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## ***Developing a GSSHA Model using the Hydrologic Modeling Wizard***

Gridded Surface Subsurface Hydrologic Analysis (GSSHA) is a physically based, distributed parameter, hydrologic model developed by the Engineering Research and Development Center of the Army Corps of Engineers. A detailed user's manual and additional GSSHA tutorials can be found at [www.gsshawiki.com](http://www.gsshawiki.com). In this tutorial we will create a GSSHA model using data for Park City, UT and the Hydrologic Modeling Wizard.


Raw data for the Park City watershed can be found at *C:\Program Files\WMS82\tutorial\spatial\ParkCity\*

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### **2.1 Watershed Delineation using the Hydrologic Modeling Wizard**

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#### **2.1.1 Project Filename**

1. Close all instance of WMS
2. Open WMS
3. Click on the *Hydrologic Modeling Wizard* button at the bottom of the WMS window 

The Hydrologic Modeling Wizard will guide you through the modeling process. You can follow each step from the beginning or jump in and out at any step as needed. All of the WMS menus/tools work while the wizard is open.

4. Click on the *Browse* button to specify the path location and set a file name for the project 
5. Browse to **C:\Program Files\WMS82\tutorial\spatial\WMS\**
6. For the File name enter “*ParkCity.wms*” and click *Save*
7. Click on the *Save* button in the Hydrologic Modeling Wizard
8. Click *Next >* to advance to the next step

### 2.1.2 Define Project Bounds

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1. Under Project coordinate system, select *Define...*
2. Select the *Global Projection* option
3. Click on the *Set Projection* button
4. In the Select Projection dialog set:
  - Projection to *UTM*
  - Datum to *NAD83*
  - Planar Units to *METERS*
  - Zone to *12 (114°W - 108°W – Northern Hemisphere)*
5. Select *OK*
6. Set the Vertical Projection to *NAVD 88 (US)*
7. Set the Vertical Units to *Meters*
8. Select *OK*
9. Click *Next >* to advance to the next step



### 2.1.3 Watershed Data by Reading Files

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1. Click on the ***File | Open*** button 

2. Locate the folder **C:\Program Files\WMS82\tutorial\spatial\RawData\ParkCity\** (all file folders referenced below are relative to this location)
3. In the **\DEM\** file folder open “*ned\_35172081.hdr*”
4. Select *OK* to import the NED GridFloat DEM

WMS reads the projection data that comes with the DEM and converts the DEM coordinates to the project coordinate system specified in section 2.1.2.

5. Click on the **File | Open** button 
6. In the **\Luse\** file folder open “*salt\_lake\_city.shp*”
7. Click on the **File | Open** button 
8. In the **\SSURGO\_Soil\Joinedsoil\** folder open “*SSURGO\_Soil.shp*”
9. Turn off the display of all *GIS Layers* in the Project Explorer

Now you should be able to see the DEM contours behind the modeling wizard in the WMS main window.

10. Click *Next >* to advance to the next step

## **2.1.4 Compute Flow Directions and Accumulations**

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All GSSHA input files require metric units. WMS writes GSSHA input according to the model units rather than the computational units. This means that any of the options for computational units are valid because they are used for display purposes only.


1. Set the computational units for sub-basin areas to *Square Miles*
2. Set the computational units for distances to *Feet*
3. Select *Compute TOPAZ*

TOPAZ uses the DEM data to compute flow directions and accumulations, which are used to infer the stream locations.

4. Click *Close* when TOPAZ terminates
5. Set the Min flow accumulation threshold to **0.2** mi<sup>2</sup>
6. Click on the *Apply to Display* button
7. Click *Next >* to advance to the next step

### 2.1.5 Choose Outlet Location

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1. Choose the *Create Outlet Point* tool in the Hydrologic Modeling Wizard 
2. Click on the outlet location in the WMS graphics window using Figure 2-1 as a guide (you can use the middle scroll button of mouse to zoom in or out)

