WireDelayModel # lumped capacitance # interpolator + WireDelayModel() + ~WireDelayModel() + simulate() + delay_at_fanout_node() + slew at fanout node() + setFanoutPinCapacitance() + root delay() + root slew() + clear() + lumped capacitance() **RCTreeWireDelayModel** + RCTreeWireDelayModel() + simulate() + delay at fanout node() + slew at fanout node()

+ setFanoutPinCapacitance()

+ root_delay() + root_slew() + clear()