Similarity and Comparison Complexity

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Abstract

Some choice options are more difficult to compare than others. This paper develops a theory of what makes comparing choice options complex, and how comparison complexity generates systematic mistakes in choice. In our model, options are easier to compare when they 1) share similar features, holding fixed their value difference, and 2) are closer to dominance. We show how these two postulates yield tractable measures of comparison complexity in the domains of multiattribute, lottery, and intertemporal choice. Using experimental data on binary choices, we demonstrate that our complexity measures predict choice errors, choice inconsistency, and cognitive uncertainty across all three domains. We then show how canonical anomalies in choice and valuation, such as context effects, preference reversals, and apparent probability weighting and present bias in the valuation of risky and intertemporal prospects, can be understood as responses to comparison complexity.

1 Introduction

Some intro words Some choice options are hard to compare, and this difficulty leads to errors in decision-making. Individuals choose health insurance plans, savings vehicles, and cell phone plans that are in reality financially dominated. Even in settings where objective choice errors cannot be identified, introspection reveals that we often face difficult comparisons: how should one choose between job offers that differ in salary and equity compensation, mortgages with different repayment schedules, or housecats of varying size and temperament? We worry or even agonize over choosing incorrectly in such contexts, and these mistakes not only have private welfare costs for market participants, but may also shape how markets function.

While a growing economic literature on complexity considers what makes choices difficult, most theories of complexity operate at the *option level* — that is, they tell us what makes a choice option difficult to value (e.g., Enke and Graeber, 2023; Enke et al., 2023; Puri, 2023; Khaw et al., 2021). While this difficulty may shape behavior in certain contexts, people often choose by comparing options directly rather than by producing absolute valuations, and there are important differences between what makes options hard to compare vs. hard to value. For instance, two lotteries may be difficult to value in the sense of having many states, yet easy to compare if one lottery transparently dominates the other.

In this paper, we seek to answer two questions. *First, what makes choice options hard to compare?* We develop a theory of comparison complexity applicable to the domains of multiattribute, lottery, and intertemporal choice, which formalizes the intuition that options are harder to compare when they require the decision-maker to aggregate trade-offs across option features. We then test our theory using rich experimental data on binary choices across all three domains, and demonstrate its predictive power relative to benchmark models. *Second, what are the behavioral consequences of comparison complexity?* We embed our model of comparison complexity into a stochastic choice model in which the decision-maker chooses based on noisy signals of how options compare, the precision of which is governed by our theory of comparison complexity. We use our choice model to shed light on various systematic anomalies in choice and valuation, including context effects, preference reversals, and apparent probability weighting and hyperbolic discounting in the valuation of risky and intertemporal prospects. Through the lens of our model, these phenomena can all be understood as a response to the cognitive difficulty of making comparisons.

Theory of comparison complexity. We develop a theory of comparison complexity, which

1

	(a) Multiattribute		(b) Lottery		(c) Intertemporal
$x:$	\$11/month, \$3.35/GB	$x:$	\$27 w.p. 25%, \$3 w.p. 75%	$x:$	\$60 in 61 days
$x':$	\$32/month, \$1.6/GB	$x':$	\$9 for sure	$x':$	\$100 in 3 years
$y:$	\$10.5/month, \$4.45/GB	$y:$	\$20 w.p. 20%, \$3.2 w.p. 80%	$y:$	\$40 in 60 days

Figure 1: Choice Domains. Comparisons between a) phone plans characterized by a monthly and data use fee, b) monetary lotteries, and c) payoff flows. Note that $x \sim x'$ for a) a known monthly data usage rate of 12 GB, b) a risk-neutral agent, and c) a monthly discount rate of $\delta = 0.95$.

we formalize as the difficulty of identifying one's preferred option from a binary menu. We consider a decision-maker who is uncertain about the values of two options x and y, and chooses based on a signal of how the values compare. The precision of this signal τ_{xy} captures the ease of comparison between x and y; the decision-maker's likelihood of choosing the higher value option is increasing in τ_{xy}. We propose a theory of how τ_{xy} depends on the features of choice options, applicable to the domains of multiattribute, lottery, and intertemporal choice.

Much previous work argues that complexity arises when decision-makers must aggregate different problem features to reach a conclusion. Our theory is motivated by the simple observation that comparisons involve aggregating trade-offs across option features, and that not all comparisons require the same degree of aggregation. To illustrate, consider the three choice environments in Figure 1. Notice that across these domains, the comparison between x and y is easy — there is little need to make trade-offs across option features to see that x is in fact better than y. On the other hand, the comparison between x' and y is less obvious, as the DM now must engage with non-trivial trade-offs across different option features: 1a) involves a trade-off between the monthly fee vs. usage fee, 1b) involves trading off a higher maximum payout against a lower payout probability, and 1c) involves a trade-off between payout amount and delay.

Our theory is built on two formal principles that capture this notion of trade-off complexity: similarity and dominance. First, we posit that holding fixed their value difference, options are easier to compare if they are more *similar* — that is, that the ease of comparison is an increasing transformation H of the *value-similarity* ratio:

$$\tau_{xy} = H\left(\frac{|U(x) - U(y)|}{d(x, y)}\right),$$

where the numerator contains the value difference between the two options and the denominator is a distance metric measuring their dissimilarity. Intuitively, similar options require

Domain	Representation for τ_{xy}	Distance Metric
Multiattribute $U(x) = \sum_k \beta_k x_k$	$\tau_{xy} = H\left(\dfrac{|U(x) - U(y)|}{d_{L1}(x, y)}\right)$	$d_{L1}(x, y) = \sum_k |\beta_k(x_k - y_k)|$
Lottery $EU(x) = \sum_w u(w) f_x(w)$	$\tau_{xy} = H\left(\dfrac{|EU(x) - EU(y)|}{d_{CDF}(x, y)}\right)$	$d_{CDF}(x, y) = \int_0^1 |u(F_x^{-1}(q)) - u(F_y^{-1}(q))|\, dq$
Intertemporal $PV(x) = \sum_t \delta^t x_t$	$\tau_{xy} = H\left(\dfrac{|PV(x) - PV(y)|}{d_{CPF}(x, y)}\right)$	$d_{CPF}(x, y) = \ln(1/\delta) \int_0^\infty |M_x(t) - M_y(t)|\delta^t\, dt$

Table 1: Complexity Measures. $F_x^{-1}(q) = \inf\{w \in \mathbb{R} : q \leq F_x(w)\}$ denotes the quantile function of a lottery x. $M_x(t) = \sum_{t' < t} x_{t'}$ denotes the cumulative payoff function of a payoff flow x.

less aggregation of trade-offs to compare, as the DM can divert attention from features that are similar across options and so more easily assess their differences. This intuition echoes work in psychology (Tversky and Edward Russo, 1969) and in economics (Rubinstein, 1988; He and Natenzon, 2023) which has stressed the role of similarity in governing the ease of comparison.

To pin down the specific dissimilarity measure, we appeal to our second principle: that options are maximally easy to compare in the presence of *dominance*. Dominance eliminates the need to aggregate trade-offs across features, and to the extent decision-makers face difficulty with this aggregation process, comparisons involving dominance relationships should be more accurate than comparisons that do not. The relevant dominance notions in each of our domains — attribute-wise dominance in multiattribute choice, first-order stochastic dominance in lottery choice, and temporal dominance in intertemporal choice[1] — give rise to the appropriate dissimilarity measure in each domain, summarized in Table 1.

The postulates of similarity and dominance are not only satisfied by our representations, but also are key in characterizing them; we show that axioms on binary choice behavior corresponding to the postulates of similarity and dominance, in tandem with other easily understood axioms, characterize our representations of τ_{xy} in each domain.

Tests of complexity measures. Our theory predicts that in binary choice, the prevalence

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[1]We say an intertemporal payoff flow x *temporally dominates* y if at any point in time, x will have paid off more in total than y.
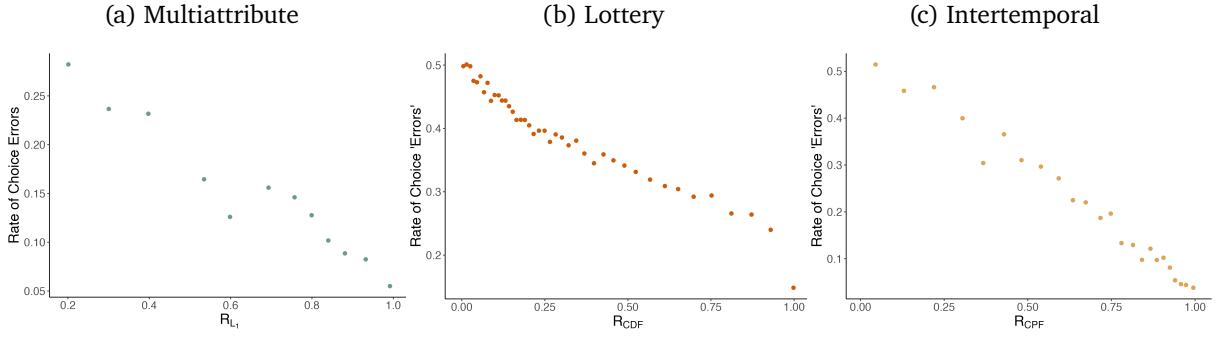
Figure 2: Binary Choice Rates vs. Complexity Measures. a) Plots the rate of choosing the lower valued option against our complexity measure. b) Plots the rate of choosing the less-preferred option according to the best-fit expected utility model against our complexity measure. c) Plots the rate of choosing the option with lower present value against our complexity measure, where we use the best-fit discount factor to compute present value.

of 1) choice errors, 2) within-individual choice inconsistency, and 3) elicited subjective uncertainty over choices should be decreasing in the value-similarity ratio. Using three experimental datasets on binary choices corresponding to our three domains of interest, we show that the value-similarity ratio is strongly predictive of each of these behavioral indicators of choice complexity. We collect datasets on multiattribute and intertemporal choice ourselves and draw lottery choice data from Peterson et al. (2021) and Enke and Shubatt (2023). In each set of experiments, subjects face a sequence of binary choice problems: in total we study 582 choice problems between multiattribute goods with induced values; 10,923 lottery choice problems; and 1100 choice problems between time-dated payoff streams. All three datasets contain repeat instances of the same choice problem for a given subject, allowing for the estimation of choice inconsistency rates, as well as a measure of subjects' *cognitive uncertainty* — their subjective probability of choosing the lower-value option.

We find that the value-similarity ratio is strongly predictive of choice "error" rates in all three domains, where we define an error as a) choosing the lower-value option in multiattribute choice and b) choosing the less-preferred option according to a best-fit model of risk and time preferences in lottery and intertemporal choice, respectively. This relationship is quantitatively large — in multiattribute choice, for instance, error rates range from 5% for choice problems with the highest value-similarity ratio to more than 30% for choice problems with the lowest ratio. As we see in Figure 2, a similar relationship holds in intertemporal and lottery choice.

We also document that within-subject choice inconsistency is decreasing in the value-similarity ratio across all three domains. In multi-attribute choice, inconsistency rates range

4

from less than 5% for choice problems with the highest value-similarity ratio to over 20% for choice problems with the lowest ratio, and we find similar relationships in lottery and intertemporal choice. Finally, we document that the value-dissimilarity ratio predicts not only comparison complexity revealed in choice behavior, but also captures subjective complexity — simply put, how hard comparisons actually feel to subjects. We find a strong decreasing relationship between cognitive uncertainty and the value-dissimilarity ratio.

Benchmarking predictive power. Using our experimental choice data, we benchmark the predictive power of our theory against existing models in all three domains. We structurally estimate a model in which choice rates depend only on the value-dissimilarity ratio.[2] In multiattribute choice, our model delivers predictive power comparable to that of leading behavioral choice models while using less free parameters, and importantly explains a substantial amount of variation in choice that is not captured by existing models. In lottery and intertemporal choice, our model substantially outperforms leading behavioral choice models. In these domains, our model explains 10-28% more variation than the best alternative models without using any additional parameters (and in the case of lottery choice, actually using fewer parameters).

Multinomial choice model and behavioral implications. Having developed and tested our theory of comparison complexity, we embed the theory in a multinomial choice model to study its behavioral implications beyond binary choice. In our choice model, the decision-maker faces a menu of options, and makes a choice by comparing each pair of options in that menu. In particular, for each comparison (x, y) in the menu A, the decision-maker generates a signal on the value comparison between the two options with precision τ_{xy}, where τ_{xy} is governed by the value-similarity ratio; the DM then chooses the option with the highest posterior expected value according to these signals.

Our choice model straightforwardly accounts for documented context effects in multinomial choice, such as the decoy and asymmetric dominance effects. In lottery and intertemporal choice, we show that our model rationalizes documented instabilities and biases in valuations, where here we formalize valuations within our choice model as a set of comparisons between an option and different amounts of money in a multiple price list. The core insight is that some risky or intertemporal prospects are easier to compare to money than others, which leads to systematic biases in valuations. We show that our model pre-

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[2]Our structural model contains two free parameters for multiattribute choice, and three parameters for lottery and intertemporal choice.

dicts apparent probability weighting and hyperbolic discounting in valuations even in the absence of such distortions in direct choice, rationalizing documented preference reversals. The model also makes the novel testable prediction that one can *reverse* the direction of these biases by changing the numeraire in valuation: i.e. asking subjects to value lotteries using probability-equivalents, and intertemporal payments using time-equivalents.

Contribution and relation to prior work. Our paper builds upon a growing literature on complexity and cognitive uncertainty in choice. These papers have documented how complexity can lead to noisy choice, and/or systematically bias valuations (Enke and Shubatt, 2023; Puri, 2023, etc.), but typically focus on a single choice domain. Our unifying measure of complexity can be computed across several choice domains and experimental settings, offering a framework to tie together these disparate findings.

We also formalize insights from a more conceptual Psychology and Economics literature on similarity in choice. These papers (Rubinstein, 1988; Tversky and Edward Russo, 1969) use illustrative examples to argue that when agents choose between dissimilar objects, we may expect more violations of standard choice axioms. We both introduce an explicit similarity measure and formally model how similarity affects choice.

Finally, we bring cognitive insights and empirical evidence to a recently developing literature on stochastic choice. Our model belongs to a general class of *moderate utility models* axiomatized in He and Natenzon (2023), wherein binary choice probabilities are a function of the value difference between two options normalized by their distance according to a distance metric. We make three contributions to this literature. First, we propose specific distance metrics in the domains of multiattribute, lottery, and intertemporal choice, motivated by the idea that the need to aggregate tradeoffs across option features governs the difficulty of comparison. Second, we provide a series of experimental tests of the model's predictions, quantifying the tight relationship between the complexity measure and cognitive uncertainty, choice inconsistency, and choice errors. Third, we provide a novel and flexible framework for extending this class of binary choice models to multinomial choice.

Section 2 lays out the binary choice model and discusses psychological motivation for the complexity measure. Section 3 describes the binary choice experiment design and results. Section 4 introduces the extension to multinomial choice, and applies the model to study context effects and valuations. Section 5 concludes.

2 Theory of Comparison Complexity

2.1 Binary Choice Framework

Let X denote the set of options, and let v_x denote the true value of each $x \in X$. We consider a decision-maker (DM) who is uncertain over the value of each option in X, and when faced with a binary choice $\{x, y\}$, chooses based on a noisy signal on how v_x, v_y compare.

In particular, the DM has continuous, i.i.d. priors over v_z for all $z \in X$ distributed according to a symmetric distribution Q, and observes a signal s_{xy} on the ordinal value comparison between x and y, given by

$$s_{xy} = \text{sgn}(v_x - v_y) + \frac{1}{\sqrt{\tau_{xy}}}\epsilon_{xy},$$

$$\epsilon_{xy} \sim N(0, 1)$$

and chooses the option with the highest posterior expected value. Here, the precision parameter τ_{xy} governs the *ease of comparison* between x, y. Letting $\rho(x, y)$ denote the likelihood of choosing x over y[3], this signal structure implies that $\rho(x, y) = P(\text{sgn}(v_x - v_y)\tau_{xy})$, for some P continuous, strictly increasing, with $P(t) = 1 - P(-t)$.[4] That is, the decision-maker's likelihood of correctly choosing the higher-valued option is increasing in the ease of comparison τ_{xy}. In what follows, we propose a theory of how τ_{xy} depends on the structure of choice options in the domains of multiattribute, lottery, and intertemporal choice.

2.2 Comparison Complexity: General Principles

Our theory of τ_{xy} formalizes the intuition that the difficulty of a comparison is governed by the degree to which it requires the DM to aggregate tradeoffs. The theory is grounded in two principles that capture this intuition: similarity and dominance.

First, we posit holding fixed the value difference, options are easier to compare when they are more *similar*. Echoing previous work in psychology (Tversky and Edward Russo, 1969) and in economics (Rubinstein, 1988; He and Natenzon, 2023), this property reflects the intuition that if options are more similar, the DM can divert attention from the features that are similar across the options and so more easily assess the differences between them, thereby reducing the need to aggregate tradeoffs across features. As such, we propose a

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[3]In particular, $\rho(x, y) = \mathbb{P}(E[v_x|s_{xy}] > E[v_y|s_{xy}])$, where the DM uniformly randomizes if $E[v_x|s_{xy}] = E[v_y|s_{xy}]$.

[4]In particular, $P = \Phi$, where Φ is the standard normal CDF.

representation of the ease of comparison τ_{xy} that is an increasing transformation H of the *value-similarity* ratio:

$$\tau_{xy} = H\left(\frac{|U(x) - U(y)|}{d(x, y)}\right),$$

where the numerator contains the value difference between the two options and the denominator is a distance metric measuring their dissimilarity.

Second, we posit options are maximally easy to compare when there is a *dominance* relationship between them. In the presence of dominance, the DM does not need to engage with trade-offs to see which option is better, and so we should expect comparisons that involve dominance to be easier those that do not. As formalized in the sections below, this principle gives rise to a specific distance metric in each domain, depending on the domain-relevant notion of dominance.

2.3   Multiattribute Choice

Consider the domain of multiattribute choice, where each option $x \in \mathbb{R}^n$ is defined on n real-valued attributes. Utility is linear in attributes, where the value of each x is given by $v_x = U(x) = \sum_k \beta_k x_k$ for attribute weights $\beta \in \mathbb{R}^n$.[5] We propose that the ease of comparison in this domain is governed by the following representation:

Definition 1. *Say that τ_{xy} has an L_1-complexity representation, denoted τ_{xy}^{L1}, if there exists $\beta \in \mathbb{R}^n$, $\beta_k \neq 0$ for all k, such that*

$$\tau_{xy} = H\left(\frac{|U(x) - U(y)|}{d_{L1}(x, y)}\right)$$

for H continuous, strictly increasing with $H(0) = 0$, where $d_{L1}(x, y) = \sum_k |\beta_k(x_k - y_k)|$ is the L_1 distance between x and y in value-transformed attribute space.

In words, under the L_1-complexity representation, the ease of comparison between two options is governed by their *value-similarity ratio*: their *integrated* value difference, normalized by a distance metric equal to their *feature-by-feature* value difference.

Note that our proposed complexity representation satisfies the properties of similarity and dominance. Holding fixed the value difference between two options, the ease of comparison is increasing in the similarity between x and y, as measured by a distance metric

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[5]In Appendix B.1, we show how the model can be generalized to allow additively separable preferences that are not necessarily linear in attributes.

on the space of alternatives. Moreover, if there is an attribute-by-attribute dominance relationship between x and y; i.e. $\beta_k x_k \geq \beta_k y_k$ for all k, the ease of comparison τ_{xy} takes on its maximal value of $H(1)$.

L_1-complexity also satisfies a *simplification* property, wherein reducing the number of *active* attributes — that is, attributes along which there is a value difference — increases the ease of comparison. To take an example, suppose $n = 3$, $\beta = (1, 1, 1)$, and consider the following comparisons:

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\begin{array}{llll}
 & (x, y) & & (x', y) \\
x & = (10, 7, 9) & x' & = (3, 14, 9) \\
y & = (3, 15, 5) & y & = (3, 15, 5)
\end{array}
$$

Note that (x', y) is formed by eliminating the value difference along the first attribute and redistributing that value to the second attribute. Our complexity representation predicts that the DM finds (x', y) easier to compare than (x, y), i.e. $\tau_{x'y} > \tau_{xy}$. More generally, our model predicts that eliminating a value difference along some attribute i and redistributing it to another attribute j makes options easier to compare. This property again reflects trade-off complexity: if individuals find it difficult to aggregate tradeoffs across features, we might expect that a simplification operation of the kind above, where some of that aggregation is done for the decision-maker, makes the comparison easier.

2.3.1 Axiomatic Foundations

The above properties are not only satisfied by our complexity representation, but are also key properties in its characterization. Our representation for τ_{xy} is characterized by axioms on binary choice behavior corresponding to the properties of similarity, dominance, and attribute simplification, along with three other easily understood axioms.

Let $\mathscr{D} = \{(x, y) \in \mathbb{R}^n \times \mathbb{R}^n : x \neq y\}$ denote the set of all pairs of distinct options. Consider a *binary choice rule* $\rho : \mathscr{D} \to [0, 1]$ a satisfying $\rho(x, y) = 1 - \rho(y, x)$ for all x, y; here, $\rho(x, y)$ denotes the likelihood of choosing x over y in a binary choice. In our binary choice framework, τ_{xy} has an L_1-Complexity representation if and only if binary choice probabilities take the form below.

Definition 2. *Say that a binary choice rule ρ has an L_1-Complexity Representation if there*

exists $\beta \in \mathbb{R}^n$, $\beta \neq 0$, such that

$$\rho(x,y) = G\left(\frac{U(x) - U(y)}{d_{L1}(x,y)}\right)$$

for some G continuous, strictly increasing.

That is, under our representation for τ_{xy}, the likelihood of choosing x over y is an increasing function of the signed value difference between the two options, normalized by their L_1 distance.

We now characterize our representation. Let $x_{\{k\}}y$ denote the option obtained be replacing the kth attribute of y with x_k[6], and let $x_{\{k\}} = x_{\{k\}}\vec{0}$. Say that attribute i is *null* if $\rho(x_{\{i\}}z, y_{\{i\}}z) = 1/2$ for all $x, y, z \in X$. Consider the following axioms. Consider the following axioms:

M1. **Continuity:** $\rho(x,y)$ is continuous on its domain.

M2. **Linearity:** $\rho(x,y) = \rho(\alpha x + (1-\alpha)z, \alpha y + (1-\alpha)z)$.

M3. **Moderate Transitivity:** If $\rho(x,y) \geq 1/2, \rho(y,z) \geq 1/2$, then either $\rho(x,z) > \min\{\rho(x,y), \rho(y,z)\}$ or $\rho(x,z) = \rho(x,y) = \rho(y,z)$.

M4. **Dominance**: If $\rho(x_{\{k\}}y, y) \geq 1/2$ for all k, then $\rho(x,y) \geq \rho(w,z)$ for any $w, z \in X$, where the inequality is strict if $\rho(w_{\{k\}}z, z) \not\geq 1/2$ for some k.

M5. **Simplification**: For any $x, y \in X$, $i \neq j$, define

$$x'_k = \begin{cases} y_i & k = i \\ x'_j & k = j \\ x_k & \text{otherwise} \end{cases}$$

for some $x'_j \in \mathbb{R}$. If $\rho(x,y) \geq 1/2$ and $\rho(x',x) = 1/2$, then $\rho(x',y) \geq \rho(x,y)$.

Continuity and Linearity are standard axioms, and the latter reflects the fact that both preferences and the L_1 distance in our model are linear in attributes. Moderate Transitivity is a transitivity condition on binary random choice that allows for binary choice probabilities to depend on features of choice options other than their value difference – and specifically

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[6]That is $(x_{\{k\}}y)_k = x_k$ and $(x_{\{k\}}y)_j = y_j$ for all $j \neq k$.

allows for choice probabilities to depend on a notion of similarity between choice probabilities.[7]

Dominance and Simplification are the exact counterparts of the properties of τ_{xy}^{L1} discussed earlier, stated in terms of choice probabilities. Dominance says that if x is revealed better than y on every attribute, then the likelihood of correctly choosing x takes on its maximal value. Simplification says that if we eliminate the value difference between x and y along some attribute and redistribute that value to another attribute of x, the likelihood of correctly choosing x increases.

The following theorem says that when there are 3 or more attributes, M1–M5 characterize the behavioral implications of our theory for binary choice data, and that the parameters (G, β) of our theory can be identified from binary choice data.[8]

Theorem 1. *Suppose that all attributes are non-null and $n > 2$. $\rho(x, y)$ has a L_1-complexity representation (G, β) if and only if it satisfies M1–M5. Moreover, if $\rho(x, y)$ also has a L_1-complexity representation (G', β'), then $G' = G$ and $\beta' = C\beta$ for $C > 0$.*

2.4 Risky and Intertemporal Choice

2.4.1 Lotteries

Consider the lottery domain, where each option x is a finite-support lottery over $\mathbb{R}$; each x is described by the mass function $f_x : \mathbb{R} \to [0, 1]$ where $f_x(w) > 0$ for finitely many w. Let F_x and F_x^{-1} denote the CDF and quantile function of x. Preferences are given by expected utility, with $v_x = EU(x) = \sum_w u(w)f_x(w)$ for u strictly increasing.

Definition 3. *τ_{xy} has an CDF-complexity representation, denoted τ_{xy}^{CDF}, if for u strictly increasing,*

$$\tau_{xy} = H\left(\frac{|EU(x) - EU(y)|}{d_{CDF}(x, y)}\right)$$

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[7]In particular, He and Natenzon (2023) show that a binary choice rule ρ acting on a finite domain satisfies Moderate Transitivity if and only if $\rho(x, y)$ is increasing in the value difference between x and y, normalized by the distance between x and y according to *some* distance metric $d(x, y)$. While this equivalence will not hold in our choice domains as they are not finite, our other axioms can be thought of as adding structure to this distance metric.

[8]In Appendix B.2, we show that the two attribute case is characterized by adding an Exchangeability axiom, which says that swapping attribute labels (while making the appropriate adjustments to account for attribute weights) will not affect choice.

for H continuous, strictly increasing with H(0) = 0, where the CDF distance d_{CDF} is given by

$$d_{CDF}(x, y) = \int_0^1 |u(F_x^{-1}(q)) - u(F_y^{-1}(q))| \, dq$$

As with the L_1-complexity representation, the ease of comparison between two options under the CDF-complexity representation is governed by their value-similarity ratio — that is, the value difference between the two options normalized by a measure of their similarity. The specific similarity measure in our representation, $d_{CDF}(x, y)$, is a metric equal to the area between the utility-valued CDFs of x and y, and so captures how similarly the payoffs in x and y are distributed.[9]

This measure provides a formal foundation for existing empirical work which documents a tight connection between the CDF distance and choice particular. In particular, both Enke and Shubatt (2023) and Erev et al. (2002) show that the performance of stochastic choice models over lotteries dramatically improves when decision noise is allowed to vary with the CDF distance.

2.4.2 Intertemporal Payoff Flows

Now consider the intertemporal domain, where each option x is a finite stream of time-dated payoffs; each x is described by the *payoff function* $m_x : [0, \infty) \to \mathbb{R}$ where $m_x(t) \neq 0$ for finitely many t; $m_x(t)$ describes how much x pays off at time t. Let $M_x(t) = \sum_{t' \leq t} m_x(t')$ denote the *cumulative payoff function* of x, which describes how much money x pays in total up until time t. Preferences are given by exponential discounting, with $v_x = PV(x) = \sum_t \delta^t m_x(t)$.[10]

Definition 4. τ_{xy} *has an CPF-complexity representation, denoted $\tau_{x,y}^{CPF}$, if there exists $\delta < 1$ such that*

$$\tau_{xy} = H\left(\frac{|PV(x) - PV(y)|}{d_{CPF}(x, y)}\right)$$

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[9]d_{CDF} is a special case of the Wasserstein metric, a distance notion defined on probability distributions over a metric space.