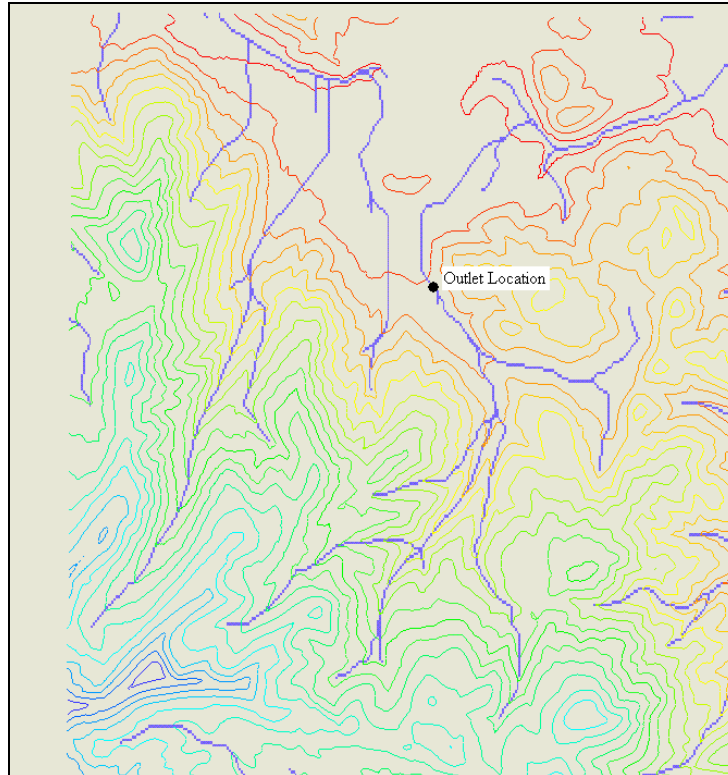


Figure 2-1: DEM Contours and Streams delineated from DEM

3. Click *Next >* to advance to the next step

### 2.1.6 Delineate Watershed

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1. Click on the *Delineate Watershed* button

Your watershed will look somewhat like Figure 2-2

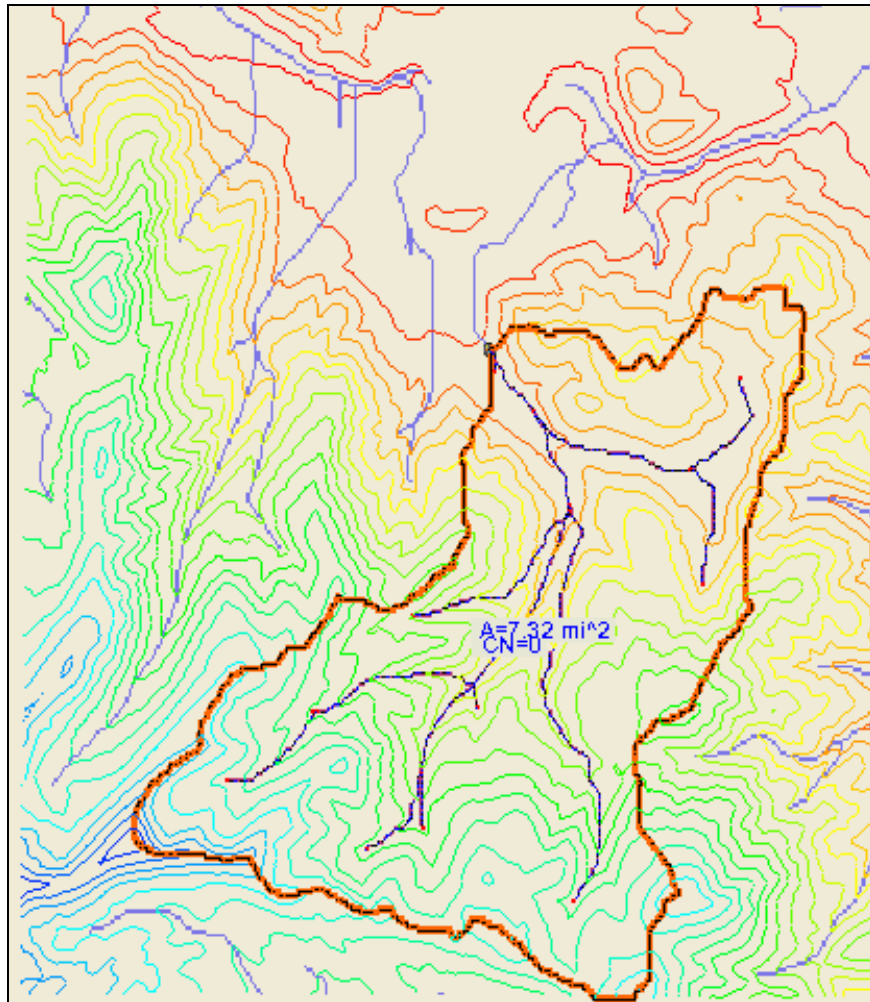



Figure 2-2: Delineated Watershed

2. Save your WMS project by selecting **File** | **Save** in the main WMS window 
3. Click *Next >* to advance to the next step

## 2.2 Select Model

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1. Set the model to be *GSSHA*
2. Click on the *Initialize Model Data* button
3. Click *Next >* to advance to the next step

## 2.3 Define and Smooth Streams

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All the streams defined so far in GSSHA are generic and they do not have any defined shape or geometry. Also, because of anomalies in the DEM elevations, some stream bed elevations will not decrease between upstream and downstream cells when the 2D grid is created. This “stream smoothing” problem creates issues when running a GSSHA simulation. In this step, we will define the channel cross section and roughness properties and we will also check and smooth the channel bottom.

