

## Data Structures: 505 22240 / ESOE 2012

### Computer Assignment 5

#### Binary Search Tree

**Due:** three weeks from announcement by 9:00 p.m.

*Hand in online via **NTU COOL***

Total score: 200

This homework will familiarize you with the fields and methods of the **BinaryTree** and **BinaryTreeNode** classes. **BinaryTree** is an implementation of the Dictionary interface (which you also used in CA 4) as a binary search tree. Your task is to implement the operations of a binary search tree in the file **BinaryTree.cpp**.

#### Part I: Finding an Element in a Binary Search Tree (50%)

Complete the implementation of the `find()` method in `BinaryTree.cpp` by filling in the body of `findHelper()`. `find()` takes a key as its single parameter, and returns an element associated with that key, or null if there is none. (If there are several elements associated with a key, it doesn't matter which one is returned.) `findHelper()` helps by recursively finding and returning a node that contains the key (or null if no such node exists).

Take a look at `insertHelper()` for inspiration. `find()` should run in  $O(d)$  time on a tree with depth  $d$ .

#### Part II: Removing an Element with a Given Key (120%)

Fill in the body of `remove()` method in `BinaryTree.cpp`. `remove()` takes a key as its single parameter, and removes one item having that key if the tree contains one. (If there are several elements associated with a key, it doesn't matter which one is removed.) `remove()` should not call `find()`. However, `remove()` SHOULD use the `findHelper()` method you wrote for Part I. Make sure `remove()` works for nodes that have *no* child or *one* child as well as *two* children.

`remove()` should run in  $O(d)$  time if the depth of the tree is  $d$ .

### **Part III: Removing all Elements (30%)**

There is a `makeEmpty()` method, which removes every node from a binary search tree and is also used in the constructor. Make sure that the memory of all existing nodes is properly released via *delete* to avoid memory leak.

You are free to add your own methods but do NOT change the prototype of the given methods. **TestBinaryTree.cpp** provides some test codes for the `find()` and `remove()` functions. You are welcome to modify the test codes and add further tests of your own as you please.