

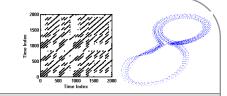
Self-organized Topology of Recurrence-based Complex Networks

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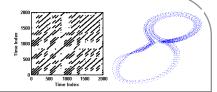
Relevant Publications



- ☐ H. Yang* and G. Liu[†], "Self-organized topology of recurrence-based complex networks," *Chaos: An Interdisciplinary Journal of Nonlinear Science*, Vol. 23, No. 4, p043116, 2013, DOI: 10.1063/1.4829877
- ☐ G. Liu[†] and **H. Yang***, "Self-organizing network for group variable selection and predictive modeling," *Annals of Operations Research*, 2017. DOI: 10.1007/s10479-017-2442-2
- □ C-B. Chen[†], **H. Yang***, and S. Kumara, "Recurrence network modeling and analysis of spatial data," *Chaos: An Interdisciplinary Journal of Nonlinear Science*, Vol. 28, No. 8, p085714, 2018, DOI: 10.1063/1.5024917.
- ☐ G. Liu[†] and **H. Yang***, "Self-organized recurrence networks," *Proceedings* of 2014 Industrial and Systems Engineering Research Conference (ISERC), May 31, 2014, Montreal, Quebec, Canada. (Best Paper Award in Computer and Information Systems Track)



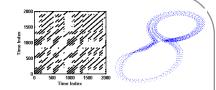
Outline



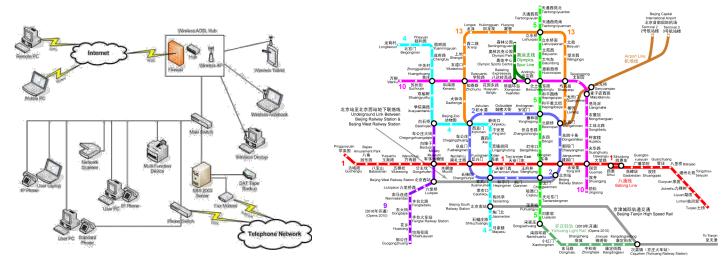
- ☐ Introduction
- ☐ Recurrence-based complex networks
- ☐ Force-directed recurrence networks
 - > Spring-electrical model
 - ➤ Minimal-energy network
- ☐ Materials and experimental design
- ☐ Experimental results
- ☐ Conclusions



Introduction



- ☐ Physical Network Analysis
 - ➤ Known physical topologies



 \triangleright Network representation — The adjacency matrix A is a means of representing which nodes of a network are adjacent to other nodes.

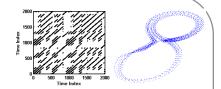
$$A_{ij} = \begin{cases} 1, & \text{node } i \text{ and node } j \text{ are linked} \\ 0, & \text{otherwise} \end{cases}$$

> Network Statistics – statistical quantification of physical networks.

Can we derive the physical topology from an adjacency matrix?



Introduction



☐ Background

- ➤ Recurrence-based networks investigate recurrence characteristics of dynamical systems from the perspective of *network theory*.
- ➤ Network-theoretic measures new means to characterize the complexity of a nonlinear dynamical system.

☐ Gaps

- Most previous works focus on deriving the adjacency matrix to represent the complex network and extract network-theoretic measures.
- From the same adjacency matrix, the geometry/topology of a complex network can take variable forms.

☐ Objectives

- To develop a self-organizing approach to *derive the unique and steady* geometric structure of a network from the adjacency matrix
- ➤ To investigate the *factors affecting this self-organizing process*



Recurrence-based Complex Networks





- ☐ *K*-nearest Neighbor Network
 - ➤ Directed network
 - Each node is connected to k nearest nodes in the network
 - ➤ A fixed number of neighbors
- ☐ Recurrence Network
 - ➤ Undirected network
 - Each node may have a different number of links in the network
 - > A fixed size of the neighborhood
- ☐ Other Approaches
 - ➤ Transition networks [Nicolis, 2005], cycle networks [Zhang, 2006], correlation networks [Yang, 2008], Visibility graphs [Lacasa, 2008].
 - Donner, Marwan, *et. al* show that recurrence networks yield a unifying framework to transform nonlinear time series into complex networks.



