

Introduction - Review

Advanced Algorithms and Data Structures - Lecture 1

Venanzio Capretta

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School of Computer Science, University of Nottingham

The Maximum Subarray Problem

Maximum Subarray Example

Consider the following list of natural numbers:

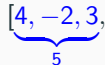
$[4, -2, 3, -7, 5, 2, -6, 8, -4, 3, -2, 1]$

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start index	end index	sum
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Write an algorithm to compute the maximum sublist

(Applications: gene sequence analysis, computer vision, data mining)

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- Take the maximum

$\text{maximum}[4, 2, 5, -2, \dots, 2, -2, -1, 1] = 9$

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- Take the maximum

$\text{maximum } [4, 2, 5, -2, \dots, 2, -2, -1, 1] = 9$

This is very inefficient (cubic complexity)

Small improvement: reuse the sums already computed

Haskell Code

```
maxSub :: [Int] → (Int,Int,Int)
maxSub [x] = (0,0,x)
maxSub xs = if s0 ≥ s then (0,j0,s0)
              else (i+1,j+1,s)
  where (j0,s0) = argMax snd (sums xs)
        (i,j,s) = maxSub (tail xs)
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The **type** of the function `maxSub` says that `maxSub` is a function that **maps a list to a triple (i, j, s)**

- i is the index of the first element of the sublist
- j is the index of the last element of the sublist
- s is the sum of the sublist

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If the input is a [singleton list \[x\]](#)

then the singleton is the maximum list

- 0: index of x, first element of the sublist
- 0: x is also the last element of the sublist
- x: the sum of [x] is x

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For longer lists we split the computation in two parts

- Sublists that contain the first element of `xs`
let $(0, i_0, s_0)$ be the maximum of them
- Sublists that do not contain the first element
Then they are sublists of `(tail xs)`
let (i, j, s) be the recursive max sublist of `(tail xs)`
- Choose the larger of the two

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Ausiliary functions:

- `sums` computes the progressive sums of lists starting at the beginning
`sums [1,-2,3,5] = [(0,1),(1,-1),(2,2),(3,7)]` because
 - the sum of [1] (indices 0 and 0) is 1 \Rightarrow (0,1)
 - the sum of [1,-2] (indices 0 and 1) is -1 \Rightarrow (1,-1)
 - the sum of [1,-2,3] (indices 0 and 2) is 2 \Rightarrow (2,2)
 - the sum of [1,-2,3,5] (indices 0 and 3) is 7 \Rightarrow (3,7)
- `argMax snd` selects the element with the maximum second component (the sum)

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- I give examples and solutions in Haskell
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I only use basic Haskell (no Advanced Functional Programming)
- You don't need to program in Haskell yourself
Use your favourite programming language
The textbook has pseudocode in imperative style

Complexity of the Algorithm

Exercise: What is the complexity of the `maxSub` algorithm?

(How long does it take to compute on an input of size n ?)

PRETTY BAD (we'll see how bad)

Q: Are there more efficient algorithms?

YES: We will see two of them

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But First:

We see the Outline of the course

We review the basics of computational complexity

Introduction and Prerequisites

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Divide-and-Conquer, Dynamic Programming

