Project Two

In this project I constructed a simple to-do app that lets you add items to a list via DOM-manipulation. This to-do app gives you the ability to check off items in the list and it shows an updated item count of to-dos.

URL: http://arden.cs.unca.edu/~cspradli/csci344projecttwo/

Mastery of the basic concepts:

This was achieved in the styling of the content in a fashion that is reflexive to screen size and has a decent user interface to help the user interact with the app.

A form to get the data to use and the proper code to access it:

The way the user submits his or her content is through an input box that is JS validated as well as a button which calls the function to create a todo list item.

A JavaScript calculation:

A simple JS calculation was used when updating the checked and unchecked item numbers near the top. This is the checkCount() function.

JavaScript validation of the form data:

A JS validation method was made to insure input was submitted or else it would prompt the user to submit something with text.

Proper use the console.log:

The console.log was used whenever a new item was added as well as an updated count of the items. Along with that was a call which alerted the log that the input was not validated.

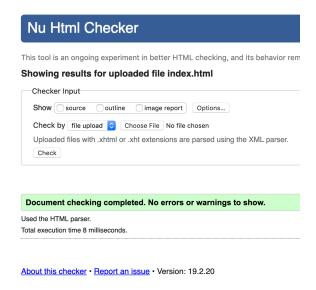
Use a onmouseover:

This was used for the button, when it was hovered over, the background color would change and the cursor would change to a pointer.

Modify the DOM with JavaScript:

The DOM was heavily manipulated in order for this to-do app to work. With each submit a new list item was created as wall as a checkbox. The class of these items were named in JA as well.

HTML Validation:



CSS Validation:

