

```
1 using OpenCvSharp;
2 using System;
3
4 namespace Turkmite
5 {
6     internal class Program
7     {
8         static void Main(string[] args)
9         {
10             Mat img = new Mat(200, 200, MatType.CV_8UC3, new Scalar(0, 0, 0));
11             //var turkmite = new BasicTurkmite(img);
12             var turkmite = new ColorTurkmite(img);
13             for (int i = 0; i < 50000; i++)
14             {
15                 turkmite.Step();
16             }
17             Cv2.ImShow("TurkMite", img);
18             Cv2.WaitKey();
19
20         }
21     }
22 }
23
```