

COMPUTER SECURITY REPORT

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1. PASSWORDS

In this section, the designed password and authentication policy will be proposed and justified. First, the password policy will be explained in detail with additional authentication measures. Then, mechanisms of storing passwords will be entailed.

1.1. Password Policy

As Gollmann [1] suggested, the overall security may be diminished if one security mechanism is overstated. Users tend to bypass the mechanism if it is too inappropriate for them to properly work with, hence the overall security of the system may be weakened. By considering that, the following password policies are proposed.

1.1.1. Password Length

This policy enforces the minimum number of character required to use as a valid password. Generally, the short the password, the more like and easily to be cracked by brute-forcing. Hence, by setting the minimum password length to ten, the difficulty for brute-forcing password cracking would be noticeably increased.

1.1.2. Password Format

This policy intended to accumulating the strength of valid password by requiring what kind of character must be included in a password. By requiring the password to contain at least one lower and upper letter, one number, and one special character, combining with password length policy, the possibility of successful brute-force cracking would be significantly decreasing.

1.1.3. Password Ageing

This policy requires users to change their password periodically. The likelihood of password breaching would increase as time goes by, hence this is a appropriate approach to eliminate the risk of potential breaching.

1.1.4. Password Use

To further diminishing the risk of potential password breaching over time, additional mechanism need to be employed to block users from using the same password twice. This policy is essential to assist the password ageing policy to fulfil its purpose.

1.1.5. Password Choice

Dictionary attack is another approach frequently used for password cracking. The purpose of this policy is to prevent this attack. This problem can be addressed by preventing user from using the password in public known dictionary.

1.1.6. Login Attempts

This policy is designed to reduce the risk of brute-force attack. By limiting maximum number of failed login attempts the success rate of brute-force attack can be reduced significantly.

1.2. Additional Authentication Measures

Mechanism must be implemented to address the repeated authentication problem. Between time of check to time of use, user identity exploitation may occur as the authentication system does not keep track of what happened in between. Therefore, before some important actions like change password can be successfully performed, the user's identity need to be checked again to ensure the action is legitimate.

1.3. Storing Passwords

As suggested by Gollmann, password may be cached by browser [1]. Which suggests that storing raw password directly in database is a bad practice. To maximise security, password should be hashed using one-way hash function with salting and stretching approaches [2]. Since hashing cannot be reversed, the original password will remain hidden.

2. FIREWALLS

Firewalls are software or hardware that located between networks and filter potentially malicious packets from in and out traffic [3]. Figure 1 illustrates a network firewall which often stand between local system and the internet compare to the host-based firewalls which located on individual machines. According to Gollmann, firewalls can also prevent unauthorised accesses of the internal-only services which block unnecessary or potentially dangerous access of external services from inside of the network [1].

There several reasons that administrators may block port from normal traffic. As mentioned above, some services are only intended for internal access which suggests the necessity of blocking external access that may lead to security breaches. Another reason is that access external network from inside is also a potential breach in terms of the internal network as those ports are entrances to the network.

As for internal network, some internal traffic is unnecessary even potential harmful. A peer-to-peer communication protocol BitTorrent, in this case, is most likely been blocked in some internal network.

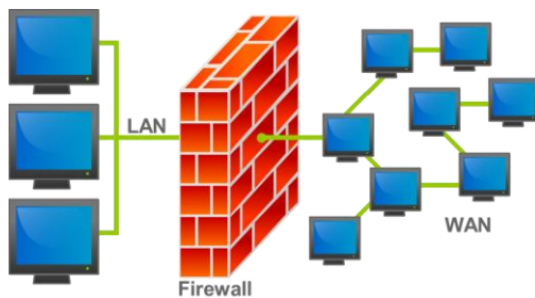


Fig. 1. Network Firewall

3. SERVER SECURITY

4. REFERENCES

- [1] Dieter Gollmann, *Computer Security*, Hoboken, N.J., 3rd ed. edition, 2011.
- [2] Tadayoshi Kohno Niels Ferguson, Bruce Schneier, *Cryptography Engineering: Design Principles and Practical Applications*, Indianapolis, Ind., 2010.
- [3] Ross Anderson, *Security Engineering: A Guide To Building Dependable Distributed Systems*, Indianapolis, Ind. ; Chichester, 2nd ed. edition, 2008.