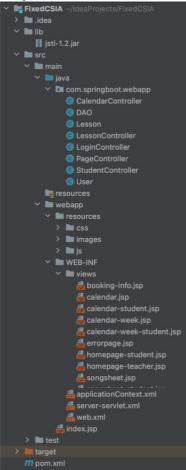
Project Structure



My program uses java because my client has an android phone. SpringMVC framework is used to create a website for students. Spring MVC is useful as it separates the model, view, and controller components, making the application easier to develop, and it can handle multithreading for multiple users.

My program uses object-oriented programming for modular development, making it easier to design. It is also flexible through inheritance and polymorphism. Due to the program being quite small, the drawback of OOP's slowness is negligible. There is a page controller, and smaller controllers to handle separate requests from forms. There is only one DAO, albeit the methods are grouped using regions, as data can be accessed from one place and methods can be accessed from one DAO.

JSP is used for the program frontend. CSS and JS links to these JSPs to improve non-functional aspects of the program. The GUI provides abstraction by only displaying the necessary details.

Classes follow naming conventions (Code Conventions).

Libraries:

```
import org.springframework.stereotype.Controller;
import org.springframework.web.bind.annotation.RequestMapping;
import org.springframework.web.servlet.ModelAndView;
import javax.servlet.ServletException;
import javax.servlet.http.HttpServletRequest;
import javax.servlet.http.HttpSession;
import java.io.IOException;
import java.text.DateFormat;
import java.text.SimpleDateFormat;
import java.time.LocalDate;
import java.time.LocalDate;
import java.util.Date;
import java.util.List;
import java.util.List;
import java.util.Locale;
import java.sql.*;
import java.sql.*;
import java.stime.format.DateTimeFormatter;
```

Controller and Request Mapping is used to easily access and request pages. This also allows form detail submission to easily access a method using action in JSP and Request Mapping in java. ModelAndView is used for navigating to different pages.

HTTP is used to create a session in which the current user can be stored. It can set attributes through HTTP request for JSP access.

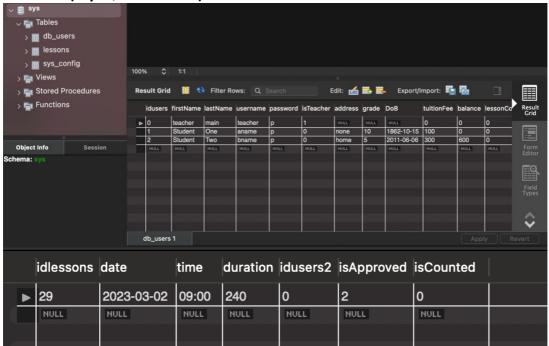
LocalDate and Time are used so lessons and

their timings can be compared to the current time. DateFormat is used to convert the date string into a Date object.

<script src="resources/js/jquery-3.6.3.js"></script>
 JQuery is used for the calendar as it can
handle date and time.

The jstl library is also used for html so that looping through the array list of users and lessons is possible (Oracle).

Database (MySQLWorkbench):



A database is used so that the details of the users and lessons can be stored, read, updated, and deleted by the program easily. IsApproved refers to 'blocked' times when it is '2'. '0' and '1' is used for normal lessons which are approved or unapproved. IsCounted determines if a lesson has already passed and added to the lesson count so that it is not retrieved again. MySQL allows multithreading.

Code Explanations:

User class:

```
public class User {
    private int userID;
    private String firstName;
    private String lastName;
    private String username;
    private String password;
    private int isTeacher;
    private String address;
    private String studentGrade;
    private String studentDoB;
    private int tuitionFee;
    private float balance;
    private int lessonCount;
    private String emailAddress;
    private String contactNumber;
```

```
public User(String firstName, String lastName, String address, String contactNumber, int lessonDuration) {
    this.firstName = firstName;
    this.lastName = lastName;
    this.address = address;
    this.contactNumber = contactNumber;
    this.lessonDuration = lessonDuration;
}

public User(int userID, float balance, int tuitionFee, int lessonCount) {
    this.userID = userID;
    this.balance = balance;
    this.tuitionFee = tuitionFee;
    this.lessonCount = lessonCount;
}
```