Recurrence-based Complex Networks

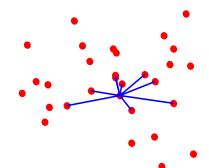


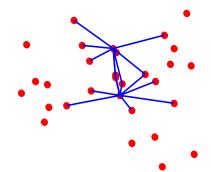


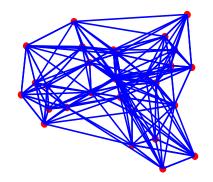
☐ K-nearest Neighbor Networks [Small, 2008]

- \triangleright Given a time series: $X = \{x_1, x_2, ..., x_N\}^T$
- Sate space reconstruction: $x(i) = (x_i, x_{i+\tau}, ..., x_{i+\tau(M-1)})$ *M* is embedding dimension and τ is time delay
- \triangleright A node x(i) is connected to its k nearest neighbors, but excluding the nodes in the same strand of the trajectory.

$$A_{ij} = \begin{cases} 1, & |j - i| > \Delta t \& j \in \{k \text{ nearest neighbors of } i\} \\ 0, & \text{otherwise} \end{cases}$$









Recurrence-based Complex Networks Tomplex Networks

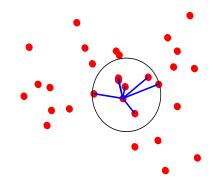


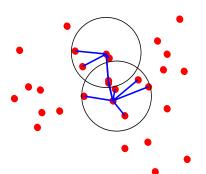


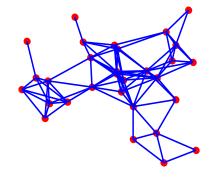
☐ Recurrence Networks [Marwan, 2008]

- \triangleright Given a time series: $X = \{x_1, x_2, ..., x_N\}^T$
- Sate space reconstruction: $\mathbf{x}(i) = (x_i, x_{i+\tau}, ..., x_{i+\tau(M-1)})$ M is embedding dimension and τ is time delay
- The recurrences are treated as links in the network
- The adjacency matrix A is obtained from the recurrence matrix by removing the diagonal identities:

$$A_{i,j} = R_{i,j} - I_{i,j}$$

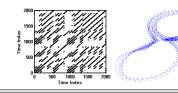








Network-theoretic Measures



- Node degree k_i the number of neighboring nodes of node i $k_i = \sum_{j=1}^n A_{ij}$, n is the number of nodes
- \Box Link density ρ the ratio of the number of edges to the number of possible edges

$$\rho = \frac{1}{n(n-1)} \sum_{i,j=1}^{n} A_{ij}$$

- \square Distance $d_{i,j}$ the minimal number of edges to travel from node i to node j
- \square Average path length L the average of all paired distances

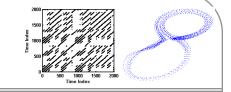
$$L = \frac{1}{n(n-1)} \sum_{i=1}^{n} \sum_{j=1}^{n} d_{i,j}$$

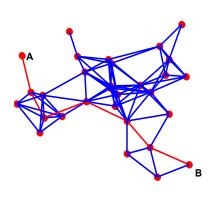
- \square Diameter D the longest of all shortest paths, $D = Max\{d_{i,j}\}$
- □ Clustering coefficient of a node the probability that two neighbors of a node *i* are also neighbors.

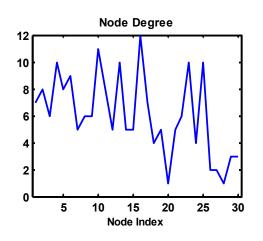
Note that most of the metrics are calculated from the adjacency matrix

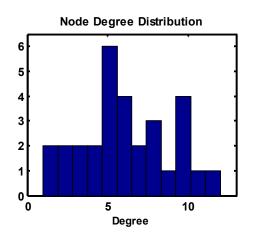


Network-theoretic Measures









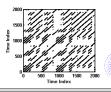
- ➤ The distance between node A and B is 6 # of links.
- ➤ The average path length is 2.3210
- ➤ The clustering coefficients: 90.48% (node 1), 0 (node 20), 100% (node 27)
- ➤ The average clustering coefficient for the network: 62.71%

Network-theoretic measures – actual node-to-node distances?

