## Markdown and LaTeX introduction

Markdown is a text-to-HTML conversion tool for web writers. Markdown allows you to write using an easy-to-read, easy-to-write plain text format, then convert it to structurally valid XHTML (or HTML). A Markdown document could contain chunks of embedded graphics, source codes and LaTex formula. LaTeX is a high-quality typesetting system; it includes features designed for the production of technical and scientific documentation. A basic knowledge about Markdown and LaTeX could let to create HTML documents such as weblogs or reports very easily. This tutorial provides a quick reference to use Markdown and LaTeX.

# Markdown

The following provides a quick reference to the most commonly used Markdown syntax.

#### Headers

**H3** 

H4

H5

H6

```
# Markdown
The following provides a quick reference to the most commonly used Markdown syntax.

## Headers
##### H4
##### H5
###### H6
```

# **Emphasis**

Italic and Bold

```
*Italic* and **Bold**
```

#### **Scratched Text**

```
~~Scratched Text~~
```

superscript<sup>2</sup>

```
superscript^2^
```

Markdown doesn't support underline, but we can use <u>HTML Text</u> instead. Also, **we** can *render* almost any <u>HTML</u> code that we like such as superscript<sup>2</sup>.

Markdown doesn't support underline, but we can use <u>HTML Text</u> instead. Also, <b>we</b> can <i>render</i> almost any <span style="color:red;">HTML</span> code that we &nbsp; <kbd>like</kbd> &nbsp; such as superscript<sup>2</sup>.

For manual line or page breaks, we can use following HTML and CSS codes:

• Line breaks:

```
<br />
```

Print breaks:

#### Lists

- Item 1
- Item 2
  - o Item 2a
  - o Item 2b
    - Item 2b-1
    - Item 2b-2

```
- Item 1
- Item 2
- Item 2a (2 tabs)
- Item 2b
- Item 2b-1 (4 tabs)
- Item 2b-2
```

- 1. Item 1
- 2. Item 2
- 3. Item 3
  - Item 3a
  - Item 3b

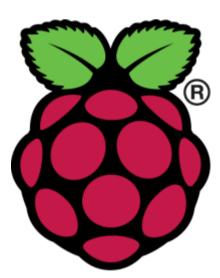
```
1. Item 1
2. Item 2
3. Item 3
- Item 3a
- Item 3b
```

#### Links

#### **Github**

```
[Github](http://www.github.com/)
```

# **Images**



```
![logo](https://www.raspberrypi.org/app/uploads/2018/03/RPi-Logo-Reg-SCREEN-199x250.png "Raspberry
pi")
```

Note that here we used an HTML code to align center the image. Also, we can use HTML to add more styles, for example:

```
<img src="https://www.raspberrypi.org/app/uploads/2018/03/RPi-Logo-Reg-SCREEN-199x250.png"
alt="Raspberry pi" style="width:20%; border:0;">
```

## Quotes

Imagination is more important than knowledge.

Albert Einstein

```
> Imagination is more important than knowledge.
> Albert Einstein
```

#### Hlines

Use three dashes --- to draw an horizontal line like:

```
---
```

#### **Tables**

1st Header	2nd Header	3rd Header
col 1 is	left-aligned	1
col 2 is	center-aligned	2
col 3 is	right-aligned	3

```
1st Header|2nd Header|3rd Header
---|:---:|---:
col 1 is|left-aligned|1
col 2 is|center-aligned|2
col 3 is|right-aligned|3
```

Note that we can use HTML styles to hide tables' overflow by putting them in a division like:

```
<div "margin-bottom: 1rem; overflow-x: auto;">
...
</div>
```

Also, we can use overflow-x: scroll to always scroll or overflow-x: hidden to hide them compeletely.

# Code blocks

In Markdown, we can simply add plain code blocks to display (not evaluating) by inserting triple back quote i.e. ```. For example:

```
norm = function(x) {
    sqrt(x%*%x)
}
norm(1:4)
```

```
norm <- function(x) {
   sqrt(x%*%x)
}
norm(1:4)</pre>
```

For inline plain codes use single back quote before and after the code, for example we defined this codes here in this way.

#### YAML header

At the top of a Markdown document, we can insert the following meta data such that:

```
title: "Page Title"
subtitle: "Page sub-title"
author: "Author name"
description: "This is a test"
institute: "MU"
date: "20/02/2020"
abstract: "YAML"
keywords:
- key1
- key2
tags:
- tag1
- tag2
```

# Mathematical formula

We can use LaTeX to write mathematical equations in Markdown. To write inline LaTeX formula use a single \$ before and after the equation and use a double \$ to display equations.