[10]In Appendix B.2 we show how the theory can be generalized to allow for a general decreasing discount function $d : [0, \infty) \to \mathbb{R}^+$, and provide an axiomatic characterization of this generalized model.

for H continuous, strictly increasing with $H(0) = 0$, where the CPF distance d_{CPF} is given by

$$d_{CPF}(x, y) = \ln(1/\delta) \int_0^\infty |M_x(t) - M_y(t)| \cdot \delta^t \, dt.$$

As with our previous complexity measures, the ease of comparison between two options under the CPF-complexity representation is governed by their value-similarity ratio, where the similarity measure $d_{CPF}(x, y)$ is a metric that is proportional to present value of the difference between the cumulative payoff functions of x and y, and captures how similarly x and y distribute their payoffs across time.

2.4.3 Shared Properties

As with our multiattribute complexity measure, τ_{xy}^{CDF} and τ_{xy}^{CPF} satisfy our core properties of similarity and dominance. Holding fixed the value difference, τ_{xy}^{CDF} and τ_{xy}^{CPF} are increasing in the similarity between x and y, as measured by a distance metric on the space of alternatives, where this distance metric is chosen to so that τ_{xy} takes on its maximal value when there is a dominance relationship between x and y. In particular, say that a lottery *x first-order stochastically dominates y* when $F_x(w) \leq F_y(w)$ for all w, and say that a payoff flow *x temporally dominates y* if if $M_x(t) \geq M_y(t)$ for all t — that is, if x will have paid out more in total than y at any point in time. Notice that τ_{xy}^{CDF} takes on its maximal value of $H(1)$ when there is a first-order stochastic dominance relationship between lotteries x and y, and τ_{xy}^{CPF} takes on their maximal value of $H(1)$ when there is a temporal dominance relationship between payoff flows x and y.

τ_{xy}^{CDF} and τ_{xy}^{CPF} also satisfy analogs of the simplification property for $\tau_{xy}^{L_1}$, which says that aggregating value differences across different features into the same feature makes options easier to compare. As formally stated in Appendix B.2, concentrating value differences from different regions in the distribution of two lotteries x, y into the same region increases the ease of comparison according to τ_{xy}^{CDF}, and concentrating value differences from different time periods of two payoff flows x, y into the same time period increases the ease of comparison according to τ_{xy}^{CPF}.

2.4.4 Axiomatic Foundations

The binary choice behavior implied by τ_{xy}^{CDF} and τ_{xy}^{CPF} can be characterized using axioms analogous to M1—M5. In Appendix B.2, we show how the binary choice rules corresponding to τ_{xy}^{CDF} and τ_{xy}^{CPF} are characterized by five axioms: direct translations of Continuity,

Linearity, Moderate Transitivity, and Dominance, and an analog of Simplification.

2.4.5 Connection to L_1 Complexity

Our complexity measures for risk and time not only share the same properties of our multi-attribute measure, but can also be interpreted as extensions of L_1 complexity. We relegate discussion of the connection between CPF and L_1 complexity to the appendix, and discuss the connection between CDF and L_1 complexity below.

The CDF complexity measure can be seen as an extension of L_1 complexity to lottery choice. In particular, CDF complexity is equivalent to L_1 complexity when applied to a common attribute representation of lotteries — specifically, the attribute representation that maximizes the ease of comparison according to L_1 complexity.

Consider the set of possible couplings of lotteries x, y — that is, the set $\Gamma(x, y)$ of joint distributions $g(w_x, w_y)$ over payoffs such that $\sum_{w_y} g(w, w_y) = f_x(w)$ and $\sum_{w_x} g(w_x, w) = f_y(w)$. Note that each coupling g induces an attribute representation of x and y, in which the attributes are given by the set of joint utility-transformed payoff realizations in the support of g, weighted by the likelihoods of those payoff realizations under g.[11]

To take an example, consider a lottery x which pays \$18 w.p. 20%, and y which pays \$12 w.p. 25%, and consider the attribute structures induced by two different couplings:

	60%	20%	5%	15%
x	$u(0)$	$u(0)$	$u(18)$	$u(18)$
y	$u(0)$	$u(12)$	$u(12)$	$u(0)$

	75%	5%	20%
x	$u(0)$	$u(0)$	$u(18)$
y	$u(0)$	$u(12)$	$u(12)$

The attribute structure on the left corresponds to a coupling in which the lotteries are uncorrelated, and the attribute structure on the right corresponds to a coupling that imposes positive correlation between the lotteries. For each attribute structure induced by g, we can compute the ease of comparison under L_1 complexity, given by[12]

$$\tau_{xy}^{L1}(g) \equiv H\left(\frac{|\sum_{w_x, w_y} g(w_x, w_y)(u(w_x) - u(w_y))|}{\sum_{w_x, w_y} |g(w_x, w_y)(u(w_x) - u(w_y))|}\right) = H\left(\frac{|EU(x) - EU(y)|}{\sum_{w_x, w_y} |g(w_x, w_y)(u(w_x) - u(w_y))|}\right).$$

Proposition 1 says that the attribute structure g that maximizes the ease of comparison

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[11] Such attribute representations of lotteries have been used in previous work, such as Bordalo, et al. (2012).

[12] For example, in the risk neutral case where $u(w) = w$, the ease of comparison is given by $H\left(\frac{0.05 \cdot (6) + 0.15 \cdot (18) - 0.2 \cdot (12)}{0.05 \cdot (6) + 0.15 \cdot (18) + 0.2 \cdot (12)}\right) = H(0.11)$ for the leftmost attribute representation and $H\left(\frac{0.20 \cdot (6) - 0.05 \cdot (12)}{0.2 \cdot (14) + 0.6 \cdot (4)}\right) = H(0.33)$ for the rightmost attribute representation

according to $\tau_{xy}^{L1}(g)$ gives rise to exactly the CDF complexity representation.

Proposition 1. $\max\limits_{g \in \Gamma(x,y)} \tau_{xy}^{L1}(g) = H\left(\frac{EU(x) - EU(y)}{d_{CDF}(x,y)}\right).$

Proposition 1 points to the following two-stage cognitive interpretation of our CDF complexity measure: in a "representation stage", the DM first represents the lotteries using a common set of attributes, and then compares the lotteries along these attributes in an "evaluation stage". In particular, Proposition 1 says that if the DM representats the lotteries using an attribute structure that maximizes their comparability in the evaluation stage according to L_1 complexity, the overall ease of comparison will be given by CDF complexity.

As with the our lottery complexity measure, CPF complexity can be seen as an extension of L_1 complexity to intertemporal choice. In Appendix B.3, we show how the CPF complexity representation can be similarly derived as the L_1 complexity for the common attribute representation of intertemporal payoff flows that maximizes their ease of comparison.

2.5 Parameterizing the Model

In each of our domains, our model predicts that the the probability of choosing option x over y is given by

$$\rho(x, y) = G\left(\frac{U(x) - U(y)}{d(x, y)}\right),$$

where the signed value-similarity ratio $\frac{U(x) - U(y)}{d(x,y)}$ is specified in each domain according to Definitions 1,3, and 4, and G is a strictly increasing transformation that is symmetric around 0, with $G(r) = 1 - G(-r)$.[13] To obtain quantitative predictions, the analyst needs to specify the preference parameters that enter the value similarity ratio — the attribute weights β in multiattribute choice, the Bernoulli utility function u in lottery choice, and the discount factor δ in intertemporal choice — and the transformation G. In each domain, these objects can identified from binary choice data, as demonstrated in Theorem 1 for multiattribute choice, and in Appendix B.2 for our other two domains.

When fitting our model to data, as in Section 3, our preferred specification of G is given

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[13]There is a one-to-one correspondence between G, which maps the signed value-similarity ratio into choice probabilities $\rho(x,y)$, and H, which maps the value-similarity ratio into signal precisions τ_{xy}. In particular, for $r \in [0,1]$, $H(r) = (\Phi^{-1}(G(r)))^2$, where Φ is the standard normal CDF.

by the two-parameter functional form

$$G(r) = \begin{cases} (1-\kappa) - (0.5-\kappa)(1-r)^\gamma & r \geq 0 \\ \kappa + (0.5-\kappa)(1+r)^\gamma & r < 0 \end{cases} \tag{1}$$

Here κ is a tremble parameter that governs the DM's error rate at dominance, and γ governs the curvature in the relationship between choice probabilities and the value-similarity ratio. Note that for $\gamma < 1$, error rates will be concave in $|r|$, which captures the possibility that the difficulty of a comparison may be steeply increasing away from dominance.

Note that $\gamma < 1$ also implies that choice rates will be relatively insensitive to the value-similarity ratio at indifference, i.e. at $r = 0$, whereas psychometric evidence typically finds that accuracy rates are S-shaped in the difference between stimuli in unidimensional stimulus comparison tasks, and are therefore most sensitive to the differences between stimuli when they are close to equality (Woodrow, 1933; Gescheider, 2013).[14] As such, we will also consider a three parameter functional form,

$$G(r) = \begin{cases} (1-\kappa) - (0.5-\kappa)\dfrac{(1-r)^\gamma}{(r^\psi + (1-r)^\psi)^{1/\psi}} & r \geq 0 \\ \kappa + (0.5-\kappa)\dfrac{((1+r)^\gamma}{r^\psi + (1-r)^\psi)^{1/\psi}} & r < 0 \end{cases} \tag{2}$$

where the additional parameter ψ governs the sensitivity of choice rates to r around indifference. Note that when $\psi = 1$, (2) reduces to (1).

3 Experimental Design

We validate our proposed representations of comparison complexity across three analogous binary choice experiments in multi-attribute choice, intertemporal choice, and risky choice. We first provide an overview of the goals and design features shared across the three experiments, and then present domain-specific details along with results.

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[14]Our model can be seen as capturing the influence of both the integrated stimulus difference (the numerator in the value-similarity ratio) as well as the complexity of comparing multidimensional stimuli (the denominator in the value-similarity ratio) on accuracy rates.

3.1 Overview

The goals of these experiments are two-fold. First, we want to show that our proposed value-similarity ratios capture the difficulty of comparisons. In particular, our theory predicts that (1) choice errors, (2) choice inconsistency, and (3) subjective uncertainty, three natural indicators of choice complexity, should all be increasing in the value-similarity ratio. We show that our ratios are highly predictive of all three. Second, we want to show that even in relatively simple decision contexts, our model captures quantitatively important features of choice that are missed by standard models. We show that despite having equal or in some cases fewer free parameters, our structurally estimated choice model is able to explain observed choice rates 20-30% better than leading behavioral models in the domains of lottery and intertemporal choice, and predicts variation in choice not captured by the best-fit behavioral model in multiattribute choice.

We address these questions in three parallel experimental datasets. We run new experiments in multi-attribute and intertemporal choice and compile existing data from Enke and Shubatt (2023) and Peterson et al. (2021) to study risky choice. We recruit participants through an online survey platform to make 50 incentivized binary choice problems. For each problem, we elicit participants' subjective certainty in their response. In order to measure consistency, 10 of these problems are randomly repeated throughout the survey. We collect 30 responses for each of 582 multi-attribute choice problems and 1,100 intertemporal problems – a total of more than 50,000 individual decisions. Our compiled risk dataset includes nearly 10,000 problems (over 1 million decisions) and includes similar measures of cognitive uncertainty and consistency.[15]

3.2 Multiattribute Choice

We ask participants to identify the cheaper of two hypothetical phone plans characterized by two, three, or four attributes. These attributes include: a device cost, a monthly flat fee, a usage fee, and a quarterly wi-fi fee. Participants learn about a fictional consumer with a fixed budget and are asked to choose the plan that will save the consumer the most money over one year. The consumer's usage is known, so we perfectly observe choice errors. For three-attribute problems, the budget is $700 and the average plan costs $621.[16] We fix the

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[15]Cognitive uncertainty is elicited only for the 500 problems from Enke and Shubatt (2023). Problems are only repeated in the Peterson et al. (2021) experiment. Unlike our experiments, subjects see these repeated problems immediately after giving an initial response.

[16]The majority of our problems involve three attriubtes. For two-attribute problems, the budget is $480 (average cost $410). For four-attribute problems, the budget is $760 (average cost $688).

plans' value difference at one of two values ($46 or $69) so that variation in the L_1-ratio mostly reflects variation in option similarity. If a participant is selected to earn a bonus (1 in 2 probability), we select one of their choices at random and pay them 1/12 of the money they saved. These payments range between $4 and $9. For more detail on the choice interface and the set of problems studied, see Appendix D. Figure 3 shows binned scatter plots relating the ratio (x-axis) to choice errors, cognitive uncertainty, and inconsistency. We see that all three are strongly decreasing in the ratio. The average error rate, only around 5% for problems near-dominance, increase five-fold for problems with the lowest values of the L_1-ratio ($R^2 = 0.32$). We take this as strong evidence that (1) the ratio indeed captures cognitive complexity, and (2) decision-makers respond to this complexity by making more random choices.

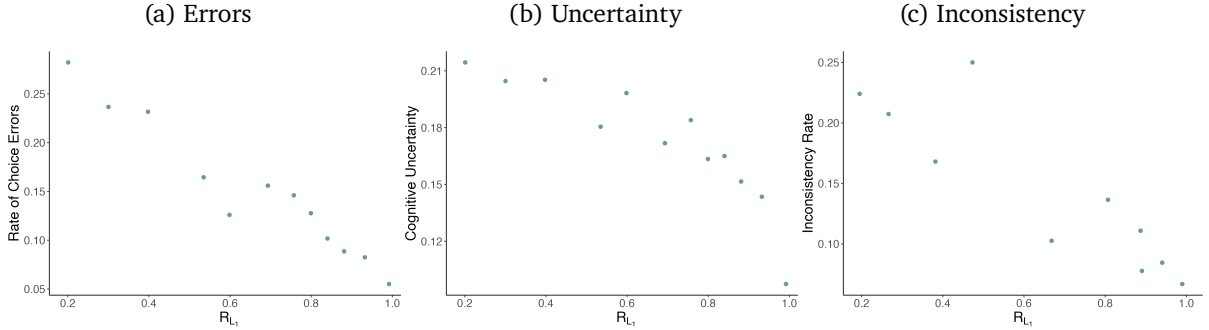|		
(a) Errors	(b) Uncertainty	(c) Inconsistency

Figure 3: Error rates, cognitive uncertainty, and choice inconsistency in multi-attribute choice. Each of the 12 points summarizes approximately 48 problems.

Importantly, these relationships are not driven by variation in the value difference, but instead by variation in the L_1 ratio, which we varied independently of the value difference when constructing the choice problems. The regression evidence in Appendix Table 2 shows that the relationships above are unchanged when including controls for the value difference.

3.2.1 Benchmarking Performance

To study whether our theory explains variation in choice patterns that are not captured by existing behavioral models of multiattribute choice, we conduct a benchmarking exercise in which we structurally estimate our choice model, using the parameter specifications in (1) and (2), and compare its performance to leading behavioral multiattribute choice models, which we also structurally estimate on our data. We estimate three such models, each of which deliver accounts of how various biases lead to under- or overweighting of attributes in choice: salience-weighting (Bordalo et al., 2013), focusing (Kőszegi and Szeidl, 2013),

and relative thinking (Bushong et al., 2021), each with logit errors (see Appendix E.1 for details on the structural models).

In predicting choice rates at the problem level, the fitted salience, focusing, and relative thinking models achieve R^2 values of .01, .01, and 0.35, respectively. Despite having one fewer free parameter than the relative thinking model, the two-parameter version of our choice model delivers a comparable R^2 of 0.29.[17] Importantly, our model explains a substantial amount of variation in choice data not captured by the relative thinking model; as Appendix Table 3 documents, when regressing actual choice rates vs. fitted choice rates under the relative thinking model, including the fitted choice rates under our choice model as an additional predictor causes the R^2 to increase from 0.35 to 0.41, a 19% increase in variance explained.

3.3   Intertemporal Choice

We ask participants to choose which of two time-dated payoff streams they would prefer to receive. Each option has one or two payoffs, the dates of which range between the present and 2 years in the future. If the subject wins a bonus, they will actually receive one of the payment streams they selected on the specified dates. For more details on the design, see Appendix D.

Unlike in multi-attribute choice, we cannot observe choice errors here – the definition of an "error" depends on the decision-maker's discount function, which is unknown. The CPF-ratio also depends on this discount function, so we proceed by experimentally estimating a (representative agent) exponential discount factor δ from the choice data. We use maximum likelihood to estimate choice model with multiplicative logit errors, which yields a monthly discount factor of 0.93. For details on the specification, see Appendix E.1.[18] In Figure 4, we present the main results from the intertemporal experiment. Here, a choice is coded as an "error" if an individual chooses the option which is lower value according to the estimated discount factor. As before, we find very strong relationships between the CPF-ratio and choice "errors," cognitive uncertainty, and inconsistency. As with our multiattribute results, the average "error" rate ranges from around 5% for problems with the highest value of the CPF ratio to 50% for problems with the lowest value of the CPF ratio ($R^2 = 0.6$). As the regression evidence in Appendix Table 4 documents, these relationships are virtually quantitatively unchanged when holding fixed the value difference, which indicates that the

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[17]As Table 3 documents, the three parameter version of our choice model yields an R^2 of 0.32.

[18]We additionally estimate a random utility model and a standard logit model with additive noise. These yield similar estimates of δ.

denominator of our ratio — our measure of dissimilarity, as opposed the value difference in the numerator — is driving these relationships.

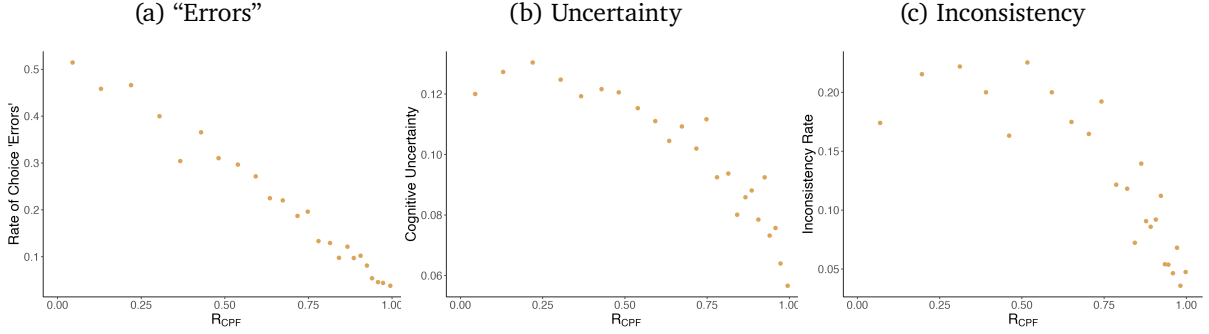Figure 4: "Error" rates, cognitive uncertainty, and choice inconsistency in intertemporal choice. Each point summarizes approximately 44 problems.

3.3.1 Heterogeneity

In principle, the "errors" plotted in Figure 4a here could reflect heterogeneous preferences. The inconsistency and cognitive uncertainty results provide some assurance that this cannot be the entire story, as these measures are all within-subject, and do not depend on estimated preferences. We can additionally perform the error analysis using individually-level discount factors δ_i, which we estimate using the 50 choices observed for each individual. Using these individually estimated discount factors, we find if anything a stronger relationship between the CPF-ratio and apparent errors (see Appendix Figure 10 and Table 5).

3.3.2 Benchmarking Performance

Figure 4 indicates that our model is a good descriptor of choice, it leaves open the question over whether the value-similarity ratio explains meaningful variation in choice behavior that is not captured by other models. To this end, we conduct a benchmarking exercise analogous to that in Section 3.2.1 in which we structurally estimate our choice model, using the parameterization specified in (1), and compare its performance to the leading models. In intertemporal choice, we estimate two such models: standard exponential discounting and hyperbolic discounting, both with logit errors (see Appendix E.3 for details on the structural models). In predicting choice rates at the problem level, these models achieve R^2 values of 0.75 and 0.78 respectively. Our model achieves an R^2 of 0.88 – a 13% improvement in variance explained over hyperbolic discounting, using the same number of parameters.

3.4 Lottery Choice

In both lottery choice experiments, participants were asked to choose between two lotteries which pay off different amounts with known probabilities. If participants were selected to receive a bonus, the computer would simulate one of their chosen lotteries and actually pay out the simulated value. As in intertemporal choice, both the CDF-ratio and "errors" will depend on an unknown preference parameter – the Bernoulli utility function. We proceed by globally estimating a model of CRRA utility with additive logit errors, and code "errors" as departures from this estimated model. Figure 5 shows the results. Once again, all three outcomes are strongly decreasing in the ratio; in particular, our CDF ratio achieves an R^2 of 0.45 in variance explained over error rates. Consistent with our results in our other two domains, these relationships are primarily driven by denominator in value-similarity ratio, as opposed to the value difference: as Appendix Table 6 demonstrates, the relationships below are quantitatively similar when including controls for the value difference.
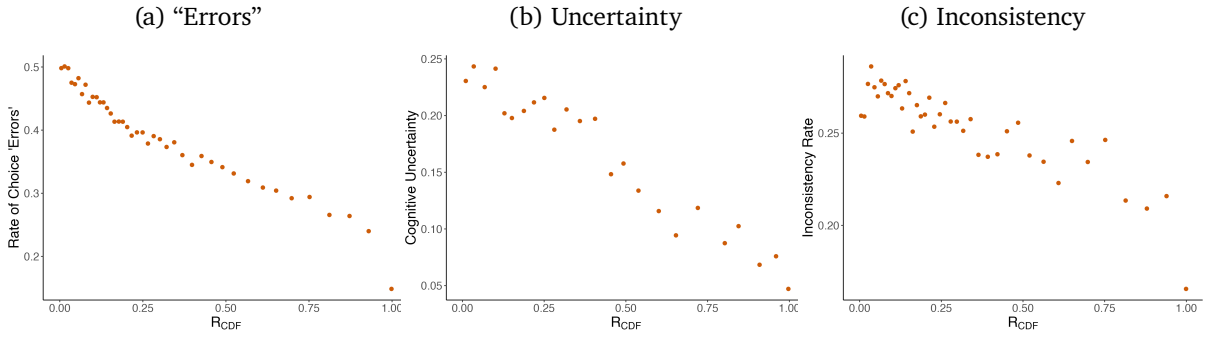

Figure 5: "Error" rates, cognitive uncertainty, and choice inconsistency in lottery choice.

3.4.1 Heterogeneity

As in intertemporal choice, we can recreate the error analysis using individual-level risk aversion parameters α_i, which we estimate using the 50 lottery choices observed for each individual. Using these individually estimated risk aversion parameters, we find if anything a stronger relationship between the CPF-ratio and apparent errors (see Appendix Figure 11 and Table 7).

3.4.2 Benchmarking Performance

As with intertemporal choice, our model explains significant variation in choice rates uncaptured by existing rational and behavioral choice models. To benchmark performance, we

estimate a standard reference-dependent expected utility model as well as a full prospect theory model with loss aversion (see Appendix E.3 for details). We compare the performance of these models to two versions of our CDF complexity model, both of which use the paramterization of G specified in (1): one that assumes risk neutral preferences, and one that allows for utility curvature, jointly estimated along with the parameters for G (see Appendix E.3 for details).

In predicting choice rates at the problem level, reference dependent expected utility and prospect theory achieve R^2 values of 0.56 and 0.58 respectively. Despite having four fewer parameters than prospect theory, the risk-neutral version of our model achieves an R^2 of 0.66 – a 12% improvement in variance explained over prospect theory. This is in line with results from Enke and Shubatt (2023), who find that allowing complexity to enter the noise term of a logit choice model substantially improves performance over standard models.[19] Adding an additional parameter to capture utility curvature in our model yields an R^2 of 0.73 – a 28% improvement in variance explained over prospect theory.

4   Multinomial Choice

We have thus far focused on comparison complexity in binary choice. We now extend our model to multinomial choice and show how comparison complexity can rationalize a range of documented anomalies in choice and valuation, such as context effects, preference reversals, and apparent biases in the valuation of risky and intertemporal prospects.

4.1   Multinomial Choice Extension

Consider the same setting as in our binary choice framework. There is a set of options X, and the DM has continuous, iid priors over v_z for all $z \in X$, distributed according to a symmetric distribution Q. Let $\mathcal{M}$ denote the collection of finite subsets of X, and let $\mathcal{A} = \{A \in \mathcal{M} : |A| \geq 2\}$ denote the set of finite *menus*. The DM faces a *choice problem* $(A, C) \in \mathcal{A} \times \mathcal{M}$, comprised of a *menu* of options A and a *choice context* C – a set of options the DM observes but cannot choose, i.e. *phantom options*. The DM chooses from A based on signals on how each pair of options in $A \cup C$ compare.

In particular, for each pair of distinct options $x, y \in A \cup C$, the DM observes a signal of

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[19]The "complexity index" developed by Enke and Shubatt loads heavily on "excess dissimilarity," which is tightly connected to our ratio: it is exactly equal to the denominator minus the numerator.

the form

$$s_{xy} = \text{sgn}(v_x - v_y) + \frac{1}{\sqrt{\tau_{xy}}}\epsilon_{xy},$$

$$\epsilon_{xy} \sim N(0,1)$$

Letting s denote the collection of these signals, the DM chooses the option $x \in A$ with the maximal posterior expected value $E[v_x|s]$. We are interested in the resulting choice probabilities in a decision problem, which are given by[20]

$$\rho(x,A|C) = \mathbb{P}(\{s : E[v_x|s] > E[v_y|s] \; \forall \; y \in A/\{x\}\})$$

Note that the restriction of this choice model to binary choice problems, i.e. (A,C) such that $|A| = 2$ and $C = \varnothing$, is exactly the binary choice model studied in Section 2. With some abuse of notation, we will let $\rho(x,y) = \rho(x,\{x,y\}|\varnothing)$ denote binary choice probabilities, and let $\rho(x,y|C) = \rho(x,\{x,y\}|C)$ denote binary choice probabilities given a choice context C.

Discussion of model properties. As this model extends our binary choice framework, it delivers the prediction that binary choices are unbiased – that is, the DM always picks the higher-valued option weakly more often in binary choice problems.[21] In choice from larger menus, however, the presence of comparisons to other options in the menu or choice context can lead to systematic distortions in choice.

To illustrate, consider an example where $X = \{x,y,z\}$, with $v_x > v_y > v_z$ and where $\tau_{xy} = \tau_{xz} = 0$, $\tau_{yz} = \infty$. That is, the DM has no idea how x compares to y and z, but knows that y is better than z. Here, the model predicts that $\rho(y,x|\{z\}) = 0$ – the presence of z in the choice context provides additional information that rules out posterior beliefs over (v_x, v_y, v_z) in which $v_y < v_z$, thus distorting the the DM's choice in favor of the inferior option y. In Section 4.2, we show how the model can rationalize a number of documented context effects using this logic.

