HIGHER-ORDER FUNCTIONS & ENVIRONMENT DIAGRAMS

COMPUTER SCIENCE MENTORS 61A

February 3 – February 7, 2025

1 Environment Diagrams

1. Give the environment diagram and console output that result from running the following code.

```
def swap(x, y):
    x, y = y, x
    return print("Swapped!", x, y)

x, y = 60, 1
a = swap(x, y)
swap(a, y)
```

2. Draw the environment diagram that results from running the following code.

```
def funny(joke):
    hoax = joke + 1
    return funny(hoax)

def sad(joke):
    hoax = joke - 1
    return hoax + hoax

funny, sad = sad, funny
result = funny(sad(2))
```

2 Higher-Order Functions

1. What are higher-order functions? Why and where do we use lambda and higher-order functions? Can you give a practical example of where we would use a HOF?

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2. Give the environment diagram and console output that result from running the following code.

```
x = 20
def foo(y):
    x = 5
    if y == 5:
        return lambda y: x + y
    else:
        print('hello!')

y = foo(5)
x = y(7)
z = foo(7)
```

3. Implement compose, a function which takes in two functions f and g, both of which take in one argument each. compose returns a function which can take one argument as well. When this returned function is called with an argument, f(g(x)) is returned.

4. Write a function, whole_sum, which takes in an integer, n. It returns another function which takes in an integer, and returns True if the digits of that integer sum to n and False otherwise.

def	whol	le_sum(n):
	>>>	whole_sum(21)(777)
	True	<u> </u>
	>>>	whole_sum(142)(10010101010)
	Fals	se
	def	check(x):
		while:
		last =
		return
	ret	ırn

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5. Implement make_alternator which takes in two functions f and g and outputs a function. The returned function takes in a number x and the function goes through the numbers in the sequence 1, 2, 3, ... n in ascending order; for each number in the sequence the function applies f if the number is odd and g if the number is even and then prints the result of applying f or g and moves on to the next number in the sequence.

lef	make	e_alt	erna	ator(f,	g):										
		a = a(5)		e_alter	rnator	(lambda	x:	X	*	х,	lambda	x:	х	+	4)
			ernat	i	-										
				print (_: _: -									

6. Write a function, curry_forever, which takes in a two-argument function, f, and an integer, arg_num. It returns another function that helps in calling f arg_num number of times on input provided to this returned function.

def	<pre>curry_forever(f, arg_num, base=0): """</pre>
	>>> g = curry_forever(lambda x, y: x + y, 4) >>> g(1)(2)(3)(4) # 1 + 2 + 3 + 4 10
	<pre>def helper(arg_num, amt):</pre>
	<pre>if arg_num == 0:</pre>
	return

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