After you define the channel data and smooth streams, WMS assigns the smoothed stream elevations to the 2D grid wherever streams intersect 2D grid cells. This prevents you from having adverse slopes between grid cells on the 2D grid.

### 2.3.1 Define Channel Geometry

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For this example, we will assume that all the stream segments have the same cross section. You may enter different cross sections for individual stream arcs by selecting them and following the same procedure outlined in this section.

1. Select **Display | Display Options** 
2. In the *DEM Data* tab toggle off the options for *Stream* and *Flow Accumulation*
3. Select *OK*
4. Turn off the display of the *DEM (Converted)* in the Project Explorer
5. Choose the *Select feature line branch tool* 
6. Click on stream segment #1 as shown in Figure 2-3 (you may need to use the scroll bar on the mouse to zoom in)
7. Click on the *Set Selected Arc Attributes...* button
8. In the yellow All row of the spreadsheet:
  - Change the Type to *Trapezoidal channel*
  - For Manning’s n enter **0.025**
  - For Depth (m) enter **1.0**
  - For Bottom width (m) enter **3.0**
  - For Side slope (H:V) enter **1.45**

9. Select *OK*

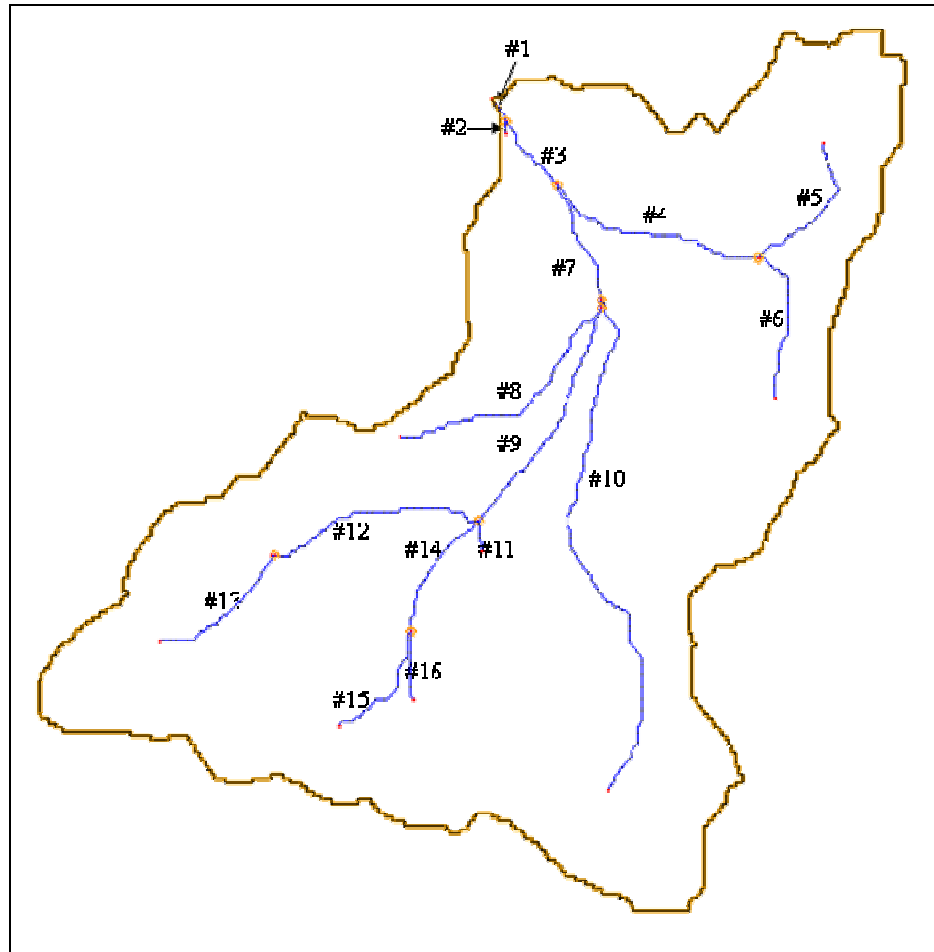


Figure 2-3: GSSHA stream segments

### 2.3.2 Redistribute Vertices


Before smoothing the streams, it is a good idea to redistribute the vertices on the streams because GSSHA requires a constant computational length between vertices along the 1-D streams. Also, we will make the spacing similar to the grid resolution.