# LaTeX

The following provides a quick reference of the most commonly used LaTeX syntax. You may find a more extensive references about mathematical formulas at <u>LaTeX Wikibooks</u>.

# LaTeX equations

Inline equation: equation

```
Inline equation: $equation$
```

Display equation:

equation

```
Display equation: $$equation$$
```

# **Operators**

- x+y
- $\bullet x y$
- $x \times y$
- $x \div y$
- $\frac{x}{y}$

•  $\sqrt{x}$ 

- \$x + y\$
- \$x y\$
- \$x \times y\$
- \$x \div y\$
- $\frac{x}{y}$
- \$\sqrt{x}\$

# **Symbols**

- $\pi \approx 3.14159$
- $\pm 0.2$
- $\frac{0}{1} \neq \infty$
- 0 < x < 1
- $0 \le x \le 1$
- $x \ge 10$
- $\forall x \in (1,2)$
- $\exists x \notin [0,1]$
- $A \subset B$
- $A \subseteq B$
- $A \cup B$
- $A \cap B$
- $\bullet X \Longrightarrow Y$
- $\bullet X \longleftarrow Y$
- $a \rightarrow b$
- $a \longrightarrow b$
- $a \Rightarrow b$
- $a \Longrightarrow b$
- $a \propto b$
- \$\pi \approx 3.14159\$
- \$\pm \, 0.2\$
- $\frac{0}{1} \neq \frac{0}{1}$
- \$0 < x < 1\$
- \$0 \leq x \leq 1\$
- \$x \geq 10\$
- $\pi \$  \in (1,2)\$
- \$\exists \, x \notin [0,1]\$
- \$A \subset B\$
- \$A \subseteq B\$
- \$A \cup B\$
- \$A \cap B\$
- \$X \implies Y\$
- \$X \impliedby Y\$
- \$a \to b\$
- \$a \longrightarrow b\$
- \$a \Rightarrow b\$
- \$a \Longrightarrow b\$
- \$a \propto b\$
- <u>a</u>
- ã
- *ă*
- â
- a'
- a<sup>†</sup>
- a\*
- a\*

- A
- 8
- . .
- •
- #
- \$
- %
- &
- {}
- \_
- \$\bar a\$
- \$\tilde a\$
- \$\breve a\$
- \$\hat a\$
- \$a^ \prime\$
- \$a^ \dagger\$
- \$a^ \ast\$
- \$a^ \star\$
- \$\mathcal A\$
- \$\mathrm a\$
- \$\cdots\$
- \$\vdots\$
- \$\#\$
- \$\\$\$
- \$\%\$
- \$\&\$
- \$\{ \}\$
- \$\\_\$

# Space

- Horizontal space: \quad
- Large horizontal space: \qquad
- Small space: \,
- Medium space: \:
- Large space: \;
- Negative space: \!

# Greek alphabets

Small Letter	Capital Letter	Alternative
$lpha$ \alpha	A A	
$eta$ \beta	Вв	
$\gamma$ \gamma	$\Gamma$ \Gamma	
$\delta$ \delta	$\Delta$ \Delta	
$\epsilon$ \epsilon	E E	$arepsilon$ \varepsilon
$\zeta$ \zeta	Z z	
$\eta$ \eta	Н н	
$ heta$ \theta	$\Theta$ \Theta	$artheta$ \vartheta
ι\zeta	ΙI	

Small Letter	Capital Letter	Alternative
$\kappa$ \kappa	K K	<b>∡</b> \varkappa
$\lambda$ \lambda	$\Lambda$ \Lambda	
$\mu$ \mu	M M	
$ u$ \nu	N N	
<i>ξ</i> \xi	Ξ\Xi	
o ∖omicron	<i>O</i> o	
$\pi$ \pi	∏\Pi	æ∖varpi
$ ho$ \rho	PP	<i>Q</i> ∖varrho
$\sigma$ \sigma	$\Sigma$ \Sigma	ς\varsigma
$ au$ \tau	T T	
$v$ \upsilon	Υ \Upsilon	
$\phi$ \phi	$\Phi$ \Phi	$arphi$ \varphi
$\chi$ \chi	$X \times$	
$\psi$ \psi	$\Psi$ \Psi	
$\omega$ \omega	$\Omega$ \Omega	