The attributes and some methods. Both methods instantiate a user with parameters, a form of encapsulation. This is polymorphism and overloading as they are constructors with the same name but different parameters.

```
public int getUserID() { return userID; }
public void setUserID(int userID) { this.userID = userID; }

public String getFirstName() { return firstName; }
public void setFirstName(String firstName) { this.firstName = firstName; }

public String getUsername(String lastName) { this.lastName = lastName; }

public String getUsername() { return username; }

public String getUsername(String username) { this.username = username; }

public String getPassword() { return username; }

public String getPassword() { return password; }

public int getIsTeacher() { return isTeacher; }

public int getIsTeacher() { return isTeacher; }

public void setIsTeacher(int isTeacher) { this.isTeacher = isTeacher; }

public void setAddress() { return address; }

public void setAddress(String address) { this.address = address; }

public String getStudentGrade() { return studentGrade; }

public void setAddress(String studentGrade) { this.studentGrade = studentGrade; }

public void setStudentGrade() { return studentDoB; }

public void setStudentGrade() { return studentDoB; }

public void setStudentGrade() { return balance; }

public void setTudinFee() { return balance; }

public void setTudinFee() { return balance; }

public int getGalance() { return balance; }

public void setTudinGrade() { return lessonCount; }

public void setTudinGrade() { return emailAddress; }

public String getContactNumber() { return contactNumber; }

public Stri
```

Accessor and mutator methods.

<u>Lesson class:</u>

```
public class lesson {
    private int lessonID;
    private String lessonDate;
    private String lessonTime;
    private int lDuration;
    private int uID;
    private int isApproved;
    private String userFirstName;
    private String userLastName;
    private String userAddress;
    private String userContact;
    private int userDuration;
    private int isCounted;
```

These are attributes for a lesson (including user attributes, accessed in the Controllers).

```
public Lesson(int lessonID, String date, String time, int duration, int userID) {
    this.lessonDate = lessonID;
    this.lessonTime = time;
    this.lDuration = duration;
    this.vID = userID;
}

public Lesson(int lessonID, String lessonDate, String lessonTime){
    this.lessonID = lessonID;
    this.lessonDate = lessonDate;
    this.lessonTime = lessonTime;
}
```

This provides encapsulation by only sending the data in the parameters. This prevents users from accessing unnecessary data and is more efficient. It is polymorphism— they have the same method name but different parameters. The modifier is public so these methods can be accessed.

```
public int getLessonID() { return lessonID; }
public void setLessonID(int lessonID) { this.lessonID = lessonID; }

public String getLessonDate(String lessonDate; }

public void setLessonDate(String lessonDate) { this.lessonDate = lessonDate; }

public String getLessonTime() { return lessonTime; }

public void setLessonTime(String lessonTime) { this.lessonTime = lessonTime; }

public int getLDUration() { return lDuration; }

public void setLDUration(int lDuration) { this.lDuration = lDuration; }

public int getUID() { return uID; }

public void setUID(int uID) { this.uID = uID; }

public int getIsApproved() { return isApproved; }

public void setIsApproved(int isApproved) { this.isApproved = isApproved; }

public String getUserFirstName(String userFirstName; }

public void setUserFirstName(String userFirstName; }

public void setUserLastName(String userLastName; }

public String getUserAddress() { return userLastName; }

public String getUserAddress(String userAddress; } this.userAddress = userAddress; }

public String getUserContact() { return userAddress; }

public String getUserContact() { return userContact; }

public int getUserDuration() { return userContact; }

public int getUserDuration() { return userDuration; }

public void setUserDuration() { return userDuration; }

public void setUserDuration() { return userDuration; }

public void setUserDuration(int userDuration) { this.userDuration = userDuration; }

public void setUserDuration(int userDuration) { this.userDuration = userDuration; }
```

Accessor and mutator methods.