How to derive the network topology from an adjacency matrix?



Recurrence-based Complex Networks





☐ Adjacency Matrix → Network Topology

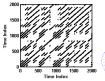
From a recurrence adjacency matrix, we have a variety of possible topological structures for the network.

$$A = \begin{bmatrix} 0 & 1 & 0 & 1 & 1 & 0 & 0 & 1 & 0 \\ 1 & 0 & 1 & 0 & 1 & 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 1 & 0 & 1 & 1 & 0 & 0 \\ 1 & 0 & 1 & 0 & 0 & 0 & 1 & 1 & 0 \\ 1 & 1 & 0 & 0 & 0 & 1 & 1 & 0 & 1 \\ 0 & 1 & 1 & 0 & 1 & 0 & 0 & 1 & 1 \\ 0 & 0 & 1 & 1 & 1 & 0 & 0 & 1 & 1 \\ 1 & 0 & 0 & 1 & 0 & 1 & 1 & 0 & 1 \\ 0 & 0 & 0 & 0 & 1 & 1 & 1 & 1 & 0 \end{bmatrix}$$

➤ Is there a unique and stable topological structure for a recurrence-based network?



Force-directed Recurrence Networks

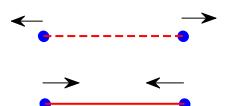




☐ Spring-electrical Model

- ➤ Nodes electrically charged particles
- ➤ Edges springs between nodes
- ➤ Note that the repulsive force exists between any pair of nodes

 the attractive force exists only between neighboring nodes



Repulsive force:
$$f_r(i,j) = -\frac{CK^{1+p}}{\|x(i)-x(j)\|^p}$$
, $i \neq j$

Attractive force:
$$f_a(i,j) = \frac{\|x(i) - x(j)\|^2}{K}$$
, $i \leftrightarrow j$

> Combined force at a node i:

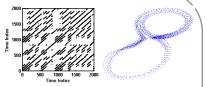
$$f(i, x, K, C) = \sum_{i \neq j} -\frac{CK^{1+p}}{\|x(i) - x(j)\|^{p+1}} (x(i) - x(j)) + \sum_{i \leftrightarrow j} \frac{\|x(i) - x(j)\|}{K} (x(i) - x(j))$$

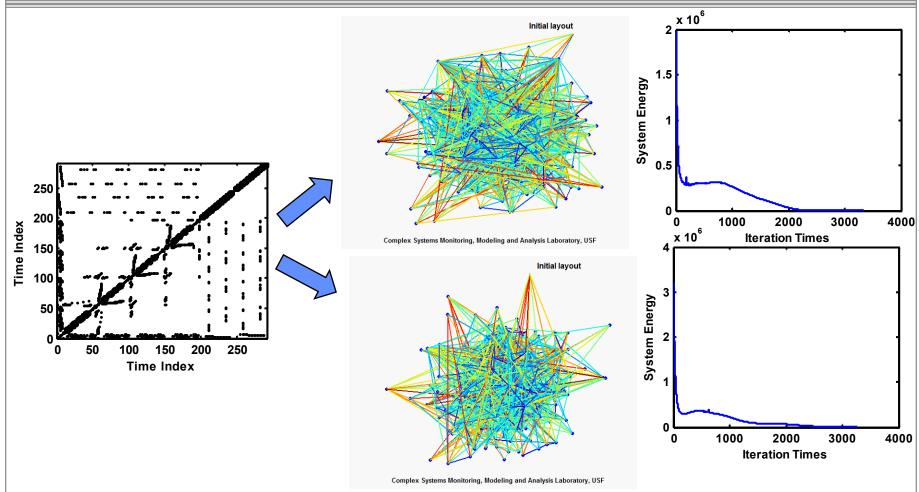
Minimal Energy Network:

$$\min_{\mathbf{x}} \{ Energy_{se}(\mathbf{x}, K, C) \} = \min_{\mathbf{x}} \left\{ \sum_{i=1}^{n} f^{2}(i, \mathbf{x}, K, C) \right\}$$



An Example

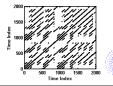




☐ For an adjacency matrix, the self-organizing approach yields a unique and stable network topological structure by minimizing the system energy, even from different initial settings.



