### Systems of Linear Equations

Exercise 7

# Solving a Linear System with LU Decomposition

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#### 1 Introduction

This exercise asks to build a tridiagonal matrix using the following rules with the values -1 on the adjacent upper diagonal, the entries +1 on the adjacent lower diagonal, and the values  $b_i$ , with  $i = 1, \ldots, n$  given by

$$b_i = \frac{2(i+1)}{3}, \quad i+1=3,6,9,\dots$$
  
 $b_i = 1, \quad i+1=2,4,5,7,8,\dots$ 

on the main diagonal. This matrix should then be used as the coefficients matrix in the  $A\vec{x}=\vec{y}$  linear system. The exercise asks to solve the system using GEPP (Gaussian Elimination with Partial Pivoting) and then give  $x_1$ , which should be an approximation of the e-2 value.

As we've seen in class, there are multiple ways of solving a linear system AX = B. Assume A is a  $n \times n$  square matrix, B is a "constant" term matrix  $n \times h$ , and X is a  $n \times h$  unknown matrix. To solve for X, we could compute the inverse of A and find  $x = A^{-1}y$ . We've seen that this approach, however, requires more computations than necessary and returns a less accurate result.

In this exercise I am going to use solve a linear system using LU decomposition. This technique, used to represent the matrix A in the form of simpler matrices, L and U (lower triangular and upper triangular matrices, respectively), uses forward substitution (solving for Y from LY = B) and backward substitution (solving for X from UX = Y). As seen in class, this method is numerically stable (as in, there will be no extra truncation errors). I'll also be calculating the condition number and the error.

#### 2 Tools

The following programming language and libraries have been used in this exercise:

- C
- GSL (GNU Scientific Library)

The following double-precision GSL data types have been used in the exercise:

- gsl\_vector
- gsl\_matrix
- gsl\_permutation

The following GSL methods have been used in the exercise:

- gsl\_matrix\_alloc(size1, size2)
- gsl\_matrix\_set\_zero(matrix)
- gsl\_matrix\_set(matrix, row, column, value)
- gsl\_matrix\_get(matrix, row, column)
- gsl\_vector\_alloc(size)
- gsl\_vector\_set\_zero(vector)
- gsl\_vector\_set(vector, index, value)
- gsl\_vector\_get(vector, index)
- gsl\_matrix\_memcpy(matrixToCopyFrom, matrix)
- gsl\_linalg\_SV\_decomp(A, V, S, workspaceVector)
- gsl\_vector\_minmax(vector, minInVector, maxInVector)

In order to factorize a matrix into the LU decomposition, and then solve the square system Ax = y using the decomposition of A, I've used the following methods:

- gsl\_linalg\_LU\_decomp(A, permutation, signum)
- gsl\_linalg\_LU\_solve(LU, permutation, b, x)
- gsl\_permutation\_alloc(size)

#### 3 Solving the Linear System

By looking closely at the first rule, we see that the i+1 are all multiples of 3 (i+1=3\*k, for some k). Hence the i are of the form i=3\*k-1, for some k. For n=5, for example, this is what the coefficient matrix looks like:

```
1.0000000000e + 00
                                                                                     0.000000000e + 00
                    -1.000000000e + 00
                                          0.000000000e + 00
                                                                0.000000000e + 00
1.0000000000e + 00
                    2.0000000000e + 00
                                         -1.000000000e + 00
                                                               0.000000000e + 00
                                                                                     0.000000000e + 00
                                                                                     0.0000000000e + 00
0.000000000e + 00
                    1.0000000000e + 00
                                          1.000000000e + 00
                                                               -1.0000000000e + 00
0.000000000e + 00
                    0.000000000e + 00
                                          1.000000000e + 00
                                                                1.000000000e + 00
                                                                                     -1.000000000e + 00
0.0000000000e + 00
                                                                                     4.0000000000e + 00
                    0.000000000e + 00
                                          0.000000000e + 00
                                                                1.000000000e + 00
```

The coefficients matrix A is first allocated by using the gsl\_matrix\_alloc method, then I set all the elements to zero with gsl\_matrix\_set\_zero and finally nested for loops fill the diagonal values by checking the indexes. The coefficients reported above on the diagonal have 5 significant digits for improve the readability of this report.

I used the  $gsl\_vector\_alloc$  method to create an instance of the vector. All of its elements were set to zero by using  $gsl\_vector\_set\_zero(vector)$ . The exercise asks us to set the first element of the y vector to one, so I used  $gsl\_vector\_set(vector, 0, 1)$  to assign the value 1 to index 0. For n = 5, we have:

$$\vec{y} = \begin{bmatrix} 1.000000000e + 00 \\ 0.000000000e + 00 \\ 0.000000000e + 00 \\ 0.000000000e + 00 \\ 0.000000000e + 00 \end{bmatrix}$$

Given the Ax = y system, my goal is now to find the vector of the unknowns x. To do so, I first factorize A into its LU decomposition by allocating a new matrix (so that the matrix which represents A doesn't get overridden) using  $gsl_matrix_memcpy$  and then by calling  $gsl_linalg_LU_decomp$ . This method utilizes Gaussian Elimination with partial pivoting to compute the decomposition. The following is the LU matrix for n=5:

```
\lceil 1.0000000000e + 00 \rceil
                    -1.000000000e + 00
                                                                                       0.000000000e + 00
                                           0.000000000e + 00
                                                                 0.000000000e + 00
1.000000000e + 00
                     3.0000000000e + 00
                                           -1.000000000e + 00
                                                                 0.000000000e + 00
                                                                                       0.000000000e + 00
0.000000000e + 00
                     3.333333333e - 01
                                           1.333333333e + 00
                                                                 -1.000000000e + 00
                                                                                       0.000000000e + 00
0.0000000000e + 00
                                                                                       -1.000000000e + 00
                     0.000000000e + 00
                                           7.5000000000e - 01
                                                                 1.750000000e + 00
0.0000000000e + 00
                     0.000000000e + 00
                                           0.000000000e + 00
                                                                 5.714285714e - 01
                                                                                       4.571428571e + 00
```