Login Controller:

```
String username = request.getParameter( name: "username")
String password = request.getParameter( name: "password")
     int iduser = DAO.loginFunction(username, password); // returns userID to show user exists and for use in order to set session later
          ArrayList<User> userArrayList = DAO.doGetUserList(); // a list of all existing students
                    DateTimeFormatter = DateTimeFormatter.ofPattern( pattern: "yyyy-HM-dd' 'HH:mm", Locale.getDefault());
                    LocalDateTime lessonDateTime = LocalDateTime.parse(datetime, formatter); // parse into LocalDateTime
                   LocalDateTime now = LocalDateTime.now(); // get the time as of now if (now.isAfter(lessonDateTime)) { // if the lesson has already started
                       lessonCount = lessonCount + 1; // add 1 to user lesson count
if (DAO.editlessonCount(lessonCount, userID) != 1){ //update new lesson count
                            return PageController.errorpage(request): // if fails
               while (lessonCount >= 1){ // while lesson count is above 1, add 25% of tuition fee to the balance and minus 1 from lesson count ▲1 ▲1 ★8 float tuitionFee = (float) DAO.getTuitionFee(userID);
                    if (DAO.editBalance(userID, balance) != 1){ // update balance
                   lessonCount = lessonCount - 1; // reduce until lesson count is 0
         if (u.getIsTeacher() == 1) {
               return PageController.homepageT(request);
         m.addAttribute( attributeName: "error", msg);
request.setAttribute( name: "errorMessage"
         request.setAttribute( name: "errorMessage", o: "this user does not exist");
request.getRequestDispatcher( path: "/index.jsp").forward(request, response); // reload page instead of directing to error page
} catch(Exception e){
```

The details are submitted through a html form. Then it checks if that user exists in the database. If the user cannot be found, the program reloads the page. Errors may occur, which will be caught through try-catch — returning the error page.

When a user successfully logs in, their lesson counts and outstanding balances are updated. An array list of users is made, then their IDs are used to get an array list of their uncounted lessons. An array list is used as it can have an indefinite capacity, and it can be easily iterated through a for loop. The iterator() method is not used as a for-loop is faster and there is no need for iterator's properties. The user's lesson count is only updated if the lesson has started, otherwise, my client may choose to cancel it. IsCounted will be updated to 1 so that it is not retrieved again. After all the pending lessons are iterated through the nested-for loop, a while loop is used. If lessonCount is above 1, ¼ of the monthly fee will be added.

Example of accessing database through DAO

```
public static ArrayList<Lesson> findUserIDLessonsNotCounted(int userID) {
   Connection conn = null;
   PreparedStatement statement = null;
   ResultSet <u>resultSet</u> = null;
       Class.forName( className: "com.mysql.cj.jdbc.Driver");
       conn = DriverManager.getConnection( url: mySqlConnect + myDB + "?useSSL=false", dbUser, dbPass);
       statement = conn.prepareStatement( sq! "SELECT * FROM lessons WHERE (idusers2 = ? AND isApproved!=? AND isCounted = ?)");
       statement.setInt( parameterIndex: 1, userID);
       resultSet = statement.executeQuery();
       ArrayList<Lesson> userLessonList = new ArrayList<>();
       while (resultSet.next()) {
           String date = resultSet.getString( columnLabel: "date");
           String time = resultSet.getString( columnLabel: "time")
           Lesson userLesson = new Lesson(lessonID, date, time);
          userLessonList.add(userLesson);
       return userLessonList;
   } catch (Exception e) {
       e.printStackTrace();
           if (resultSet != null) {
               resultSet.close();
           if (statement != null) {
           if (conn != null) {
               conn.close();
       } catch (Exception e) {
           System.out.println(e.getMessage());
```

This method uses the userID and gets the corresponding uncounted lessons from the database. A PreparedStatement is more secure as it separates data, preventing SQL injections. If an error occurs, nothing will be returned. Afterwards, the connection is closed. Error may occur, hence try-catch.

Example of Editing through DAO:

This uses PreparedStatement as it prevents SQL injections and is more secure. The connection is closed so the limit is not reached.

Request Mapping when date is submitted

```
lic static ModelAndView <mark>submitDate</mark>(String lessonDate, HttpServletRequest request) throws ParseException {
    String date = request.getParameter( name: "date-string"); // gets the date the user clicked on in calendar
    if (date == null){
        date = lessonDate; // sometimes they make a lesson in calendar week, so use the date of this lesson, so they can see it in the week
    DateFormat inputDateFormat = new SimpleDateFormat( pattern: "yyyy-MM-dd", Locale.getDefault());
    Date inputDate = inputDateFormat.parse(date); // parse into a date
    Calendar c = GregorianCalendar.getInstance()
    c.setTime(inputDate);
    c.setFirstDayOfWeek(Calendar.MONDAY); // find this week, starting monday
    String tuesday = df.format(c.getTime());
    String wednesday = df.format(c.getTime());
    String saturday = df.format(c.getTime());
    c.add(Calendar.DATE, amount: 1)
    String sunday = df.format(c.getTime());
        \label{eq:dayLessons} \begin{tabular}{ll} dayLessons = new ArrayList[7]; // representing each day of the weel for (int i = 0; i<weekdays.length; i++){} \end{tabular}
                                                                                                                                                           A 9 A
        if (sunday == date || sunday.equals(date)){ // sometimes clicking on sunday gives the following week, this amends this issue
        HttpSession session = request.getSession();
           PageController.calendarWeekStudent(date, dayLessons, request);
            return new ModelAndView( vie
            return new ModelAndView( viewName: "calendar-week"):
        e.printStackTrace()
```