1. Click on the *Redistribute Vertices on All Streams...* button
2. For Spacing enter **90.0**
3. Toggle on the option to *Use Cubic Spline*
4. Select *OK*


### 2.3.3 Smooth Stream Thalwegs

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After redistributing vertices, you will proceed to smooth the thalweg elevations of the continuous branches of the channel until all have been smoothed.

1. Select **Display | Display Options** 
2. In the *Map Data* tab toggle on the option for *Adverse Slopes*
3. Select *OK*

Notice that streams with adverse slopes are displayed using the color defined in the display options.

4. Choose the *Select Feature Arc* tool 
5. Select stream arc #1 as shown in Figure 2-3 and while holding down the shift key, select stream arcs #3, #7, #9, #14, and #15

Make sure that the selection of stream arcs is continuous and that it does not contain any branching streams.

6. Click on the *Smooth Selected Stream Segments...* button

In the Smooth GSSHA Streams dialog, shown in Figure 2-4, you will see a profile of the arcs you have selected. Notice that the segment has a general downward trend, but there are some places where the streambed slope is adverse. Even though GSSHA is able to handle adverse slopes, most of the adverse slopes are a result of the elevation data; it is not desirable to include adverse slopes that do not exist naturally in the model. We will mitigate this problem by making slight changes to the vertex and node elevations along the segment.



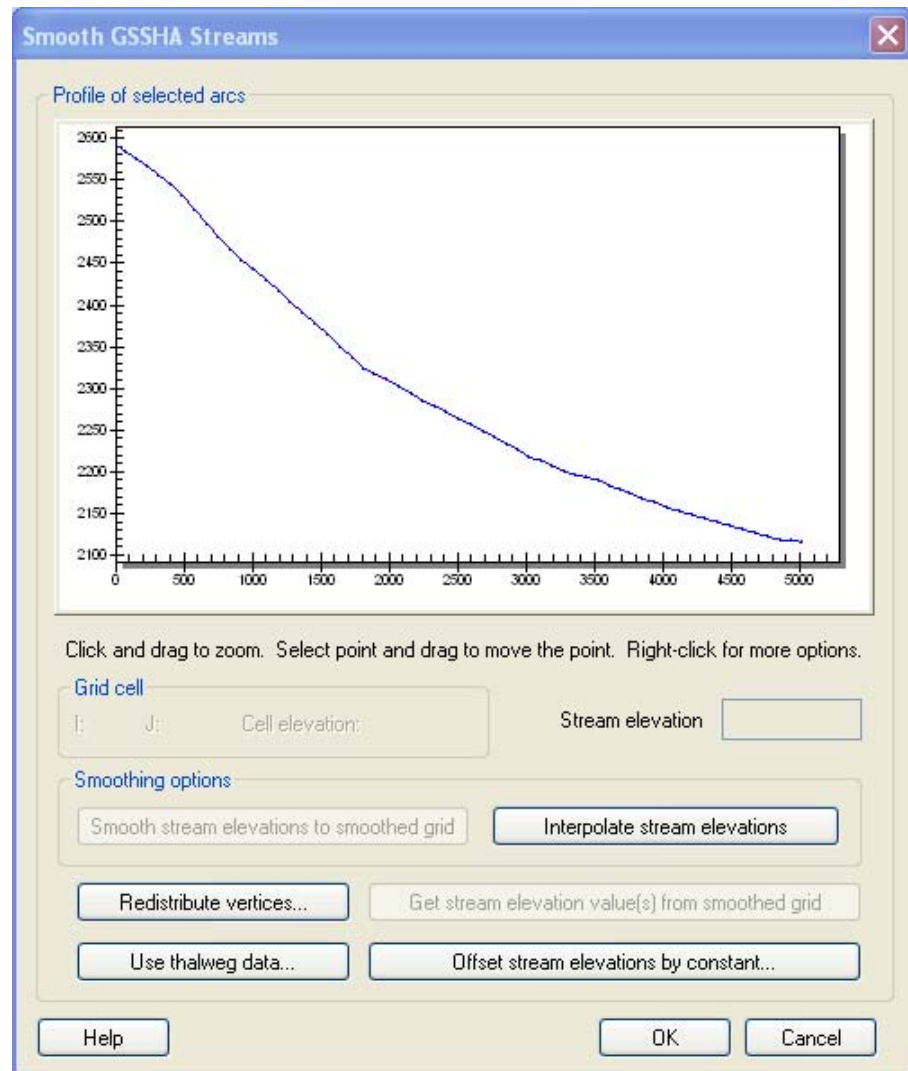


Figure 2-4: GSSHA Stream Editor

7. Click the *Interpolate Stream Elevations* button as many times as needed to generate a smooth stream segment with no uphill flow
8. Select *OK*