# **Equations**

$$\mathbb{N}=\{a\in\mathbb{Z}:a>0\}$$

 $\$  \mathbb{N} = \{ a \in \mathbb{Z} : a > 0 \}\$\$

$$orall \ x \in X \quad \exists \ y \leq \epsilon$$

 $\$  \forall \; x \in X \quad \exists \; y \leq \epsilon\$\$

$$X \sim Normal~(\mu, \sigma^2)$$

 $s\rightarrow (\mu_{X \simeq X} \times Y)$ 

$$P\left(A=2\left|rac{A^2}{B}>4
ight)$$

$$f(x)=x^2-x^{\frac{1}{\pi}}$$

 $f(x) = x^2 - x^{rac{1}{\pi i}}$ 

$$f(X,n) = X_n + X_{n-1}$$

 $\$f(X,n) = X_n + X_{n-1}$ 

$$f(x) = \sqrt[3]{2x} + \sqrt{x-2}$$

 $f(x) = \sqrt{3}{2x} + \sqrt{x-2}$ 

$$e = \sum_{n=0}^{\infty} \frac{1}{n!}$$

 ${\rm s}^{n=0}^{\infty} \ dfrac{1}{n!}$ \$

$$\prod_{i=1}^n x_i - 1$$

 $\$  \prod\_{i=1}^{n} x\_i - 1\$\$

$$\lim_{x o 0^+}rac{1}{x}=\infty$$

 $\star x \to 0^+ x = \inf x$ 

$$\int_a^b y \, \mathrm{d}x$$

 $\frac{a^b y}{: \mathbf{d}x$$ 

$$\log_a b = 1$$

 $s\$  b = 1\$\$

$$\min(P) = \max_{i:S_i \in S} S_i$$

 $s\max(S) = \max_{i:S_i \in S} S_i$ 

$$\frac{n!}{k!(n-k)!} = \binom{n}{k}$$

 $s^{n!}{k!(n-k)!} = \min\{n}{k}$ 

$$\frac{b}{a+b} = 3$$
, therefore we can set  $a = 6$ 

 $\frac{b}{a+b}=3$ , \:\$ therefore we can set \$\: a=6\$}\$\$

## **Functions**

$$f(x) = egin{cases} 1/d_{ij} & ext{ when } d_{ij} \leq 160 \ 0 & ext{ otherwise} \end{cases}$$

```
$$
f(x)=
\begin{cases}
1/d_{ij} & \quad \text{when $d_{ij} \leq 160$}\\
0 & \quad \text{otherwise}
\end{cases}
$$
```

# Matrices

1 2 3 4 5 6 7 8 9

```
$$
\begin{matrix}
1 & 2 & 3 \\
4 & 5 & 6 \\
7 & 8 & 9
\end{matrix}
$$
```

$$M = egin{bmatrix} rac{5}{6} & rac{1}{6} & 0 \ rac{5}{6} & 0 & rac{1}{6} \ 0 & rac{5}{6} & rac{1}{6} \end{bmatrix}$$

```
$$
M =
\begin{bmatrix}
\frac{5}{6} & \frac{1}{6} & 0 \\[0.3em]
\frac{5}{6} & 0 & \frac{1}{6} \\[0.3em]
0 & \frac{5}{6} & \frac{1}{6} \\
end{bmatrix}
$$
```

$$M = egin{bmatrix} 1 & 0 \ 0 & 1 \end{bmatrix} egin{bmatrix} 1 & 0 \ 0 & 1 \end{bmatrix}$$

```
$$
M =
\begin{bmatrix}
1 & 0 \\
0 & 1
\end{bmatrix}
\begin{bmatrix}
1 & 0 \\
0 & 1
\end{bmatrix}
```

$$M = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}$$

```
$$
M =
\begin{pmatrix}
1 & 0 \\
0 & 1
\end{pmatrix}
\begin{pmatrix}
1 & 0 \\
0 & 1
\end{pmatrix}
$$
$$
```

$$A_{m,n} = egin{pmatrix} a_{1,1} & a_{1,2} & \cdots & a_{1,n} \ a_{2,1} & a_{2,2} & \cdots & a_{2,n} \ dots & dots & \ddots & dots \ a_{m,1} & a_{m,2} & \cdots & a_{m,n} \end{pmatrix}$$

```
$$
A_{m,n} =
\begin{pmatrix}
a_{1,1} & a_{1,2} & \cdots & a_{1,n} \\
a_{2,1} & a_{2,2} & \cdots & a_{2,n} \\
\vdots & \vdots & \ddots & \vdots \\
a_{m,1} & a_{m,2} & \cdots & a_{m,n}
\end{pmatrix}
$$$
```

## Font sizes

# Hello! Hello! Hello! Hello! Hello! Hello!

Hello! Hello!

Hello!

```
$\Huge Hello!$
$\LARGE Hello!$
$\Large Hello!$
$\large Hello!$
$\normalsize Hello!$
$\small Hello!$
$\scriptsize Hello!$
$\tiny Hello!$
```

#### Example:

Font size is small, eg. 
$$\sum x_i = 10$$

```
\sum_{x_i = 10}
```

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