To apply the choice model in a given domain, the analyst needs to specify the ranking of the choice options according to v_z as well as the precision parameters τ_{xy}. While these primitives can be identified using binary choice behavior, as we show in Appendix B.2, our approach in the remainder of this section will be to discipline the model using our theory

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[20]This formulation for $\rho(x,A|C)$ holds when ties in posterior expectations occur with probability 0. In the case of ties, we assume a symmetric tiebreaking rule. See Appendix B.4 for details.

[21]In particular, our model satisfies the Weak Transitivity condition, which says if $\rho(x,y) \geq 1/2$, $\rho(y,z) \geq 1/2$, then $\rho(x,z) \geq 1/2$

of comparison complexity, which pins down the primitives v_x and τ_{xy} in the domains of multiattribute, lottery, and intertemporal choice.

Relationship to Existing Models. Our model belongs to class of menu-dependent learning models (e.g. Safonov (2022); Natenzon (2019)), in which the DM chooses based on a signal that depends on the menu that she faces. One model in this class that warrants discussion is the Bayesian Probit model in Natenzon (2019). In this model, the DM has i.i.d. Gaussian priors over v_x, and chooses based on signals $s_x = v_x + \frac{1}{p}\epsilon_x$ received for each option in the menu, where the $\epsilon_x \sim N(0,1)$ are jointly normal across options. The pairwise correlations of (ϵ_x, ϵ_y) allow the model to capture a notion of the ease of comparability between choice options, where choice options are more easily comparable if (ϵ_x, ϵ_y) are more highly correlated.

Recall that in our model, the DM only receives information on *ordinal* value comparisons. In Bayesian Probit, the DM learns about the *cardinal* value differences between choice options, which rules out certain intuitive choice patterns. For instance, consider the the following choice options in the multiattribute domain:

$$x = (11, 0)$$
$$y = (0, 10)$$
$$z = (0, 0)$$

Since z is dominated by both x and y, we might expect that $\rho(x, z) = \rho(y, z) = 1$ and also $\rho(x, y) < 1$; that is, the DM does not err in the presence of dominance but finds tradeoffs across attributes difficult. Bayesian Probit cannot rationalize this choice data; $\rho(x, z) = \rho(y, z) = 1$ implies that $\text{Cor}(\epsilon_x, \epsilon_z) = \text{Cor}(\epsilon_y, \epsilon_z) = 1$,[22] which implies $\text{Cor}(\epsilon_x, \epsilon_y) = 1$. This yields the counterfactual prediction $\rho(x, y) = 1$.

Intuitively, when the Bayesian Probit DM perfectly learns the cardinal value differences $v_x - v_z$ and $v_y - v_z$, they also learn the value difference $v_x - v_y$. The ordinal signals in our model allow for situations in which the DM perfectly learns that $v_x > v_z$ and $v_y > v_z$, yet remains uncertain regarding the ranking between v_x and v_y.

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[22]This analysis assumes that the global precision parameter $p < \infty$. If instead $p = \infty$, we will also have the prediction that $\rho(x, y) = 1$.

4.2 Context Effects

In our model, the presence of other options in the choice context can generate information that distorts choice, even if these options are never chosen. The following proposition summarizes this prediction.

Proposition 2. *Let $v_x, v_y > v_z$. If $\tau_{yz} > \tau_{xz}$, there exists $\epsilon > 0$ such that if $\tau_{xy} < \epsilon$, $\rho(y, x|\{z\}) > 1/2$.*

    Proposition 2 says that when an inferior option z is easier to compare to y than to x, the presence of z in the choice context will distort choice in favor of y if x and y are sufficiently hard to compare[23]. Intuitively, if the DM does not know how x compares to y or z, but learns that y is in fact better than z, the presence of z can push choice in favor of y – even when x is *strictly better* than y. When combined with our theory of comparison complexity in the multiattribute domain, the above result rationalizes familiar decoy and asymmetric dominance effects.

Corollary 2.1. *Consider options from $X = \mathbb{R}^n$, with $v_x = \sum \beta_k x_k$ and let τ_{xy} have an L_1-complexity representation. Let $v_x, v_y > v_z$.*

    (i) If $v_x = v_y$, then $d_{L1}(x, z) > d_{L1}(y, z)$ implies $\rho(y, x|\{z\}) > 1/2$.

    (ii) For any value difference $\Delta = |v_x - v_y|$, there exists $\underline{d} \in \mathbb{R}^+$ such that if $d_{L1}(x, y) > \underline{d}$, there exists $z \in X$ with $d_{L1}(x, z) > d_{L1}(y, z)$ such that $\rho(y, x|\{z\}) > 1/2$.

    Part (i) says that if x and y are indifferent, then introducing an inferior phantom option z that is more similar to y than x distorts choice in favor of y. Part (ii) says this distortion does not just arise at indifference: if x and y are sufficiently dissimilar relative to their value difference, there exists a decoy z that distorts choice in favor of y.

Example 1. (Classic decoy effects). Consider a setting where options have two attributes, where $\beta = (1, 1)$, and where τ_{xy} has an L_1 complexity representation. Consider two indifferent choice options $x = (1, 2)$, $y = (2, 1)$, and consider the effect of including a phantom option on choice shares between x and y.

Case 1: $z = (1.8, 0.8)$. Since $d_{L1}(x, z) < d_{L1}(y, z)$, we have $\rho(y, x|\{z\}) > 0.5$. We recover the classic asymmetric dominance effect: the addition of an option that is dominated by the

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[23]In Appendix C, we also consider the analogous result that the addition of a superior option z to the choice context can bias choice in favor of x if $\tau_{yz} > \tau_{xz}$.

target option y but not by the competitor x distorts choice in favor of y.

Case 2: $z' = (1.5, 1.1)$. We again have $d_{L1}(x, z') < d_{L1}(y, z')$, we have $\rho(y, x|\{z'\}) > 0.5$. Here, the model predicts a "good deal" effect – z' is not dominated by either x or y, but its proximity to y makes the target option seem like a "good deal" relative to z, whereas its distance to x prevents the DM from drawing the same inference about the competing option.

Case 3: $z'' = (0.8, 0.5)$. Here, $d_{L1}(x, z'') = d_{L1}(y, z'')$, and so Corollary 2.1 implies that $\rho(y, x|\{z''\}) = 0.5$. That is, the model predicts that the addition of a mutually dominated option does not affect choice shares.

Comparison to other context-dependence models. Though each of the choice patterns above can be explained by familiar models, our model is distinct in simultaneously explaining all three. The salience (Bordalo et al., 2013) and focusing models (Kőszegi and Szeidl, 2013) cannot rationalize the decoy effects in Cases 1 and 2. The relative thinking model (Bushong et al., 2021), in which the DM weighs a given change along an attribute by less when there is a larger range of values along that attribute, can rationalize the decoy effect in Case 1 as a result z extending the range of attribute 2 more than attribute 1, but not Case 2, where z' has no effect on attribute ranges. The pairwise normalization model (Landry and Webb, 2021) predicts that z increases the relative of y relative to x whenever z_1/z_2 is closer to y_1/y_2 than it is to x_1/x_2, and so can rationalize the decoy effects in both Cases 1 and 2, but also delivers the counterfactual prediction that the addition of a mutually dominated option z'' will also distort choice in favor of x. Furthermore, all of these models are formulated in multi-attribute choice, which means they cannot easily explain documented decoy effects in lottery choice (Soltani et al., 2012) or other domains. Our choice framework straightforwardly applies to lottery and intertemporal choice.

We also make an important conceptual distinction from these existing models. In our model, biased choice does *not* arise from a behavioral bias, but as a rational response to imperfect comparability. We only expect decoy effects to be relevant when the binary comparison between x and y is itself challenging. This is consistent with the fact that the attraction effect is muted when consumers face familiar choice contexts or have clear prior preferences (Huber et al., 2014) – an empirical phenomenon that is not well-explained by existing models.

4.3 Biases and Instabilities in Valuation

Consider the classic preference reversal phenomenon in risky choice. Lottery x pays a high amount with a low probability, while y pays a modest sum with a high probability, e.g.

$$x : \quad \$14 \text{ with } 28\%$$
$$y : \quad \$4 \text{ with } 98\%$$

We consistently see that most subjects choose y over x in direct choice between the two, but state a higher certainty equivalent for x when valuing the two lotteries independently. A number of explanations for these apparent preference reversals have been put forth in the literature, such as intransitive preferences or violations of independence (see Seidl (2002) for a review). Our model makes two simple predictions which together rationalize preference reversals. First, valuations are systematically biased when options are difficult to compare to money; and second, some options are easier to compare to money than others.

4.3.1 Modeling Valuations

To model valuations, we extend our multinomial choice framework as follows. The DM now faces a finite *menu sequence* $A^1, A^2, ..., A^n \in \mathcal{A}$ in a choice context C, generates a set of signals s for each pairwise comparison in $A^1 \cup A^2 \cup ...A^n \cup C$ and chooses the option with the highest posterior expected value, yielding the joint choice frequencies[24]

$$\rho((x^1, ...x^n), (A^1, ..., A^n)|C) = \mathbb{P}\left(\bigcap_{i=1}^{n} \{s : E[v_{x^i}|s] > E[v_y|s] \, \forall \, y \in A^i / \{x^i\}\} \right)$$

where $\rho((x^1, ...x^n), (A^1, ..., A^n)|C)$ records the frequency of choosing $x^i \in A^i$ for $i = 1, ..., n$.

We model valuations within this extended choice framework as follows. There is an option $x \in X$ to be valued, and a *price list* $Z = \{z^1, z^2, .., z^n\} \subseteq X$: a set of options for which the ranking $v_{z^1} > v_{z^2} > ... > v_{z^n}$ is unambiguous, i.e. $\tau_{z^i z^j} = \infty$ for all $z^i, z^j \in Z$. The DM faces a *valuation task* (x, Z): a sequence of binary choices between x and each price in the price list: that is DM faces a menu sequence $(A^1, ..., A^n) = (\{x, z^1\}, ..., \{x, z^n\})$ given the choice context Z. Note that this choice procedure corresponds to a multiple price list, a workhorse procedure for eliciting valuations in experimental economics.

Since the DM perfectly learns the ranking of prices, this choice procedure yields a single

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[24]As before, this formulation for choice probabilities holds when ties in posterior expectations occur with probability 0. In the case of ties, we assume a symmetric tiebreaking rule; See Appendix B.4 for details.

switching point: that is, for any signal realization there is an index $R \in \{1, ..., n, n+1\}$ for which the DM chooses the option $x \in A^k$ for all $k \geq R$, and the price $z^k \in A^k$ for all $k < R$. Just as the switching point in a multiple price list is taken to reveal the subject's valuation of x, this switching point reveals where the DM believes the object x falls within the ranking of prices. We will be interested in the distribution over these switching points induced by $\rho((x^1, ...x^n), (A^1, ..., A^n)|Z)$, which we denote by $R(x, Z)$.[25]

For notational convenience, let $v_k = v_{z^k}$ and $\tau_k = \tau_{xz^k}$ denote the value of z^k and ease of comparison between x and z^k, respectively.

Constant comparability. Our model predicts that when x is hard to compare to prices, valuations will exhibit a "pull-to-center" effect – they will in general be systematically biased towards the middle of the price list. To illustrate, consider a case where the ease of comparison between x and prices τ_k is constant in k. For ease of exposition, assume that x is not indifferent to any price in Z, so that there is a true ranking $R^*(x, Z) \in \{1, ..., n, n+1\}$ such that $v_x > v_k$ if $k \geq R^*(x, Z)$ and $v_x < v_k$ otherwise.

Proposition 3. *Given a valuation task (x, Z), where $\tau_k = \tau$ and $v_x \neq v_k$ for all $k = 1, ..., n$, we have the following:*

(i) If $\tau = 0$, $E[R(x, Z)] = (n+2)/2$.

(ii) As $\tau \to \infty$, $R(x, Z)$ converges in distribution to $\delta_{R^*(x,Z)}$.

Proposition 3 says that 1) when x is incomparable to prices, valuations are compressed to the middle of the price list, and that 2) as x becomes increasingly comparable to prices, valuations converge to the truth. Intuitively, if $\tau = 0$, the DM receives no information on where x falls within the ranking of prices – her posterior puts equal probability on each possible ranking, and so she values x in the middle of the price list. However, as τ increases, the DM's valuation of x becomes increasingly accurate, and eventually converges to the truth. When combined with our theory of comparison complexity, this "pull-to-center" force can rationalize documented preference reversals and apparent biases in valuation.

4.3.2 Classic Preference Reversals

Lottery Choice. Consider the lottery domain, where $v_x = \sum_w u(w) f_x(w)$ for u strictly increasing, and where τ_{xy} has a CDF-complexity representation $\tau_{xy}^{CDF} = H\left(\frac{EU(x) - EU(y)}{d_{CDF}(x,y)}\right)$ for

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[25]Given a signal s, the DM's posterior rank $R(x, Z)$ is computed by calculating $\mathbb{E}[v_x|s]$ and $\mathbb{E}[v_j|s]$ for all $j \in \{1, 2, ..., n\}$, and finding the unique index k such that $\mathbb{E}[v_x|s] < \mathbb{E}[v_{k-1}|s]$ and $\mathbb{E}[v_x|s] > \mathbb{E}[v_{k-1}|s]$ (in the case of ties, we assume the DM randomizes as described in Appendix B.4).

which $H(1) = \infty$; that is, the DM perfectly learns the ranking between two lotteries that have a dominance relationship. We show how our how our model can rationalize documented preference reversals.

Example 2. (Classic preference reversals). Suppose the DM is weakly risk averse, i.e. u is concave, and consider the lotteries

$$
\begin{aligned}
x: &\quad \$14 \text{ with } 28\% \\
y: &\quad \$4 \text{ with } 98\%
\end{aligned}
$$

First, consider a DM tasked with choosing directly between these two lotteries. Since any risk averse DM weakly prefers y to x, our choice model predicts that $\rho(y, x) \geq 1/2$: the DM is more likely to choose y over x in direct choice.

Now consider a DM tasked with producing a certainty equivalent for each lottery. Note that under τ_{xy}^{CDF}, the two lotteries differ in their ease of comparison to money. This differential ease of comparison, in conjunction with the pull-to-center effects described in Proposition 3, result in distortions that can cause x to be valued higher than y.

Formally, the DM faces a valuation task (l, Z), where $l = (w_l, p_l)$ is a simple lottery that pays out $w_l > 0$ with probability $p_l \in (0, 1)$, to be valued against a price list $Z = \{z^1, ..., z^n\}$, where each $z^k = (w_k, 1)$ is a degenerate simple lottery. We make restrictions on Z that are commonly employed in the experimental literature: call a price list Z *adapted* to a simple lottery l if Z is composed of composed of equal-sized steps, i.e. $w_k - w_{k+1}$ is constant in k, and also contains the minimal and maximal support points of l, i.e. $w_n = 0$ and $w_0 = w_l$. Recall that each valuation task (l, Z) produces a distribution of switching points $R(l, Z)$. Let $CE(l, Z) = 1/2\left[w_{R(l,Z)-1} + w_{R(l,Z)}\right]$ denote the distribution over the DM's certainty equivalents obtained from assigning each realized switching point to a valuation at the midpoint of the adjacent prices.[26]

Figure 6 plots the expected certainty equivalents $E[CE(l, Z)]$ for simple lotteries l with the same expected value as x and y, simulated from our model with CRRA preferences.

First consider the certainty equivalents of x and y, which correspond to the intersection of each curve with the vertical dashed lines in Figure 6: although x and y have the same expected value and so y is weakly preferred to x since the DM is risk neutral, the model predicts that x is valued higher than y on average. The intuition is as follows: since the low-probability lottery x is dissimilar to and therefore difficult to compare to money, its

---

[26]Since we assumed $H(1)$, it is never the case that $R(l, z) = n + 1$ or $R(l, z) = 1$, i.e. the DM never values the lottery below 0, or above the maximal price, and so $CE(l, Z)$ is well-defined.
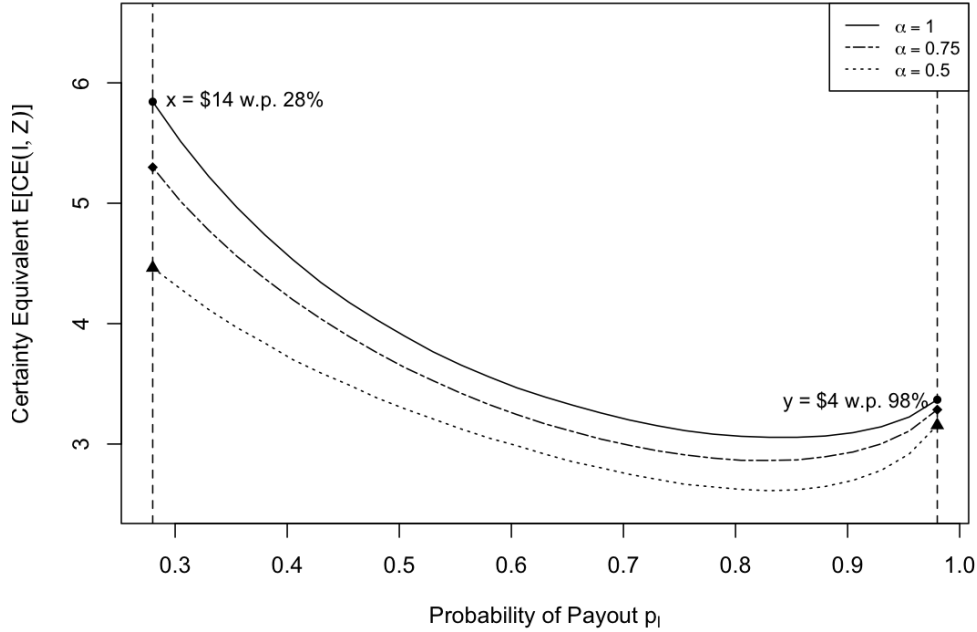
Figure 6: Simulated average certainty equivalents $E[CE(l, Z)]$ for simple lotteries $l = (w_l, p_l)$ with expected value equal to that of $x = (14, 0.28)$ as a function of p_l. In these simulations, Z is adapted to l, and we set $|Z| = 15$. τ_{xy} has a CDF-complexity representation parameterized by $u(w) = w^\alpha$ and $H(r) = (\Phi^{-1}(G(r)))^2$, for G given by (1) with $\kappa = 0, \gamma = 0.75$. Priors are distributed $Q \sim U[0, 1]$.

valuation pulled to the midpoint of the undominated range of prices $[0, w_x]$, and so the valuation of x is inflated. On the other hand, since the high-probability lottery is easier to compare to money its valuation will exhibit a lower level of bias and if anything will be distorted *downwards* towards the midpoint of undominated prices $[0, w_y]$. As such, our model rationalizes preference reversals, where $\rho(y, x) \geq 1/2$ and yet $E[CE(x, Z)] > E[CE(y, Z)]$.

The entirety of the figure traces our model's predictions for preference reversals in general: for x' with a modest payoff probability and y' with a high payoff probability, we will have $E[CE(x', Z)] > E[CE(y', Z)]$ for with a high payoff probability — despite the fact that y' is in truth preferred to x', and so $\rho(y', x') \geq 1/2$.

In our model, preference reversals result from the differential ease of comparing lotteries to money. This suggests that one may be able to eliminate or even reverse the direction of these effects by changing the numeraire: the currency with which the lotteries are valued.

Example 3. (Reversals with probability equivalents). For instance, consider the same lotteries x and y from Example 2, and imagine that instead of valuing x and y in terms of money, the DM is asked to assess the *probability-equivalents* of the lotteries: the probability p that makes the lottery $z = (\$15, p)$ indifferent to x and y.

$$x : \quad \$14 \text{ with } 28\%$$

$$y : \quad \$4 \text{ with } 98\%$$

Whereas before y was easier to compare to the numeraire, x is now easier to compare to the numeraire. Our model predicts that this change in numeraire *reverses* the distortion in the valuation of x and y.

Formally, rather than valuing a simple lottery $l = (w_l, p_l)$ against a price list, the decision-maker now values l against a *probability list* $Z = (z_1, ..., z_k)$, where each $z^k = (15, p_k)$.[27] Analogous to the restriction made in Example 2, call a probability list Z *adapted* to l if $p_k - p_{k+1}$ is constant in k and $p_1 = p_l$, $p_0 = 0$. Analogous to before, let $PE(l, Z) = 1/2[p_{R(l,Z)-1} + p_{R(l,Z)}]$ denote the distribution over the DM's probability equivalents, obtained from assigning each switching point to a probability equivalent at the midpoint of the adjacent probabilities.

Figure 7 plots the expected certainty equivalents $E[PE(l, Z)]$, simulated from our model with CRRA preferences, for the same set of lotteries as in Figure 6: simple lotteries l with the same expected value as x and y,

Consider the probability equivalents of x and y, given by the intersection of each curve with the vertical dashed lines in Figure 7. Whereas x was valued higher than y on average when valued in terms of certainty equivalents, our model predicts that the distortion in valuations *reverses* when the lotteries are valued in terms of probability equivalents: we have $E[PE(y, Z)] > E[PE(x, Z)]$. Intuitively, y is hard to compare to the z_k, so its valuation is compressed upward towards the middle of the range of undominated probabilities $[0, p_y]$, whereas x is easy to compare to z_k, and so its valuation will be close to the truth.

Importantly, even though valuation using probability equivalents reverses the distortions responsible for preference reversals in this example, note that our model does *not* predict that valuations using probability equivalents are systematically more accurate than certainty equivalents. To see this, focus on the predictions of the model in the case of risk neutral preferences. Here, *both* methods of valuation are subject to bias: x and y are indifferent in truth, yet we have $E[CE(x, Z)] > E[CE(y, Z)]$ and yet $E[PE(x, Z)] < E[PE(y, Z)]$.

Intertemporal Choice. The logic above, which shows the differential ease of comparing options to the numeraire can rationalize preference reversals, is not limited to risky choice.
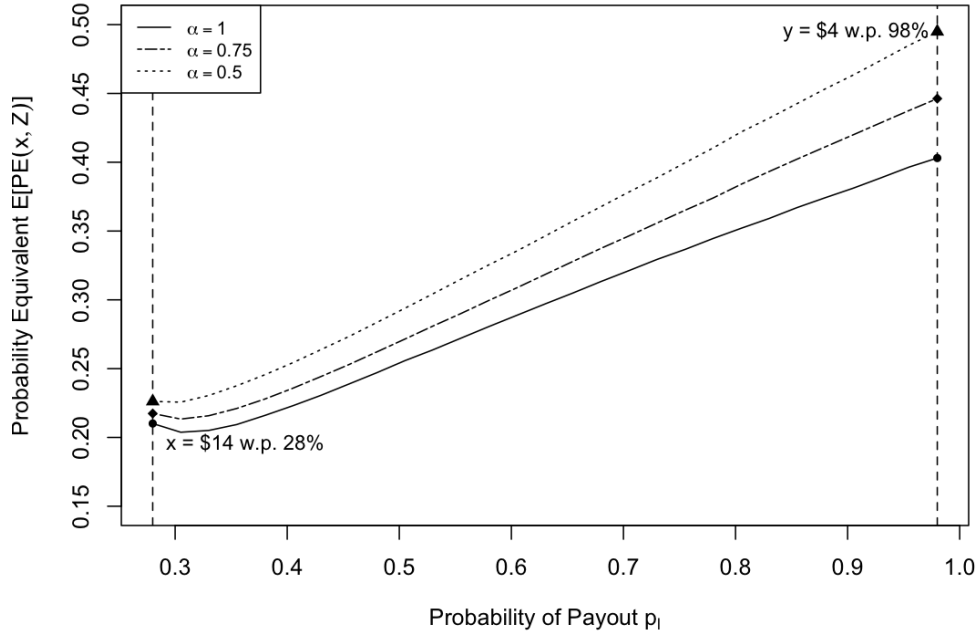
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[27]We assume that $w_l \leq 15$

Figure 7: Simulated average probability equivalents $E[PE(l, Z)]$ for simple lotteries $l = (w_l, p_l)$ with expected value equal to that of $x = (14, 0.28)$ as a function of p_l. In these simulations, Z is adapted to l and we set $|Z| = 15$. τ_{xy} has a CDF-complexity representation parameterized by $u(w) = w^\alpha$ and $H(r) = (\Phi^{-1}(G(r)))^2$, for G given by (1) with $\kappa = 0, \gamma = 0.75$. Priors are distributed $Q \sim U[0, 1]$.

Consider the following example of a preference reversal in intertemporal choice, documented by Tversky et al. (1990) using choice vignettes:

$$x: \quad \$3550 \text{ in 10 years}$$

$$y: \quad \$1600 \text{ in 1.5 years}$$

The authors find that in direct choice, a majority of subjects choose the earlier payment y, but that when tasked with valuing the options in terms of money today, most subjects value the more delayed payment x higher than y.

In Appendix B.5, we show how our model applied to the intertemporal domain rationalizes such preference reversals as the consequence of y being more similar to and therefore easier to compare to money today than x.

4.3.3   Biases in Valuation of Risk and Time

The pattern of biased valuation presented in Figure 6 also generates apparent probability-weighting in certainty equivalents. To see why this is true, suppose we have a risk-neutral agent and we elicit certainty equivalents on simple lotteries to measure the agent's proba-

bility weighting function. Previously, we argued that low-probability lotteries will be over-valued and high-probability lotteries will be under-valued. Thus, if we estimated the agent's probability weighting function based on her valuations, we would conclude the agent is *overweighting* small probabilities and *underweighting* large probabilities.

To illustrate this, consider the standard paradigm used to estimate the probability weighting function, in which the DM provides certainty equivalents of simple lotteries $l = (\overline{w}, p_l)$. Figure 8 plots the predicted normalized certainty equivalents $E[CE(l,Z)]/\overline{w}$ as a function of p_l for a DM with CRRA preferences. The weights implied by these certainty equivalents reproduce the familiar inverse S-shaped pattern of probability weighting.
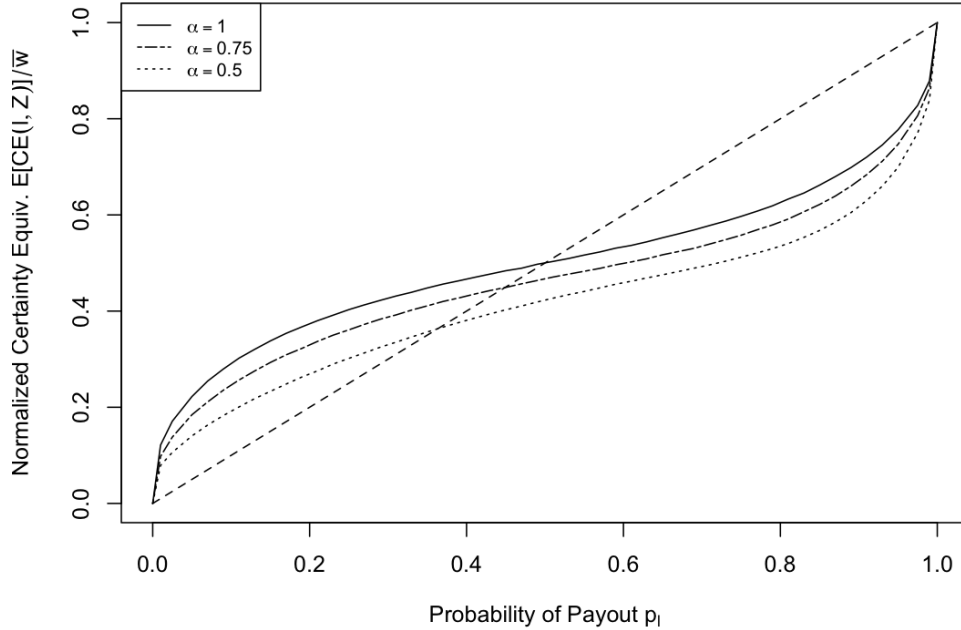

Figure 8: Simulated normalized average certainty equivalents $E[CE(l,Z)]/\overline{w}$ for simple lotteries $l = (\overline{w}, p_l)$ as a function of p_l. In these simulations, Z is adapted to l and we set $|Z| = 15$. τ_{xy} has a CDF-complexity representation parameterized by $u(w) = w^\alpha$ and $H(r) = (\Phi^{-1}(G(r)))^2$, for G given by (1) with $\kappa = 0, \gamma = 0.75$. Priors are distributed $Q \sim U[0,1]$.