If uphill flow cannot be eliminated in this manner, you can edit individual points by selecting a point on the plot (hover directly over the point on the plot and move it up or down), then dragging the point to a new position or editing the Stream elevation value. Be especially careful to make sure the nodes next to the outlet are not adverse. You can zoom into individual points by clicking and dragging a box around section of the plot. It is also possible to pan in any direction by moving the scroll bars along the sides of the plot. Right-clicking on the plot will give you a menu with several choices, including options to output data from the plot, set display options, and frame the plot to its maximum extents.

Once the stream segment you have selected is smooth, select a new stream segment with an adverse slope or combination of segments to smooth. Repeat the smoothing process outlined in steps 4 through 8 until there are no stream segments with an adverse slope. Your streams are now ready for use in the GSSHA model.

9. Click *Next >* to advance to the next step

## 2.4 Create 2D Grid

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Now that you have smoothed your streams, you are ready to create a 2D grid. When you create the grid, WMS assigns the smoothed stream elevations to the 2D grid wherever streams intersect 2D grid cells.

1. Make sure that the *Enter cell size* option is selected
2. For the X-dimension enter a cell size of **90** meters (the Y-dimension is automatically set to the same value as the X-dimension)
3. Click on the *Create 2D Grid* button
4. Select *OK* to interpolate elevations for each grid cell from the background DEM
5. Click *Yes* to delete the existing background DEM
6. Click *Next >* to advance to the next step

## 2.5 Job Control

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1. Set the Starting date to **01/01/2008**
2. Set the Starting time to **12:00:00 PM**
3. Set the Ending date to **01/03/2008**
4. Set the Ending time to **12:00:00 PM**
5. Set the Time interval to **10** sec
6. Click on the *Set Job Control Data* button
7. Click *Next >* to advance to the next step

## 2.6 Define Land Use and Soil Data

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Since you have already read land use and soil shapefiles, you are ready to convert these to feature data in the map module, which will be used to develop hydrologic input parameters.

1. Verify that Define land use shapefile is set to “*salt\_lake\_city.shp*”
2. Make sure that Define soil type shapefile is set to “*SSURGO\_Soil.shp*”
3. Click on the *Create Coverages...* button
4. Select *Next >* in the GIS to Feature Objects Wizard

Notice that WMS automatically set the LUCODE in the shapefile to be mapped to the Land use parameter in WMS.

5. Select *Next >*
6. Select *Finish*
7. Repeat the same mapping process for the soil shapefile

WMS maps HYDGRP to SCS soil type, TEXTURE to Texture, KSAT to Hydraulic conductivity, MOISTURE to Initial moisture, FIELD CAP to Field capacity, and WILTINGPT to Wilting point.

8. Click *Next >* in the Hydrologic Modeling Wizard to advance to the next step

## 2.7 Hydrologic Computations

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### 2.7.1 Create Index Maps

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1. Click on the *Compute Index Mapping Tables...* button
2. For Input coverage (1) choose *Land Use* and set the Coverage attribute to *Id*
3. Enter an Index map name of “Land Use”
4. Click on the *GIS Data -> Index Map* button
5. For Input coverage (1) choose *Soil Type* and set the Coverage attribute to *Texture*

6. Enter an Index map name of “Soil Type”
7. Click on the *GIS Data -> Index Map* button
8. Toggle on the *Input coverage (2)* option so that you can create a combined index map based on both land use and soil type coverages
9. For Input coverage (2) choose *Land Use* and set the Coverage attribute to *Id*
10. Enter an Index map name of “Combined”
11. Click on the *GIS Data -> Index Map* button
12. Select *Done* in the GSSHA Maps dialog

You should see three index maps on the data tree under the 2D Grid Data. The GSSHA Map Table Editor dialog will automatically appear. You will now need to define the index mapping parameters.

### 2.7.2 Define Model Parameters using Index Map Tables

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1. Switch to the *Roughness* tab (it is usually selected by default)
2. For the Using index map field select *Land Use*
3. Click on the *Generate IDs* button

IDs for each of the land use type polygons that overlay the 2D grid are generated and displayed.

4. Now switch to the *Infiltration* tab
5. Select *Yes* to turn the infiltration option on
6. In the Job Control Dialog, select the *Green & Ampt* option
7. Select *OK*
8. For the Using index map field select *Combined*
9. Click the *Generate IDs* button

This will generate a unique ID for all possible combinations of land use and soil type data within the watershed.

