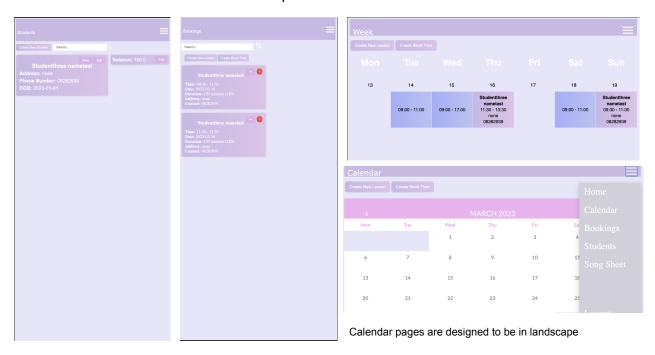
My program adds ¼ of the tuition fee to a student's balance per past lesson. During the process, my client requested that the criteria change from adding the fee at 4 lessons to the above. The application can display a student's lessons after searching, and sorts them by date and time. My client confirms a student and their balance can be edited/created. They can also create unavailable times, approve lessons, and create/edit lessons. My client can select a student from a list when creating lessons, where the app will automatically fill in missing details. Students can only view their lessons and balance and can request lessons. They cannot view other lessons. Uploading song sheets is possible, but this has been delegated to google drive instead of the application for efficiency, which my client prefers. There is also a phone GUI. Almost all of the original success criteria has been fulfilled. All of the new success criteria has been completed.



My client stated during the process that notifications are actually not necessary and simply nice to have, so I plan on implementing this in a future update after testing it on an android phone. During the interview, she stated that it would be easier if the lessons on the calendar had heights relative to their duration. This can be done through javascript by delegating pixels per minute and adjusting the box's position depending on the lesson's start time. My client also stated it would be nice to approve and edit lessons from the calendar. This omission limits the ease of using the application. I personally think it would be more efficient if a payment system was integrated into the application for students to pay digitally. This can be done using external API services, such as Stax API, which cost money, but create secure platforms for payment. They can send emails to my client confirming payments. Some APIs can even automatically bill, which is useful for billing the monthly fee. My client's PayNow QR code can also be displayed for students to easily pay.