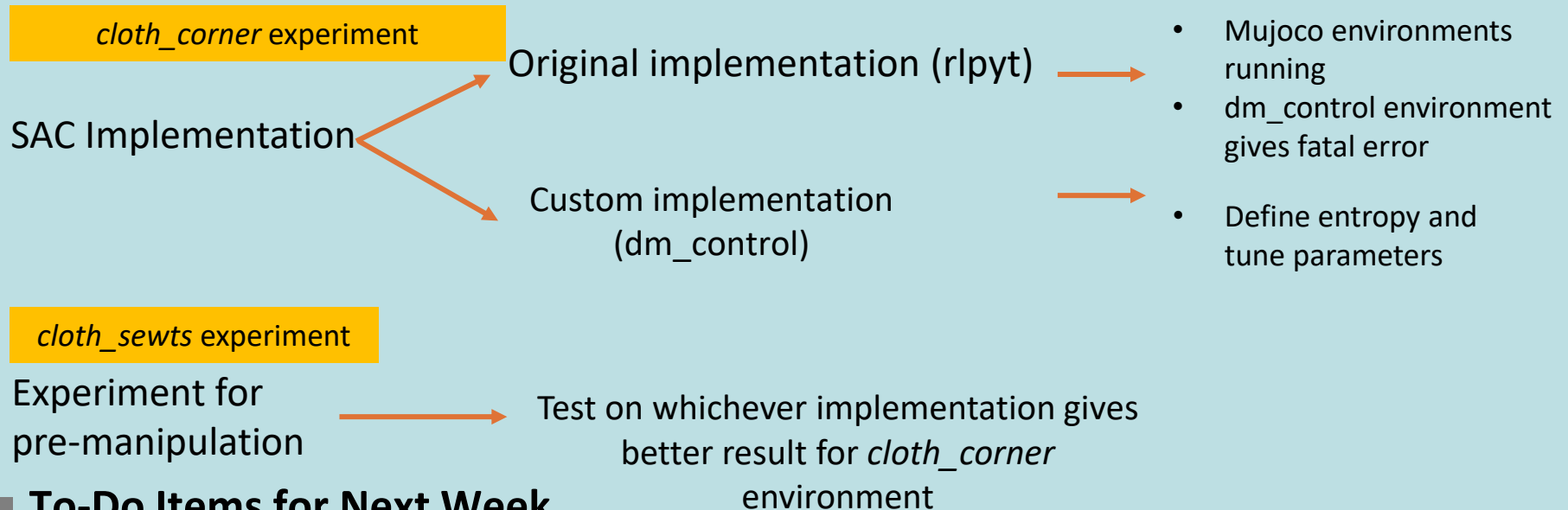


Weekly Review

04/05/21

- Tasks
- Solve NaN problem (Root-cause : Entropy definition) ✓
- Make original repository run on Gaming Machine (Mujoco standalone license) ✗

■ Problems



■ To-Do Items for Next Week

- Get robust implementation on *cloth_corner* experiment
- Test *cloth_sewts* experiment

Plan update

04/05/21

S. No.	Date	Change	Reason
V3	04/05/2021	<p>Planned</p> <p>Phase 3 : Implementation : 74 days (mid Feb- end Apr)</p> <ul style="list-style-type: none"> e) Setting up the Reinforcement Learning Platform and Simulation environment : 13 days f) Prepare a custom implementation taking existing states, actions, rewards : 9 days g) Redefine actions and rewards for our use case : 15 days h) Test the pipeline and iterate : 15 days (+22 days for g) and h) <p>Phase 4 (Additional): Sim-to-real transfer : 31 days (May)</p> <p><i>Master's Thesis Registration</i></p> <ul style="list-style-type: none"> h) Perform domain randomization : 7 days i) Transfer to real robot : 21 days <p>Update</p> <p>Phase 3 : Implementation : 74+30 days (mid Feb-end May)</p> <ul style="list-style-type: none"> e) Setting up the Reinforcement Learning Platform and Simulation environment : 13 days f) Prepare a custom implementation taking existing states, actions, rewards : 9 days g) Redefine actions and rewards for our use case : 15 days h) Test the pipeline and iterate : 15 days (+30 days for g) and h) 	<p>Sim-to-real transfer eliminated because of no robust result from sim implementation</p>

THANK YOU