10. Switch to the *Initial Moisture* tab
11. For the Using index map field select *Soil Type*

12. Click on the *Generate IDs* button
13. Click on the *Import table...* button at the bottom part of the GSSHA Map Table Editor
14. Browse to folder **C:\Program Files\WMS82\tutorial\spatial \**
15. Open the file “*gssha.cmt*”

**NOTE:** This table has typical values for the watershed parameters based on standard soil type and land use classification. Importing this table will populate model input parameters with the values in the file. Model input parameters should always be verified. One important thing to remember is that the values from the table are not absolute and the modeler needs to take ownership of them and adjust as necessary for the specific conditions of a given area. Generally these values are best estimated either by field measurement or by model calibration. Values obtained from this table should only be used as an initial estimate of the corresponding parameters.

16. Switch back to the *Roughness* tab

Notice the preliminary values for roughness that were entered based on the land use data. Enter a suitable number for any entry with a zero value.

17. Switch to the *Infiltration* tab

The values listed in this spreadsheet are based on soil texture only. Notice that the index map contains a land use and soil type for each index map ID. One would expect the infiltration values for sand in an agricultural area to be different from the infiltration value for sand in a residential area. Similarly, loam in a forest environment will have different infiltration values than loam in an industrial area. Based on your knowledge of how land use affects infiltration properties of the soil, make suitable adjustments to the default parameters.

18. Look at the land use IDs (refer to the land use table found in **C:\Program Files\WMS82\WMS Docs\USGS\_landuse\_codes.txt** to see the land use names and related IDs) and adjust Hydraulic conductivity, Capillary head, porosity etc. as necessary
19. Switch to the *Initial Moisture* tab
20. Enter values for initial moisture (make sure that the values you enter here are smaller than the values for porosity in the *Infiltration* tab)
21. Select *Done* in the GSSHA Map Table Editor dialog

### 2.7.3 Additional Model Parameters

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1. Click on the *Edit Parameters...* button on the modeling wizard to open the GSSHA Job Control Parameters dialog
2. For Channel routing computation scheme choose *Diffusive Wave*
3. Click on the *Output Control* button
4. Under Gridded data sets toggle on the *Cumulative infiltration depth* and *Infiltration rate* options
5. Under Link / Node data sets toggle on the *Channel Depth* and *Channel flow* options
6. Change the Write frequency of these datasets to **15** min
7. Change the Hydrograph Write frequency to **5** minutes
8. Set the Hydrograph Output units to be *English* (all computations in GSSHA are performed using metric units, but the outlet hydrograph will be automatically converted from m<sup>3</sup>/s to cfs)
9. Select *OK* to close the GSSHA Output Control dialog
10. Select *OK* to close the GSSHA Job Control Parameters dialog
11. Click *Next >* in the Hydrologic Modeling Wizard to advance to the next step

## 2.8 Define Precipitation

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1. Click on the *Define Precipitation...* button
2. For Rainfall event(s) select *Hyetograph*
3. Click on the *Define Distribution...* button
4. In the XY Series Editor change the Selected Curve to *typeI-24hour*

This is the temporal distribution of an SCS Type I - 24 hour storm.


5. Select *OK*
6. Enter an Average Depth of **63.5** mm
7. Select *OK*

8. Click *Next >* to advance to the next step

## 2.9 Clean Up Model

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You are done defining most of the parameters and components required for the model.

1. Click on the *Clean Up Model* button
2. In the Redistribute Vertices dialog that appears, enter a vertex Spacing of **90** meters
3. Toggle ON the option to *Use a Cubic Spline*
4. Select *OK*
5. Click *Done* to close the model checker
6. Click *Close* when CleanDam is finished running in the Model Wrapper
7. Click on the *Save* button to save the GSSHA project file
8. Browse to **C:\Program Files\WMS82\tutorial\spatial\GSSHA\**
9. Enter “*ParkCity.prj*” and select *Save*
10. Select *Finish* to close the Hydrologic Modeling Wizard
11. Select **File | Save** to save the WMS project file 

## 2.10 Run GSSHA

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1. In the 2D Grid module select **GSSHA | Run GSSHA**
2. Toggle off the *Suppress screen printing* option
3. Select *OK*

The discharge at each time step is displayed in the model wrapper.