In our model, this apparent probability weighting does *not* reflect a true preference, but a bias resulting from the complexity of comparing a lottery to a price list. This is important for two reasons. First, we do not predict probability weighting in binary choice, which is consistent with evidence that the inverse S-shaped probability weighting function is far more prominent in valuation tasks than in direct choice (Harbaugh et al. (2010), Bouchouicha et al. (2023)). Second, we predict that these seeming patterns of probability weighting will be highly sensitive to the units against which the lotteries are valued. In particular, we predict that it is possible to *reverse* the pattern of apparent probability-weighting with an

appropriate choice of price list currency.

Consider an alternative paradigm for estimating the probability weighting function, in which the DM provides probability equivalents of a certain payout: the probability p that makes the lottery $z = (\overline{w}, p)$ indifferent to a certain payment $c = (w_c, 1)$. Tracing out the probability equivalents p using the normalized certain payments $w_c/\overline{w}$ should — assuming no complexity-driven distortions — recover the same preference information as the certainty equivalents discussed above. Figure 9 plots the predicted relationship between the certain payment amount $w_c/\overline{w}$ (y-axis) and the associated probability equivalent $E[PE(c, Z)]$ (x-axis), in which the certain payment $c = (w_c, 1)$ is valued against a probability list $Z = (z^1, ..., z^k)$, for $z^k = (\overline{w}, p_k)$. Here we see a reversal of the inverse S-shaped pattern: the difficulty of comparing sure payments against the numeraire good causes probability equivalents to be compressed towards the middle of the price list, generating apparent *underweighting* of small probabilities and *overweighting* over large probabilities. This is an empirical prediction which could be tested experimentally.
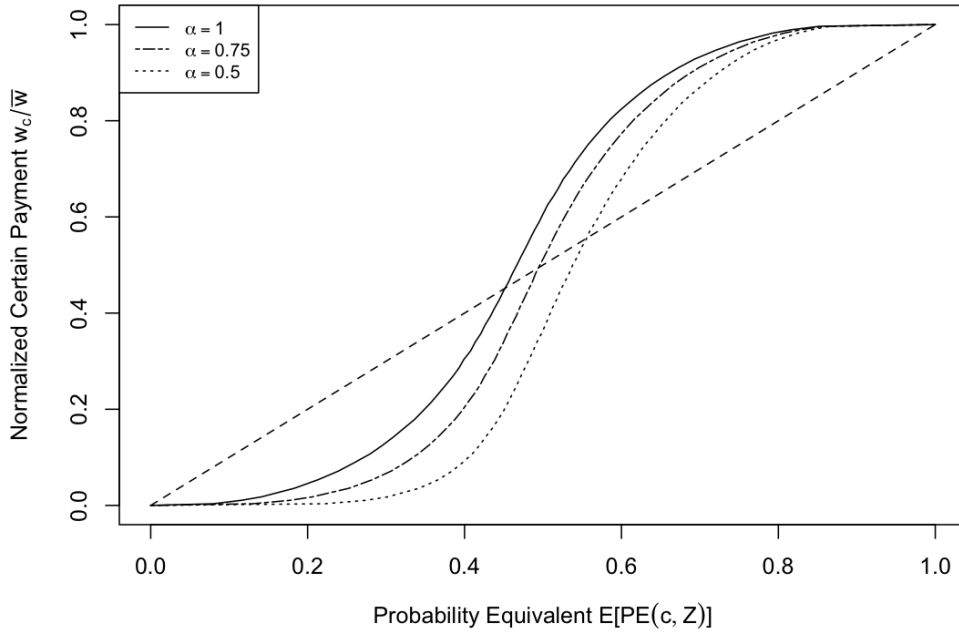

Figure 9: Relationship between simulated average probability equivalents $E[PE(c, Z)]$ for a certain payment $c = (w_c, p_l)$ and the normalized payment amount $w_c/\overline{w}$. In these simulations, Z is adapted to l and we set $|Z| = 15$. τ_{xy} has a CDF-complexity representation parameterized by $u(w) = w^\alpha$ and $H(r) = (\Phi^{-1}(G(r)))^2$, for G given by (1) with $\kappa = 0, \gamma = 0.75$. Priors are distributed $Q \sim U[0, 1]$.

Importantly, we do not claim that distorted probability weighting functions do not exist – instead, our model offers a potential explanation for why canonical valuation tasks over simple lotteries may overstate the degree of any true probability weighting.

We can consider a similar exercise in the context of valuing intertemporal payment streams, where we see that complexity-driven noise generates apparent hyperbolic discounting even in the absence of hyperbolicity in preferences. We work out this exercise in full in Appendix B.6, but the logic is much the same as probability-weighting. In traditional price-list elicitations, payments dated close to the present will be *overvalued*, as valuations are pulled *up* towards the center of the price list; and payments further in the future will be *undervalued*, as valuations are pulled *down* towards the center of the price list. This produces a pattern of complexity-driven hyperbolic discounting, which is consistent with evidence from (Enke et al., 2023). We further predict that this pattern persists when front-end delays are incorporated, since the apparent hyperbolicity predicted by our model is not driven by a preference for the present. This is also supported by evidence from (Enke et al., 2023).

Importantly, our model predicts that these distortions are not generic, but instead arise specifically from the difficulty of comparing delayed payments to the numeraire good of money today. As with lotteries, our model predicts that we can *reverse* the pattern of hyperbolic discounting by instead eliciting valuations in time-equivalents rather than money-equivalents, as discussed in B.6. Once again, we do not claim that real present-biased preferences do not exist; rather, our model suggests a mechanism for why canonical valuation tasks may overstate the true degree of hyperbolic discounting.

5   Conclusion

This paper presented a new theory of comparison-based complexity in multiattribute, lottery, and intertemporal choice, in which comparisons are *easier* when two options are more similar along their features (holding value difference fixed); and *easiest* when two options have a dominance relationship. We provided experimental evidence that our measures of comparison complexity predict choice errors, choice inconsistency, and cognitive uncertainty. Finally, we showed how comparison complexity can generate systematically biased choices and valuations. In particular, our comparison complexity model reproduces familiar context effects like the decoy and asymmetric dominance; classic preference reversals; and probability weighting and hyperbolic discounting in risk and time respectively. Furthermore, our model predicts that it is possible to *reverse* the standard patterns of probability weighting and hyperbolic discounting, depending on how the researcher chooses the currency unit of valuation.

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APPENDIX

A Appendix: Tables and Figures

Table 2: Complexity Responses vs. L_1 Ratio

	Dependent Variable: Error Rate		*Dependent Variable*: Inconsistency Rate		*Dependent Variable*: CU	
	(1)	(2)	(3)	(4)	(5)	(6)
L_1 Ratio	−0.26***	−0.26***	−0.19***	−0.19***	−0.12***	−0.12***
	(0.02)	(0.02)	(0.02)	(0.02)	(0.01)	(0.01)
(Intercept)	0.32***	0.32***	0.26***	0.26***	0.25***	0.26***
	(0.01)	(0.01)	(0.01)	(0.01)	(0.00)	(0.00)
R^2	0.32	0.32	0.03	0.03	0.30	0.31
Adj. R^2	0.32	0.32	0.03	0.03	0.30	0.31
Num. obs.	662	662	4880	4880	662	662

***$p < 0.001$; **$p < 0.01$; *$p < 0.05$

Table 3: Complexity Responses vs. CDF Ratio

	Dependent Variable: Choice Rates				
	(1)	(2)	(3)	(4)	(5)
BRS Choice Rates	0.82***		0.58***		0.54***
	(0.04)		(0.05)		(0.05)
L_1 Choice Rates, 2 param.		0.81***	0.41***		
		(0.05)	(0.06)		
L_1 Choice Rates, 3 param.				0.58***	0.33***
				(0.03)	(0.04)
(Intercept)	0.16***	0.17***	0.01	0.40***	0.14***
	(0.04)	(0.04)	(0.04)	(0.03)	(0.04)
R^2	0.35	0.29	0.39	0.32	0.41
Adj. R^2	0.34	0.29	0.39	0.32	0.41
Num. obs.	662	662	662	662	662

OLS estimates. "BRS Choice Rates", "L_1 Choice Rates, 2 param.", and "L_1 Choice Rates, 3 param."
refer to the predicted choice rates of the structurally estimated relative thinking model and L_1 models,
respectively.
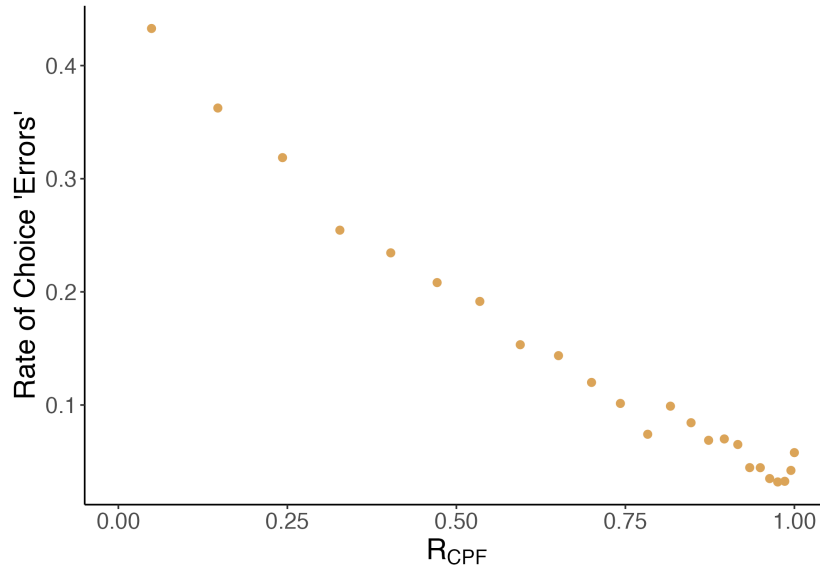***$p < 0.001$; **$p < 0.01$; *$p < 0.05$.

Figure 10: Binscatter of individual-level error dummies against individual-level CPF ratios. A choice is coded as an "error" if the individual chooses the lower-value option, according to the best-fit discount function estimated on their 50 experimental choices. We use the same 2-parameter structural model as in estimating global temporal preferences, which features exponential discounting and logit noise. The estimating equation is provided in Appendix E.2
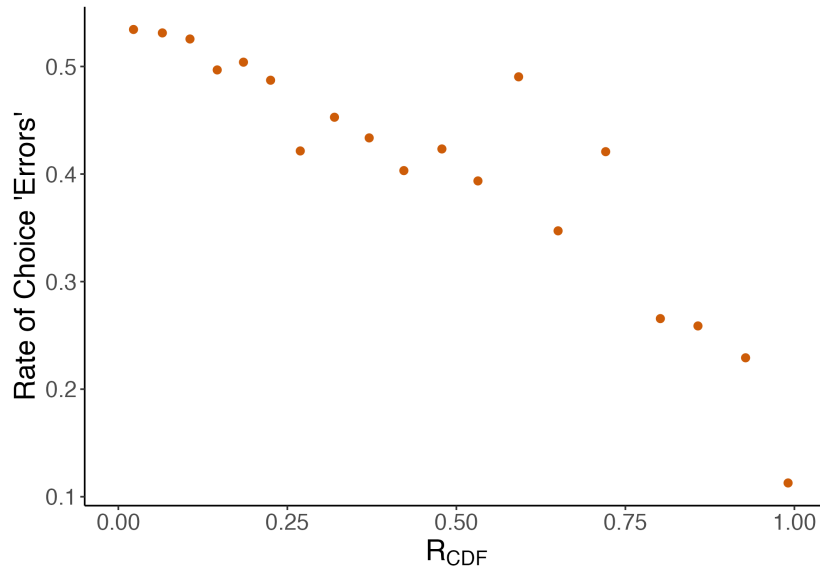

Figure 11: Binscatter of individual-level error dummies against individual-level CDF ratios. Analogously to time, a choice is coded as an "error" if the individual chooses the lower-value option, according to the utility function estimated on their 50 experimental choices. We use a 2-parameter structural model risk preferences, which features symmetric CRRA utility and logit noise. The estimating equation is provided in Appendix E.3; we employ the parameter restriction $\alpha \geq 0.35$ in our estimations.

Table 4: Complexity Responses vs. CPF Ratio

	Dependent Variable: Error Rate		Dependent Variable: Inconsistency Rate		Dependent Variable: CU	
	(1)	(2)	(3)	(4)	(5)	(6)
Global CPF Ratio	−0.51***	−0.51***	−0.20***	−0.17***	−0.07***	−0.07***
	(0.01)	(0.01)	(0.01)	(0.01)	(0.00)	(0.00)
Global Value Difference		−0.00		−0.01***		−0.00
		(0.00)		(0.00)		(0.00)
(Intercept)	0.55***	0.55***	0.27***	0.28***	0.15***	0.15***
	(0.01)	(0.01)	(0.01)	(0.01)	(0.00)	(0.00)
R^2	0.60	0.60	0.02	0.03	0.22	0.23
Adj. R^2	0.59	0.59	0.02	0.03	0.22	0.22
Num. obs.	1100	1100	16580	16580	1100	1100

***$p < 0.001$; **$p < 0.01$; *$p < 0.05$

Table 5: Individual-Level Error Rates vs. CPF Ratio

	Dependent Variable: Binary Error (Indiv. $\hat{\delta}$)			
	(1)	(2)	(3)	(4)
Global CPF Ratio	−0.18***	−0.17***		
	(0.01)	(0.01)		
Indiv. CPF Ratio			−0.38***	−0.34***
			(0.01)	(0.01)
Indiv. Value Difference		−0.01***		−0.01***
		(0.00)		(0.00)
(Intercept)	0.25***	0.31***	0.40***	0.40***
	(0.00)	(0.00)	(0.00)	(0.00)
R^2	0.02	0.06	0.10	0.11
Adj. R^2	0.02	0.06	0.10	0.11
Num. obs.	41450	41450	41450	41450

***$p < 0.001$; **$p < 0.01$; *$p < 0.05$

Table 6: Complexity Responses vs. CDF Ratio

	Dependent Variable: Error Rate		*Dependent Variable*: Inconsistency Rate		*Dependent Variable*: CU	
	(1)	(2)	(3)	(4)	(5)	(6)
Global CDF Ratio	−0.32***	−0.28***	−0.10***	−0.11***	−0.19***	−0.21***
	(0.00)	(0.00)	(0.00)	(0.00)	(0.01)	(0.01)
Global Value Difference		−0.01***		0.00***		0.01***
		(0.00)		(0.00)		(0.00)
(Intercept)	0.48***	0.51***	0.28***	0.28***	0.25***	0.22***
	(0.00)	(0.00)	(0.00)	(0.00)	(0.01)	(0.01)
R^2	0.45	0.47	0.10	0.11	0.31	0.35
Adj. R^2	0.45	0.47	0.10	0.11	0.31	0.35
Num. obs.	10923	10923	10423	10423	500	500

***$p < 0.001$; **$p < 0.01$; *$p < 0.05$

Table 7: Individual-Level Error Rates vs. CDF Ratio

	Dependent Variable: Binary Error (Indiv. $\hat{\alpha}$)			
	(1)	(2)	(3)	(4)
Global CDF Ratio	−0.43***	−0.40***		
	(0.01)	(0.01)		
Indiv. CDF Ratio			−0.37***	−0.35***
			(0.01)	(0.01)
Indiv. Value Difference		0.00***		0.00***
		(0.00)		(0.00)
(Intercept)	0.59***	0.53***	0.57***	0.51***
	(0.01)	(0.01)	(0.01)	(0.01)
R^2	0.08	0.09	0.06	0.08
Adj. R^2	0.08	0.09	0.06	0.08
Num. obs.	12500	12500	12500	12500

***$p < 0.001$; **$p < 0.01$; *$p < 0.05$

B   Appendix: Additional Theoretical Results

B.1   Additively Separable L_1 Complexity

We consider an extended multiattribute domain where each option in $X \equiv X_1 \times X_2 \times ... \times X_n$ is defined on n attribute dimensions, where each X_i is a connected and separable topological space. Preferences are additively separable in each attribute, where the value of each x is given by $U(x) = \sum_k u_k(x_k)$ for u_k continuous. We propose that the ease of comparison in this domain is governed by the following representation:

Definition 5. τ_{xy} *has an additively separable L_1-complexity representation if there exists continuous* $u_i : X_i \to \mathbb{R}$

$$\tau_{xy} = H\left(\frac{|U(x) - U(y)|}{d_{L_1}(x, y)} \right)$$

for H continuous, increasing with $H(0) = 0$, where $d_{L_1}(x, y) = \sum_k |u(x_k) - u(y_k)|$. Similarly, a binary choice rule ρ has an additively separable L_1-complexity representation if there exists continuous $u_i : X_i \to \mathbb{R}$ such that

$$\rho(x, y) = G\left(\frac{U(x) - U(y)}{d_{L_1}(x, y)} \right).$$

for G continuous, strictly increasing.

Note that this representation for τ_{xy} satisfies the same principles of similarity, dominance, and simplification as the linear representation introduced in Section 2.1, and the corresponding representation for $\rho(x, y)$ satisfies axioms M1 and M3–M5. Furthermore, the primitives of this extended theory are identified by choice data.

Proposition 4. *Suppose at least two attributes are non-null. If ρ has additively separable L_1 complexity representations $((u_i)_{i=1}^n, G)$ and $((u_i')_{i=1}^n, G')$, then there exists $C > 0$, $b_i \in \mathbb{R}$ such that $u_i' = Cu_i + b_i$ for all i, and $G' = G$.*

B.2   Axiomatic Characterizations

B.2.1   Multiattribute Choice

We state our characterization theorem in the case where $n \geq 2$. The $n = 2$ case requires an additional axiom, stated below:

M6. **Exchangeability**: If $\rho(x_{\{i\}}, x'_{\{j\}}) = 1/2$ and $\rho(x_{\{j\}}, x'_{\{i\}}) = 1/2$, with $x_k = x'_k = 0$ for all $k \neq i, j$, then $\rho(x, 0) = \rho(x', 0)$.

Exchangeability states that swapping attribute labels (adjusting for attribute weights) will not affect choice, and arises from the fact in our theory, the similarity in the denominator is defined over the same value-transformed attributes that govern preferences.

Theorem 2. *Suppose that all attributes are non-null. A binary choice rule ρ satisfies M1–M6 iff it has an L_1-complexity representation (G, β). If $n > 2$, ρ satisfies M1–M5 iff it has an L_1 complexity representation (G, β). Furthermore, if ρ also has an L_1-complexity representation (G', β') then $G' = G$ and there exists $C > 0$ such that $\beta' = C\beta$.*

B.2.2 Lottery Choice

Consider the lottery choice domain, where X is the set of finite state lotteries over $\mathbb{R}$. Note that the CDF-complexity representation for τ_{xy} implies the following binary choice representation:

Definition 6. *A binary choice rule ρ has a CDF-Complexity representation if there exists $u : \mathbb{R} \rightarrow \mathbb{R}$ strictly increasing such that*

$$\rho(x, y) = G\left(\frac{EU(x) - EU(y)}{d_{CDF}(x, y)}\right)$$

for G continuous, strictly increasing.

Let $\geq$ denote the partial order X corresponding to first-order stochastic dominance. Let $S_x = \{w \in \mathbb{R} : f_x(w) > 0\}$ denote the support of lottery x. Consider the following axioms:

L1. **Continuity:** $\rho(x, y)$ is continuous on its domain.

L2. **Independence:** $\rho(x, y) = \rho(\lambda x + (1 - \lambda)z, \lambda y + (1 - \lambda)z)$ for $\lambda \in (0, 1)$.

L3. **Moderate Stochastic Transitivity:** If $\rho(x, y) \geq 1/2$, $\rho(y, z) \geq 1/2$, then either $\rho(x, z) > \min\{\rho(x, y), \rho(y, z)\}$ or $\rho(x, z) = \rho(x, y) = \rho(y, z)$.

L4. **Dominance:** $x \geq y$, then $\rho(x, y) \geq \rho(w, z)$ for any $w, z \in L(S)$, where the inequality is strict if $w \not\geq z$.

L5. **Simplification**. For any $x, y \in X$ and $w^* \in S_x \cup S_y$, consider x' with support in $S_x \cup S_y$ satisfying $F_{x'}(w^*) = F_y(w^*)$, and $F'_x(w) \neq F_x(w)$ for at most one $w \in S_x \cup S_y / \{w^*\}$. If $\rho(x, y) \geq 1/2$ and $\rho(x', x') = 1/2$, then $\rho(x', y) \geq \rho(x, y)$.

Axioms L1–L4 are the direct analogs of M1–M4 in the characterization of L_1 complexity. Axiom L5 says that concentrating value differences between lotteries in the same region of the distribution of the lotteries makes them easier to compare, and is an analog of the Simplification property (Axiom M5) for L_1 complexity. Axioms L1–L5 exhaust the behavioral content of CDF complexity.

Theorem 3. *A binary choice rule ρ satisfies L1-L5 if and only if it has a CDF-Complexity representation (G, u). Moreover, if (G', u') also represents ρ, then $G' = G$ and there exists $C > 0, b \in \mathbb{R}$ such that $u' = Cu + b$.*

B.2.3 Intertemporal Choice

Consider the intertemporal choice domain, where X is the set of finite payoff streams. For a payoff flow $x \in X$, let $T_x = \{t : m_x(t) \neq 0\}$ denote the *support* of x, and for $x, y \in X$ let $T_{xy} = T_x \cup T_y \cup \{0, \infty\}$ denote the *joint support* of x and y. We consider the following extension of our CPF complexity measure to general time discounting. Call $d : \mathbb{R}^+ \cup \{+\infty\} \to \mathbb{R}^+$ a *discount function* if d and $d(\infty) = 0$. We will consider discounted utility preferences of the form $DU(x) = \sum_t d(t) m_x(t)$. Note that d need not be continuous, and so our generalization can capture discontinuous time preferences such as quasi-hyperbolic discounting.

Definition 7. *τ_{xy} has a generalized CPF complexity representation if there exists a discount function d such that*

$$\rho(x, y) = G\left(\frac{DU(x) - DU(y)}{d_{CPF}(x, y)}\right)$$

for H continuous, strictly increasing with $H(0) = 0$, where $d_{CPF}(x, y) = \sum_{k=0}^{n-1} |M_x(t_k) - M_y(t_k)| \cdot (d(t_k) - d(t_{k+1}))$ for $t_0 < t_1 < ... < t_n$ enumerating T_{xy} is the generalized CPF distance. Similarly, a binary choice rule ρ has a generalized CPF complexity representation if

$$\rho(x, y) = G\left(\frac{DU(x) - DU(y)}{d_{CPF}(x, y)}\right)$$

for some continuous, strictly increasing G.

Note that if d is differentiable, d_{CPF} can be more conveniently rewritten as $d_{CPF}(x, y) = \int_0^\infty |M_x(t) - M_y(t)| \cdot (-d'(t)) dt$. In the case where $d(t) = \delta^t$, generalized CPF complexity reduces to Definition 4. Let $\geq$ denote the partial order X corresponding to temporal dominance. Consider the following axioms:

T1. **Continuity:** $\rho(x, y)$ is continuous on its domain.

T2. **Linearity:** $\rho(x, y) = \rho(\lambda x + (1 - \lambda)z, \lambda y + (1 - \lambda)z)$ for $\lambda \in (0, 1)$.

T3. **Moderate Stochastic Transitivity:** If $\rho(x, y) \geq 1/2$, $\rho(y, z) \geq 1/2$, then either $\rho(x, z) > \min\{\rho(x, y), \rho(y, z)\}$ or $\rho(x, z) = \rho(x, y) = \rho(y, z)$.

T4. **Dominance:** $x \geq y$, then $\rho(x, y) \geq \rho(w, z)$ for any $w, z \in X$, where the inequality is strict if $w \not\geq z$.

T5. **Simplification**. For any $x, y \in X$ and $t^* \in T_x \cup T_y$, consider x' with support in $T_x \cup T_y$ satisfying $M_{x'}(t^*) = M_y(t^*)$, and $M_x'(t) \neq M_x(t)$ for at most one $t \in T_x \cup T_y/\{t^*\}$. If $\rho(x, y) \geq 1/2$ and $\rho(x', x) = 1/2$, then $\rho(x', y) \geq \rho(x, y)$.

Axioms T1–T4 are the direct analogs of M1–M4 in the characterization of L_1 complexity. Axiom T5 says that concentrating value differences between payoff flows in the same region of time makes them easier to compare, and is an analog of the Simplification property (Axiom M5) for L_1 complexity. Axioms L1–L5 exhaust the behavioral content of CPF complexity.

Theorem 4. *A binary choice rule ρ satisfies T1 – T5 iff it has a generalized CPF-Complexity Representation (G, d). Moreover, if ρ is also represented by (G', d'), then $G' = G$, and there exists $C > 0$ such that $d' = Cd$.*

To characterize CPF complexity with exponential discounting preferences, an additional standard stationarity axiom is needed

T6. **Stationarity**. If $\rho(x, y) > 1/2$, then for $x', y', k > 0$ such that $m_{x'}(t) = m_x(t - k)$, $m_{y'}(t) = m_y(t - k)$ for all $t \geq k$ and $m_{x'}(t) = m_{y'}(t) = 0$ for all $t < k$, $\rho(x', y') \geq 1/2$.

B.3 Relationship between CPF and L_1 Complexity

CPF complexity is equivalent to L_1 complexity when applied to the common attribute representation of payoff flows that maximizes the ease of comparison according to L_1 complexity. In what follows, we will restrict attention to positively-valued payoff flows; i.e. $x \in X$ such that $m_x \geq 0$.

Consider the a common attribute representation of payoff flows (x, y) in which the attributes are the discounted-delays of payoffs in (x, y), weighted by the payoff amount at each delay. Formally, let $B(x, y)$ denote the set of *joint payoff functions* $b : \mathbb{R}_+ \cup \{+\infty\} \times \mathbb{R}_+ \cup$

$\{+\infty\} \to \mathbb{R}$ that map delays into payoffs of x, y, where $b(\infty, \infty) = 0$ and where $m_x(t) = \sum_{t_y} b(t, t_y)$ and $m_y(t) = \sum_{t_x} b(t_x, t)$ for all $t < \infty$. For each attribute representation given by $b \in B(x, y)$, the ease of comparison under L_1 complexity is given by

$$\tau_{xy}^{L1}(b) \equiv H\left(\frac{|\sum_{t_x, t_y} b(t_x, t_y)(d(t_x) - d(t_y))|}{\sum_{t_x, t_y} |b(t_x, t_y)(d(t_x) - d(t_y))|}\right) = H\left(\frac{|DU(x) - DU(y)|}{\sum_{t_x, t_y} |b(t_x, t_y)(d(t_x) - d(t_y))|}\right).$$

The following proposition states that the attribute structure g that maximizes the ease of comparison according to $\tau_{xy}^{L1}(b)$ gives rise to the CPF complexity representation.

