DAT-119 – Python 1

Fall 2019

**Homework 1**

1. We’re going to start building our programming skills even before we know any Python! Work through [The Maze](https://studio.code.org/s/20-hour/stage/2/puzzle/1) at code.org. Make sure to finish each puzzle in the number of pieces suggested; click “try again” instead of “continue” if it tells you that you used too many. You’ll **turn in a screenshot of the “Congratulations! You completed The Maze!” pop-up for the final level** in Blackboard.
2. After you finish The Maze, work through [The Artist](https://studio.code.org/s/20-hour/stage/5/puzzle/1). Try to challenge yourself to make something interesting in the final level, and **submit a screenshot of your creation**. If you can’t think of something you want to draw, here’s a challenge for you:



1. Read chapter 1 of the textbook. **Write down any questions you have about the reading or anything you find interesting about it, to discuss in class.**
2. Make sure you have access to a computer with [Anaconda **3.7**](https://www.anaconda.com/distribution/#download-section) on it, to do future homework assignments.