

document

(each item could be clickable with nice button or similar to click and open new page for reading more about them)

- [Manual](#) : (for example) The Canonical Csound Reference Manual.

- [API](#) : what is api, for example: Application Programming Interfaces. The Csound Application Programming Interface (API) reference is contained herein. The Csound API actually consists of several APIs.

- [WASM](#) : what is wasm and how it can help learning csound. Then a link to it. I found this: Csound for WebAssembly, WebAssembly (abbreviated Wasm) is a binary instruction format for a stack-based virtual machine. Wasm is designed as a portable compilation target for programming languages, enabling deployment on the web for client and server applications.

- [ctcsound](#) : I know about this one (only for using python), perhaps we write about it in more details. For example I found this: ctcsound is a Python module which wraps the C functions of the Csound API in a Python class called ctcsound. Csound. The methods of this class call the corresponding C function of the API.

- [CsoundUnity](#): I found this but Im not sure about it : CsoundUnity is a fully integrated audio middleware for the Unity(3D) game engine based in C#.