

# Benchmarkme issue

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I followed your instructions to start using the package:

```
library(benchmarkme)
res = benchmark_all(runs = 1) # just for md document
plot(res)
```

```
## Error in if (grep("bytecode: ", is_byte) == 1) {: argument is of length zero
```

I looked at the function bodies and tracked it down an error arising from

```
benchmarkme::get_byte_compiler()
```

```
## Error in if (grep("bytecode: ", is_byte) == 1) {: argument is of length zero
```

My suspicion is that you don't mean

```
out = capture.output(benchmark_all)
is_byte = out[length(out) - 1]
```

since with no function evaluation the captured output is just the function body together with it's enclosing environment. Therefore `is_byte` takes the value `"}`".

```
is_byte
```

```
## [1] "}"
```

Either that or you did indeed mean for `is_byte` to take that value and you have a poorly formed if statement

```
# if (grep("bytecode: ", is_byte) == 1) {
#   comp = compiler::getCompilerOption("optimize")
# }
grep("bytecode: ", is_byte)
```

```
## integer(0)
```

```
grep("bytecode: ", is_byte) == 1
```

```
## logical(0)
```

as `grep` returns `integer(0)`.