Proposition 5. *For positively-valued payoff flows x, y, we have* $\max_{b \in B(x, y)} \tau_{xy}^{L1}(b) = H\left(\frac{DU(x) - DU(y)}{d_{CPF}(x, y)}\right)$, *where d_{CPF} is the generalized CPF distance.*

B.4 Tiebreaking in Multinomial Choice Extension

Fix any choice problem (A, C). In the event that a signal s induces a tie among options that maximize posterior expected value, we assume a symmetric tiebreaking rule in which the DM randomizes between the maximal options. In particular, for any option $x \in A$ and signal realization s, let $\mathcal{N}(x, s) \equiv |\{y \in A : E[v_y|s] = E[v_x|s]\}|$ denote the number of options in A with the same posterior expected value as x, and define the random variable

$$\mathcal{C}(x, s) \equiv \begin{cases} 1/\mathcal{N}(x, s) & E[v_x|s] \geq E[v_y|s] \, \forall \, y \in A \\ 0 & \text{otherwise} \end{cases}$$

Choice probabilities are given by

$$\rho(x, A|C) = E[\mathcal{C}(x, s)].$$

We assume the same tiebreaking rule in our extension to menu sequences wherein the DM independently randomizes between the maximal options in each menu. In particular, fix a choice problem $((A^1, ..., A^n), C)$. For any option $x \in A^i$ and signal realization s, let $\mathcal{N}^i(x, s) \equiv |\{y \in A^i : E[v_y|s] = E[v_x|s]\}|$ denote the number of options in A^i with the same posterior expected value as x, and define

$$\mathcal{C}^i(x, s) \equiv \begin{cases} 1/\mathcal{N}^i(x, s) & E[v_x|s] \geq E[v_y|s] \, \forall \, y \in A^i \\ 0 & \text{otherwise} \end{cases}$$

Choice probabilities are given by

$$\rho((x^1,...,x^n),(A^1,...,A^n)|C) = E\left[\prod_{i=1}^{n} \mathscr{C}^i(x^i,s)\right].$$

B.5 Preference Reversals in Intertemporal Valuations

Consider the intertemporal domain, where $v_x = \sum_t m_x(t)\delta^t$ for $\delta < 1$, and where τ_{xy} has a CPF-complexity representation $\tau_{xy}^{CPF} = H\left(\frac{PV(x)-PV(y)}{d_{CPF}(x,y)}\right)$ for which $H(1) = \infty$; that is, the DM perfectly learns the ranking between two payoff flows that have a dominance relationship. We show how our how our model can rationalize documented preference reversals in the intertemporal domain.

Example 4. (Preference reversals in intertemporal choice.) Consider the following delayed payments

$$x: \quad \$3550 \text{ in } 10 \text{ years}$$
$$y: \quad \$1600 \text{ in } 1.5 \text{ years}$$

First consider a DM tasked with choosing directly between these two time-dated payments. For any annual discount factor $\delta \leq 0.91$, the DM prefers the earlier payment y over x, and so the model predicts that $\rho(y,x) \geq 1/2$ for δ in that range.

Now consider a DM tasked with producing a valuation for each delayed payment in terms of dollars today. Note that under τ_{xy}^{CPF}, the two payoff flows differ in their ease of comparison to money today; following the same logic as in Example 2, our model predicts that this results in distortions that cause x to be valued higher than y.

Formally, the DM faces a valuation task (v,Z), where $v = (m_v, t_v)$ is a delayed payment that pays out $m_v > 0$ at time $t_v > 0$, to be valued against a price list $Z = \{z^1,...,z^n\}$, where each $z^k = (m_k, 0)$ is an immediate payment. Call Z *adapted* to a delayed payment v if $m_k - m_{k+1}$ is constant in k and $m_1 = m_v$, $m_n = 0$; we restrict attention to adapted price lists. Let $PVE(v,Z) = 1/2[m_{R(v,Z)-1} + m_{R(v,Z)}]$ denote the distribution over the DM's present value equivalents obtained from assigning each switching point to a valuation at the midpoint of the adjacent prices.

Figure 12 plots the average present equivalents $E[PVE(v,Z)]$ simulated from our model for delayed payments v with the same present value as x and y for an annual discount factor of $\delta = 0.91$. The model predicts that the average valuations of x and y, which correspond to the intersection of each curve with the vertical dashed lines in Figure 7, reveal an apparent

preference for the more heavily delayed payment x: we have $E[CE(x, Z)] > E[CE(y, Z)]$, despite the fact that $\rho(y, x) \geq 1/2$.
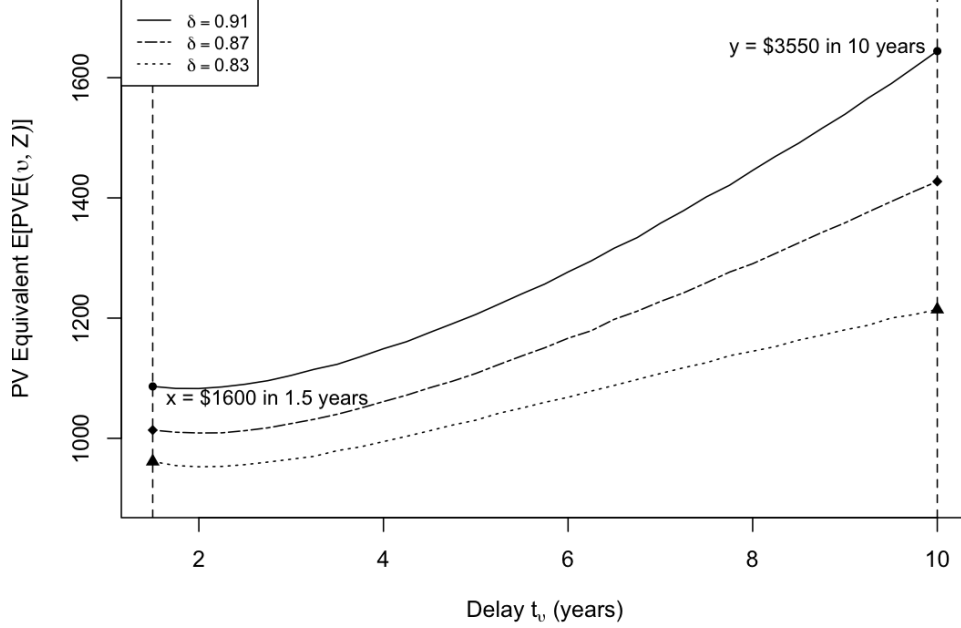

Figure 12: Simulated average present value equivalents $E[PVE(v, Z)]$ for delayed payments $v = (m_v, t_v)$ with present value equal to that of $x = (1600, 1.5)$ for $\delta = 0.91$ as a function of t_v. In these simulations, Z is adapted to v, and we set $|Z| = 15$. τ_{xy} has a CPF-complexity representation parameterized by $H(r) = (\Phi^{-1}(G(r)))^2$, for G given by (1) with $\kappa = 0, \gamma = 0.75$. Priors are distributed $Q \sim U[0, 1]$.

B.6   Apparent Biases in Intertemporal Valuations

We work in the same setting as in Appendix B.5. Consider a standard paradigm used to estimate the discount function: the DM values delayed payments $v = (\overline{m}, t_v)$ terms of money today. Figure 13 plots the normalized valuations $E[PVE(v, Z)]/\overline{m}$ as a function of the delay t_v, where v is valued against a price list $Z = (z^1, ..., z^n)$ of immediate payments adapted to v. As the figure shows, the DM's valuations display apparent hyperbolicity: she undervalues payments close to the present and overvalues payments with longer delays.

Now consider an alternative paradigm that should reveal the same preferences as the paradigm above in the absence of complexity-driven distortions. The DM asses the *time equivalents* of an immediate payment: the delay t that makes the delayed payment $(\overline{m}, t)$ indifferent to the immediate payment $c = (m_c, 0)$.

Formally, the DM values each delayed payment $c = (m_c, 0)$ against a *time list* $Z = (z^1, ...z^n)$, where each $z^k = (\overline{m}, t_k)$, for $t_1 < t_2 < ..., t_n$. We restrict attention to time lists
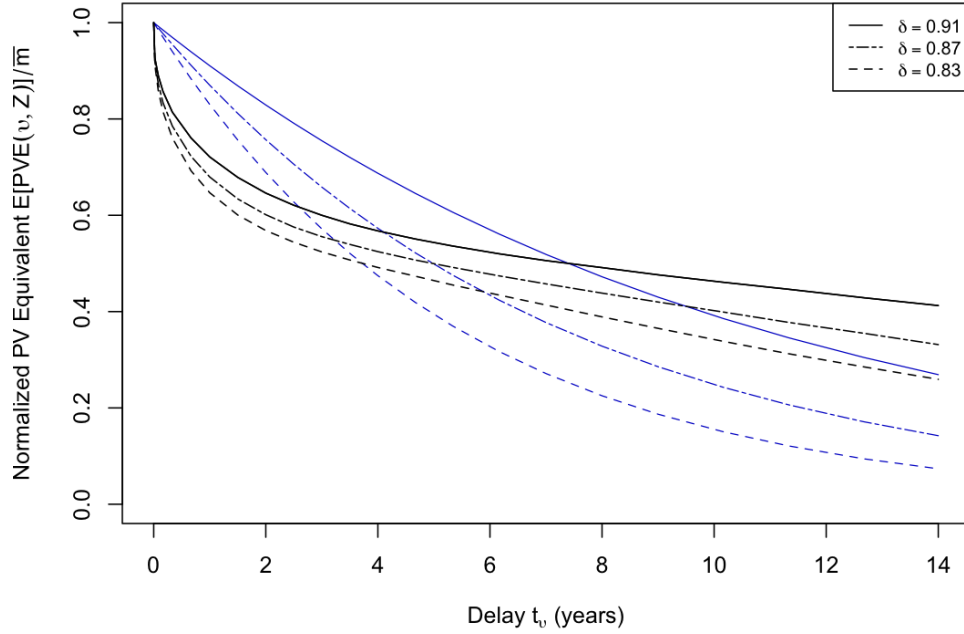
Figure 13: Simulated average present value equivalents $E[PVE(v,Z)]$ (in black) for delayed payments $v = (\overline{m}, t_v)$ as a function of t_v. Blue curves plot distortion-free present values given the true discount rate δ. In these simulations, Z is adapted to v, and we set $|Z| = 15$. τ_{xy} has a CPF-complexity representation parameterized by $H(r) = (\Phi^{-1}(G(r)))^2$, for G given by (1) with $\kappa = 0, \gamma = 0.75$. Priors are distributed $Q \sim U[0,1]$.

with $t_1 = 0$. Let

$$
TE(c,Z) = \begin{cases} 1/2[t_{R(c,Z)-1} + t_{R(c,Z)}] & R(c,Z) < n+1 \\ t_n + 1/2(t_n - t_{n-1}) & R(x,Z) = n+1 \end{cases}
$$

denote the distribution over the DM's time equivalents obtained from assigning each switching point to a valuation at the midpoint of the adjacent delays.

Figure 14 plots the predicted relationship between the immediate payment amount $m_c/\overline{m}$ (y-axis) and the associated time equivalents $E[TE(c,Z)]$ (x-axis). Here, the model predicts an apparent reversal of hyperbolic discounting: the difficulty of comparing immediate payments to the numeraire good causes time equivalents to compressed towards the middle of the price list, generating overvaluation of payments close to the present and undervaluation of payments with longer delays.
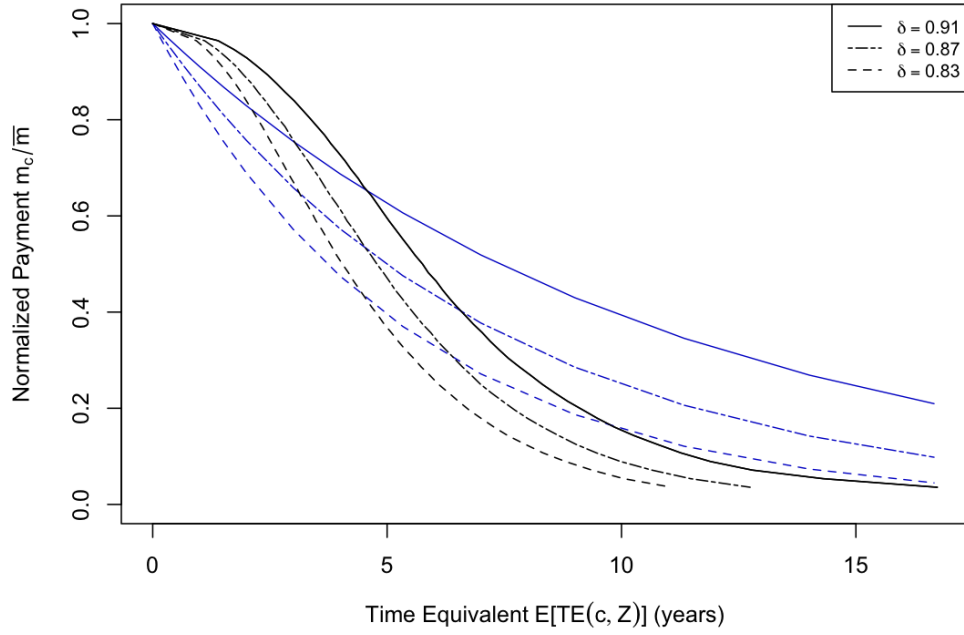
Figure 14: Relationship between simulated average time equivalents $E[TE(c, Z)]$ (in black) for the immediate payment $c = (m_c, 0)$ and the normalized payment amount $m_c/\overline{m}$. Blue curves plot distortion-free time equivalents given the true discount rate δ. In these simulations, $Z = (z^1, ..., z^n)$, where where $z^k = (\overline{m}, t_k)$, for $(t_1, ..., t_n) = (0, 2, 4, 8, 12, 18, 24, 36, 48, 64, 84, 108, 136, 168, 200)$ months. τ_{xy} has a CPF-complexity representation parameterized by $H(r) = (\Phi^{-1}(G(r)))^2$, for G given by (1) with $\kappa = 0, \gamma = 0.75$. Priors are distributed $Q \sim U[0, 1]$.

C Appendix: Proofs

C.1 Characterization Results

Begin with some basic definitions and observations. Let X be a space of options, and let $\mathscr{D} = \{(x,y) \in X \times X : x \neq y\}$. Say $\rho : \mathscr{D} \to [0,1]$ on is a *binary choice rule* on X if $\rho(x,y) = 1 - \rho(y,x)$.

Call a (complete) binary relation $\succeq$ on X the *stochastic order* induced by a binary choice rule ρ if for all $x \neq y$, $x \succeq y$ if $\rho(x,y) \geq 1/2$, and for all $x \in X$, $x \succeq x$. Say that a binary choice rule ρ satisfies *moderate transitivity* if for $\rho(x,y), \rho(y,z) \geq 1/2$, then $\rho(x,z) > \min\{\rho(x,y), \rho(y,z)\}$ or $\rho(x,z) = \rho(x,y) = \rho(y,z)$. Say that a binary choice rule ρ satisfies *weak transitivity* if for $\rho(x,y), \rho(y,z) \geq 1/2$, $\rho(x,y) \geq 1/2$. Consider a partial order $\geq$ on X. Say that a binary choice rule ρ satisfies *monotonicity* with respect to $\geq$ if $\rho(x',y) \geq \rho(x,y)$ if $x' \geq x$, where the inequality is strict if $x \not\geq x'$, $x \not\geq y$ and $y \not\geq x$. Say that ρ satisfies *dominance* with respect $\geq$ if whenever $x \geq y$, we have $\rho(x,y) \geq \rho(w,z)$ for all $w, z \in X$, where the inequality is strict if $w \not\geq z$.

Lemma 1. *If ρ defined on X satisfies moderate transitivity and dominance with respect to a partial order $\geq$, then it satisfies monotonicity with respect to $\geq$.*

Proof. Take any options x, y, and suppose $x' \geq x$. If $x \geq x'$, then $x' = x$ since $\geq$ is anti-symmetric and we are done. Now consider the case where $x \not\geq x'$. Note that if $x \geq y$, since $\geq$ is transitive we also have $x' \geq y$, and so Dominance implies that $\rho(x',y) \geq \rho(x,y)$ and we are done.

Now consider the case where $x \not\geq y$. Let $\succeq$ denote the stochastic order induced by ρ; since ρ satisfies MST, $\succeq$ is complete and transitive. By dominance, we have $\rho(x',x) > \rho(x,x') \implies \rho(x',x) > 1/2$ and so $x' \succ x$. There are three cases to consider:

Case 1: $x' \succeq x \succeq y$. By moderate transitivity, $\rho(x',y) > \min\{\rho(x',x), \rho(x,y)\}$ or $\rho(x',y) = \rho(x',x) = \rho(x,y)$. But since $\rho(x',x) > \rho(x,y)$ by dominance, it must be the case that $\rho(x',y) > \rho(x,y)$.

Case 2: $x' \succeq y \succeq x$. By definition of $\succeq$, $\rho(x',y) \geq 1/2 \geq \rho(x,y)$. Also, since $x' \succ x$, we must have one of $x' \succ y$ or $y \succ x$, and and so by definition of $\succeq$ we must have one of $\rho(x',y) > 1/2$ or $1/2 > \rho(x,y)$, which implies $\rho(x',y) > \rho(x,y)$.

Case 3: $y \succeq x' \succeq x$. Toward a contradiction, suppose that $\rho(y,x') > \rho(y,x)$. By moderate

transitivity, we have $\rho(y, x) > \min\{\rho(y, x'), \rho(x', x)\}$ which implies $\rho(y, x) > \rho(x', x)$, which contradicts dominance and so $\rho(y, x') \leq \rho(y, x) \implies \rho(x', y) \geq \rho(x, y)$.

All that remains is to show that $\rho(x', y) > \rho(x, y)$ when $x \not\succeq y$ and $y \not\succeq x$. We have already shown that the inequality is strict in Cases 1 and 2; all that remains is to show that the inequality is strict in Case 3. Suppose $y \succeq x' \succeq x$. Toward a contradiction, suppose that $\rho(y, x') \geq \rho(y, x)$. Moderate transitivity then implies that either (i) $\rho(y, x) > \min\{\rho(y, x'), \rho(x', x)\}$ or (ii) $\rho(y, x) = \rho(y, x') = \rho(x', x)$. As we saw above, it cannot be the case that (i) holds. If (ii) holds, then dominance implies that $y \geq x$, a contradiction. $\square$

For the following result, we consider the case where X is a convex set. Say ρ is *linear* if $\rho(x, y) = \rho(\lambda x + (1-\lambda)z, \lambda y + (1-\lambda)z)$ for all $x, y, z \in X$, $\lambda \in (0, 1)$. Say ρ is *superadditive* if for any x, y, x', y' with $\rho(x, y), \rho(x', y') \geq 1/2$, for any $\lambda \in [0, 1]$ we have $\rho(\lambda x + (1-\lambda)x', \lambda y + (1-\lambda)y') \geq \min\{\rho(x, y), \rho(x', y')\}$.

Lemma 2. *Let X be a vector space. If ρ defined on X satisfies moderate transitivity and linearity, then ρ is superadditive.*

Proof. Since X is a vector space and so contains additive inverses, linearity implies $\rho(x, y) = \rho(Cx, Cy)$ and $\rho(x, y) = \rho(x - z, y - z)$ for any for any $C > 0, x, y, z \in X$. Now consider x, y, x', y' with $\rho(x, y), \rho(x', y') \geq 1/2$, and $\lambda \in [0, 1]$. The above implies that

$$\rho(\lambda(x - y), 0) = \rho(x, y) \geq 1/2$$
$$\rho(0, -(1-\lambda)(x' - y')) = \rho(x', y') \geq 1/2$$
$$\rho(\lambda x + (1-\lambda)x', \lambda y + (1-\lambda)y') = \rho(\lambda(x - y), -(1-\lambda)(x' - y'))$$

This, in conjunction with moderate transitivity, implies that

$$\rho(\lambda x + (1-\lambda)x', \lambda y + (1-\lambda)y') = \rho(\lambda(x - y), -(1-\lambda)(x' - y'))$$
$$\geq \min\{\rho(\lambda(x - y), 0), \rho(0, -(1-\lambda)(x' - y'))\}$$
$$= \min\{\rho(x, y), \rho(x', y')\}$$

$\square$

Proof of Theorem 1.

Necessity of the axioms is immediate from the definition. We now show sufficiency.

Assume that M1–M5 holds. Let $\succeq$ denote the stochastic order on $\mathbb{R}^n$ induced by ρ. By weak transitivity, $\succeq$ is transitive. Since ρ satisfies Continuity and Linearity, $\succeq$ satisfies axioms D1–D3 of Theorem 9.1 of Gilboa (2009). Invoking an intermediate step in the proof of this theorem, we conclude that there exists weights $\beta \in \mathbb{R}^n$ such that $U(x) = \sum_k \beta_k x_k$ represents $\succeq$. Since all attributes are non-null, we have that $\beta_k \neq 0$ for all k. For the remainder of the proof, we henceforth identify each option x with its weighted attribute values, so that $U(x) = \sum_k x_k$. Since ρ satisfies Dominance and MST, Lemma 1 implies that ρ satisfies monotonicity with respect to the component-wise dominance relation on $\mathbb{R}^n$.

For $z \in \mathbb{R}^n$, Let $d^+(z) = \sum_{k:z_k \geq 0} z_k$ and $d^-(x) = \sum_{k:z_k < 0} |z_k|$ denote the summed advantages and disadvantages in the comparison between z and 0. Say that z has *no dominance relationship* if $d^+(z), d^-(z) > 0$.

Claim 1. For any $z \in \mathbb{R}^n$ satisfying $\sum_k z_k \geq 0$, $\rho(z, 0) = \rho(d^+(z)e_1 - d^-(z)e_2, 0)$.

Proof. For $i, j \in \{1, ..., n\}$, $i \neq j$, define $z^{ij} \in \mathbb{R}^n$ satisfying

$$
z_k^{ij} = \begin{cases} d^+(z) & k = i \\ -d^-(z) & k = j \\ 0 & \text{otherwise} \end{cases}
$$

Note that because we have normalized utility weights 1, for all $i \neq j$, $l \neq m$, we have $U(z^{ij}) = d^+(z) - d^-(z) = U(z^{lm})$, and so $z^{ij} \sim z^{lm}$. We will first show that $\rho(z^{ij}, 0) = \rho(z^{lm}, 0)$ for all $i \neq j, l \neq m$. It is sufficient to show that for all i, j $\rho(z^{ij}, 0) = \rho(z^{12}, 0)$. There are two cases to consider:

Case 1: $j > i$. Since $z^{1j} \sim z^{ij}$, and since $z_i^{1j} = 0$, $z_k^{1j} = z_k^{ij}$ for all $k \neq i, 1$, Simplification implies that $\rho(z^{1j}, 0) \geq \rho(z^{ij}, 0)$. Also, since $z_1^{ij} = 0$, and $z_k^{ij} = z_k^{1j}$ for all $k \neq 1, i$, Simplification implies $\rho(z^{1j}, 0) \leq \rho(z^{ij}, 0)$, and so $\rho(z^{1j}, 0) = \rho(z^{ij}, 0)$. A analogous argument yields $\rho(z^{12}, 0) = \rho(z^{1j}, 0)$, and so $\rho(z^{ij}, 0) = \rho(z^{12}, 0)$.

Case 2: $j < i$. By analogous arguments as above, we have $\rho(z^{ij}, 0) = \rho(z^{nj}, 0)$, $\rho(z^{nj}, 0) = \rho(z^{n2}, 0)$ and $\rho(z^{n2}, 0) = \rho(z^{12}, 0)$, and so $\rho(z^{ij}, 0) = \rho(z^{12}, 0)$ as desired.

Let $K^+ = \{i \in \{1, 2, ..., n\} : z_i \geq 0\}$ and $K^- = \{i \in \{1, 2, ..., n\} : z_i < 0\}$. Defining $\lambda_i = \frac{z_i}{\sum_{k \in K^+} z_k}$ for $i \in K^+$, and $\gamma_j = \frac{z_j}{\sum_{k \in K^-} z_k}$ for $j \in K^-$, note that $z = \sum_{i \in K^+} \sum_{j \in K^-} \lambda_i \gamma_j z^{ij}$, and so z can be expressed as a mixture of z^{ij}'s. Since ρ satisfies superadditivity by Lemma 2, by

inductive application of superadditivity, we have $\rho(z, 0) \geq \rho(z^{ij}, 0)$ for all $i \neq j$, which in turn implies $\rho(z, 0) \geq \rho(z^{12}, 0)$.

Note that by repeated application of Simplification, we have $\rho(z, 0) \leq \rho(z^{ij}, 0)$, for some i where $z_i \geq 0$, and some j where $z_j \leq 0$. Since $\rho(z^{ij}, 0) = \rho(z^{12}, 0)$, we have $\rho(z, 0) \leq \rho(z^{12}, 0)$, and so $\rho(z, 0) = \rho(z^{12}, 0)$ as desired. $\qquad\square$

Claim 2. For z with $\sum_k z_k \geq 0$, $\rho(z, 0) = \tilde{G}\left(\frac{d^+(z) - d^-(z)}{d^+(z) + d^-(z)}\right)$ for some strictly increasing, continuous $\tilde{G} : [0, 1] \to \mathbb{R}$.

Proof. Fix any z with $\sum_k z_k \geq 0$, and consider the case where z has no dominance relationship, that is $d^+(z) > 0, d^-(z) > 0$. By Claim 1, we have $\rho(z, 0) = \rho(d^+(z)e_1 - d^- e_2, 0)$. Define $F : [1, \infty) \to [1/2, 1)$ by $F(t) = \rho(te_1 - e_2, 0)$; by monotonicity, of ρ, F is strictly increasing. By Linearity, we have $\rho(d^+(z)e_1 - d^- e_2, 0) = \rho((d^+(z)/d^-(z))e_1 - e_2, 0) = F(d^+(z)/d^-(z))$.

Let $\varphi(z) = \frac{z-1}{z+1}$; and define $\tilde{G} : [0, 1) \to \mathbb{R}$ where $\tilde{G}(z) = F(\varphi^{-1}(z))$; since φ and F are strictly increasing, $\tilde{G}$ is strictly increasing. By construction, we have $F(z) = \tilde{G}\left(\frac{z-1}{z+1}\right)$, and so $\rho(z, 0) = \rho(d^+(z)e_1 - d^- e_2, 0) = \tilde{G}\left(\frac{d^+(z) - d^-(z)}{d^+(z) + d^-(z)}\right)$. Since ρ is continuous, $\tilde{G}$ is continuous on its domain $[0, 1)$, and in particular is uniformly continuous since it is increasing and bounded. Take the continuous extension of $\tilde{G}$ to $[0, 1]$.

Now consider the case where z has a dominance relationship; that is $d^+(z) > 0, d^-(z) = 0$. By Dominance, $\rho(z, 0) = \rho(d^+(z)e_1 - d^- e_2, 0)$ takes on some constant value q such that $q > \rho(z', 0)$ for all z' without a dominance relationship, which implies that $q > \tilde{G}(t)$ for all $t \in [0, 1)$. Since ρ is continuous, it must be the case that $q = \tilde{G}(1)$. $\qquad\square$

Now, let $G : [-1, 1] \to \mathbb{R}$ be the symmetric extension of $\tilde{G}$ satisfying

$$
G(z) = \begin{cases} \tilde{G}(z) & z \geq 0 \\ 1 - \tilde{G}(-z) & z < 0 \end{cases}
$$

Claim 3. For any z, $\rho(z, 0) = G\left(\frac{d^+(z) - d^-(z)}{d^+(z) + d^-(z)}\right)$.