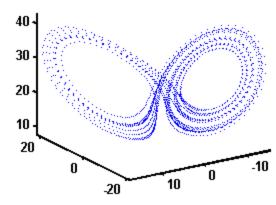
Nonlinear Dynamical Systems

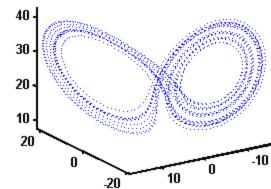




☐ Lorenz system:

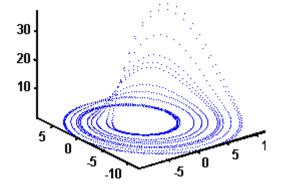
$$\begin{cases} x' = 10(y - x) \\ y' = x(28 - z) - y \\ z' = xy - 8z/3 \end{cases}$$

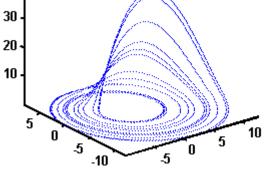




☐ Rossler system:

$$\begin{cases} x' = -y - z \\ y' = x + 0.2y \\ z' = 0.2 + z(x - 5.7) \end{cases}$$



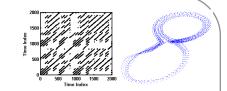


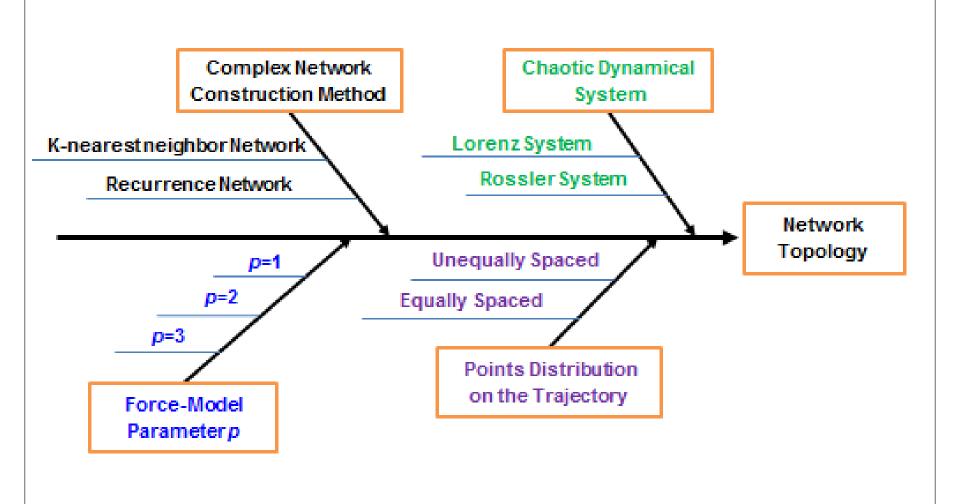
- ☐ Continuous dynamical systems
- ☐ Discrete sampling

Attractors with states unequally and equally spaced

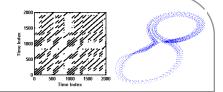


Experimental Design

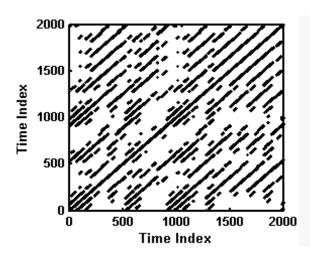


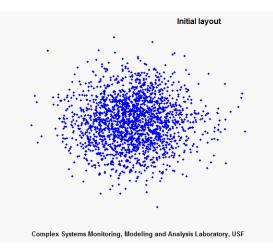


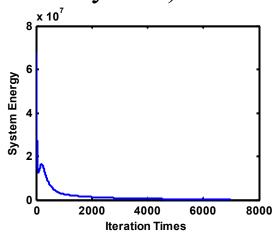


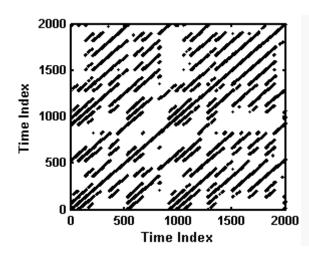


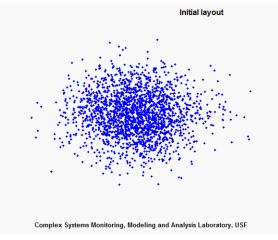
□ KNN Network vs. Recurrence Network (Lorenz system)

