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Multi-channel weighted nuclear norm minimization for color image denoising

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Abstract

Motivated by the weighted Orthogonal Procrustes Problem, we propose a noval weighted Frobenious norm based weighted sparse coding model for non-Gaussian error modeling. We solve this model in an alternative manner. Updating of each variable has closed-form solutions and the overall model converges to a stationary point. The proposed model is applied in real image denoising problem and extensive experiments demonstrate that the proposed model can much better performance (over 1.0dB improvement on PSNR) than state-of-the-art image denoising methods, including some excellant commercial software. The noval weighted Frobeniius norm can perfectly fit the non-Gaussian property of real noise.

1. Introduction

Image denoising is an important step in enhance the quality of images in computer vision systems. It aims to recover the latent clean image $\mathbf{x}$ from the observed noisy version $\mathbf{y} = \mathbf{x} + \mathbf{n}$, where $\mathbf{n}$ is often assumed to be additive white Gaussian noise. Most denoising methods [1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13] are designed for grayscale images, and other color image denoising methods [14] treat equally the R, G, B channels in color images. However, in many computer vision tasks, the multiple channels in natural images being processed often exhibit distinct properties, e.g., contain different noise levels. For example, the noise levels among the R, G, B channels are different in real noisy images due to the on board processing in in-camera imaging pipelines [15]. The This is caused by the color demosaicking during the transformation from raw data to RGB images in the standard in-camera imaging pipeline. Usually, the G channel contains the least noise levels among the three channels. Hence, in order to deal with each channel more effectively, different noise levels should be plugged into different channels for color image denoising.

The non-local self similarity (NSS) property of images has been extensively employed in image restoration tasks such as denoising [1, 2, 3, 4, 5, 7, 8]. Among these methods, the weighted nuclear norm minimization (WNNM) model has achieved the state-of-the-art performance on denoising the additive white Gaussian noise (AWGN) in grayscale images. Though among the most effective methods, how to extend the single channel WNNM model to handle multi-channel images such as the real-world color images is still an open problem. Of course the WNNM method can be applied to denoising color images by processing each channel separately, its performance would be largely inferior than jointly processing the RGB channels by concatenating the RGB values into a single vector [14]. Besides, the searching of non-local similar patches would be unstable due to the seperate processing of the RGB images and hence the power of the NSS would be largely reduced. This would also limit the performance of not only WNNM but also other NSS based methods [2, 3, 4, 5, 7]. This fact is also evaluated by our experiments on color image denoising task.

In this paper, we proposed to solve the multi-channel weighted nuclear norm minimization model to perform image denoising on color images. The original WNNM model has closed-form solutions under the weighted nulcear norm proximal operator (WNNP). However, if we add a weighting matrix $\mathbf{W}$ to the left of the data term, the resulting multi-channel WNNM model no longer has the nice property of closed-form solutions. This makes the problem more chanllging. To solve this problem, we formulate the proposed multi-channel WNNM problem into a linearly constrained non-convex program with an augmented variable. It is also not directly solvable due to the non-convexity of the existance of the weighted nuclear norm. Note that the reformulated model contains two variables with linear constraint. This can be solved by employing the alternating direction method of multipliers (ADMM). For the variable $\mathbf{Z}$, it is the original weighted nuclear norm minimization problem and can be solved with closed-form solution [8, 16]. For the variable $\mathbf{X}$, it is a standard least squares problem and we can also obatin its closed-form solution. The convergency of the proposed method is also given to guarantee a rational termination of the our model.

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2. Related Work

2.1. Nuclear Norm Minimization

As the tightest convex surrogate function of the matrix rank minimization [17, 18], the nuclear norm minimization (NNM) problem has been extensive studied in low rank matrix approximation (LRMA) [19, 20, 21, 22]. A standard nuclear norm minimization problem is as follows:

$$\hat{\mathbf{X}} = \arg \min_{X} \|\mathbf{Y} - \mathbf{X}\|_F^2 + \lambda \|\mathbf{X}\|_*. \tag{1}$$