Proof. Claim 1 implies that $\rho(z, 0) = G\left(\frac{d^+(z) - d^-(z)}{d^+(z) + d^-(z)}\right)$ whenever $\sum_k z_k \geq 0$. Now consider the

case where $\sum_k z_k < 0$. Note that

$$
\begin{aligned}
\rho(z, 0) &= 1 - \rho(-z, 0) \\
&= 1 - \tilde{G}\left(\frac{d^-(z) - d^+(z)}{d^+(z) + d^-(z)}\right) \\
&= G\left(\frac{d^+(z) - d^-(z)}{d^+(z) + d^-(z)}\right)
\end{aligned}
$$

as desired, where the first equality uses symmetry and Linearity of ρ and the second equality uses Claim 2. $\qquad\square$

Take any x, y, and let $z = x - y$. Due to linearity, we have

$$
\begin{aligned}
\rho(x, y) &= \rho(z, 0) \\
&= G\left(\frac{d^+(z) - d^-(z)}{d^+(z) + d^-(z)}\right) \\
&= G\left(\frac{\sum_k z_k}{\sum_k |z_k|}\right) \\
&= G\left(\frac{U(x) - U(y)}{d_{L_1}(x, y)}\right)
\end{aligned}
$$

as desired.

Finally, to show uniqueness, suppose (G, β) and (G', β') both represent ρ. Define the stochastic preference relation $\succeq$ as before. Since G and G' are both strictly increasing and symmetric around 0, $U(x) = \sum_k \beta_k x_k$ and $U'(x) = \sum_k \beta'_k x_k$ both represent $\succeq$, and so there exists $C > 0$ such that $\beta'_k = C\beta_k$. This in turn implies that for all $z \in \mathbb{R}^n$, we have

$$
\begin{aligned}
G\left(\frac{\sum_k \beta_k z_k}{\sum_k |\beta_k z_k|}\right) &= G'\left(\frac{\sum_k \beta'_k z_k}{\sum_k |\beta'_k z_k|}\right) \\
&= G'\left(\frac{\sum_k \beta_k z_k}{\sum_k |\beta_k z_k|}\right)
\end{aligned}
$$

Let $z = \alpha/\beta_1 e_1 + \gamma/\beta_2 e_2$. Note that for any $r \in [-1, 1]$, there exists α, γ such that $\frac{\sum_k \beta_k z_k}{\sum_k |\beta_k z_k|} = \frac{\alpha - \gamma}{|\alpha + \gamma|} = r$, and so $G'(r) = G(r)$ for all $r \in [-1, 1]$. $\qquad\square$

Proof of Theorem 2.

The proof of necessity is routine. Theorem 1 covers sufficiency for the $n \geq 3$ case. We now show sufficiency in the case where $n = 2$; assume that M1–M6 hold. Note that Claim 1 in the proof of Theorem 1 continues to hold in this case; that is, that for any $z \in \mathbb{R}^n$ satisfying $\sum_k z_k \geq 0$, $\rho(z,0) = \rho(d^+(z)e_1 - d^-(z)e_2, 0)$. To see this, note that if $z_1 \geq 0$, $z_2 \geq 0$, the desired equality follows from Dominance; if not then either i) $z_1 > 0$, $z_2 < 0$ or ii) $z_1 < 0$ and $z_2 > 0$. In case i), the equality is immediate since $z = d^+ e_1 + d^- e_2$, which in conjunction with Exchangeability, implies the desired equality for case ii). Following the steps in Claims 2 and 3 in the proof of Theorem 1 completes the proof of sufficiency. Note that the argument for uniqueness in Theorem 1 holds for $n = 2$, and so uniqueness holds as well.

$\square$

Proof of Theorem 3.

Necessity of the axioms is immediate from the definition; we now show sufficiency.

Let $\succeq$ denote the stochastic order on X induced by ρ. By Moderate Transitivity, $\succeq$ is transitive. Since ρ satisfies Continuity and Independence, $\succeq$ satisfies the vNM axioms and so there exists a utility function $u : \mathbb{R} \to \mathbb{R}$ such that $U(x) = \sum_w u(w) f_x(w)$ represents $\succeq$; Dominance implies that u is strictly increasing.

Fix any four distinct prizes $w_a, w_b, w_c, w_d \in \mathbb{R}$ such that $u(w_a) > u(w_b) > u(w_c) > u(w_d)$. Consider any two lotteries $x, y \in X$. Enumerate $S_x \cup S_y \cup \{w_a, w_b, w_c, w_d\}$ by $w_1, w_2, ..., w_{n+1}$, where $w_1 < w_2 < ... < w_{n+1}$, and let $K = \{1, ..., n, n+1\}$. Let $X(K)$ denote the set of finite-state lotteries with support on $\{w_1, w_2, ..., w_{n+1}\}$. With some abuse of notation, we let a, b, c, d denote the indices in K corresponding to prizes w_a, w_b, w_c, w_d. We have $u(w_1) < u(w_2) < ... < u(w_{n+1})$. With some abuse of notation, for any $z \in X(K)$, let $F_z(k) = \sum_{w \leq w_k} f_z(w)$ denote the value of the CDF of z at support point w_k, and let $u(k) = u(w_k)$.

Identify each lottery $z \in X(K)$ with its *utility-weighted* CDF vector $\tilde{z} \in \mathbb{R}^n$, where

$$\tilde{z}_k = -F_z(k)(u(k+1) - u(k))$$

for $k = 1, 2, ..., n$. Note that for any $x, y \in X(K)$,

$$\frac{\sum_k (\tilde{x}_k - \tilde{y}_k)}{\sum_k |\tilde{x}_k - \tilde{y}_k|} = \frac{U(x) - U(y)}{d_{CDF}(x, y)}$$

We now seek to extend the space of utility-weighted CDF vectors to $\mathbb{R}^n$ in order to apply Theorem M1. Let $\mu \in X(K)$ denote the lottery that is uniform over K; that is $F_\mu(k) = \frac{k}{n+1}$. Consider the set

$$V = \{a \in \mathbb{R}^n : a_k = \alpha(\tilde{x}_k - \tilde{\mu}_k) : x \in X(K), \alpha > 0\}.$$

Lemma 3. $V = \mathbb{R}^n$.

Proof. By definition we have $V \subseteq \mathbb{R}^n$. To see that $\mathbb{R}^n \subseteq V$, take any $a \in \mathbb{R}^n$. We will show that $a \in V$. Define

$$\beta = \max_{k \in \{2,3,\dots,n\}} (n+1)[a_k/(u(k+1) - u(k)) - a_{k-1}/(u(k) - u(k-1))]$$

$$\gamma = (n+1)[a_1/(u(2) - u(1))]$$

$$\eta = -(n+1)[a_n/(u(n+1) - u(n))]$$

and fix any $\alpha > \max\{\beta, \gamma, \eta, 0\}$. Define $H : K \to \mathbb{R}$ given by

$$H(k) = \begin{cases} F_\mu(k) - \dfrac{a_k/(u(k+1) - u(k))}{\alpha} & k < n+1 \\ 1 & k = n+1 \end{cases}$$

Since $\alpha > \beta$, we have $H(k+1) - H(k) \geq 0$ for all $k = 1, \dots, n$, and since $\alpha > \eta$, we have $1 = H(n+1) - H(n) \geq 0$, and so H is increasing. Furthermore, since $\alpha > \gamma$, $H(1) \geq 0$, and so H is positive on its domain. Since $H(n+1) = 1$, H is the CDF of a lottery in $X(K)$, which we denote by x. Note that by construction, for all $k = 1, \dots, n$ we have

$$\alpha(\tilde{x}_k - \tilde{\mu}_k) = \alpha\left(-F_\mu(k)(u(k+1) - u(k)) + \frac{a_k}{\alpha} + F_\mu(k)(u(k+1) - u(k))\right)$$

$$= a_k$$

which implies that $a \in V$. $\square$

For any $a, b \in V$, let $L(a, b) = \{(x, y) \in X(K) \times X(K) : a = \alpha(\tilde{x} - \tilde{\mu}), b = \alpha(\tilde{y} - \tilde{\mu})\}$.

Lemma 4. *For any $W \subseteq V$ finite, there exists some $\alpha > 0$ such that for all $a \in W$, there exists $x \in X(K)$ such that $a = \alpha(\tilde{x} - \tilde{\mu})$.*

Proof. Enumerate the elements of W by $\{a^1, a^2, \dots, a^l\}$. For all $m = \{1, 2, \dots, l\}$, there exists $\alpha^m > 0$, $z^m \in X(K)$ such that $a^m = \alpha^m(\tilde{z}^m - \tilde{\mu})$. Let $\alpha = \max_m \alpha^m$, and for all m, define $x^m \in X(K)$ satisfying $(\alpha^m/\alpha)z^m + (1 - \alpha^m/\alpha)\mu$, and notice that $a^m = \alpha(\tilde{x}^m - \tilde{\mu})$. $\square$

Define some $\phi : V \times V \to X(K) \times X(K)$ that takes an arbitrary selection from $L(a, b)$; Lemma 4 implies $L(a, b)$ is non-empty, ϕ is well-defined. For $\hat{\mathscr{D}} = \{(a, b) \in V \times V : a \neq b\}$, define $\hat{\rho} : \hat{\mathscr{D}} \to [0, 1]$ by $\hat{\rho}(a, b) = \rho(\phi(a, b))$.

Lemma 5. $\hat{\rho}$ *is uniquely identified by* ρ. *That is, for any* $a, b \in V$: *for any* $(x, y), (x', y') \in L(a, b)$,. $\rho(x, y) = \rho(x', y')$ *and so* $\hat{\rho}$ *does not depend on the choice of* ϕ. *Also,* $\hat{\rho}$ *is a binary choice rule, that is,* $\hat{\rho}(a, b) = 1 - \hat{\rho}(b, a)$.

Proof. Fix some $a, b \in V$, and suppose $(x, y), (x', y') \in L(a, b)$. It suffices to show that $\rho(x, y) = \rho(x', y')$. Since $(x, y), (x', y') \in L(a, b)$, there exists $\alpha, \alpha' > 0$ such that

$$a = \alpha(\tilde{x} - \tilde{\mu}) = \alpha'(\tilde{x}' - \tilde{\mu})$$
$$b = \alpha(\tilde{y} - \tilde{\mu}) = \alpha'(\tilde{y}' - \tilde{\mu})$$

Without loss, we can take $\alpha' > \alpha$. For $\lambda = \frac{\alpha}{\alpha'}$, the above inequalities directly imply that

$$x' = \lambda x + (1 - \lambda)\mu$$
$$y' = \lambda y + (1 - \lambda)\mu$$

and so by Independence of ρ, $\rho(x, y) = \rho(x', y')$.

Finally to see that $\hat{\rho}$ is a binary choice rule, take any $a, b \in V$. By Lemma 4, there exists $\alpha > 0$, $x, y \in X(K)$ such that $a = \alpha(\tilde{x} - \tilde{\mu})$, $b = \alpha(\tilde{y} - \tilde{\mu})$; we have

$$\hat{\rho}(a, b) = \rho(x, y)$$
$$= 1 - \rho(y, x)$$
$$= 1 - \hat{\rho}(b, a)$$

as desired. $\qquad\square$

Lemma 6. $\hat{\rho}(a, b) \geq 1/2 \iff \sum_k a_k \geq \sum_k b_k$., *and* $\hat{\rho}$ *satisfies M1–M5.*

Proof. Fix any $a, b, c, a', b' \in V$. By Lemma 4, there exists $\alpha > 0$, $x, y, z, x', y' \in X(K)$ such that $a = \alpha(\tilde{x} - \tilde{\mu}), b = \alpha(\tilde{y} - \tilde{\mu}), c = \alpha(\tilde{z} - \tilde{\mu}), a' = \alpha(\tilde{x}' - \tilde{\mu}), b' = \alpha(\tilde{y}' - \tilde{\mu})$.

To show the first claim, note that $\hat{\rho}(a, b) \geq 1/2 \iff \rho(x, y) \geq 1/2 \iff U(x) \geq U(y) \iff \sum_k \tilde{x}_k \geq \sum_k \tilde{y}_k \iff \sum_k a_k \geq \sum_k b_k$.

To see that $\hat{\rho}$ satisfies Continuity, note that $\hat{\rho}$ inherits continuity from ρ. To see that $\hat{\rho}$ satisfies Linearity, take any $\lambda \in [0,1]$. Note that by construction, $\lambda a + (1-\lambda)c = \alpha(\lambda\tilde{x} + (1-\lambda)\tilde{z} - \tilde{\mu})$ and $\lambda b + (1-\lambda)c = \alpha(\lambda\tilde{y} + (1-\lambda)\tilde{z} - \tilde{\mu})$, and so

$$\hat{\rho}(\lambda a + (1-\lambda)c, \lambda b + (1-\lambda)c) = \rho(\lambda x + (1-\lambda)z, \lambda y + (1-\lambda)z)$$
$$= \rho(x,y)$$
$$= \hat{\rho}(a,b)$$

where the first and final equalities follow from Lemma 5, and the second equality follows from Independence of ρ.

To show that $\hat{\rho}$ satisfies Moderate Transitivity, suppose that $\hat{\rho}(a,b) \geq 1/2$, $\hat{\rho}(b,c) \geq 1/2$. This implies that $\rho(x,y) \geq 1/2$, $\rho(y,z) \geq 1/2$, and so Moderate Transitivity of ρ implies that $\rho(x,z) \geq \min\{\rho(x,y), \rho(y,z)\}$, which in turn implies that $\hat{\rho}(a,c) \geq \min\{\rho(a,b), \rho(b,c)\}$, and so $\hat{\rho}$ satisfies Moderate Transitivity.

To show that $\hat{\rho}$ satisfies Dominance, by Lemma 5, it suffices to show that if $a_k \geq b_k$ for all k, then $x \geq y$. To see this, suppose that $a_k \geq b_k$ for all k; this implies that $\tilde{x}_k \geq \tilde{y}_k$ for all k, which in turn implies that $F_x(k) \leq F_y(k)$ for all k, and so $x \geq y$.

Finally, to see that $\hat{\rho}$ satisfies Simplification, consider $a,b \in V$ with $\rho(a,b) \geq 1/2$ and a' satisfying $a'_i = b_i$, $a'_k \neq b_k$ for all $k \neq i,j$ for $i \neq j$, with $\rho(a',a) \geq 1/2$.

By Lemma 4, there exists $\alpha > 0$, $x,x',y \in X(K)$ such that $a = \alpha(\tilde{x} - \tilde{\mu})$, $a' = \alpha(\tilde{x}' - \tilde{\mu})$, $b = \alpha(\tilde{y} - \tilde{\mu})$, and Lemma 5 implies that $\rho(x,y) \geq 1/2$ and $\rho(x',x) \geq 1/2$. Define $\hat{x}, \hat{x}', \hat{y}$ by $\hat{x} = 1/2x + 1/2\mu$, $\hat{x}' = 1/2x' + 1/2\mu$, and $\hat{y} = 1/2y + 1/2\mu$. By construction that $S_{\hat{x}} = S_{\hat{x}'} = S_{\hat{y}} = \{w_1, ..., w_{n+1}\}$, and so in particular $S_{\hat{x}'} \subseteq S_{\hat{x}} \cup S_{\hat{y}}$. Independence implies that $\rho(\hat{x}, \hat{y}) \geq 1/2$, $\rho(\hat{x}', \hat{x}) \geq 1/2$. Moreover, since $a'_i = b_i$, we have $F_{\hat{x}'}(w_i) = F_{\hat{y}}(w_i)$, and since $a'_k = a_k$ for all $k \neq j,i$, we have $F_{\hat{x}'}(w) = F_{\hat{x}}(w)$ for all $w \in S_{\hat{x}} \cup S_{\hat{y}}/\{w_i, w_j\}$. Since ρ satisfies Simplification, we have $\rho(\hat{x}', \hat{y}) \geq \rho(\hat{x}, \hat{y})$. Independence then implies $\rho(x',y) \geq \rho(x,y)$, and so applying Lemma 5, we have $\hat{\rho}(a',b) \geq \hat{\rho}(a,b)$, and so $\hat{\rho}$ satisfies Simplification. $\square$

Using Lemma 6, Theorem 1 then implies that there exists a continuous, strictly increasing $G : [-1,1] \to [0,1]$, symmetric around 0, such that for all $a,b \in \mathbb{R}^n$ we have

$$\hat{\rho}(a,b) = G\left(\frac{\sum_k (a_k - b_k)}{\sum_k |a_k - b_k|}\right)$$

60

Lemma 5 then implies that for any $x, y \in X(K)$, we have

$$\rho(x, y) = \hat{\rho}(\tilde{x} - \tilde{\mu}, \tilde{y} - \tilde{\mu})$$
$$= G\left(\frac{\sum_k (\tilde{x}_k - \tilde{y}_k)}{\sum_k |\tilde{x}_k - \tilde{y}_k|}\right)$$
$$= G\left(\frac{U(x) - U(y)}{d_{CDF}(x, y)}\right)$$

Let $\mathscr{K} = \{K \subseteq S : |K| < \infty, \{w_a, w_b, w_c, w_d\} \subseteq K\}$. The above implies that for any $K \in \mathscr{K}$, there exists a continuous, strictly increasing $G_K : [-1, 1] \to [0, 1]$ such that for all $x, y \in X(K)$,

$$\rho(x, y) = G_K\left(\frac{U(x) - U(y)}{d_{CDF}(x, y)}\right)$$

All that remains is to show that for any $K, K' \in \mathscr{K}$, $G_K = G_{K'}$. To see this, fix any $K, K' \in \mathscr{K}$, and for $\alpha \geq 0, \gamma \geq 0$, consider $x, y \in X$ with

$$x = \left\{w_b \quad \text{w.p. } 1 \right. \qquad y = \begin{cases} w_c & \text{w.p. } \dfrac{\alpha/(u(w_b) - u(w_c))}{\alpha/(u(w_b) - u(w_c)) + \gamma/(u(w_a) - u(w_b))} \\ w_a & \text{w.p. } \dfrac{\gamma/(u(w_a) - u(w_b))}{\alpha/(u(w_b) - u(w_c)) + \gamma/(u(w_a) - u(w_b))} \end{cases}$$

Note that x, y belong to both K and K', and so

$$\rho(x, y) = G_K\left(\frac{U(x) - U(y)}{d_{CDF}(x, y)}\right) = G_{K'}\left(\frac{U(x) - U(y)}{d_{CDF}(x, y)}\right)$$

and since $\frac{U(x) - U(y)}{d_{CDF}(x, y)} = \frac{\alpha - \gamma}{\alpha + \gamma}$, for any $r \in [-1, 1]$ we can choose $\alpha, \gamma \geq 0$ such that $\frac{U(x) - U(y)}{d_{CDF}(x, y)} = r$, we must have $G_K = G_{K'}$.

Finally, to show uniqueness, suppose, (G, β) and (G', u') both represent ρ. Define the stochastic preference relation $\succeq$ which as before. Since G and G' are both increasing and symmetric around 0, $U(x) = \sum_s f_x(w)u(w)$ and $U'(x) = \sum_s f_x(w)u'(w)$ both represent $\succeq$, which satisfies the vNM axioms, we can invoke vNM to conclude that there exists $C > 0$,

$b \in \mathbb{R}^n$ such that $u' = Cu + b$. This in turn implies that for all $x, y \in X$, we have

$$G\left(\frac{\sum_s(f_x(w)u(w) - f_y(w)u(w))}{\int_0^1 u(F_x^{-1}(q)) - u(F_y^{-1}(q))|\,dq}\right) = G'\left(\frac{\sum_s(f_x(w)u'(w) - f_y(w)u'(w))}{\int_0^1 u'(F_x^{-1}(q)) - u'(F_y^{-1}(q))|\,dq}\right)$$

$$= G'\left(\frac{\sum_s(f_x(w)u(w) - f_y(w)u(w))}{\int_0^1 u(F_x^{-1}(q)) - u(F_y^{-1}(q))|\,dq}\right)$$

Now consider $x, y \in X$ with

$$x = \{w_b \quad \text{w.p. } 1 \qquad y = \begin{cases} w_c & \text{w.p. } \dfrac{\alpha/(u(w_b) - u(w_c))}{\alpha/(u(w_b) - u(w_c)) + \gamma/(u(w_a) - u(w_b))} \\ w_a & \text{w.p. } \dfrac{\gamma/(u(w_a) - u(w_b))}{\alpha/(u(w_b) - u(w_c)) + \gamma/(u(w_a) - u(w_b))} \end{cases}$$

since $\frac{U(x) - U(y)}{d_{CDF}(x,y)} = \frac{\alpha - \gamma}{\alpha + \gamma}$, for any $r \in [-1, 1]$ we can choose $\alpha, \gamma \geq 0$ such that $\frac{U(x) - U(y)}{d_{CDF}(x,y)} = r$, we must have $G' = G$.

$\square$

Proof of Theorem 4.

For $x, y \in X$, $a, b \in \mathbb{R}$, define $ax + by \in X$ to be the payoff stream with the payoff function $am_x + bm_y$. Let $\phi^\tau \in X$ be the payoff stream that pays off 1 at time τ and 0 otherwise. We start by observing a Lemma.

Lemma 7. *Suppose $U : X \to \mathbb{R}$ is linear. Then there exists $d : [0, \infty) \to \mathbb{R}$ such that $U(x) = \sum_t d(t)m_x(t)$.*

Proof. Let $d : [0, \infty) \to \mathbb{R}$ satisfying $d(t) = U(\phi^t)$. Take any $x \in X$. Note that $x = \sum_{t \in T_x} m_x(t)\phi^t$, and so inductive application of linearity implies $U(x) = \sum_t d(t)m_x(t)$ as desired. $\square$

Necessity of the axioms is immediate from the definitions; we now show sufficiency. Let $\succeq$ denote the complete binary relation on X induced by ρ. By Moderate Transitivity, $\succeq$ is transitive. Since ρ satisfies Continuity and Independence, by Theorem 8 in Herstein and Milnor (1953), $\succeq$ is represented by a linear $U : X \to \mathbb{R}$, and Lemma 7 in turn implies the existence of a $d : [0, \infty) \to \mathbb{R}$ such that $U(x) = \sum_t d(t)m_x(t)$. Dominance implies that $d(t)$ is positive and strictly decreasing. Extend d to $[0, \infty) \cup \{+\infty\}$ by taking $d(\infty) = 0$.

Fix any $t^a, t^b, t^c, t^d \in [0, \infty)$, $t^a < t^b < t^c < t^d$; we have $d(t^a) < d(t^b) < d(t^c) < d(t^d)$. Now consider any $x, y \in X$. Let $T = \{0, t^a, t^b, t^c, t^d\} \cup T_x \cup T_y$, and enumerate $T \cup \{\infty\}$

in increasing order by $\{t_1, t_2, ..., t_n, t_{n+1}\}$; we have $d(t_1) < d(t_2) < ... < d(t_{n+1})$). Let $X(T) = \{x \in X : T_x \subseteq T\}$ denote the set of payoff flows with support in T. Note that all $w \in X(T)$ corresponds to a unique $\tilde{w} \in \mathbb{R}^n$ satisfying $\tilde{w}_k = M_x(t_k)(d(t_k) - d(t_{k+1}))$. Denote by $\tilde{\rho}$ the induced preference on $\mathbb{R}^n$ satisfying $\tilde{\rho}(\tilde{x}, \tilde{y}) = \rho(x, y)$.

Claim 1. $\tilde{\rho}(\tilde{x}, \tilde{y}) \geq 1/2$ iff $\sum_k \tilde{x}_k \geq \sum_k \tilde{y}_k$. $\tilde{\rho}$ satisfies M1-M5.

Proof. Note that since $\sum_k \tilde{w}_k = \sum_t d(t) m_w(t)$ for all $w \in X(T)$, we have $\sum_k \tilde{x}_k \geq \sum_k \tilde{y}_k \iff \sum_t d(t) m_x(t) \geq \sum_t d(t) m_y(t) \iff \rho(x, y) \geq 1/2 \iff \tilde{\rho}(\tilde{x}, \tilde{y}) \geq 1/2$.

It is immediate that $\tilde{\rho}$ inherits Continuity, Linearity, and Moderate Stochastic Transitivity from ρ. Dominance follows from the fact that for all $x, y \in X(T)$, $M_x(t) \geq M_y(t)$ for all t if and only if $\tilde{x}_k \geq \tilde{y}_k$ for all k.

Finally, to see that $\tilde{\rho}$ satisfies Simplification, take any $\tilde{x}, \tilde{y} \in \mathbb{R}^n$ with $\tilde{\rho}(\tilde{x}, \tilde{y}) \geq 1/2$ and $i \neq j$, and consider $\tilde{x}'$ satisfying $\tilde{x}'_i = \tilde{y}_i$, $\tilde{x}'_k = \tilde{x}_k$ for $k \neq i, j$, and with $\tilde{\rho}(\tilde{x}', \tilde{x}) = 1/2$. By construction, we have $\rho(x, y) \geq 1/2$, $\rho(x', x) \geq 1/2$. Since $m_x(t), m_y(t) \neq 0$ for finitely many t, there exists $\eta \in \mathbb{R}$ such that $m_x(t) + \eta \neq 0$ and $m_y(t) + \eta \neq 0$ for all t. Let $z \in X(T)$ denote the payoff flow with $m_z(t) = \eta$ for all $t \in T$, and $m_z(t) = 0$ otherwise. Define $\hat{x}, \hat{x}', \hat{y} \in X$ by $\hat{x} = x + z$, $\hat{x}' = x' + z$, $\hat{y} = y + z$. By Linearity of ρ, we have $\rho(\hat{x}, \hat{y}) \geq 1/2$, $\rho(\hat{x}', \hat{x}) \geq 1/2$. Note that by construction, $T_{\hat{x}} = T_{\hat{x}'} = T_{\hat{y}} = \{t_1, ..., t_n\}$, and so the support of $\hat{x}'$ is contained in $T_{\hat{x}} \cup T_{\hat{y}}$. Furthermore, $\tilde{x}'_i = \tilde{y}_i$ implies $M_{\hat{x}'}(t_i) = M_{\hat{y}}(t_i)$, and $\tilde{x}'_k = \tilde{y}_k$ for all $k \neq i, j$ implies $M_{\hat{x}'}(t) = M_{\hat{x}}(t)$ for all $t \in T_{\hat{x}} \cup T_{\hat{y}} / \{t_i, t_j\}$, and so since ρ satisfies Simplification, we have $\rho(\hat{x}', \hat{y}) \geq \rho(\hat{x}, \hat{y})$. Linearity of ρ then implies that $\rho(x', y) \geq \rho(x, y)$, and so by definition of $\tilde{\rho}$ we have $\tilde{\rho}(\tilde{x}', \tilde{y}) \geq \tilde{\rho}(\tilde{x}, \tilde{y})$ as desired. $\square$

Using Claim 1, Theorem 1 then implies that there exists a continuous, strictly increasing $G : [-1, 1] \to [0, 1]$, symmetric around 0, such that for all $x, y \in X(T)$ $\tilde{x}, \tilde{y} \in \mathbb{R}^n$, we have

$$\rho(x, y) = \tilde{\rho}(\tilde{x}, \tilde{y})$$
$$= G\left(\frac{\sum_k (\tilde{x}_k - \tilde{y}_k)}{\sum_k |\tilde{x}_k - \tilde{y}_k|}\right)$$
$$= G\left(\frac{U(x) - U(y)}{d_{CPF}(x, y)}\right)$$

Let $\mathcal{T} = \{T \subseteq [0, \infty) : |T| < \infty, \{0, t^a, t^b, t^c, t^d\} \subseteq T\}$. The above implies that for all $T \in \mathcal{T}$, there exists a continuous, strictly increasing $G_T : [-1, 1] \to [0, 1]$, symmetric

around 0 such that for any $x, y \in X(T)$,

$$\rho(x,y) = G_T\left(\frac{U(x) - U(y)}{d_{CPF}(x,y)}\right)$$

Since for any $x, y \in X$, there exists some $T \in \mathcal{T}$ such that $x, y \in X(T)$, all that remains to show that All that remains is to show that $G_T = G_{T'}$ for any $T, T' \in \mathcal{T}$. To see this, fix any $T, T' \in \mathcal{T}$, and consider $x, y \in X$ with

$$m_x(t) = \begin{cases} \alpha/(d(t_a) - d(t_b)) & t = t_a \\ \gamma/(d(t_b) - d(t_c)) & t = t_c \\ 0 & \text{otherwise} \end{cases} \qquad m_y(t) = \begin{cases} \alpha/(d(t_a) - d(t_b)) + \gamma/(d(t_b) - d(t_c)) & t = t_b \\ 0 & \text{otherwise} \end{cases}$$

for some $\alpha \geq 0$, $\gamma \geq 0$. Note that x, y belong to both T and T', and so we have

$$\rho(x,y) = G_T\left(\frac{U(x) - U(y)}{d_{CPF}(x,y)}\right) = G_{T'}\left(\frac{U(x) - U(y)}{d_{CPF}(x,y)}\right)$$

and since $\frac{U(x) - U(y)}{d_{CPF}(x,y)} = \frac{\alpha - \gamma}{\alpha + \gamma}$, for any $r \in [-1, 1]$ we can choose $\alpha, \gamma \geq 0$ such that $\frac{U(x) - U(y)}{d_{CPF}(x,y)} = r$, we must have $G_T = G_{T'}$.