The method gets the date string submitted when the user clicks on a day, and finds the dates of the week it lies in. Date is in a String instead of Date as java and mySQL Dates are different. Using the dates of the week, an array with capacity 7 is created, representing Monday—Sunday. An array of an array list of lesson objects is used as arrays are faster to iterate through and there is a known number of days. Each index has the array list of lessons on that day, retrieved through the DAO. This is a 2-dimensional structure of arrays/array lists. Array lists instead of linked lists because they are faster in accessing data.

It submits the dayLessons to the calendar week controller.

Controller for CalendarWeek

```
public static ModelAndView calendarWeek(String date, ArrayList<Lesson>[] dayLessons, HttpServletRequest request) {
    request.setAttribute( name: "dateInput", date); // date for finding the week around it
ArrayList<String> studentList = DAO.getUsernameList(); // get all students
    request.setAttribute( na
    request.setAttribute( name: "studentList", studentList); // set in jsp so teacher can select user instead of typing
assert studentList != null; // prevent null point exceptions
    User sessionUser = (User) session.getAttribute( name: "sessionUser");
    request.setAttribute( name: "mondayLessons", mondayLessons);
for (Lesson lesson : mondayLessons) { // enhanced for loop (iterate through the lessons of mondayLessons)
         lesson.setUserFirstName(s.getFirstName()); // set in lesson class
         lesson.setUserLastName( s.getLastName());
     for (Lesson lesson : saturdayLessons) {...}
    request.setAttribute( name: "sundayLessons", sundayLessons);
     for (Lesson lesson : sundayLessons) {...}
```

Tuesday-Sunday is cut out in the first region.

This sets the date the user click on as an Attribute so javascript can find the week. The student list is a set attribute for my client to easily select users from a list. The controller verifies the user status.

