Computer Science Mentors 61A

November 18 – November 23, 2024

Recommended Timeline

- Interpreters Intro [5 Mins]
- Eval Apply [5 Mins]
- Macro Quasi [10 Mins]
- Meta Apply [5 Mins]
- NAND [5 Mins]
- Apply Twice [5 Mins]
- Censor [10 Mins]

Note: Monday's lecture is Scheme macros, so Monday CSM Sections may need more explanation about Scheme Macros, but the first few questions should be attemptable.

1 Interpreters

- 1. The following questions refer to the Scheme interpreter. Assume we're using the implementation seen in lecture and in the Scheme project.
 - (a) What's the purpose of the read stage in a Read-Eval-Print Loop? For our Scheme interpreter, what does it take in, and what does it return?

The read stage returns a representation of the code that is easier to process later in the interpreter by putting it in a new data structure. In our interpreter, it takes in a string of code, and outputs a Pair representing an expression (which is really just the same as a Scheme list).

(b) What are the two components of the read stage? What do they do?

The read stage consists of

- 1. The lexer, which breaks the input string and breaks it up into tokens (individual characters or symbols)
- 2. The parser, which takes that string of tokens and puts it into the data structure that the read stage outputs (in our case, a Pair).

(c) Write out the constructor for the Pair object that the read stage creates from the input string (define (foo x) (+ x 1))

```
Pair("define", Pair(Pair("foo", Pair("x", nil)), Pair(Pair("+", Pair("x", Pair(1, nil))), nil)))
```

(d) For the previous example, imagine we saved that Pair object to the variable p. How could we check that the expression is a define special form? How would we access the name of the function and the body of the function?

We could check to see that it's a define special form by checking if p.first == "define".

We could get its name by accessing p.second.first.first and get the body of the function with p.second.second.first.

Teaching Tips

- A great way to go about these short answer type questions is to have a mini lecture prepared and then go through the answer of each question in your lecture.
- Often the words read, eval, and print may not make the most intuitive sense to students right away. Encourage them to think about them in different angles and make analogies to listening to someone talk or following an instruction: you always process what you receive first, then you actually do the thing, and then you show that you understood or were able to produce results.
- If you can think of a clever way to remember lexer and parser that would be really helpful to students!
- Remind students that Pairs are nothing more than linked lists to lessen the possible apprehension at hand-creating the Pairs. This will also save a lot of headaches with .seconds and .firsts in the project. It may even be helpful to draw out an environment diagram of the Pair structure as a linked list.

2 CSM 61A FALL 2024

2. Circle or write the number of calls to scheme_eval and scheme_apply for the code below.

```
(if 1 (+ 2 3) (/ 1 0))
 scheme_eval 1 3 4 6
 \verb|scheme_apply| 1    2    3    4
6 scheme_eval, 1 scheme_apply. Evals: (1) on the entire expression, (2) on 1 (if is not evaluated),
(3) on (+23), (4-6) on +, 2, 3. Apply: (1) with applying + on (+23).
(or #f (and (+ 1 2) 'apple) (- 5 2))
 scheme eval 6 8 9 10
 scheme apply 1 \quad 2 \quad 3 \quad 4
8 scheme_eval, 1 scheme_apply.
(define (square x) (* x x))
(+ (square 3) (- 3 2))
 scheme_eval 2 5 14 24
 scheme_apply 1 2 3
14 scheme_eval, 4 scheme_apply.
(define (add x y) (+ x y))
(add (- 5 3) (or 0 2))
13 scheme_eval, 3 scheme_apply.
```

Teaching Tips

- This has historically been a tricky concept for students. scheme_apply may come off as easier to understand so relate it to just applying operators to operands for students.
- Remind students of what types of expressions will get scheme_eval'ed: parenthetical expressions, operators, function names, and special key words.
- Remind students that in the case of special forms, there is scheme_apply each special form has their own way of handling their arguments.
- Be very conscious about not accidentally evaluating the expressions yourself when you are counting; that's the interpreter's job!
- It might help to count the expressions by scheme_apply groups, i.e. count all of scheme_eval for one scheme_applyable group and then move onto the next.
- Consider referencing Josh's helpful walkthrough video.

