

AUTOMATING DESIGN REVIEW WITH VISUAL REGRESSION



WHO ARE YOU?

CALLUM SILCOCK

FRONT END DEVELOPER @ ~~WEBANYTIME~~ HOPIN.TO

[HTTPS://CSI.LK](https://csi.lk) || [GITHUB.COM/CSI-LK](https://github.com/csi-lk)

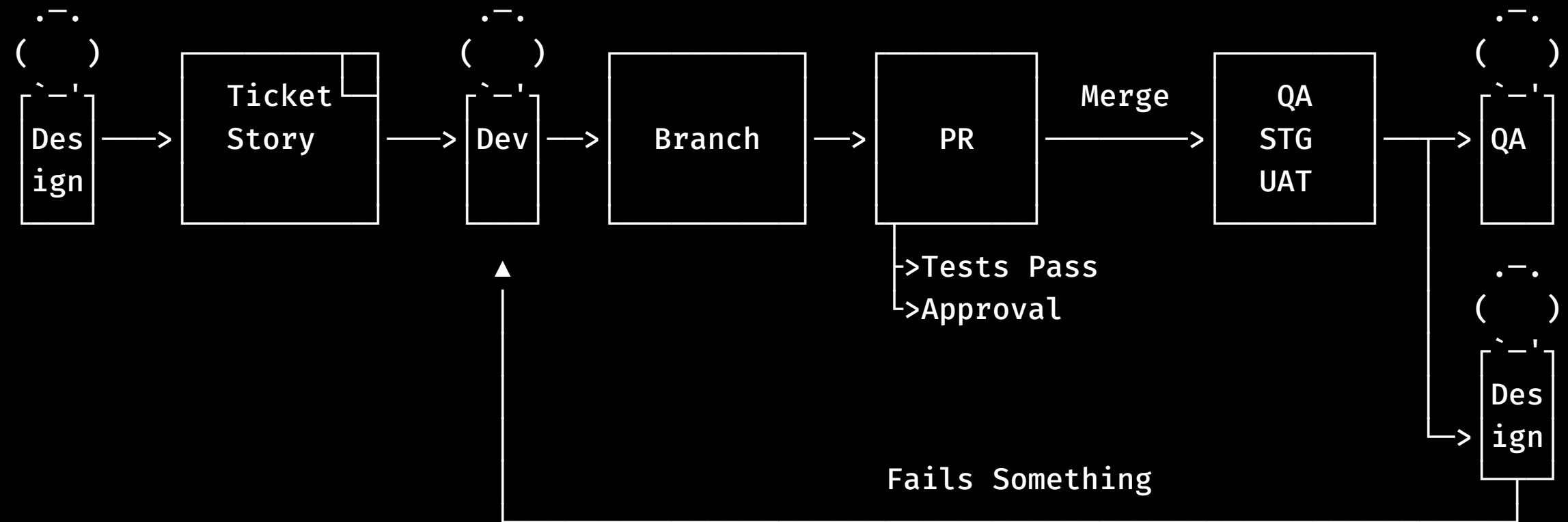


"dartah" = data

"rehpo" = repo

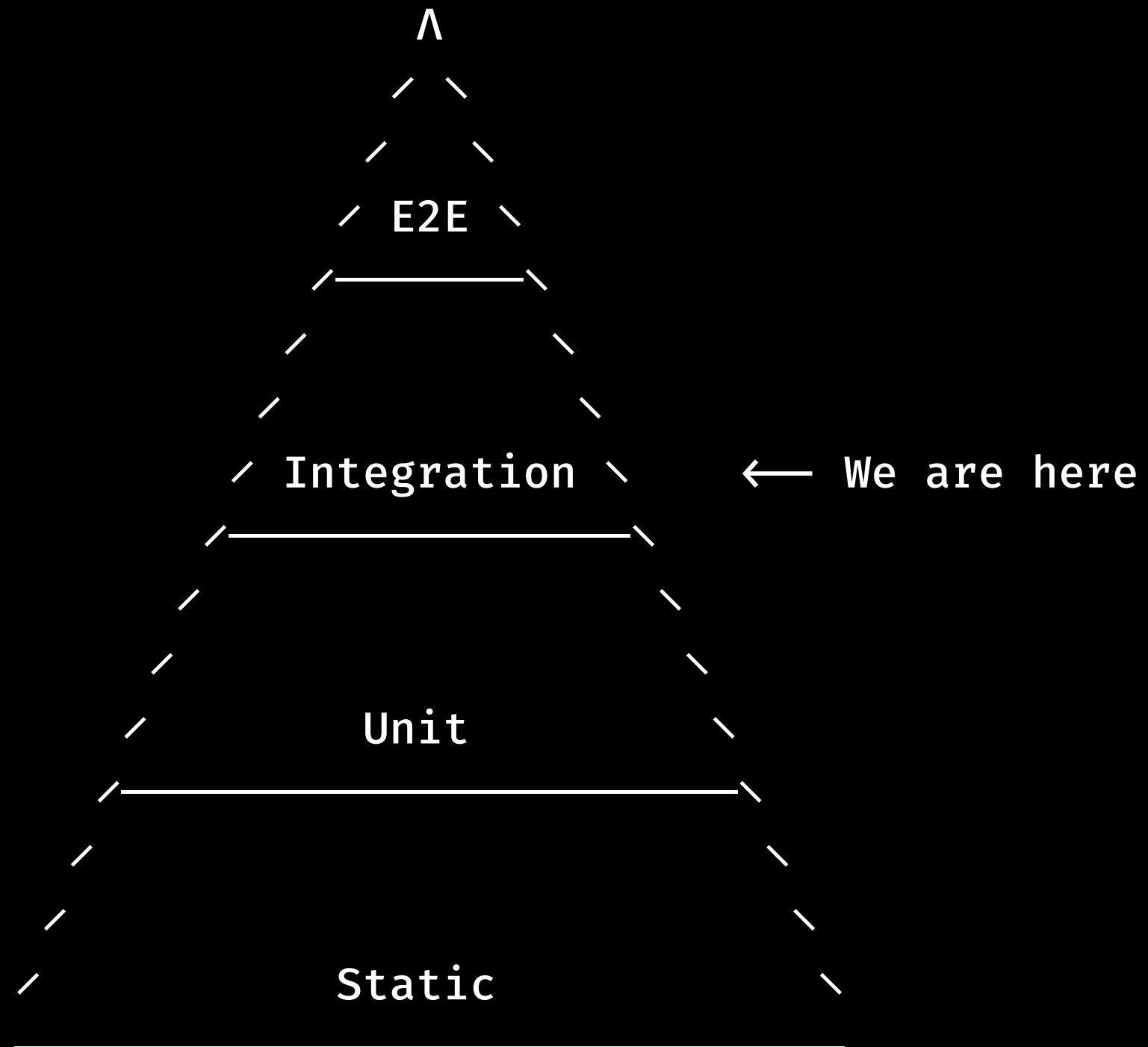
WHAT ARE WE TRYING TO SOLVE?

