

Task 2 :

Please make a project in which you implement a function that calculates an oriented bounding box around a point set in 3d using principal component analysis. Use only cmake, libeigen and the C++ standard libraries.

Given :

Point set in 3D

Output :

Oriented Bounding Box

Approach :

Principal Component Analysis

Use CMAKE, libeigen and C++ standard libraries

Background :

PCA finds an orthogonal basis that best represents given data set.

Application: Finding tight bounding box. n axis-aligned bounding box: agrees with the axes.

For finding oriented bounding box – we simply compute the bounding box with respect to the axes defined by the eigenvectors. The origin is at the mean point m.

NOTE : Eigenvalues are always non-negative. Eigenvalues indicate the variance of the data.

Steps :

1. Plot random points in 3D Space

2. Find mean of points

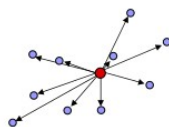
- The origin is zero-order approximation of our data set (a point)

- It will be the center of mass:

$$\mathbf{m} = \frac{1}{n} \sum_{i=1}^n \mathbf{x}_i$$

- It can be shown that:

$$\mathbf{m} = \underset{\mathbf{x}}{\operatorname{argmin}} \sum_{i=1}^n \|\mathbf{x}_i - \mathbf{x}\|^2$$



3. Computer Scatter Matrix

■ Denote $\mathbf{y}_i = \mathbf{x}_i - \mathbf{m}$, $i = 1, 2, \dots, n$

$$S = YY^T$$

where Y is $d \times n$ matrix with \mathbf{y}_k as columns ($k = 1, 2, \dots, n$)

$$S = \underbrace{\begin{pmatrix} y_1^1 & y_2^1 & \cdots & y_n^1 \\ y_1^2 & y_2^2 & & y_n^2 \\ \vdots & \vdots & & \vdots \\ y_1^d & y_2^d & \cdots & y_n^d \end{pmatrix}}_Y \underbrace{\begin{pmatrix} y_1^1 & y_1^2 & \cdots & y_1^d \\ y_2^1 & y_2^2 & \cdots & y_2^d \\ \vdots & \vdots & & \vdots \\ y_n^1 & y_n^2 & \cdots & y_n^d \end{pmatrix}}_{Y^T}$$

4. Calculate direction of maximum variance – eigen values. Eigen decomposition of scatter matrix. Eigenvectors that correspond to big eigenvalues are the directions in which the data has strong components (= large variance).

5. Compute axes of bounding box

6. Compute Bounding box w.r.t. bounding box with respect to the axes defined by the eigenvectors. The origin is at the mean point \mathbf{m} . Size of the bounding box is defined by the farthest points in each direction

References :

<https://hewjunwei.wordpress.com/2013/01/26/obb-generation-via-principal-component-analysis/>

http://www.open3d.org/docs/release/cpp_api/

classopen3d_1_1geometry_1_1oriented_bounding_box.html

http://fe.math.kobe-u.ac.jp/icms2010-dvd/CGAL/doc_html/cgal_manual/

[Principal component analysis/Chapter_main.html](#)

https://docs.opencv.org/master/d1/dee/tutorial_introduction_to_pca.html