4. Click *Close* when the simulation is complete and WMS will read in the solution files

## 2.11 Post-processing and Visualization

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This section of the tutorial describes different methods of viewing and visualizing GSSHA model results. GSSHA outputs multiple solution files including an outlet hydrograph file, a summary file, and solution data sets, which appear in two separate folders in the WMS Project Explorer. All 2D grid data sets are displayed in the Solution folder that is part of the GSSHA model in the 2D Grid Data section of the Project Explorer. The link/node data sets that GSSHA outputs when channel routing occurs appear in a different Solution folder in the 2D Scatter Data section of the Project Explorer.

### 2.11.1 Outlet Hydrograph

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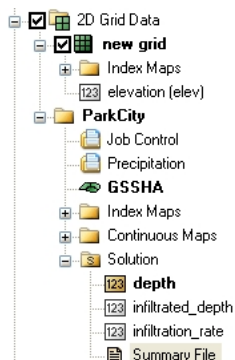
1. Choose the *Select hydrographs* tool
2. Double click on the hydrograph icon that is displayed next to the outlet grid cell

This opens the runoff hydrograph in a plot window. Export the time series data for the hydrograph by right-clicking on the hydrograph plot window and selecting *Export/Print....*

3. Close the hydrograph plot window by clicking on the X in the upper right corner of the window
4. Select **Display | Display Options...** 
5. In the *2D Grid* tab toggle OFF the display of everything except *Cells* and *Contours*
6. In the *Hydrologic Modeling* tab toggle OFF the display of *Hydrograph Icons*
7. Select *OK*

### 2.11.2 Summary File

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1. In the 2D Grid Data folder of the Project Explorer expand the ParkCity GSSHA model folder, if necessary
2. Expand the Solution folder under the ParkCity GSSHA model, if necessary
3. Double-click on the *Summary File* in the Solution folder
4. If prompted to select an editor, click *OK*



Look through the summary file. It is good to check things like the mass balance and the volume remaining on the surface to know that GSSHA is simulating the processes correctly.

5. Close the summary file when you are done viewing it

### 2.11.3 Grid Depth Contours


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1. Toggle OFF the *Coverages* folder in the Project Explorer
2. Right-click on the “depth” data set in the Solution folder of the Project Explorer and select ***Contour Options...***
3. Change the Contour Method to *Color Fill*
4. Click on the *Legend...* button
5. Toggle on the option to *Display legend*
6. Select *OK*
7. Select *OK*
8. Click on the first time step shown in the Properties window

Use the down arrow key (on the keyboard) to cycle through the time steps and view the overland flow depth. In this particular model overland flow depth values first become evident approximately 10 hours after the start of the simulation at 10:00 am on 01/01/2008. Skip ahead to this time step to view depth values.

### 2.11.4 Stream Depth Contours

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1. Select the *Stream depth* data set in the ParkCity (GSSHA) solution folder under the 2D Scatter Data folder in the Project Explorer
2. Select ***Display | Display Options*** 
3. In the *Scatter Point* tab toggle OFF the *Symbols* option and toggle ON the *Contours* option
4. Change the *Radius* to **30**
5. Set the *Z magnification* to **100** (this only applies to the link/node stream depth contours)
6. Set the general display *Z magnification* (located on the left side of the dialog) to **2**

7. Select *OK*
8. Use the *Rotate* tool to position the grid so that it appears similar to Figure 2-5

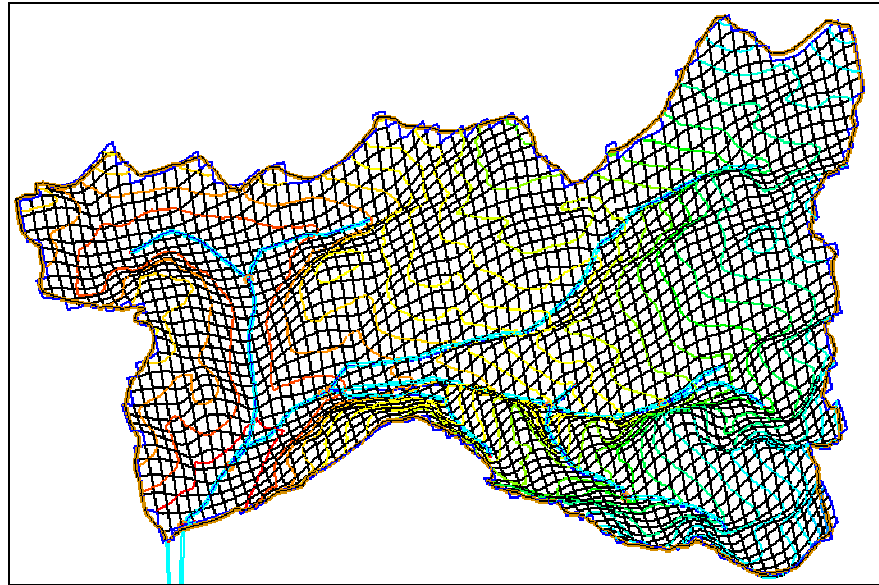


Figure 2-5: Rotated watershed

9. Click on the first time step shown in the Properties window

Use the down arrow key (on the keyboard) to cycle through the time steps and view the channel flow depth. In this particular model channel flow depth values first become evident approximately 10 hours after the start of the simulation at 10:00 am on 01/01/2008. Skip ahead to this time step to view depth values. Notice the changing bar diagrams. These bars represent the flood wave magnitude along the stream at each time step.

