#### The Master Method

Advanced Algorithms and Data Structures - Lecture 2A

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Monday 7 October 2019

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Back to the Maximum Array Problem.

We solve it in a recursive way, similar to Merge Sort:

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The result is the maximum of the three partial subproblems

# Maximum Array DC in Haskell

```
maxSub :: [Int] \rightarrow (Int, Int, Int)
maxSub [x] = (0,0,x)
maxSub xs = let mid = length xs 'div' 2
                   (xs1,xs2) = splitAt mid xs
                   (i1,j1,max1) = maxSub xs1
                   (i2,j2,max2) = maxSub xs2
                   (i3,j3,max3) = maxCross xs1 xs2
              in if max1 \ge max2 \&\& max1 \ge max3
                 then (i1, j1, max1)
                 else if max2 > max3
                      then (i2+mid,j2+mid,max2)
                      else (i3, j3+mid, max3)
```

maxCross is an auxiliary functions that finds the maximum *crossover* sublist, with i3 the start index in xs1 and j3 the end index in xs2 It has linear complexity in the sum of the lengths of xs1 and xs2

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Putting all the components together we get (with  $c = c_1 + c_2$ ):

$$T(n) = 2T(n/2) + c_1n + c_2n + d = 2T(n/2) + cn + d$$

# Simplifying the Equations

Strictly speaking, if the length n of the list is not even, the splitting is not exact: we get a sublist of length  $\lfloor n/2 \rfloor$  and one of length  $\lceil n/2 \rceil$  The exact equation is

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We can rewrite the equation using complexity classes for the terms:

$$T(1) = \Theta(1)$$
  
$$T(n) = 2T(n/2) + \Theta(n)$$

# **Solving Recursive Equations**

Three methods to solve a recursive equation:

- Substitution Method: make a guess on the complexity class, verify and derive the parameters by recursion
- Recursion Tree Method: Draw a tree with all the recursive calls of the function and add up all the steps in each node
- Master Method: A general theorem that gives you the complexity class depending on the form of the equation

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Let's apply all three to the simplify system of equations

$$T(1) = 1$$
  
$$T(n) = 2T(n/2) + n$$

The solution will be the same as for the equations for the Maximum Subarray algorithm (and merge sort)

#### **Substitution Method**

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Let's check that this works for the inductive step: Assume that it is true for values smaller than *n* Prove that it also must hold for *n*:

$$T(n) = 2T(n/2) + n$$
  
 $\leq 2c\frac{n}{2}\log\frac{n}{2} + n$  by Induction Hypothesis  
 $= cn(\log n - \log 2) + n = cn(\log n - 1) + n$   
 $= cn\log n - cn + n \leq cn\log n$  if  $c \geq 1$ 

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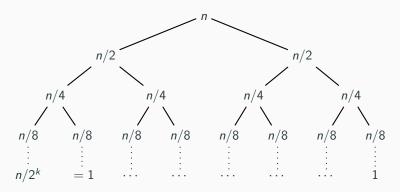
So everything works if we choose  $n_0 = 2$  and c = 2

We proved that  $T(n) = O(n \log n)$ 

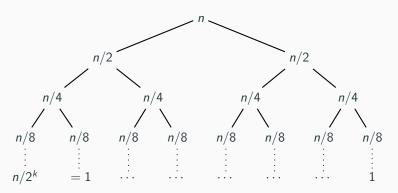
(We've been a bit simplistic: n/2 is not guaranteed to be an integer. Either assume that n is a power of two, or replace n/2 with  $\lfloor n/2 \rfloor$ )

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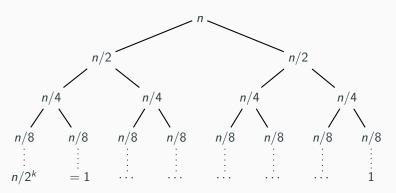


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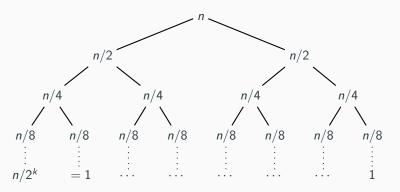
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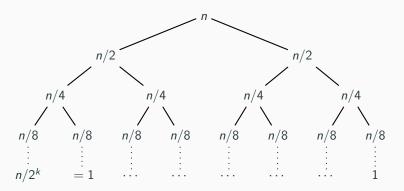
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A more general recursive program could have:

- Any number (a) of recursive calls
- Each with an argument of size n/b
- A non-recursive part given by a function f(n)

This leads to the equation T(n) = aT(n/b) + f(n)

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- $a^j$  nodes at level j

There are  $k = \log_b n$  levels, total number of nodes:

$$1 + a + a^2 + a^3 + \cdots + a^{\log_b n}$$

This is a geometric series (see IA Appendix A)

Total number of nodes:

$$\sum_{j=0}^{j=k} a^k = \frac{a^{k+1} - 1}{a - 1}$$

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Compare with the non-recursive part f(n):

• If the non-recursive part grows slower than the number of nodes:

$$f(n) = O(n^{\log_b a - \epsilon})$$
 for some  $\epsilon > 0$ 

the recursive part dominates:  $T(n) = \Theta(n^{\log_b a})$ 

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• If they are of the same class:  $f(n) = \Theta(n^{\log_b a})$  each level adds  $n^{\log_b a}$  computation steps (check the math) There are  $\log_a n$  levels, so:  $T(n) = \Theta(n^{\log_b a} \log n)$ 

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- If the non-recursive part grows faster than the number of nodes:

$$f(n) = \Omega(n^{\log_b a + \epsilon})$$
 for some  $\epsilon > 0$ 

(plus some other condition)

the non-recursive part dominates:  $T(n) = \Theta(f(n))$ 

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We have  $f(n)=\Theta(n)$ , so we're in the second case  
Conclusion  $T(n)=\Theta(n^{\log_b a}\log n)=\Theta(n\log n)$