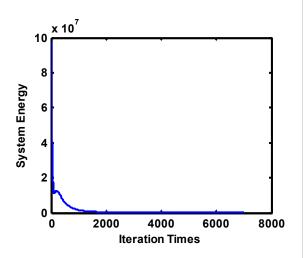




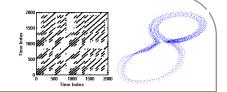




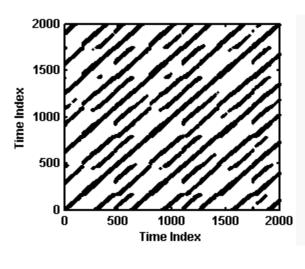


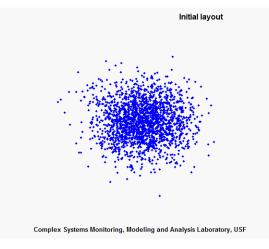


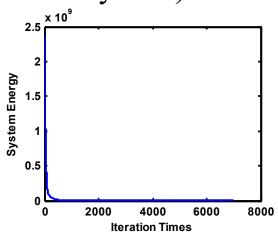


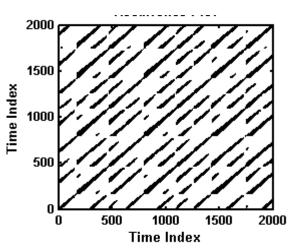


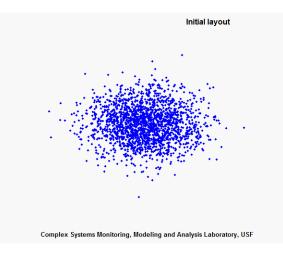
□ KNN Network vs. Recurrence Network (Rossler system)

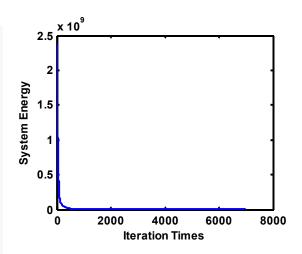




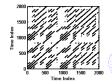








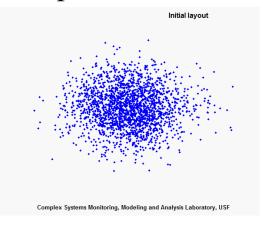




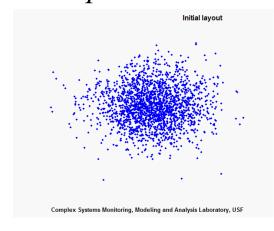


□ Force-model parameter p = 1, 2, 3?

