# **Functions**

**DEADLINE: 31/03/2021** 

## **FOLDER STRUCTURE**

```
FL1_HW10/*

homework/*

index.html*

index.js*

eslintrc.js

* - required
```

## **TASK**

#### Task #1

Write a function - isEquals

It should accept two arguments and returns **true** if first one value equals second one or **false** otherwise.

Tip: no need for if/else clause nor ternary operator

For example:

isEquals(3, 3) // => false

#### Task #2

Write a function - numberToString

It should accept one argument as a number and return it as a string

Tip: Don't worry about incoming number – it's always valid

For example:

numberToString(1258) // => '1258'

## Task #3

Write a function - storeNames

It should accept an arbitrary number of strings and return an array of that strings

### For example:

```
storeNames('Tommy Shelby', 'Ragnar Lodbrok', 'Tom Hardy')
// => ['Tommy Shelby', 'Ragnar Lodbrok', 'Tom Hardy']
```

## Task #4

Write a function - getDivision

It should accept two arguments as numbers and return their division. But the function *never returns* a value smaller than 1. If second parameter is greater than first one, function will change their order.

**Tip**: consider reusing *isBigger* function

For example:

```
getDivision(4, 1) // => 4
getDivision(2, 8) // => 4
```

#### Task #5

Write a function - negativeCount

It should accept an array of numbers and return the count of negative values from the array.

### For example:

```
negativeCount([4, 3, 2, 9]) // => 0
negativeCount([0, -3, 5, 7]) // => 1
```

#### Task #6

Write a function – *letterCount* 

It accepts two string arguments and returns an integer of the count of occurrences the 2nd argument is found in the first one.

If no occurrences can be found, a count of 0 should be returned.

## For example:

```
letterCount("Marry", "r") // => 2
letterCount("Barny", "y") // => 1
letterCount("", "z") // => 0
```

#### Task #7

Our basketball team ( $\mathbf{x}$  – our team) completed the championship. The result of each match look like " $\mathbf{x}$ : $\mathbf{v}$ ".

Results of all matches are recorded in the collection like this: ["95:74", "107:107", "99:110", ...]

Write a function – countPoints

It should accept a collection of football games scores and count the points of our team in the championship.

Rules for counting points for each match:

- if x > y 3 points
- if x < y 0 point
- if x = y 1 point

Tip: there are 8 matches in the championship

- 0 <= x <= 4
- 0 <= y <= 4
- Consider reusing of *isBigger* function

#### For example:

```
countPoints(['100:90', '110:98', '100:100', '95:46', '54:90', '99:44', '90:90', '111:100']) // => 17
```

## **RESTRICTIONS**

- Usage of Math object is forbidden;

## **BEFORE SUBMIT**

- Remove all unnecessary files that you might have included by mistake
- Verify that all functionality is implemented according to requirements
- Make sure you code is well-formatted, and validated via validator (w3org Markup Validation Service)
- Add comments if the code is difficult to understand
- Fix warnings/errors in the browser console
- Verify that the name of the folders and files meet the requirements
- Make sure there are no errors/warnings in the browser console
- Run the linter and fix all warnings and errors.

## **HOW TO**

Use linter:

- In order to use npm package manager you should install nodejs (https://nodejs.org/)
- Install eslint to check your code (npm install -g eslint)
  - open a terminal(or cmd)
  - run eslint (i.e. eslint ./js/task1.js)

Code should be without 'errors'

# **SUBMIT**

The folder should be uploaded to gitlab repository 'FL-HU1' into master branch