

A variable defined inside a block. This does not include parameters, which are similar.

A class generated automatically by the compiler rather than being written by hand by the programmer.

Named entities that refer to an object.

They can be either var or val.

- The result of computation or expression.
- Formally, the image of an object in memory.

Functions that service nearby functions.

They are usually implemented as local functions in Scala.

The property of functions that are independent of temporal context and have no side effects.

Referentially transparent functions' results can be replaced with an invocation of the function without changing the program's results.

Style emphasizes functions and evaluation results, de-emphasizing the order in which operations occur.

Characterized by:

- Passing function values into looping methods.
- Immutable data.
- Methods with no side effects.

Java abstraction of a pointer, which uniquely identifies an object on the JVM's heap.

Variables hold references, but "referring" is more abstract than "holding a reference" because a variable of type `AnyVal` may hold a reference to an Integer, but may not if a primitive `int` is being used.

Variables and zero parameter functions should be accessed using the same syntax.

A parameter marked with => before type.

Corresponding arg is not evaluated before the method is invoked, but each time the parameter is referenced by name inside the method.

All others are by-value.

A function with no name, specified with function literal syntax.

The spec calls them "anonymous functions".

An expression, definition, or import.

i.e., things that can go into a template or a block in Scala source code.

Encapsulation construct for which you can only see side effects and a result value?

Curly braces of class don't qualify because members are visible.

Functions defined inside a block.

Functions (in the general sense) that are members of a class, trait, or singleton object.

Any bit of Scala that evaluates to (results in) a value.

A function with Boolean results.

It restricts the possible values to which a variable can refer, or an expression can produce, at runtime.

Give a name and implementation, hence abstract members are declared and not defined.

Extra constructors defined inside curly braces of class definition, which look like methods named "this" with no result type.

When they are unreachable.

This is not the same as unreferenced.

A bound variable of an expression is a variable that's both used and defined inside the expression.

A free variable of an expression is a variable that's used but not defined in an expression.

$(x:\text{Int}) \Rightarrow (x, y)$

y is free.

A function with result type of Unit. It's executed only for its side effects.

The body of a class, trait, or singleton definition.

It defines type signatures, behavior, and initial state.

Any named element of the template of a class, trait, or singleton object.

It can be accessed with the name of owner, a dot, and its simple name.

- Also, a class/singleton/trait is a member of the package in which it was defined.
- By contrast, a local variable/function is not a member of its surrounding block.

A form of type inference that takes into account the type that's expected.