Figure 2-6 shows the overland flow depth contours changing simultaneously with the flood wave bar diagrams. This gives a clearer idea of the natural process of overland flow.

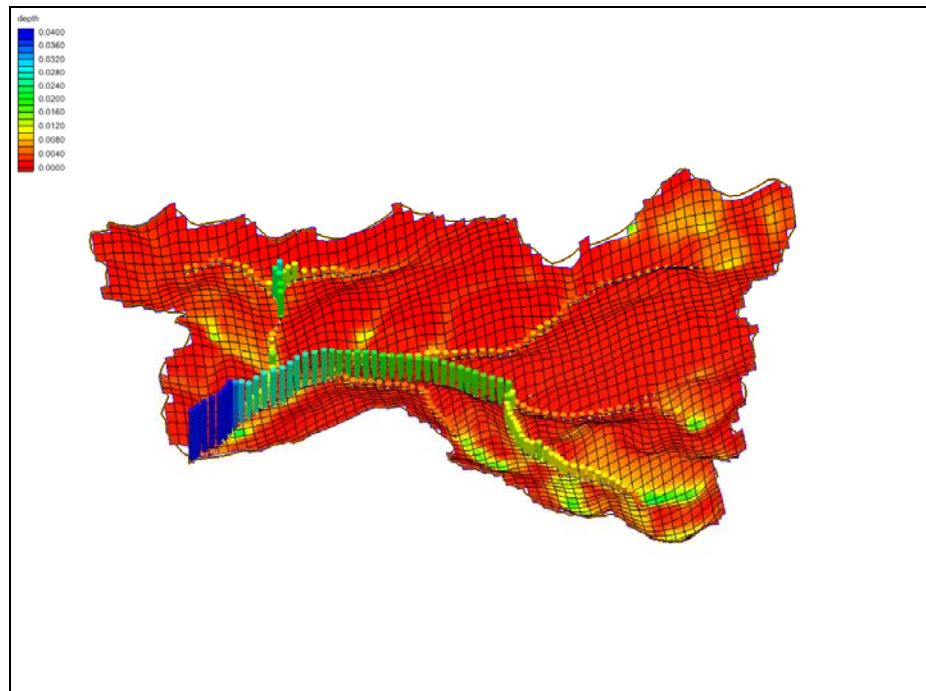



Figure 2-6: Grid and Stream Depth Contours

### 2.11.5 Creating an Animation Film Loop

These processes can also be visualized in a film loop. WMS creates two types of file loops. One type is the standard .avi (movie) file and the other type can be viewed in Google Earth so that the flood animation is displayed over a Google Earth image.

1. Select **Display | View | Plan View** 
2. Right-click on the “depth” data set in the Solution folder of the Project Explorer and select **Contour Options...**
3. Change the Contour Method to *Normal Linear*
4. Select **OK**
5. In the *2D Grid* module select **Data | Film Loop...**
6. Choose the *Create New Filmloop* option
7. For Type select the *Scalar/Vector Animation* option and click **Next >**
8. Toggle on the *Scalar Data Set* option
9. Change the simulation run time to run from **550** to **700** (minutes from the start of simulation)

10. For Number of Frames enter **30**
11. Click *Next* >
12. Click *Finish* (do not change the clock options)

WMS will take some time to create the film loop. It will automatically begin playing once it is completely saved. If Google Earth is installed, Google Earth will start and the movie will appear in the correct geographic location. If Google Earth is not installed, the AVI file will run in a movie player. If the data seems somewhat jumpy while scrolling through the time steps (or making a movie) this is because output time step is too large.

## 2.12 Conclusion

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In this exercise you learned how to set up a basic GSSHA model, including channel routing, using the Hydrologic Modeling Wizard. The wizard guides you through the processes of delineating a watershed, creating a 2D grid, entering GSSHA job control data, defining and smoothing streams, and developing hydrologic input parameters. Options for post-processing GSSHA model results were also introduced.