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Abstract Classes and Interfaces: Part II

Last time

- review abstract classes and interfaces
- multiple interfaces
- event-driven programming
- GUI program: mouse and keyboard event handling

Objectives

- review event-driven programming
- `instanceof` keyword
- `final` keyword with classes and methods
- GUI programming practice

OOP Concepts

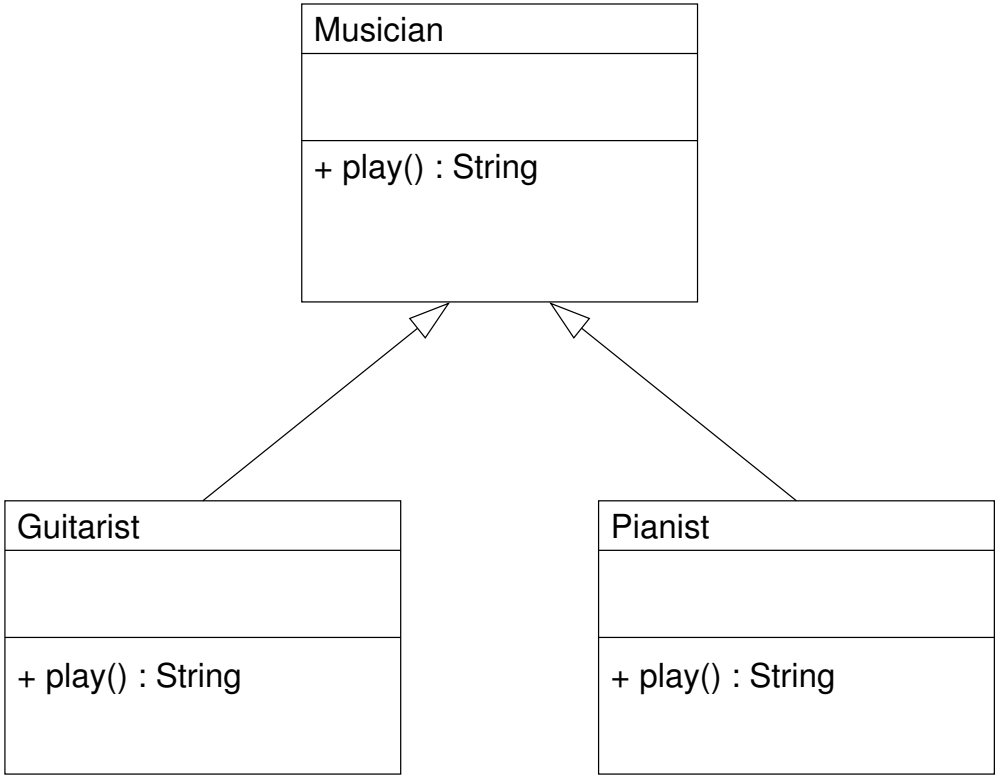
- **Inheritance (`extends`)**
- **Abstract classes and methods (`abstract`)**
- **Interfaces (`interface, implements`)**
- **Polymorphism (*poly-morph*: many forms)**

OOP Syntax example

```
public class ClassName
     extends SuperclassName
     implements FirstInterface,
                SecondInterface, ...
{
    ...
}
```

Example: Inheritance hierarchy

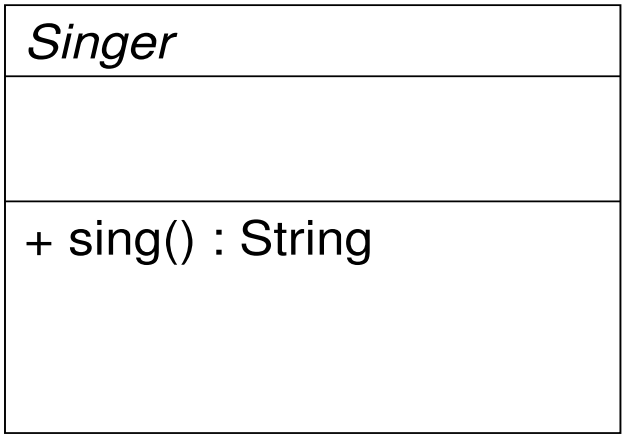
Implement the `Musician` class hierarchy shown below.



Example: Singer interface

Define the `Singer` interface shown below.

Implement the `Singer` interface sing method for the `Guitarist` class to return the string "Singing a rock song."



Multiple interface implementations

- **Class can implement as many interfaces as needs**
  - **Use a comma-separated list of interface names after keyword implements**
  - **Example:**

```
public class ClassName extends SuperclassName
implements FirstInterface, SecondInterface, ...
```

Operator `instanceof`

- **Dynamic binding**
  - **Also known as late binding**
  - **Calls to overridden methods are resolved at execution time, based on the type of object referenced**
- **`instanceof` operator**
  - **Determines whether object is an instance of a certain type**

Class `Class`

- `getClass` method
  - Inherited from `Object`
  - Returns an object of type `Class`
- `getName` method of class `Class`
  - Returns the full name of object's class

Downcasting

- **Convert superclass reference to a subclass**
- **Allowed only if the object has an *is-a* relationship with the subclass**

`final` Methods and Classes

- **`final` methods**
  - **Cannot be overridden in a subclass**
  - **`private` and `static` methods are implicitly `final`**
  - **resolved at compile time, this is known as static binding**
- **`final` classes**
  - **Cannot be extended by a subclass**
  - **All methods in a `final` class are implicitly `final`**