Christian Soltero

Jr. Cloud Developer

An IT professional with two years of experience in the industry. I enjoy utilizing technology from programming software to electronics hardware to make everyday life better.

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EDUCATION

California State University, Los Angeles
- B.S. in Computer Science
- Major GPA: 3.0

SKILLS AND INTERESTS

Arduino	Web Development	Python	Node.js	Java	Circuit Design	PC Building

EXPERIENCE

Avery Dennison   **Glendale, CA**
Jr. Cloud Developer   **May 2018 - Present**

- Develop Google Appscript based programs to transform current business processes implemented on MS Excel to the Google Platform
- Provide consulting services for business teams such as requirements gathering, business analysis, technical feasibility analysis, technical solution design for new application code to be developed
- Assist in the development of tools and utilities to help employees complete tasks in a simple and efficient manner.
- Explore new technologies on the Google Cloud Platform, conduct experiments and carry out proof of concepts to educate key stakeholders and raise awareness on such technologies

NASA Robotics Competition (Swarmathon)   **Los Angeles, CA**
Robot Programmer   **August 2017 – May 2018**

- Utilizing ROS framework to improve the mapping procedures on the Swarmathon rovers provided by NASA.
- Building a simulated Grid-Map of a rover's surroundings with the published sonar and odometry data. The simulation was made possible by integrating the ROS package RVIZ.
- The project was developed on Ubuntu 16.04 with the programming language being C++.

Saint Joseph High School   **Lakewood, CA**
IT Assistant   **April 2017 – May 2018**

- Configuring, implementing, and integrating commercial off-the-shelf (COTS) software such as Dell SonicWALL and Air Watch. These help in managing over 400 devices for students and staff members on the school campus.
- Participates in Tech department meetings concerning issues with worksite servers, projects, operating systems, and software.
- Researches, identifies, and refers complex technical problems related to platform management, network connectivity, and desktop support.

Your Entertainment System (YES) – CS Project   **Los Angeles, CA**
Front End Java Developer, Documenting   **August 2016 – November 2016**

- Designing an Entertainment Library module which was a centre for all the media a user may own.
- Multiple modules were included to play music, videos, display photos, and even play games in one central hub.
- Utilized VLCJ and Apache Tika to parse through mp3 and mp4 data to playback and display media to the user. This was all contained within Java swing code.