This NNM problem has closed-form solution by soft-thresholding the singular values of the matrix $\mathbf{Y}$ as

$$\hat{\mathbf{X}} = \mathbf{U} \mathcal{S}_{\frac{\lambda}{2}}(\mathbf{\Sigma}) \mathbf{V}^\top \tag{2}$$

where $\mathbf{Y} = \mathbf{U} \mathbf{\Sigma} \mathbf{V}^\top$ is the singular value decomposition (a.k.a. Eckart-Young Decomposition [23]) of $\mathbf{Y}$ and $\mathcal{S}_\tau(\bullet)$ is the soft-thresholding function with parameter $\tau > 0$:

$$\mathcal{S}_\tau(\mathbf{\Sigma}_{ii}) = \max(\mathbf{\Sigma}_{ii} - \tau, 0) \tag{3}$$

One limitation of the original NNM model is that it treats all the singular values equally but ignore the different importance of them. To make the NNM mmodel more flexible at processing sigular values, it has been extended to the truncated nuclear norm minimization model [24], the partial sum minimization of singular values [25], and the weighted nuclear norm minimization (WNNM) model [8], etc. Among these models, the WNNM model has been applied on grayscale image denoising problem with highly effective performance. This model adds weights to each singular values and the problem is:

$$\min_{\mathbf{X}} \|\mathbf{Y} - \mathbf{X}\|_F^2 + \|\mathbf{X}\|_{\boldsymbol{w}, *} \tag{4}$$

is firstly proposed for grayscale image denoising problem, where $\|\mathbf{X}\|_{\boldsymbol{w}, *} = \sum_i w_i \sigma_i(\mathbf{X})$ is the weighted nuclear norm of matrix $\mathbf{X}$ and $\boldsymbol{w} = [w_1, ..., w_n]^\top, w_i \geq 0$ is the weight vector. According to the Remark 1 of [26], the problem (4) has closed-form solution if the weights are in a non-decreasing order

Though having achieved excellent performance on grayscale image denoising task, the WNNM method could not be applied on color image denoising in a direct manner. Of course we can apply the WNNM on each channel seperately, but it has been studied that this manner would get inferior performance when compared to the power of this model on grayscale images. In this paper, we would add a weighting matrix to the WNNM model and naturally extend it to deal with color images and maintain its powerful ability on exploring the non-local self similarity property of the natural images. The proposed multi-channel WNNM model can be solved via the famous ADMM [?] algorithm. For each variable, we can derive a closed-form solution and hence the overall model can be solved in an efficient way. Besides, we analysis the convergence results of the proposed model.

2.2. Color Image Denoising

Numerous methods [1, 2, 4, 5, 7, 8, 9, 10, 11, 13] has been proposed for grayscale image denoising task. These methods could be trivially employed to denoise each channel in color images separately. For example, the CBM3D [6] first transform the RGB image into luminance-chrominance color space (e.g., YCbCr) and perform BM3D [5] for each channels separately with the patches only being grouped in luminance channel. However, as pointed out in [14], the performance would be largely reduced when compared to the performance of these methods on grayscale images. This method [14] performs color image denoising by concatenating the patches in R, G, B channels into a single vector. However, the concatenation would generate false colors and artifacts [14]. The major reason is that the concatenation methods treat multiple channels equally and ignore the different properties among these channels. To better explore the difference and correlation among the three channels in color images, several methods [27, 28, 29, 30, 31, 32, 33] have been proposed to deal with real noisy image denoising task. These methods often firstly estimate the parameters of the assumed noise model (usually Gaussian), and then perform denoising with the estimated noise model. In this paper, we propose a weighting matrix (diagonal) which add differents noise levels on different channels for color image denoising. The proposed multi-channel method are able to deal with the distinct noise property among these channels. Experiments will demonstrate that the proposed model achieves better results than other competing methods for color image denoising.

3. Multi-channel Weighted Nuclear Norm Minimization

3.1. The Problem

Given In order to treat differently each channel in color images, we propose to add a weighting matrix to the original WNNM model and the resulting problem becomes

$$\min_{\mathbf{X}} \|\mathbf{W}(\mathbf{Y} - \mathbf{X})\|_F^2 + \|\mathbf{X}\|_{\boldsymbol{w}, *}. \tag{5}$$

where $\mathbf{W}$ is the weighting matrix. For simplisity, we assume $\mathbf{W}$ to be a diagonal matrix. While the original WNNM problem has closed-form solution, the proposed multi-channel WNNM problem cannot be solved in an analytical form. This makes the proposed model more difficult to optimize than WNNM

3.2. Optimization

This can be solved by introducing an augmented variable $\mathbf{Z}$, and the problem is equivalent to the following problem:

$$\min_{\mathbf{X}, \mathbf{Z}} \|\mathbf{W}(\mathbf{Y} - \mathbf{X})\|_F^2 + \|\mathbf{Z}\|_{\boldsymbol{w}, *} \quad \text{s.t.} \quad \mathbf{X} = \mathbf{Z}. \tag{6}$$

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This is a standard convex problem with variables $\mathbf{X}$ and $\mathbf{Z}$, which can be solved by the Augmented Lagrange Multipliers (ALM) [34, 35].

