Real-world Functional Programming

Project Report

14274056 Junsong Yang (psyjy3)

January 15, 2020

1 Introduction

In this section, the general idea about this project will be introduced as well as how this project would fit for this module.

The project is called recipe house, which is a recipe recommendation service based on the ingredients.The logic behind it is quite simple. It would require users to input whatever ingredients they have, then it will return recipes that used those ingredients. This project includes two parts: a back-end server and a web interface. Since I don't have any recipe database, the back-end server will query a third-party API for recipe info and trim the returned data in JSON and return the trimmed data as a response to the web interface.

The third party APIs that I will use are provided by Edamam. They have over 2 millions of recipes specified by diets, calories, nutrient ranges and simply just ingredients.

This project idea was used to compete in ATOS IT Challenge and was shortlisted(top 20 worldwide). The back-end was written in Go as well as the web interface with a bit vanilla javascript, but it was not quite finished. Hence, this idea will be reimplemented in a different approach for this project.

As for how this project may fit for 10 credits:

learning scala for backend (about 20 hrs)

learning React (with any host language) (20 hrs)

revisit web technologies (HTML CSS) (10 hrs)

implementation of the back-end (15 hrs)

implementation of the web interface (15 hrs)

report writing (20 hrs)

A successful project would be a working web interface that allowed user to use either text-based or image based search for recipes based on what ingredients they have. The front-end would sent the ingredients info to the back-end server via REST API. Then the back-end server will query the third-party API for recipes and parse the returned data and sent back to the front-end as response. The front-end will present the response from server to the end user.

2 Technical Background

In this section, the technological choices made for both the back end and front end will be discussed in detail with justification.

For backend server, the language of choice is Scala. Scala is a multi-paradigm programming language compiles to java bytecode and supports both functional programming and imperative programming. Hence, by using scala, we can not only explore functional programming in depth but also leveraging the java ecosystem. The backend server provides service through REST apis, therefore, the play framework is chosen to serve thid purpose. The play framework supports MVC architecture by default, but this project is not designed that way. The project does not include database and the frontend is implemented separately. Hence, only controllers will be created.

As for the frontend interface, a javascript library called React will be used. The reason for that choice is that, React supports functional reactive programming paradigm which can be used to create graphical user interface. Functional reactive programming is progamming paradigm that been studied over the years and there are a few attemps to apply functional reactive progamming to graphical user interface designs. React is not purely functional by nature as it relies on javascript as its underlying programming language. But the design decisions made for this library are inspired by functional reactive programming. Hence, React can be used to design graphical user interface using functional reactive progamming.

3 Implementation

In this section, the general architecture of this project will be introduced as well as some essential implementation details.

3.1 Architecture

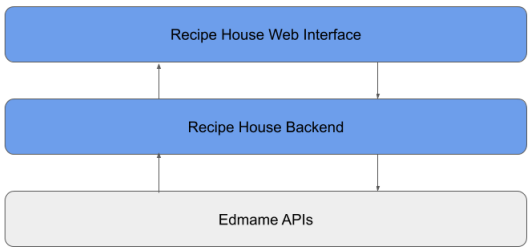

Figure 1: Architecture of this project

Figure 1 shows the overall structure of this project. This project mainly consists of two parts. The recipe house web interface and backend server. The we interface provide an access to the end users. The name of ingredients can be input through the web interface. The web interface will requests the backend server accordingly for recipe data then those data will be presented to the end user through the web interface. As for the backend server, It provide services to the web interface through REST apis. Given the input from the user, the backend server will query the edamame api for recipe information.

3.2 Backend

```
# Routes
# This file defines all application routes (Higher priority routes first)
->      /recipes                    routers.RecipeRouter
```

Figure 2: Architecture of this project

The backend server is implemented using play framework. Figure 2 shows the contains of the route file. The arrow suggested that this route is defined generically. Any route that matches the route defined above will be handled by the RecipeRouter in routers package.

```
package routers

import controllers.RecipeController
import javax.inject.Inject
import play.api.routing.Router.Routes
import play.api.routing.SimpleRouter
import play.api.routing.sird._

class RecipeRouter @Inject()(controller: RecipeController) extends SimpleRouter{
  val prefix = "/recipes"
  override def routes: Routes = {
    case GET(p"/" ? q_?"ingr=$ingr" & q_?"from=${ int(from) }" & q_?"to=${ int(to) }") => controller.result(ingr, from, to)
  }
}
```

Figure 3: Architecture of this project

Figure 3 depicted the implementation of the router. The route here is defined using pattern matching and domain specific language provided by the play framework. This domain specific language will strip the parameters inside the url and then pass to the result function defined in the RecipeController. As shown in figure 3, the ingr, from and to are passed the the result function. Specifically, the data types of those parameters need to be mentioned here. They are normal data types wrapped in a data type called Option. The Option type is equivlant to the Maybe monad in Haskell, it either has a value or nothing.

```scala
package controllers

import javax.inject.Inject
import play.api.mvc.{AbstractController, ControllerComponents}
import scalaj.http.Http

sealed case class Tokens(appID: String, appKey: String)


class RecipeController @Inject()(cc: ControllerComponents) extends AbstractController(cc){
  def result(name: Option[String], from: Option[Int], to: Option[Int]) = name match {
    case Some(value) => Action {
      Ok(getRecipe(value, from, to))
    }
    case _ => Action {
      Ok("not found")
    }
  }

  private val tokens = Tokens("7cbc2a4b", "4ef7e04dc41f832ba78c00cf5175b64c")
  private def getRecipe(ingredients : String, from: Option[Int], to: Option[Int]) : String = {
    Http("https://api.edamam.com/search")
      .param("q", ingredients)
      .param("app_id", tokens.appID)
      .param("app_key", tokens.appKey)
      .param("from", from match {
        case Some(fromVal) => fromVal.toString
        case _ => "0"
      })
      .param("to", to match {
        case Some(toVal) => toVal.toString
        case _ => "30"
      })
      .asString.body
  }
}
```

Figure 4: Architecture of this project

Figure 4 shows the implementation of the RecipeController. This controller has two functions, the result function and the getRecipe function. The result function will first do the pattern matching on the name parameter as it contains the ingredients' name. If the name parameter contains some value, then the getRecipe function will be called. Otherwise, the result function will just return not found.

As for the getRecipe function, it takes three parameters, ingredients, from and to. The from and to parameters are wrapped in Option data type as they are optional. The getRecipe function will query edmame api as return the response as the result.

3.3 Frontend

4 Reflection