- **CSS Sucks [insert family guy blinds gif here]**
- **Manual regression sucks**
- **UAT sucks**



SO WHAT IS VISUAL REGRESSION TESTING?

- Screenshot diffing
- Gold (master) vs new (feature branch)
- Expose unintended changes
- Give us a review process for the visual



EXAMPLES

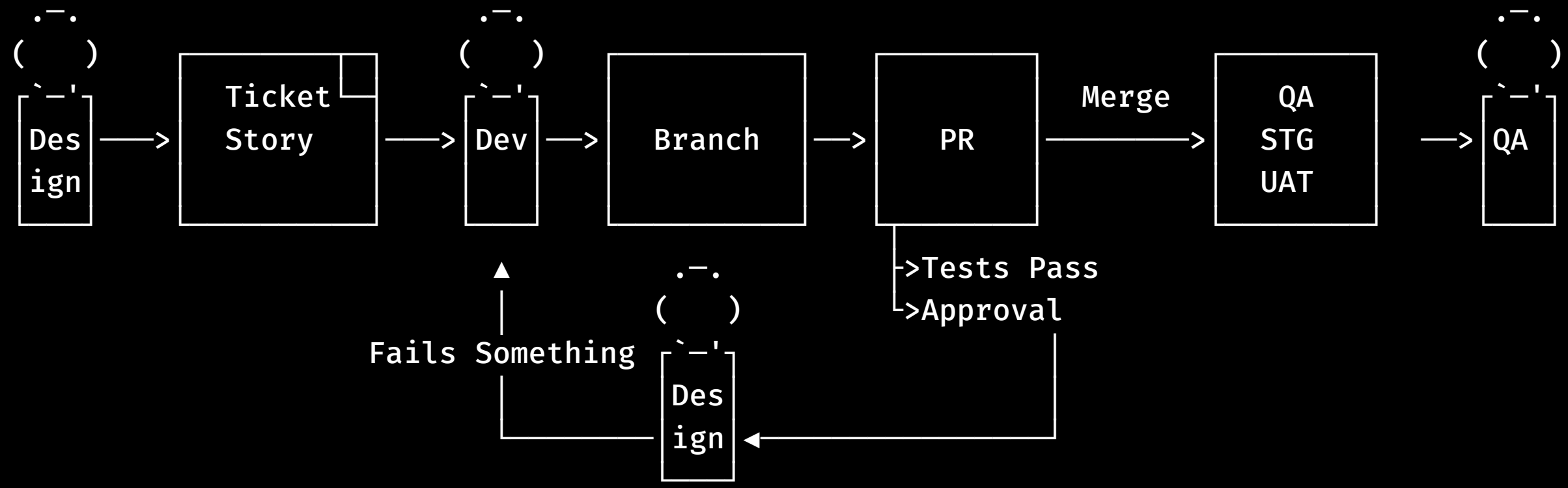
- Companion Repo - <https://github.com/csi-lk/visual-regression-how-to/>
- Percy.io (Interface Example)
 - Ready made examples, easy setup
 - Supports parallelisation
- Happo.io (Interface Example)
 - Supports all browsers
 - Founder (Henric) is awesome

EXAMPLE - STORYBOOK COMPONENTS

- Storybook
- HTML Components
- Example PR with review step
- Pairs well with a design system or component library

EXAMPLE - RESPONSIVE WEBSITE

- Eg. Jekyll, Gatsby etc.
- Build out to HTML files
- Breakpoints is where things go wrong
- Example PR with review step
- Pairs well with full page designs



PROS

- **Reduce manual QA time**
- **Include designers in the process**
- **Reduce the feedback loop**
- **Get it right once**

CONS

- **Extra step in a PR**
- **Extra tool to manage**
- **Train designers on PR process**
- **Takes time to run**

THANKS

[GITHUB.COM/CSI-LK/VISUAL-REGRESSION-HOW-TO](https://github.com/csi-lk/visual-regression-how-to)



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