The augmented Lagrangian function is

$$\mathcal{L}(\mathbf{X}, \mathbf{Z}, \mathbf{A}) = \|\mathbf{W}(\mathbf{Y} - \mathbf{X})\|_F^2 + \|\mathbf{Z}\|_{\boldsymbol{w},*} \\ + \langle \mathbf{A}, \mathbf{X} - \mathbf{Z} \rangle + \frac{\rho}{2} \|\mathbf{X} - \mathbf{Z}\|_F^2 \quad (7)$$

$$\mathcal{L}(\mathbf{X}, \mathbf{Z}, \mathbf{A}) = \|\mathbf{W}(\mathbf{Y} - \mathbf{X})\|_F^2 + \|\mathbf{Z}\|_{*,\mathbf{P}} + \frac{\rho}{2} \|\mathbf{X} - \mathbf{Z} + \frac{1}{\rho} \mathbf{A}\|_F^2 \quad (8)$$

where $\mathbf{A}$ is the augmented Lagrangian multiplier and $\rho > 0$ is the penalty parameter.

This can be solved by alternative minimization of $\mathcal{L}$ with respect to $\mathbf{X}$ and $\mathbf{Z}$, respectively

Update $\mathbf{X}$

$$(\hat{\mathbf{c}}_i)^{(k+1)} = \arg\min_{\mathbf{c}_i} \frac{1}{2} \|(\mathbf{y}_i - \mathbf{D}^{(k)}\mathbf{c}_i)\mathbf{W}_{ii}\|_2^2 + \lambda \|\mathbf{c}_i\|_1. \quad (9)$$

$$(\hat{\mathbf{c}}_i)^{(k+1)} = \text{sgn}(\mathbf{D}^\top \mathbf{y}) \odot \max(|\mathbf{D}^\top \mathbf{y}| - \frac{\lambda}{(\mathbf{W}_{ii})^2}, 0), \quad (10)$$

b. update $\mathbf{D}$

$$\min_{\mathbf{D}} \frac{1}{2} \|(\mathbf{Y} - \mathbf{D}\mathbf{C}^{(k+1)})\mathbf{W}\|_F^2 \quad \text{s.t.} \quad \mathbf{D}^\top \mathbf{D} = \mathbf{I}. \quad (11)$$

$$\min_{\mathbf{D}} \|(\mathbf{Y}\mathbf{W}) - \mathbf{D}(\mathbf{C}^{(k+1)}\mathbf{W})\|_F^2 \quad \text{s.t.} \quad \mathbf{D}^\top \mathbf{D} = \mathbf{I}, \quad (12)$$

$$\hat{\mathbf{D}}^{(k+1)} = \mathbf{V}\mathbf{U}^\top, \mathbf{C}\mathbf{W}(\mathbf{Y}\mathbf{W})^\top = \mathbf{U}\boldsymbol{\Sigma}\mathbf{V}^\top.$$

c. update $\mathbf{W}$

$$\mathbf{W}_{ii} = \frac{\frac{1}{N} \sum_{i=1}^{N} \|\mathbf{y}_i - \mathbf{D}\mathbf{c}_i\|_2}{\sigma_{\mathbf{y}_i} \|\mathbf{y}_i - \mathbf{D}\mathbf{c}_i\|_2} \quad (13)$$

$$\sigma_{\mathbf{y}_i} = \sqrt{\sigma_0^2 - \|\mathbf{y}_i - \mathbf{D}\mathbf{c}_i\|_2^2} \quad (14)$$

4. Multi-channel WNNM For Color Image Denoising

5. Experiments

5.1. Implementation Details

5.2. Experiments on Synthetic Noisy Images

5.3. Experiments on Real Noisy Images

6. Conclusion

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