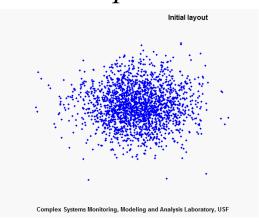
$$p=1$$

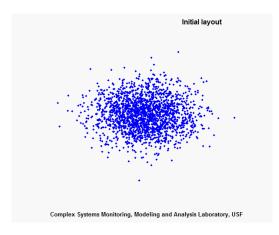


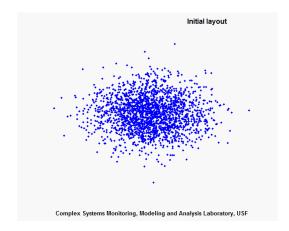
$$p=2$$

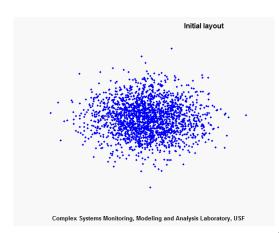


$$p=3$$

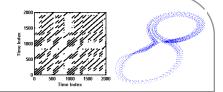




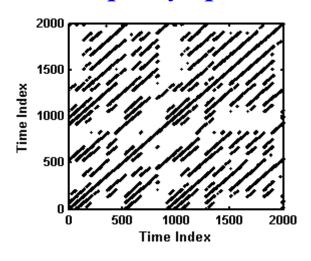


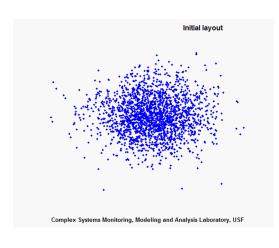


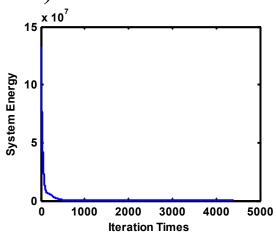


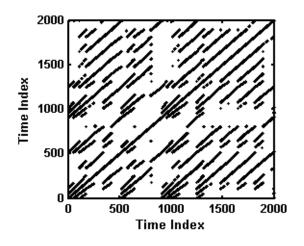


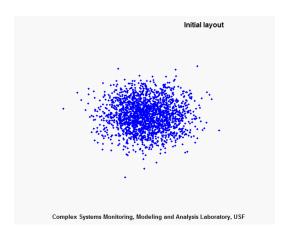
☐ *Unequally-spaced vs. equally-spaced* (Lorenz)

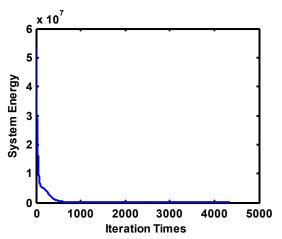




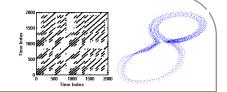




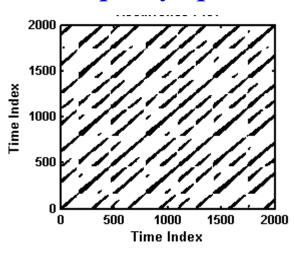


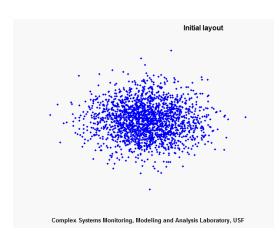


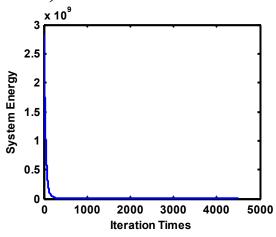


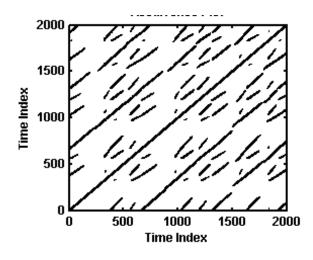


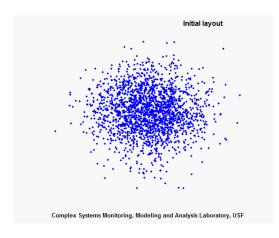
☐ *Unequally-spaced vs. equally-spaced* (Rossler)

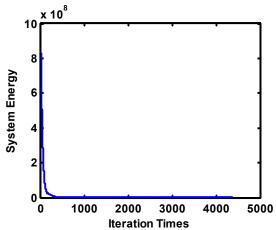






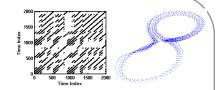






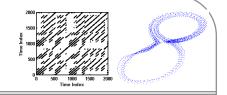


Conclusions



- ☐ Interestingly, the self-organizing geometry of a recurrence network recovers the attractor of the dynamical system.
 - > Disclose the geometry of a recurrence network.
 - ➤ Provide a new way to reproduce the attractor or time series from the recurrence-based adjacency matrix.
- ☐ Important factors affecting the self-organizing process
 - > Network construction method The recurrence network shows a better performance to reconstruct the system dynamics.
 - Force-model parameter p If the force-model parameter p is too small, the peripheral nodes tend to tightly cluster. Otherwise, the peripheral nodes are loosely distributed.
 - ➤ Discrete Sampling Aliasing effects in the self-organized topology due to the distribution of sparse states in some local regions (e.g., the outer parts of the Rossler attractor). The self-organizing process performs better than the unequally-spaced attractors





END Questions?