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Divide-and-Conquer, Dynamic Programming
- [Complexity Analysis](#)
The Master Method, Amortized Complexity

Extra Subjects: Trendy Structures/Algorithms

- RSA Public-Key Cryptosystem
- Neural Networks (the Gradient-Descent Algorithm)
- Page Rank (the Google Search Algorithm)

Prerequisites

- Discrete Math (MCS)
IA Ch.3 and Appendices A and B
- Basic Algorithms and Data Structures (ACE)
stacks, lists, trees (IA Ch.10)
sorting (IA Ch.2)
elements of computational complexity
- Programming skills
In *some* programming language: C/C++, Java, Python, Haskell
You need to understand Haskell code, but you don't have to write it

Complexity Classes

Running Times

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We don't mean exact running time

(that depends on the implementation and machine)

but a measure of the number of **elementary computation steps**

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Strictly speaking we should measure:

- **input size** by the **number of bits** the input takes in memory
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- **input size** is often measured by **memory locations**, for example lists are measured by their lengths, trees by the number of nodes
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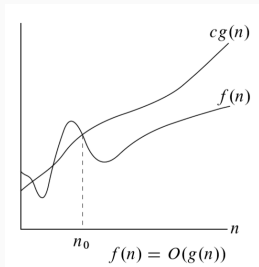
Important is not the exact running time, but the **Complexity Class**: the algorithm runs in **linear**, or **quadratic**, ... or **exponential** time

Big- O notation

The notation $f(n) = O(g(n))$ intuitively means that the function $f(n)$ grows at most as $g(n)$

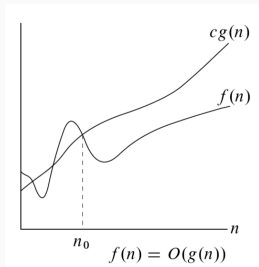
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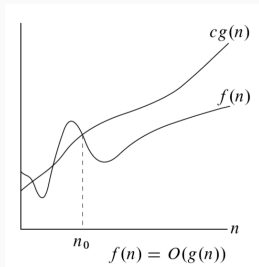
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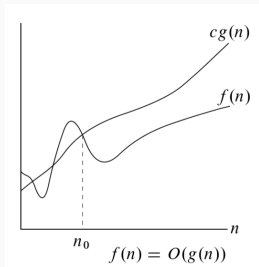
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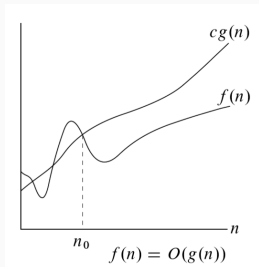
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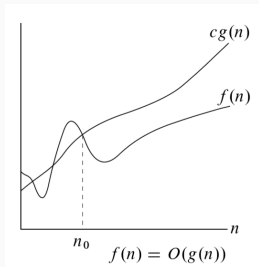


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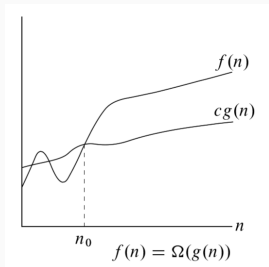
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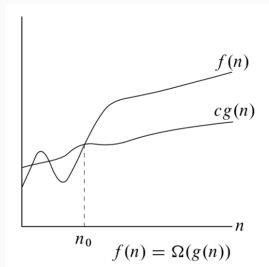
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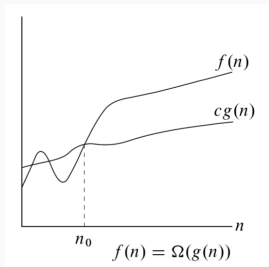
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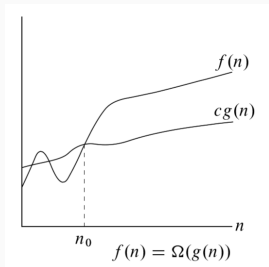
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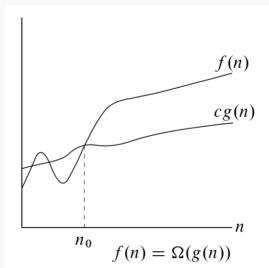
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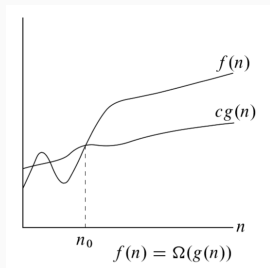


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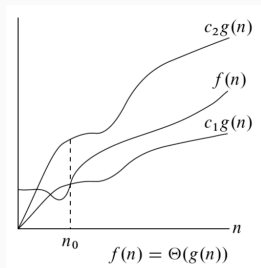
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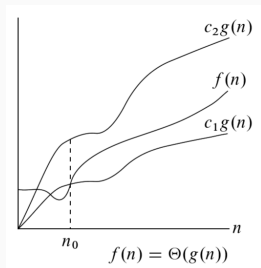
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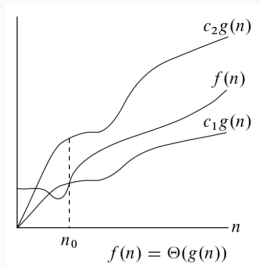
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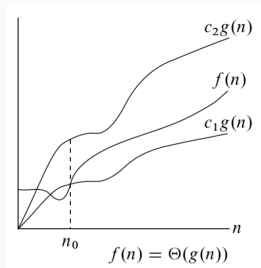
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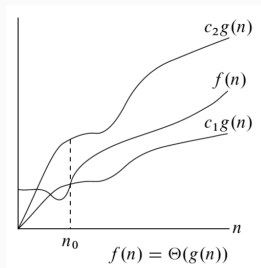
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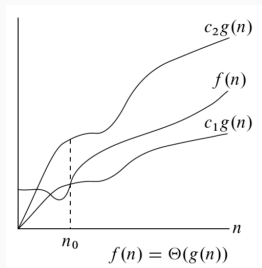


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Formally we should write $f \in \Theta(g)$ where

$$\Theta(g) = O(g) \cap \Omega(g)$$

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$$\omega(g) = \{f \mid \forall c, \exists n_0, \forall n \geq n_0, 0 \leq cg(n) < f(n)\}$$

Complexity of Maximum Subarray

Analysis of the Naive Algorithm