Calendar Week JS

```
var tengthIndex = 0;
var sessionUserID = $('#sessionUserID').val(); // get user id of session user for validation later
var sessionUserTeacher = $('#sessionUserTeacher').val(); // check if user is a teacher for validat
const mondayLength = $('#mondayLength').val();
const tuesdayLength = $('#tuesdayLength').val();
 const wednesdayLength = $('#wednesdayLength').val();
const thursdayLength = $('#thursdayLength').val();
const thursdayLength = $('#fridayLength').val();
const saturdayLength = $('#seridayLength').val();
const saturdayLength = $('#sundayLength').val();
const sundayLength = $('#sundayLength').val();
const sundayLength = $('#sundayLength').val();
while ((lengthIndex < mondayLength) || (lengthIndex < tuesdayLength) || (lengthIndex < t
            ar userAddress = $('#address_'+c+lengthIndex).val();

f (sessionUserTeacher == 1){ // if user is a teacher

if (firstName == null){ // non-existent lesson

l.append('cdiv id='blank-box'></div'>); // add transparent box in between lessons
} else if (isApproved == 1){ // approved student lesson

var start = new Date('$(lessonDate) $(startTime)'); // get the start time as a date

var end = new Date(start.getTime() + lessonDuration * 60000); // end time is the time + duration in minutes

var hours = end.getHours().toString().padStart(2, '0');

var sigures = end.getHours().toString().padStart(2, '0');
                                                               var endTime = `${hours}:${minutes}`: // display end time in HH:MM format
                                                              l.append(`<div id="lesson-box"><b>{firstName} {\dstName}</b><br/>| startTime} - ${endTime}<br/>| startTime} - ${endTime}<br/>| startTime} - ${userAddress}<br/>| startTime} - ${endTime}<br/>| startTime} - ${userAddress}<br/>| startTime} - ${user
                                                              var start = new Date(`${lessonDate} ${startTime}`);
var end = new Date(start.getTime() + lessonDuration * 68888);
                                                               var hours = end.getHours().toString().padStart(2, '8');
var minutes = end.getHinutes().toString().padStart(2, '8');
                                                               // append pink lessons box showing lesson details
l.append(`<div id="lesson-box1"><b>${firstName} ${lastName}</b><br>${startTime} - ${endTime}<br/>toserAddress}<br/>${userAddress}<br/>${userContact}</div>');
se if (isApproved == 2){ // if it is a blocked lessons
                                                               var start = new Date(`${lessonDate} ${startTime}');
var end = new Date(start.getTime() + lessonDuration * 68888);
                                                               // append blue block with only time (name Block just for video Crit D)
l.append(`<div id="lesson-box2"><b></b></b>$fstartTime} - $fendTime}
                                           if (firstName == null ){ // if the lesson does not exist
l.append(`<div id="blank-box"></div>`); // transparent lesson box
                                           } else if (isApproved == 1){ // for approved lessons
   if (sessionUserIO == lessonUserIO){ // if the user on the site owns the lessons, show details
                                                                           var start = new Date(`${lessonDate} ${startTime}');
var end = new Date(start.getTime() + lessonDuration * 69898);
                                                                          var hours = end.getHours().toString().padStart(2, '0');
var minutes = end.getMinutes().toString().padStart(2, '0');
var endTime = `${hours}:${minutes}';
                                                          // append purple box with details
l.append('cdiv id='lesson-box'><br/>firstName} ${lastName}</br>
lesson's user, hide details
var start = new Date('${lessonDate} ${startTime}');
var start = new Date('${lessonDate} ${startTime}');
var end = new Date(start.getTime() + lessonDuration * 60000);
                                                                             var hours = end.getHours().toString().padStart(2, '0');
var minutes = end.getMinutes().toString().padStart(2, '0');
var endTime = `${hours}:${minutes}';
                                                                              l.append('<div id="lesson-box">${startTime} - ${endTime}</div>');
                                              } else if (isApproved != 1){ // unapproved or blocked lesson

if (sessionUserID == lessonUserID){ // if the user on the site owns the lessons, show details
                                                                              var start = new Date('${lessonDate} ${startTime}');
var end = new Date(start.getTime() + lessonDuration * 68080);
var hours = end.getHours().toString().padStart(2, '0');
                                                               // append pink box with details for unapproved
lappend pink box with details for unapproved
lappend('div id="lesson-box1">ch>ffirstName) {lastName}</br>
} else if (sessionUserID != lessonUserID){ // if the user does not match the lesson's user, hide details
var start = new Date('${lessonDate}) ${startTime}');
var end = new Date('stlessonDate) *(startTime)');
var end = new Date(start.getTime() + lessonDuration * 68888);
                                                                            // append purple box without details for blocked and unapproved
l.append(`<div id="lesson-box">${startTime} - ${endTime}</div>`);
```

This JavaScript function is sent its values from hidden JSP input. LessonIndex must be less one of the dayLessons's lengths. The while loop iterates through lessonIndex. A nested forloop in the while loop iterates through the variable, c, representing weekdays to add lessons as a table. The session user's status is verified here so students cannot access the details of other lessons. The calendar generator below, (not shown here) adapts someone else's code (B8bop) as it would be inefficient to code a new calendar. JavaScript is used for many pages due to its ability to perform calculations. A html library could be used, but JavaScript is very compatible with both HTML and CSS.

Homepage JSP:

```
ctions
ctionform items:"s(approvedicescensioday)" var="lessen" varStatus="loop">
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```

The code above shows the usage of the jstl library through c:forEach (Tutorials Point) to loop lessons in html in order to display each lesson with its details, which I decided to use from searching on Stack Overflow (BalusC).

Homepage CSS:

```
#today{
#bookingreqbutton{
    color: white;
#bookingreqbutton:hover, #bookingreqbutton:focus {background-color:#EE729A }
        float: left;
width: 59%;
        padding: 2px;
height: auto;
        border-radius: 7px;
        text-decoration: none;
         font-size: 20px;
```

CSS is used so that the interface looks nice and the phone version is functional due to it needing a different GUI.

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