Finally, to show uniqueness, suppose (G, d) and (G', d') both represent ρ. Define the stochastic preference relation $\succeq$ as before. Since G, G' are both strictly increasing, symmetric around 0, both $U(x) = \sum_t d(t) m_x(t)$ and $U'(x) = \sum_t d'(t) m_x(t)$ both represent $\succeq$. Since $d \geq 0$ and and d, d' are both strictly decreasing, we have $d(0), d'(0) > 0$. Fix any $t \in (0, \infty)$, and let $\lambda_t = d(t)/d(0)$. By construction, $U(\phi^t) = U(\lambda_t \phi^0)$, and so $\phi^t \sim \lambda_t \phi^0$. Since U' also represents $\succeq$, we have $U'(\phi^t) = U'(\lambda_t \phi^0) \implies d'(t) = \lambda_t d'(0)$, and so $d'(t) = C d(t)$ for all $t \in [0, \infty)$, where $C = d'(0)/d(0) > 0$. This in turn implies that for all $x, y \in X$, $\{t_0, t_1, ..., t_n\}$ containing $\{0, \infty\} \cup T_x \cup T_y$,

$$\begin{aligned} G\left(\frac{U(x) - U(y)}{d_{CPF}(x,y)}\right) &= G'\left(\frac{\sum_k (d'(t_k) m_x(t_k) - d'(t_k) m_y(t_k))}{\sum_k |M_x(t_k) - M_y(t_k)|(d'(t_k) - d'(t_{k+1}))}\right) \\ &= G'\left(\frac{\sum_k (d(t_k) m_x(t_k) - d(t_k) m_y(t_k))}{\sum_k |M_x(t_k) - M_y(t_k)|(d(t_k) - d(t_{k+1}))}\right) \\ &= G'\left(\frac{U(x) - U(y)}{d_{CPF}(x,y)}\right) \end{aligned}$$

Consider $x, y \in X$ with

$$m_x(t) = \begin{cases} \alpha/(d(t_a) - d(t_b)) & t = t_a \\ \gamma/(d(t_b) - d(t_c)) & t = t_c \\ 0 & \text{otherwise} \end{cases} \qquad m_y(t) = \begin{cases} \alpha/(d(t_a) - d(t_b)) + \gamma/(d(t_b) - d(t_c)) & t = t_b \\ 0 & \text{otherwise} \end{cases}$$

for some $\alpha \geq 0$, $\gamma \geq 0$. Since $\frac{U(x) - U(y)}{d_{CPF}(x,y)} = \frac{\alpha - \gamma}{\alpha + \gamma}$, for any $r \in [-1, 1]$ we can choose $\alpha, \gamma \geq 0$ such that $\frac{U(x) - U(y)}{d_{CPF}(x,y)} = r$, we must have $G' = G$.

$\square$

C.2 Multinomial Choice Results

We will prove our results for a more general signal structure, where

$$s_{xy} = \text{sgn}(v_x - v_y) + \frac{1}{\sqrt{\tau_{xy}}} e_{xy}$$

where the e_{xy} are distributed according to a continuous distribution with density g that is symmetric around 0 and satisfies the monotone likelihood ratio property: that is $\frac{\partial}{\partial x} \frac{g(x-t)}{g(x)} > 0$ for all $t > 0$. We begin with the following basic observation:

Lemma 8. *Consider a continuous distribution with density g that is symmetric around 0 and satisfies the monotone likelihood ratio property. g then has the following properties:*

1. *$g'(x - t)g(x) - g(x - t)g'(x) > 0$ for all $t > 0$, x*

2. *g is unimodal; that is $g'(x) = -g'(-x) \leq 0$ for all $x > 0$*

3. *$g(t - x) > g(-t - x)$ for any $t, x > 0$*

Proof. 1) follows directly from the definition of MLRP. To see 2), towards a contradiction suppose $g'(x) > 0$ for some $x > 0$. Then for any $t > 0$, 1) implies

$$g'(x - t) \geq \frac{g(x - t)g'(x)}{g(x)} \geq 0$$

So for any $y > x$, $g'(y) > 0$. Symmetry implies that for any $y < -x$, $g'(y) < 0$, and so g is not integrable, a contradiction. To see 3), note that by symmetry, $\frac{g(t-x)}{g(-t-x)} = 1$ for $x = 0$. MLRP of g implies that $\frac{g(t-x)}{g(-t-x)} > 1$ for all $x > 0$ as desired. $\square$

65

The following observations pertain to finite set of options A. Enumerate A by $1, 2, ..., N$ and let $s = (s_{ij})_{i<j}$ collect all pairwise signals in A. Let $X_{(k)}^N$ denote the kth order statistic among N draws from the prior distribution q. Let $V_{(k)}^N = E[X_{(N+1-k)}]$, that is, $V_{(k)}^N$ gives the expected value of an option if it is ranked kth. Let $\pi : A \to A$ denote a permutation function; let Π denote the set of permuation functions on A. With some abuse notation, associate each π with the event that the v_i's are ordered according to π: that is $\pi(i) = n$ means that option i is ranked nth in the ordering. The posterior expected value of an option i given signal s is then given by

$$E[v_i|s] = \sum_{n=1}^{N} V_{(n)}^N \cdot Pr(\pi(i) = n|s)$$

where

$$Pr(\pi(i) = n|s) \propto \sum_{\pi \in \Pi : \pi(i) = n} \prod_{k=1}^{N} \prod_{j<k} g\left(\sqrt{\tau_{jk}}(s_{jk} - \text{sgn}(\pi(k) - \pi(j)))\right)$$

Lemma 9. *Take any permutation π satisfying $\pi(i) < \pi(j)$. Then $\frac{\partial}{\partial e_{ij}} Pr(\pi|s) > 0$.*

Proof. We have

$$\begin{aligned} Pr(\pi|s) &= \frac{\prod_{k<l} g\left(\sqrt{\tau_{kl}}(s_{kl} - \text{sgn}(\pi(l) - \pi(k)))\right)}{\sum_{\pi' \in \Pi} \prod_{k<l} g\left(\sqrt{\tau_{kl}}(s_{kl} - \text{sgn}(\pi(l) - \pi(k)))\right)} \\ &= \frac{\lambda g\left(\sqrt{\tau_{ij}}s_{ij} - \sqrt{\tau_{ij}}\right)}{\alpha g\left(\sqrt{\tau_{ij}}s_{ij} - \sqrt{\tau_{ij}}\right) + \beta g\left(\sqrt{\tau_{ij}}s_{ij} + \sqrt{\tau_{ij}}\right)} \\ &= \frac{\lambda g\left(e_{ij} + \eta - \sqrt{\tau_{ij}}\right)}{\alpha g\left(e_{ij} + \eta - \sqrt{\tau_{ij}}\right) + \beta g\left(e_{ij} + \eta + \sqrt{\tau_{ij}}\right)} \end{aligned}$$

where the $\lambda, \alpha, \beta, \eta$ are non-negative and do not depend on e_{ij}. This implies that

$$\frac{\partial}{\partial e_{ij}} Pr(\pi|s) = \frac{\partial}{\partial e_{ij}} \left(\frac{\lambda}{\alpha + \beta \frac{g\left(e_{ij} + \eta + \sqrt{\tau_{ij}}\right)}{g\left(e_{ij} + \eta - \sqrt{\tau_{ij}}\right)}} \right) > 0$$

by MLRP of g. □

Lemma 10. $1\{E[v_i|s] > E[v_j|s]\}$ *is increasing in* e_{ij}.

Proof. We show the stronger result that $E[v_i|s] - E[v_j|s]$ is increasing in s_{ij}. Note that

$$E[v_i|s] - E[v_j|s] = \sum_{\pi \in \Pi} \left(V_{(\pi(i))}^N - V_{(\pi(j))}^N \right) Pr(\pi|s)$$

$$= \sum_{\pi \in \Pi : \pi(i) < pi(j)} \left(V_{(\pi(i))}^N - V_{(\pi(j))}^N \right) Pr(\pi|s) + \sum_{\pi \in \Pi : \pi(i) > pi(j)} \left(V_{(\pi(i))}^N - V_{(\pi(j))}^N \right) Pr(\pi|s)$$

Since $V_{(\pi(i))}^N - V_{(\pi(j))}^N > 0$ if $\pi(i) < \pi(k)$ and $V_{(\pi(i))}^N - V_{(\pi(j))}^N < 0$ otherwise, Lemma 9 implies that $\frac{\partial}{\partial e_{ij}} \left[E[v_i|s] - E[v_j|s] \right] > 0$. $\qquad \square$

We now observe a Lemma that will be useful for the proof of Proposition 2.

Lemma 11. *Consider any two options x, y with $\tau_{xy} = 0$. Then, for any z with $v_z > \max\{v_y, v_x\}$ $\rho(x, y|\{z\})$ is decreasing in τ_{yz} and increasing in τ_{xz}. Likewise, if $v_z < \min\{v_y, v_x\}$ $\rho(x, y|\{z\})$ is increasing in τ_{yz} and decreasing in τ_{xz}.*

Proof. Suppose that $v_z > \max\{v_y, v_x\}$; the proof for the case where $v_z < \max\{v_y, v_x\}$ is identical. For options i, j, k let π_{ijk} denote the the permutation that ranks i first, j second, and k last. We have

$$Pr(\pi_{xyz}|s) = g(e_{xz} - 2\sqrt{\tau_{xz}})g(e_{yz} - 2\sqrt{\tau_{yz}})/Pr(s)$$
$$Pr(\pi_{xzy}|s) = g(e_{xz} - 2\sqrt{\tau_{xz}})g(e_{yz})/Pr(s)$$
$$Pr(\pi_{zxy}|s) = g(e_{xz})g(e_{yz})/Pr(s)$$
$$Pr(\pi_{yxz}|s) = g(e_{xz} - 2\sqrt{\tau_{xz}})g(e_{yz} - 2\sqrt{\tau_{yz}})/Pr(s)$$
$$Pr(\pi_{yzx}|s) = g(e_{xz})g(e_{yz} - 2\sqrt{\tau_{yz}})/Pr(s)$$
$$Pr(\pi_{zyx}|s) = g(e_{xz})g(e_{yz})/Pr(s)$$

and so we have

$$E[v_y|s] - E[v_x|s] = \left(V_{(1)}^3 - V_{(3)}^3 \right) (Pr(\pi_{yzx}|s) - Pr(\pi_{xzy}|s))$$

Lemma 9 then implies that $E[v_y|s] - E[v_x|s]$ is increasing in e_{yz} and decreasing in e_{xz}. This implies that for $e_{yz}^*(\tau_{xz}, e_{xz})$ defined implicitly by

$$g(e_{xz} - 2\sqrt{\tau_{xz}})g(e_{yz}^*(\tau_{xz}, e_{xz})) = g(e_{xz})g(e_{yz}^*(\tau_{xz}, e_{xz}) - 2\sqrt{\tau_{yz}})$$

for any realization of e_{xz}, $E[v_y|s] - E[v_x|s] > 0$ whenever $e_{yz} > e_{yz}^*(\tau_{xz}, e_{xz})$. Here we note three properties of $e_{yz}^*(\tau_{xz}, e_{xz})$:

1. $e^*_{yz}(\tau_{xz}, e_{xz})$ is strictly increasing in e_{xz}.

2. $e^*_{yz}(\tau_{xz}, e_{xz})$ is decreasing in τ_{xz} whenever $e_{xz} \leq \sqrt{\tau_{xz}}$.

3. $e^*_{yz}\left(\tau_{xz}, \sqrt{\tau_{xz}}\right) = \sqrt{\tau_{yz}}$, and $e^*_{yz}(\tau_{xz}, e_{xz}) \leq \sqrt{\tau_{yz}}$ whenever $e_{xz} \leq \sqrt{\tau_{xz}}$.

Property follows 1 by implicitly differentiating the equality $\frac{g(e_{xz} - 2\sqrt{\tau_{xz}})}{g(e_{xz})} = \frac{g(e^*_{yz}(\tau_{xz}, e_{xz}) - 2\sqrt{\tau_{yz}})}{g(e^*_{yz}(\tau_{xz}, e_{xz}))}$ and MLRP. Property 2 follows from differentiating the same equality, MLRP, and part 2 of Lemma 8. Property 3 follows from symmetry of g and Property 1. We have

$$\rho(y; x|z) = \int_{e_{xz}=-\infty}^{\sqrt{\tau_{xz}}} \int_{e_{yz}=-\infty}^{\infty} \mathbb{1}\left\{E[v_y|s] - E[v_x|s] \geq 0\right\} g(e_{xz}) g(e_{yz}) \, de_{yz} de_{xz}$$

$$+ \int_{e_{xz}=\sqrt{\tau_{xz}}}^{\infty} \int_{e_{yz}=-\infty}^{\infty} \mathbb{1}\left\{E[v_y|s] - E[v_x|s] \geq 0\right\} g(e_{xz}) g(e_{yz}) \, de_{yz} de_{xz}$$

Note that

$$\int_{e_{xz}=\sqrt{\tau_{xz}}}^{\infty} \int_{e_{yz}=-\infty}^{\infty} \mathbb{1}\left\{E[v_y|s] - E[v_x|s] \geq 0\right\} g(e_{xz}) g(e_{yz}) \, de_{yz} de_{xz}$$

$$= \int_{e_{xz}=\sqrt{\tau_{xz}}}^{\infty} \int_{e_{yz}=-\infty}^{\infty} \mathbb{1}\left\{g(e_{xz} - 2\sqrt{\tau_{xz}}) g(e_{yz}) - g(e_{xz}) g(e_{yz} - 2\sqrt{\tau_{yz}}) \geq 0\right\} g(e_{xz}) g(e_{yz}) \, de_{yz} de_{xz}$$

$$= \int_{e'_{xz}=-\infty}^{\sqrt{\tau_{xz}}} \int_{e'_{yz}=-\infty}^{\infty} \mathbb{1}\left\{g(e'_{xz}) g(e'_{yz} - 2\sqrt{\tau_{yz}}) - g(e'_{xz} - 2\sqrt{\tau_{xz}}) g(e'_{yz}) \geq 0\right\} g(e'_{xz} - 2\sqrt{\tau_{xz}}) g(e'_{yz} - 2\sqrt{\tau_{yz}}) \, de'_{yz} de'_{xz}$$

$$= \int_{e'_{xz}=-\infty}^{\sqrt{\tau_{xz}}} \int_{e'_{yz}=-\infty}^{\infty} \mathbb{1}\left\{E[v_y|s] - E[v_x|s] \leq 0\right\} g(e'_{xz} - 2\sqrt{\tau_{xz}}) g(e'_{yz} - 2\sqrt{\tau_{yz}}) \, de'_{yz} de'_{xz}$$

where the third line uses the change of variables $e'_{xz} = 2\sqrt{\tau_{xz}} - e_{xz}$, $e'_{yz} = 2\sqrt{\tau_{yz}} - e_{yz}$. This implies that

$$\rho(y; x|z) = \int_{e_{xz}=-\infty}^{\sqrt{\tau_{xz}}} \int_{e_{yz}=e^*_{yz}(\tau_{xz}, e_{xz})}^{\infty} g(e_{xz}) g(e_{yz}) \, de_{yz} de_{xz}$$

$$+ \int_{e'_{xz}=-\infty}^{\sqrt{\tau_{xz}}} \int_{e_{yz}=-\infty}^{e^*_{yz}(\tau_{xz}, e_{xz})} g(e_{xz} - 2\sqrt{\tau_{xz}}) g(e_{yz} - 2\sqrt{\tau_{yz}}) \, de_{yz} de_{xz}$$

$$= \int_{e_{xz}=-\infty}^{\sqrt{\tau_{xz}}} \int_{e_{yz}=e^*_{yz}(\tau_{xz}, e_{xz})}^{\infty} g(e_{xz}) g(e_{yz}) \, de_{yz} de_{xz}$$

$$+ \int_{e_{xz}=-\infty}^{-\sqrt{\tau_{xz}}} \int_{e_{yz}=-\infty}^{e^*_{yz}(\tau_{xz}, e_{xz}+2\sqrt{\tau_{xz}})} g(e_{xz}) g(e_{yz} - 2\sqrt{\tau_{yz}}) \, de_{yz} de_{xz}$$

68

and so

$$\frac{\partial}{\partial \tau_{xz}} \rho(y;x|z)$$

$$= \frac{1}{2\sqrt{\tau_{xz}}} \left[\int_{e_{yz}=e_{yz}^*(\tau_{xz},\sqrt{\tau_{xz}})}^{\infty} g\left(\sqrt{\tau_{xz}}\right) g(e_{yz}) de_{yz} - \int_{e_{yz}=-\infty}^{e_{yz}^*(\tau_{xz},\sqrt{\tau_{xz}})} g\left(-\sqrt{\tau_{xz}}\right) g(e_{yz}-2\sqrt{\tau_{yz}}) de_{yz} \right]$$

$$+ \int_{e_{xz}=-\infty}^{\sqrt{\tau_{xz}}} -\frac{\partial}{\partial \tau_{xz}} e_{yz}^*(\tau_{xz},e_{xz}) g(e_{xz}) g(e_{yz}^*(\tau_{xz},e_{xz})) de_{xz}$$

$$+ \int_{e_{xz}=-\infty}^{-\sqrt{\tau_{xz}}} \left[\frac{\partial}{\partial \tau_{xz}} e_{yz}^*(\tau_{xz},e_{xz}+2\sqrt{\tau_{xz}}) + \frac{1}{\sqrt{\tau_{xz}}} \frac{\partial}{\partial e_{xz}} e_{yz}^*(\tau_{xz},e_{xz}+2\sqrt{\tau_{xz}}) \right] g(e_{xz}) g(e_{yz}^*(\tau_{xz},e_{xz}+2\sqrt{\tau_{xz}})-2\sqrt{\tau_{yz}}) de_{xz}$$

$$= \frac{g(\sqrt{\tau_{xz}})}{2\sqrt{\tau_{xz}}} \left[G\left(-\sqrt{\tau_{yz}}\right) - G\left(e_{yz}^*(\tau_{xz},\sqrt{\tau_{xz}}) - 2\sqrt{\tau_{yz}}\right) \right]$$

$$+ \int_{e_{xz}=-\infty}^{\sqrt{\tau_{xz}}} -\frac{\partial}{\partial \tau_{xz}} e_{yz}^*(\tau_{xz},e_{xz}) \left[g(e_{xz}) g(e_{yz}^*(\tau_{xz},e_{xz})) - g(e_{xz}-2\sqrt{\tau_{xz}}) g(e_{yz}^*(\tau_{xz},e_{xz})-2\sqrt{\tau_{yz}}) \right] de_{xz}$$

$$+ \int_{e_{xz}=-\infty}^{-\sqrt{\tau_{xz}}} \frac{1}{\sqrt{\tau_{xz}}} \frac{\partial}{\partial e_{xz}} e_{yz}^*(\tau_{xz},e_{xz}) g(e_{xz}) g(e_{yz}^*(\tau_{xz},e_{xz}+2\sqrt{\tau_{xz}})-2\sqrt{\tau_{yz}}) de_{xz}$$

The first term is equal to 0 since $e^*(\tau_{xz},\sqrt{\tau_{xz}}) = \sqrt{\tau_{yx}}$. To see that the second term is non-negative, note that on the domain of integration, $\frac{\partial}{\partial \tau_{xz}} e_{yz}^*(\tau_{xz},e_{xz}) \leq 0$ (Property 2), and $e_{yz}^*(\tau_{xz},e_{xz}) \leq \sqrt{\tau_{yz}}$ (Property 3) and so applying part 3) of Lemma 8, $g(e_{yz}^*(\tau_{xz},e_{xz})) \geq g(e_{yz}^*(\tau_{xz},e_{xz})-2\sqrt{\tau_{yz}})$ and $g(e_{xz}) > g(e_{xz}-2\sqrt{\tau_{xz}})$. To see that the third term is strictly positive, note that $\frac{\partial}{\partial e_{xz}} e_{yz}^*(\tau_{xz},e_{xz}) > 0$ (Property 1). We therefore have $\frac{\partial}{\partial \tau_{xz}} \rho(y,x|\{z\}) > 0$. A symmetric argument shows that $\frac{\partial}{\partial \tau_{yz}} \rho(y,x|\{z\}) < 0$. □

Proof of Proposition 2

Suppose $v_x, v_y > v_z$, and $\tau_{yz} > \tau_{xz}$. Lemma 11 implies that if $\tau_{xy} = 0$, $\rho(y,z|\{z\}) > 1/2$. The desired result then follows from the fact that $\rho(y,z|\{z\})$ is continuous in τ_{xy}.

□

Proof of Proposition 3

Let π_k denote the ordering over $x, z^1, ..., z^n$ in which x is ranked kth and the z^j are ordered correctly, and let $p_k(s)$ denote the DM's posterior belief over π_k given signal s, where $p(s) =$

$(p_1(s), ..., p_{n+1}(s))$. Note that

$$E[v_x|s] = \sum_{k=1}^{n+1} V_{(k)}^N p_k(s)$$

$$E[v_j|s] = \left(\sum_{k=1}^{j} p_k(s) \right) V_{(j+1)}^N + \left(\sum_{k=j+1}^{n+1} p_k(s) \right) V_{(j)}^N \quad \forall j = 1, ..., n$$

where $V_{(k)}^N$ is the expectation of the kth order statistic from $N = n+1$ draws over the DM's prior of Q.

To show (i), consider the case where $\tau = 0$. We have that with probability 1, $p_k(s) = 1/n+1$ for all $k \in \{1, ..., n+1\}$. Let μ denote the expectation of Q. By symmetry of Q, we have $V_{(k)}^N = 2\mu - V_{(N+1-k)}^N$ for all $k = 1, ..., N$, and so $E[v_x|s] = \mu$ with probability 1.

First consider the case where n is odd, and let $j^* = \frac{n+1}{2}$. We have $E[v_{j^*}|s] = \frac{1}{2}V_{j^*}^N + \frac{1}{2}V_{j^*+1}^N = \mu$ with probability 1, and so $E[v_x|s] = E[v_{j^*}|s]$ and $E[v_x|s] \neq E[v_k|s]$ for any $k \neq j^*$ with probability 1. This implies that $\mathbb{P}(R(x,Z) = j^*) = \mathbb{P}(R(x,Z) = j^*+1) = 1/2$, and so $E[R(x,Z)] = \frac{n+2}{2}$ as desired.

Now consider the case where n is even. Let $j^* = n/2$, $k^* = n/2 + 1$. Since $V_{(k)}^N = 2\mu - V_{(N+1-k)}^N$, we have $V_{(j^*)}^N > V_{(j^*+1)}^N = \mu = V_{(k^*)}^N > V_{(k^*+1)}^N$. This implies that with probability 1, $E[v_{j^*}|s] = \frac{n/2}{n+1}V_{(j^*)+1}^N + \frac{n/2+1}{n+1}V_{(j^*)}^n > \mu$, and $E[v_{k^*}|s] = \frac{n/2+1}{n+1}V_{(k^*)+1}^N + \frac{n/2}{n+1}V_{(k^*)}^n < \mu$, which in turn implies that $E[v_{k^*}|s] < E[v_x|s] < E[v_{j^*}|s]$, and so we have $R(x,Z) = k^* = \frac{n+2}{2}$ with probability 1. This implies that $E[R(x,Z)] = \frac{n+2}{2}$.

To show (2), Let $R(s)$ denote the DM's switching point given the signal s: that is, $R(s) = R$ if $E[v_x|s] > E[v_k|s]$ for all $k \geq R$ and $E[v_x|s] < E[v_k|s]$ for all $k < R$. Note that $R(s)$ is well defined for any $\tau > 0$ since ties in posterior expected values occur with probability 0 if $\tau > 0$. Note that there exists $\epsilon > 0$ such that whenever $p_k(s) > 1 - \epsilon$, $R(s) = k$. Since $p_{R^*(x,Z)}(s) \to_p 1$ as $\tau \to \infty$, $R(s) \to_p R^*(x,Z)$ as $\tau \to \infty$.