1. What will Scheme output?

```
scm> (define x 6)
scm> (define y 1)
scm> '(x y a)
(x y a)
scm> '(,x ,y a)
(6 1 a)
scm> '(,x y a)
(6 y a)
scm> '(,(if (- 1 2) '+ '-) 1 2)
(+12)
scm> (eval '(,(if (- 1 2) '+ '-) 1 2))
scm> (define (add-expr a1 a2)
              (list '+ a1 a2))
add-expr
scm> (add-expr 3 4)
(+ 3 4)
scm> (eval (add-expr 3 4))
scm> (define-macro (add-macro a1 a2)
            (list '+ a1 a2))
add-macro
scm> (add-macro 3 4)
```

4 CSM 61A FALL 2024

2. The built-in apply procedure in Scheme applies a procedure to a given list of arguments. For example, (apply f '(1 2 3)) is equivalent to (f 1 2 3). Write a macro procedure meta-apply, which is similar to apply, except that it works not only for procedures, but also for macros and special forms. That is, (meta-apply operator (operand1 ... operandN)) should be equivalent to (operator operand1 ... operandN) for any operator and operands. See doctests for examples.

This is supposed to be a relatively gentle introduction to the process of writing macros. Nothing much to see here. Though there may be some students who want to just write (operator operands). The issue with this, of course, is that it is treated as a call expression in the body of the macro, which causes an error. An alternate solution with quasiquote is also possible:

3. NAND (not and) is a logical operation that returns false if all of its operands are true, and true otherwise. That is, it returns the opposite of AND. Implement the nand macro procedure below, which takes in a list of expressions and returns the NAND of their values. Similar to **and**, nand should short circuit and return true as soon as it encounters a false operand, evaluating from left to right.

Hint: You may use meta-apply in your implementation.

This problem must be completed after meta-apply because the solution involves meta-apply.

If students are having trouble with this problem, first try to make sure that they have a good understanding of how nand works. You can walk though the problem, or draw them a table to show them the values of nand with different arrangements of true and false.

A common issue with macro problems is that our Scheme interpreter does not allow us to define procedures and macros that take arbitrary numbers of elements. Therefore, nand must take a list of operands rather than taking the operands directly. This is a difference that you should note for your students (though you don't have to explain to them why.)

A good way to think of this problem is to ask your students: "How could you logically NAND something without defining a function? What sequence of operations would allow you to do that?" The answer, of course, is that you would take the **and** of the expressions and the apply **not** to the result, i.e., (**not** (**and** a b)). Therefore, the body of your macro procedure should probably evaluate to an expression that looks something like that.

The next hiccup is how you apply **and** to a list of operands; hopefully the hint will guide them to the conclusion that they should employ the previously defined meta-apply, but if not you can ask them a leading question to that effect.

4. Implement apply-twice, which is a macro that takes in a call expression with a single argument. It should return the result of applying the operator to the operand twice.

6 CSM 61A FALL 2024

Teaching Tips

- The first question to ask your students would be, "What are the inputs to our function?" In this case, we are accepting a scheme list called call-expr containing an operator and an operand.
- The second question to ask your students would be, "How should our function behave?" We want to apply the operator onto the result of applying the operator to the operand. So applying our function twice, so for an arbitrary function f, and input x, f(f(x))
- So how do we apply both of these. We create the list! The expression should have two elements, the first one being the operator of call-expr, and the second being another list, with the operator and operand of call-expr
- if your students ask why this has to be a macro procedure, consider running through the function normally to see that you would have to initially evaluate the operands of the function, which wouldn't be particularly useful. For example if we had the call (apply-twice (add-one 3)) with a function add-one that adds one to our input, we would simply pass in 4 into our function apply-twice which isn't that helpful

5. Write a macro procedure censor, which takes in an expression expr and a symbol phrase. If expr does not contain any instance of phrase, then censor simply evaluates expr. However, if expr does contain an instance of the censored phrase, the symbol censored is returned and the expression is not evaluated.

There are many, many ways to complete the contains-phrase helper procedure, which is why no skeleton code was offered for that portion. Once the helper procedure is defined, the problem is relatively straightforward, except for the double quote on the censored. We expect that very few students will recognize the need for a double quote there, and that's ok. When they have questions about it, you should note that two quotes are needed because the return expression is evaluated once within the body of the macro and then again as it is returned.

8 CSM 61A Fall 2024

The contains-phrase helper procedure is a relatively straightforward recursive procedure. Note that it is a procedure, not a macro. If students are confused about how to approach the design of the procedure, you can help lead them toward the fact that expr is just a bunch of nested lists, and they just need to determine if the phrase is contained somewhere in those nested lists.