```
maxSub :: [Int] → (Int,Int,Int)
maxSub [x] = (0,0,x)
maxSub xs = if s0 ≥ s then (0,j0,s0)
              else (i+1,j+1,s)
  where (j0,s0) = argMax snd (sums xs)
        (i,j,s) = maxSub (tail xs)
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```

When the input has length $n = 1$, it is a singleton $[x]$

We immediately return the result $(0, 0, x)$

Constant time: just write the output

$$T(1) = c_0$$

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```

For inputs with length $n > 1$, we must compute

- `(sums xs)` **linear time**: traverses the input list
- `argMax snd ...` **linear time**: traverses the sums
- `maxSub (tail xs)` **recursive call**

$$T(n) = c_1 n + T(n-1)$$

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$$T(1) = c_0$$

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So the complexity is:

$$\begin{aligned} T(n) &= c_1 n + T(n-1) = c_1 n + c_1(n-1) + T(n-2) \\ &= c_1 n + c_1(n-1) + \cdots c_1 2 + T(1) \\ &= c_1 n + c_1(n-1) + \cdots c_1 2 + c_0 \\ &= c_1 \sum_{i=2}^{i=n} i + c_0 = c_1(n(n+1)/2 - 1) + c_0 \\ &= \Theta(n^2) \end{aligned}$$

More Efficient Algorithms?

Exercise: Write a better algorithm for the Maximum Subarray Problem

Two ideas/strategies:

More Efficient Algorithms?

Exercise: Write a better algorithm for the Maximum Subarray Problem

Two ideas/strategies:

1. A **divide-and-conquer** algorithm:
 - Split the list in two halves
 - Compute separately the maximum subarray of both halves
 - Compute the maximum *cross-over* subarray

This has complexity $O(n \log n)$

More Efficient Algorithms?

Exercise: Write a better algorithm for the Maximum Subarray Problem

Two ideas/strategies:

1. A **divide-and-conquer** algorithm:

- Split the list in two halves
- Compute separately the maximum subarray of both halves
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This has complexity $O(n \log n)$

2. A **linear time** algorithm (see Ex. 4.1-5 in IA)

- Traverse the list from left to right
- Keep track of the maximum subarray seen so far
- and the maximum subarray ending at the last seen element

This has complexity $O(n)$