$\square$

C.3 Other Results

Proof of Proposition 1

Note that since H is strictly increasing,

$$\max_{g \in \Gamma(x,y)} \tau_{xy}^{L1}(g) = \max_{g \in \Gamma(x,y)} H\left(\frac{|EU(x) - EU(y)|}{\sum_{w_x, w_y} |g(w_x, w_y)(u(w_x) - u(w_y))|}\right)$$

$$= H\left(\frac{|EU(x) - EU(y)|}{\min_{g \in \Gamma(x,y)} \sum_{w_x, w_y} |g(w_x, w_y)(u(w_x) - u(w_y))|}\right)$$

Let $\tilde{x}$ and $\tilde{y}$ denote the utility-valued lotteries induced by x and y, defined by the quantile functions defined by $F_{\tilde{x}}^{-1}(q) = u(F_x^{-1}(q))$ and $F_{\tilde{y}}^{-1}(q) = u(F_y^{-1}(q))$ for all $q \in [0,1]$. Note that

$$\min_{g \in \Gamma(x,y)} \sum_{w_x, w_y} |g(w_x, w_y)(u(w_x) - u(w_y))| = \min_{g \in \Gamma(\tilde{x}, \tilde{y})} \sum_{w_x, w_y} g(w_x, w_y)|(w_x - w_y)|$$

$$= \int_{-\infty}^{\infty} |F_{\tilde{x}}(w) - F_{\tilde{y}}(w)| \, dw$$

$$= \int_0^1 |F_{\tilde{x}}^{-1}(q) - F_{\tilde{y}}^{-1}(q)| \, dq$$

$$= d_{CDF}(x, y)$$

Where the second equality follows from Vallender (1974), since $\min_{g \in \Gamma(\tilde{x}, \tilde{y})} \sum_{w_x, w_y} |g(w_x, w_y)(w_x - w_y)|$ is the 1-Wassertein metric between the distributions $F_{\tilde{x}}$ and $F_{\tilde{y}}$, the third equality follows from a change of variables, and the final equality follows from the definition of $\tilde{x}, \tilde{y}$. □

Proof of Proposition 4

Suppose that ρ has additively separable L_1 complexity representations $((u_i)_{i=1}^n, G)$ and $((u_i')_{i=1}^n, G')$. Let $\succeq$ denote the stochastic order on X induced by ρ. Since G and G' are strictly increasing and symmetric around 0, we have for all $x, y \in X$

$$x \succeq y \iff \sum_k u_k(x_k) \geq \sum_k u_k(y_k) \iff \sum_k u_k'(x_k) \geq \sum_k u_k'(y_k)$$

and U, U' both represent $\succeq$, where $U(x) = \sum_k u_k(x_k)$ and $U'(x) = \sum_k u'_k(x_k)$. Debreu (1983) then implies that there exists $C > 0$, $b_k \in \mathbb{R}$ such that $u'_k = Cu_k + b_k$ for all k. This implies that for all $x, y \in X$,

$$G\left(\frac{\sum_k(u_k(x_k) - u_k(y_k))}{\sum_k |u_k(x_k) - u_k(y_k)|}\right) = G'\left(\frac{\sum_k(u_k(x_k) - u_k(y_k))}{\sum_k |u_k(x_k) - u_k(y_k)|}\right)$$

By assumption, there exist two non-null indices; without loss, we assume indices 1 and 2 are non-null. Since u_1, u_2 are continuous and X_1 and X_2 are connected, $u_1(X_1)$ and $u_2(X_2)$ are intervals in $\mathbb{R}^n$. Since we have shown that the u_k are unique up to affine transformations, we can without loss assume that for all $\mu \in [0,1]$, there exist $x_1^\mu \in X_1$ and $y_1^\mu \in X_2$ such that $u_1(x_1^\mu) = u_2(x_2^\mu) = \mu$.

Fix some $\overline{x} \in X$. For any $\alpha, \gamma \in [0,1]$, note that for $x, y \in X$ with

$$x_k = \begin{cases} x_1^\alpha & k = 1 \\ x_2^0 & k = 2 \\ \overline{x}_k & \text{otherwise} \end{cases} \qquad y_k = \begin{cases} x_1^0 & k = 1 \\ x_2^\gamma & k = 2 \\ \overline{x}_k & \text{otherwise} \end{cases}$$

we have

$$\rho(x, y) = G\left(\frac{\alpha - \gamma}{\alpha + \gamma}\right) = G'\left(\frac{\alpha - \gamma}{\alpha + \gamma}\right)$$

Since for any $r \in [-1, 1]$ there exists $\alpha, \gamma \in [0, 1]$ such that $\frac{\alpha - \gamma}{\alpha + \gamma} = r$, we must have $G' = G$.

Proof of Proposition 5

Note that since H is strictly increasing,

$$\max_{b \in B(x,y)} \tau_{xy}^{L1}(b) = \max_{b \in B(x,y)} H\left(\frac{|DU(x) - DU(y)|}{\sum_{t_x, t_y} |b(t_x, t_y)(d(t_x) - d(t_y))|}\right)$$

$$= H\left(\frac{|DU(x) - DU(y)|}{\min_{b \in B(x,y)} \sum_{t_x, t_y} |b(t_x, t_y)(d(t_x) - d(t_y))|}\right)$$

All that remains is to show that for $d_{L1}^b(x, y) \equiv \sum_{t_x, t_y} |b(t_x, t_y)d(t_x) - d(t_y)|$, we have $\min_{b \in B(x,y)} d_{L1}^b(x, y) = d_{CPF}(x, y)$.

Without loss, normalize $d(0) = 1$, and fix any x, y. Let $\overline{w} = \sum_t m_x(t) + \sum_t m_y(t)$ de-

note the total payoff delivered by both x and y. Let $\overline{B}(x,y)$ contain all $b \in B(x,y)$ satisfying $b(t_x,t_y) > 0$ for all t_x,t_y. Note that this implies that for all $b \in \overline{B}(x,y)$, we have $\sum_{t_x,t_y} b(t_x,t_y) \leq \overline{w}$. Since x and y have positive payouts, we have

$$\max_{b \in B_{x,y}} d^b_{L1}(x,y) = \max_{b \in \overline{B}_{x,y}} d^b_{L1}(x,y)$$

We will now show that $\max_{b \in \overline{B}_{x,y}} d^b_{L1}(X,Y) = d_{CPP}(x,y)$. For all $b \in \overline{B}(X,Y)$, consider a joint density $\tilde{b}$ over $[0,1]^2$ with mass function satisfying

$$\tilde{b}(w_x,w_y) = \begin{cases} b(d^{-1}(w_x),d^{-1}(w_y)/\overline{w} & w_x \neq 0 \text{ or } w_y \neq 0 \\ 1 - \sum_{\{(t_x,t_y):\neg(t_x=\infty,t_y=\infty)\}} b(t_x,t_y)/\overline{w} & w_x = w_y = 0 \end{cases}$$

Note that $\tilde{b}$ is well-defined since $b(t_x,t_y) > 0$ for all t_x,t_y and $\sum_{t_x,t_y} b(t_x,t_y)/\overline{w} \leq 1$ by construction.

Let $\tilde{b}_x$ and $\tilde{b}_y$ denote the marginal distributions of $\tilde{b}$. Note that for all $t \in [0,\infty)$, we have

$$\begin{aligned} \tilde{b}_x(d(t)) &= \sum_{w_y} \tilde{b}(d(t),w_y) \\ &= \sum_{t_y} \tilde{b}(d(t),d(t_y))/\overline{w} \\ &= \sum_{t_y} b(t,t_y)/\overline{w} \\ &= m_x(t)/\overline{w} \end{aligned}$$

where the third equality follows from the fact that $\sum_{t_y} b(t,t_y) = m_x(t)$ for all $t \in [0,\infty)$, and so

$$\tilde{b}_x(w) = h_x(w) \equiv \begin{cases} m_x(d^{-1}(w))/\overline{w} & w \in (0,1] \\ 1 - \sum_t m_x(t)/\overline{w} & w \in 0 \end{cases}$$

A similar argument implies that

$$\tilde{b}_y(w) = h_y(w) \equiv \begin{cases} m_y(d^{-1}(w))/\overline{w} & w \in (0,1] \\ 1 - \sum_t m_y(t)/\overline{w} & w \in 0 \end{cases}$$

73

Let $\tilde{B}(x,y)$ denote the set of joint densities $g(w_x, w_y)$ over $[0,1]^2$ with marginals given by $g_x = h_x$ and $g_y = h_y$. The above implies that for all $b \in \overline{B}(x,y)$, $\tilde{b} \in \tilde{B}(x,y)$. We will now show that for all $g \in \tilde{B}(x,y)$, there exists $b \in \overline{B}(x,y)$ such that $\tilde{b} = g$.

Fix any $g \in \tilde{B}(x,y)$, and define $b : \mathbb{R}_+ \cup \{+\infty\} \times \mathbb{R}_+ \cup \{+\infty\} \to \mathbb{R}$ by

$$b(d^{-1}(w_x), d^{-1}(w_y)) = \begin{cases} g(w_x, w_y) \cdot \overline{w} & w_x \neq 0 \text{ or } w_y \neq 0 \\ 0 & w_x = w_y = 0 \end{cases}$$

for all $w_x, w_y \in [0,1]^2$. By construction, $\sum_{t_x, t_y} b(t_x, t_y) \leq \overline{w}$ and $b(t_x, t_y) > 0$. Furthermore, for all $t \in [0,\infty)$ we have

$$\begin{aligned}
\sum_{t_y} b(t, t_y) &= \sum_{w_y} b(t, d^{-1}(w_y)) \\
&= \sum_{w_y} g(d(t), w_y) \cdot \overline{w} \\
&= h_x(d(t)) \cdot \overline{w} \\
&= m_x(t)
\end{aligned}$$

where the third equality follows from the fact that $g_x = h_x$ and the last equality follows from the definition of h_x. We similarly have $\sum_{t_x} b(t_x, t) = my(t)$ for all $t \in [0,\infty)$, and so $b \in \overline{B}(x,y)$. Note that by construction, $\tilde{b} = g$ as desired. Now since

$$\begin{aligned}
d^b_{L1}(x,y) &= \sum_{t_x, t_y} b(t_x, t_y)|d(t_x) - d(t_y)| \\
&= \overline{w} \sum_{w_x, w_y} \tilde{b}(w_x, w_y)|w_x - w_y|
\end{aligned}$$

the fact that for any $b \in \overline{B}(x,y)$, $\tilde{b} \in \tilde{B}(x,y)$ and that for any $g \in \tilde{B}(x,y)$, there exists $b \in \overline{B}(x,y)$ s.t. $\tilde{b} = g$ implies that

$$\begin{aligned}
\min_{b \in \overline{B}(x,y)} d^b_{L1}(x,y) &= \min_{g \in \tilde{B}(x,y)} \overline{w} \sum_{w_x, w_y} g(w_x, w_y)|w_x - w_y| \\
&= \overline{w} \int_0^1 |H_x(w) - H_y(w)|\, dw
\end{aligned}$$

where the second line follows from Vallender (1974), for H_x and H_y the CDFs of h_x, h_y. Enumerate the elements of T_{xy} by $0 = t_0, t_1, ..., t_n = \infty$ and let $w_k = d(t_k)$ for all $k =$

$0, 1, \ldots, n$. Note that for all $k = 1, \ldots, n$,

$$H_x(w_k) = \sum_{j=k}^{n-1} m_x(d^{-1}(w_j))/\overline{w} + 1 - \sum_{j=1}^{n-1} m_x(t_j)/\overline{w}$$

$$= 1 - \sum_{j=1}^{k-1} m_x(t_j)/\overline{w}$$

$$= 1 - M_x(t_{k-1})/\overline{w}$$

By a similar argument for H_y, we have

$$H_x(w_k) = \begin{cases} 1 - M_x(t_{k-1})/\overline{w} & k \geq 1 \\ 1 & k = 0 \end{cases} \qquad H_y(w_k) = \begin{cases} 1 - M_y(t_{k-1})/\overline{w} & k \geq 1 \\ 1 & k = 0 \end{cases}$$

We therefore have

$$\min_{b \in \overline{B}(x,y)} d_{L_1}^b(x, y) = \overline{w} \sum_{k=1}^{n} |H_x(w_k) - H_y(w_k)|(w_{k-1} - w_k)$$

$$= \sum_{k=1}^{n} |M_x(t_{k-1}) - M_y(t_{k-1})|(d(t_{k-1}) - d(t_k))$$

$$= d_{CPF}(x, y)$$

as desired.

$\square$

D   Appendix: Experiments

Here we provide experimental instructions, comprehension checks, and sample choice interface for our multi-attribute and intertemporal choice experiments.

D.1 Multi-Attribute Choice

Instructions 1/2

Please read these instructions carefully. There will be comprehension checks. If you fail these checks, you will be excluded from the study and you will not receive the completion payment.

In this study, you will make multiple decisions.

Your payment will consist of two components:

- Completion fee:
  If you pass all our **comprehension checks and complete the study**, you will receive a **completion fee of $5**.

- Additional bonus:
  In addition to the completion fee, you will have a chance to **earn a bonus based on one of your decisions**. You will face 50 decision screens over the course of this study. One of the decisions screens will be selected at random by the computer, and the option you selected on that screen will determine your bonus. **The average bonus is worth $6.50**. After your bonus is determined, the computer will run a lottery to determine if your bonus will actually be paid out to you. Your bonus will be paid out to you with probability 1/2.

Instructions 2/2

Choice task: which phone plan is a better deal?

On each decision screen, you will be presented with two cell-phone plans. Your task is to help **Amy**, a fictional customer, choose the lowest-cost plan. For the main part of the study, phone plans will consist of three components:

- Upfront cost of the device (charged annually)
- Recurring fee (paid in monthly installments)
- Data usage fee (charged per GB used)

The data usage fee is priced "per GB," and **Amy always uses 6 GB of data per month (72 GB annually)**. So, for a plan with a data usage fee of $1.00/GB, Amy would have to spend $6.00 per month on data, which amounts to $72.00 annually. Note: each plan offers the exact same services and devices; these plans *only* differ in their costs.

For the main part of the study, Amy's **annual phone budget is $700**. Your goal is to **guess which plan will leave Amy with the most money left over at the end of the year**. On each decision screen, you will be asked to make **two decisions**:

Step 1: Guess which phone plan has lower annual cost

- We will ask you to guess which plan will cost Amy less. You need to select exactly one plan.
- If this decision is randomly chosen for payment, your bonus will be 1 month's worth of Amy's total savings. This is equal to Amy's annual budget minus the cost of your chosen plan, divided by 12.
- This means that **to maximize your bonus, you should select the plan that you think will cost Amy the least over the year**.

Step 2: Indicate your certainty about your guess

- You may be uncertain over which plan actually has lower cost. Therefore, we will ask you to indicate how certain you are (in percent) that you've actually selected the lower-cost plan.
  - **For example, if you think it is 70% likely that you chose the lower-cost plan, you should set the slider to 70%.**
  - If you are certain that you chose the lower-cost plan, you should set the slider to 100%.

Example screen:

Factoring Amy's data usage, Plan A will cost her $644 over the year, whereas Plan B will cost $599, so Plan B is the lower cost plan.

Here is how your bonus would be determined in this example:
- If you selected Plan A, Amy would save $700 - $644 = $56, so your bonus would be $56 / 12 = $4.67.
- If you selected Plan B, Amy would save $700 - $599 = $101, so your bonus would be $101 / 12 = $8.42.

After your bonus is determined, the computer will randomly determine whether or not it will be paid out to you. You will actually receive your bonus 1/2 of the time.

Once you click the next button, the comprehension check questions will start!

Comprehension check

To verify your understanding of the instructions, please answer the comprehension questions below. If you get one or more of them wrong twice in a row, you will not be allowed to participate in the study and earn a completion payment. In each question, exactly one response option is correct.

You can review the instructions here .

1. To maximize your bonus, what should you select on each decision screen?

I should try to select the phone plan bundle that I think would be the best deal for me personally.

I should try to select the phone plan bundle that I think would be the best deal for most cell-phone users.

I should try to select the phone plan bundle that will be best for Amy specifically.

2. How should you determine which bundle is best for Amy?

The devices and services offered in each pair of bundles are identical, so I should try to select the bundle that will cost Amy the least given her data usage.

I should usually select the bundle with a more expensive device, because that means Amy will get a nicer phone.

I should always select a plan with a low per-GB data fee in case Amy's data usage increases.

3. Under the plan below, how much in **usage fees** would Amy pay **over the year**?

Device Cost:	**$200.00**	**per annum**
Recurring Fee:	**$25.00**	**per installment**
Usage Fee:	**$1.00**	**per GB**

$1.00

$6.00

$12.00

$72.00

4. Suppose you chose plan A on a decision screen. Which of the following statements is correct?

If I think it is 70% likely that plan A has the lowest cost, then I should set the certainty slider to 70%.

If I think it is 70% likely that plan A has the lowest cost, then I should set the certainty slider to 100%.

I should always set the certainty slider somewhere in the middle, even if I'm certain which plan has the lowest cost.

I should always set the certainty slider to 100% even if I'm not certain which plan has the lowest cost.

Disclaimer

It is up to you how you wish to work on the tasks, but **we would prefer if you did not use a calculator** to help make your decisions.

You will need to complete **50 decision tasks** in total. You may take as much time for each task as you'd like, but please remember that the study was advertised for **30 minutes** and you will only be paid on that basis.

If you find that you don't have much time, you may look at the plans and make an informed guess about which one is lower cost. Again, it is up to you to how you wish to work on the tasks.

Which plan should Amy choose?

You can click _here_ to review the instructions.

Plan A		Plan B	
Device Cost:	**$169.92** per annum	Device Cost:	**$169.92** per annum
Recurring Fee:	**$10.26** per installment	Recurring Fee:	**$18.00** per installment
Usage Fee:	**$3.49** per GB	Usage Fee:	**$3.16** per GB

How certain are you that you selected the plan that would cost Amy the least?

Fully certain I selected
the higher-cost plan

Fully certain I selected
the lower-cost plan

0%	10%	20%	30%	40%	50%	60%	70%	80%	90%	100%

D.2   Intertemporal Choice

Instructions 1/2

Please read these instructions carefully. There will be comprehension checks. If you fail these checks, you will be excluded from the study and you will not receive the completion payment.

In this study, you will make multiple decisions.

Your payment will consist of two components:

- Completion fee:
  If you pass all our **comprehension checks and complete the study**, you will receive a **completion fee of $3.50**.

- Additional bonus:
  In addition to the completion fee, you will have a chance to **earn a bonus based on one of your decisions**. You will face 50 decision screens over the course of this study. With 1/5 chance, you will be selected to win a bonus payment. If this happens, one of the decision screens will be selected at random by the computer, and the option you selected on that screen will determine your **bonus**. The **maximal bonus** you can earn in this study is **$40**.

Instructions 2/2

Choice task: which payment option would you like to receive?

On each decision screen, you will be presented with two payment options. Each option will consist of payment amounts (in dollars), along with dates at which the payments are to be received.

On **each decision screen**, you will be **asked to indicate which payment option you prefer to receive.**

Step 1: Choose the payment option you prefer

- We will ask you to indicate which option you prefer to receive.
- If this decision is selected to determine your bonus, you will receive the payments in the option you chose, at the specified dates.

Step 2: Indicate your certainty about your choice

- You might feel uncertain about which payment option you actually prefer. Therefore, we will ask you to indicate how certain you are (in percent) that you actually prefer the option that you chose.
    - **For example, if you think it is 70% likely that you actually prefer the payment option that you chose, you should set the slider to 70%.**
    - If you are certain that you prefer the payment option you chose, you should set the slider to 100%.

Example screen:

If this decision is selected to determine your bonus:
- If you selected option A, you would receive a payment of $4.00 delivered to your account in 48 days.
- If you selected option B, you would receive a payment of $5.00 delivered to your account in 216 days and an additional payment of $9.00 delivered to your account in 660 days.

If a decision is selected to determine your bonus, the payments in the option you chose will be delivered to your account within 24 hours of the specified dates. When a payment is delivered, we will also send you a reminder through Prolific to cash out the payment.

Once you click the next button, the comprehension check questions will start!

Comprehension check

To verify your understanding of the instructions, please answer the comprehension questions below. If you get one or more of them wrong twice in a row, you will not be allowed to participate in the study and earn a completion payment. In each question, exactly one response option is correct.

You can review the instructions here .

1. How is your bonus determined?

I will make multiple decisions, and every one of them will get paid. Thus, I can strategize across decisions.

I will make multiple decisions. The computer will randomly select one of them, and my potential bonus will depend on my decision in this one question. Thus, there is no point for me in strategizing across decisions.

2. Suppose that you chose the following payment option in one of the decisions.

$5.00 in 216 days
$9.00 in 660 days

Which of the following statements is correct?

If this decision is selected for payment, I will receive $14 within 24 hours.

If this decision is selected for payment, I will receive $14 in total: $5 in 216 days, and $9 in 660 days.

3. Please select the statement that is true.

If I think it is 70% likely that I actually prefer Option A, then I should set the slider to 100%.

If I think it is 70% likely that I actually prefer Option A, then I should set the certainty slider to 70%.

4. Which of the following statements is correct?

My bonus will be based completely on which option I choose in Step 1, regardless of how much uncertainty I express in Step 2.

If I indicate that I am uncertain about my choice, then the bonus I receive will be a combination of Options A and B.

Which option do you choose?
Please select one.

Option A

$0.50 in 24 days
$19.50 in 360 days

Option B

$14.00 in 144 days
$3.50 in 360 days

E   Appendix: Structural Estimations

We estimate several standard models of value in multi-attribute objects, intertemporal pay-offs, and lotteries, assuming logit choice probabilities:

$$\rho(x, y) = \text{sgm}_\eta(V(x) - V(y))$$

where $\text{sgm}_\eta(t) = 1/(1 + \exp(-\eta t))$ is the sigmoid function for $\eta \geq 0$. For each of these standard models, we jointly estimate a parameterized V function and the logit noise parameter η. We additionally estimate our parameterized model of similarity-based complexity from section 2.5,

$$\rho(x,y) = G\left(\frac{U(x) - U(y)}{d(x,y)}\right),$$

$$G(r) = \begin{cases} (1-\kappa) - (0.5-\kappa)\dfrac{(1-r)^\gamma}{(r^\psi + (1-r)^\psi)^{1/\psi}} & r \geq 0 \\[3mm] \kappa + (0.5-\kappa)\dfrac{(1+r)^\gamma}{(r^\psi + (1-r)^\psi)^{1/\psi}} & r < 0 \end{cases}$$

for $\kappa \in [0, 0.5], \gamma, \psi > 0$. Unless stated otherwise, we will use the 2-parameter functional form of G in which we fix $\psi = 1$. In each domain, we jointly estimate the parameterized ratio and the G-function parameters κ and γ (and ψ, if applicable). Below we give the equations for each model estimated in the paper.

E.1 Multi-attribute Choice

In the following structural equations, we normalize utility weights β_k to be equal to 1: that is, the true value of option x is given by $U(x) = \sum_k x_k$.

Salience. We use the continuous salience-weighting model described in Appendix C of Bordalo et al. (2013), where

$$\rho(x,y) = \text{sgm}_\eta(V_{BGS}(x|\{x,y\}) - V_{BGS}(y|\{x,y\}))$$
$$V_{BGS}(x|\{x,y\}) \equiv \sum_k x_k \left(1 + \frac{|x_k - (x_k + y_k)/2|}{|x_k| + |(x_k + y_k)/2|}\right)^{1-\delta}$$

where $\delta \leq 1$. This model is parameterized by (η, δ).

Focusing. We use the power function parameterization described in Kőszegi and Szeidl (2013), where

$$\rho(x,y) = \text{sgm}_\eta(V_{KS}(x|\{x,y\}) - V_{KS}(y|\{x,y\}))$$
$$V_{KS}(x|\{x,y\}) = \sum_k x_k |x_k - y_k|^\theta$$

where $\theta \geq 0$. This model is parameterized by (η, θ).

Relative Thinking. We use the power function parameterization described in Bushong et al.

(2021), where

$$\rho(x,y) = \text{sgm}_\eta(V_{BRS}(x|\{x,y\}) - V_{BRS}(y|\{x,y\}))$$

$$V_{BRS}(x|\{x,y\}) \equiv \sum_k x_k \left[(1-\omega) + \omega \frac{1}{|x_k - y_k| + \xi}\right]$$

where $\rho \in [0,1]$, $\xi > 0$. This model is parameterized by (η, ω, ξ).

L$_1$ Complexity. Choice probabilities in our model is given by

$$\rho(x,y) = G\left(\frac{U(x) - U(y)}{d_{L_1}(x,y)}\right)$$

where d_{L_1} is defined as in Definition 1. We estimate both the 2 and 3 parameter versions of G; our model is parameterized by (κ, γ) for the former and (κ, γ, ψ) for the latter.

E.2   Intertemporal Choice

Exponential Discounting. Choice probabilities are given by

$$\rho(x,y) = sgm_\eta(PV(x) - PV(y))$$

$$PV \equiv \sum_t \delta^t m_x(t)$$

The parameters of the model are given by (η, δ). This model is also used for the estimation of individual-level discount factors used in Figure 10 and Table 5.

Hyperbolic Discounting. We use the hyperbolic discount function proposed in Lowenstein (ADD CITE)

$$\rho(x,y) = sgm_\eta(V_{hb}(x) - V_{hb}(Y))$$

$$V_{hb} \equiv \sum_t (1 + \upsilon t)^{-\zeta/\upsilon} m_x(t)$$

for $\upsilon, \zeta > 0$. The parameters of this model are (ν, υ, ζ).

CPF Complexity. Choice probabilities in our model are given by

$$\rho(x,y) = G\left(\frac{PV(x) - PV(y)}{d_{CPF}(x,y)}\right)$$

where $d_{CPF}(x,y)$ is defined as in Definition 4. Our model is parameterized by (δ, κ, γ).

E.3   Choice Under Risk

Reference-Dependence. The DM has expected utility preferences, where the (two param-eter) Bernoulli utility function allows for separate curvature parameters for positive and negative values.

$$\rho(x,y) = \text{sgm}_\eta(EU_{rd}(x) - EU_{rd}(y))$$
$$EU_{rd}(x) \equiv \sum_w f_x(w)u_{rd}(w)$$
$$u_{rd}(w) \equiv \begin{cases} w^\alpha & w \geq 0 \\ -(-w)^\beta & w < 0 \end{cases}$$

for $\alpha, \beta > 0$. This model is paramaterized by (η, α, β).

Prospect Theory. We also estimate a model where the agent exhibits probability weighting and loss aversion. We use the probability weighting function given by $Gonzalez and Wu$ (1999).

$$\rho(x,y) = \text{sgm}_\eta(U_{pt}(x) - U_{pt}(y))$$
$$U_{pt}(x) \equiv \sum_w \frac{\chi f_x(w)^\nu}{\chi f_x(w)^\nu + (1 - f_x(w))^\nu} u_{pt}(w)$$
$$u_{pt}(w) \equiv \begin{cases} w^\alpha & w \geq 0 \\ -\lambda(-w)^\beta & w < 0 \end{cases}$$

for $\alpha, \beta, \xi, \nu, \lambda > 0$. This model is paramaterized by $(\eta, \alpha, \beta, \xi, \nu, \lambda)$.

Individual-Level Estimates. For the individual-level risk aversion estimates used in Figure 11 and Table 7, we assume agents have a symmetric, one-parameter CRRA utility function.

$$\rho(x, y) = \text{sgm}_\eta(EU_{sym}(x) - EU_{sym}(y))$$

$$EU_{sym}(x) \equiv \sum_w f_x(w) u_{sym}(w)$$

$$u_{sym}(w) \equiv \begin{cases} w^\alpha & w \geq 0 \\ -(-w)^\alpha & w < 0 \end{cases}$$

This model is parameterized by (η, α).

CDF Complexity. We estimate two versions of our model: one that assumes risk neutrality, and one that allows for utility curvature. In the risk neutral model, choice probabilities are given by

$$\rho(x, y) = G\left(\frac{EU(x) - EU(y)}{d_{CDF}(x, y)}\right)$$

$EU(x) = \sum_w w f_x(w)$ and d_{CDF} are defined as in Definition 3 with the Bernoulli utility function u given by $u(x) = x$. This model is parameterized by (κ, γ).

In the model that allows for utility curvature, choice probabilities are given by

$$\rho(x, y) = G\left(\frac{EU(x) - EU(y)}{d_{CDF}(x, y)}\right)$$

$EU(x) = \sum_w w f_x(w)$ and d_{CDF} are defined as in Definition 3 with the Bernoulli utility function $u = u_{sym}$. This model is parameterized by (κ, γ, α).