I can now use the LU matrix to solve the system by passing LU, x, a permutation structure  $gsl\_permutation$  (it contains the order of the indexes of the equations in the system to keep track of swapping) and y to  $gsl\_linalg\_LU\_solve$ . This method uses forward and back-substitution to modify the contents of the x vector given in input, which now looks like this (for n = 5):

$$\vec{x} = \begin{bmatrix} 7.187500000e - 01 \\ -2.812500000e - 01 \\ 1.562500000e - 01 \\ -1.250000000e - 01 \\ 3.125000000e - 02 \end{bmatrix}$$

Then, I calculate the condition number of the matrix A of order n which will give me a better idea if this is a well-conditioned or an ill-conditioned linear system. In GSL there is no direct function that calculates the condition number, but it's possible to use the ratio of the largest singular value of matrix A,  $\sigma_n(A)$ , to the smallest  $\sigma_1(A)$ :

$$\kappa(A) := \frac{\sigma_n(A)}{\sigma_1(A)} = \frac{\|A\|}{\|A^{-1}\|^{-1}}$$

I proceed to factorize A into its singular value decomposition SVD using the  ${\tt gsl\_linalg\_SV\_decomp}$  method, and then use  ${\tt gsl\_vector\_minmax}$  to extract the minimum and maximum singular values out of the vector S that contains the diagonal elements of the singular value matrix.

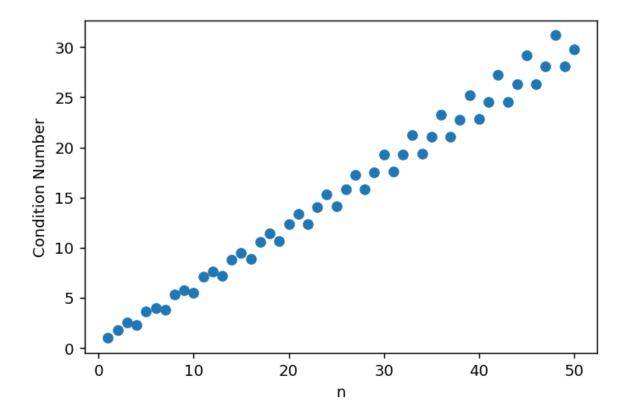
For n = 5, the condition number is

$$\kappa(A) = \frac{\sigma_n(A)}{\sigma_1(A)} = \frac{4.205100611e + 00}{1.142643287e + 00} = 3.680151678e + 00$$

I calculate the error by subtracting the computed solution  $x_1^*$  from the exact mathematical solution  $\widetilde{x}$  (which can be obtained by using the M\_E GSL constant minus 2).

n	$\widetilde{x}_1$	$x_1^* - \widetilde{x}_1$	$\kappa(A_n)$
1	1.00000000000e+00	-2.817181715e-01	1.000000000e+00
2	6.666666667e-01	5.161516179e-02	1.767591879e+00
3	7.5000000000e-01	-3.171817154e-02	2.561552813e+00
4	7.142857143e-01	3.996114173e-03	2.258696038e+00
5	7.187500000e-01	-4.681715410e-04	3.680151678e+00
6	7.179487179e-01	3.331105103e-04	3.953864002e+00
7	7.183098592e-01	-2.803069588e-05	3.847674609e+00
8	7.182795699e-01	2.258566572 e-06	5.377037588e+00
9	7.182835821e- $01$	-1.753630507e-06	5.727581839e+00
10	7.182817183e-01	1.101773268e-07	5.498872833e+00
11	7.182818352e-01	-6.746947445e-09	7.100335770e+00
12	7.182818229e-01	5.515095380e-09	7.582164638e+00
13	7.182818287e-01	-2.766507023e-10	7.195531702e+00
14	7.182818284e-01	1.364375279e-11	8.833149892e+00
15	7.182818285e-01	-1.153854789e-11	9.488074730e+00
16	7.182818285e-01	4.816147481e-13	8.911558696e+00
17	7.182818285e-01	-1.998401444e-14	1.057152285e+01
18	7.182818285e-01	1.709743458e-14	1.142018246e+01
19	7.182818285e-01	-6.661338148e-16	1.063813407e+01
20	7.182818285e-01	-1.110223025e-16	1.231319966e+01
21	7.182818285e-01	-2.220446049e-16	1.336883104e+01
22	7.182818285e-01	-2.220446049e-16	1.237107821e+01
23	7.182818285e-01	-2.220446049e-16	1.405700479e+01
24	7.182818285e-01	-2.220446049e-16	1.532862983e+01
25	7.182818285 e-01	-2.220446049e-16	1.410816377e + 01
26	7.182818285 e-01	-2.220446049e-16	$1.580226249e{+01}$
27	$7.182818285 \mathrm{e}\text{-}01$	-2.220446049e-16	$1.729630706e{+01}$
28	7.182818285 e-01	-2.220446049e-16	$1.584809348e{+01}$
29	7.182818285e-01	-2.220446049e-16	1.754855617e + 01
30	7.182818285e-01	-2.220446049e-16	1.926975724e + 01
31	7.182818285e-01	-2.220446049e-16	1.759006043e+01
32	7.182818285e-01	-2.220446049e-16	1.929561485e+01
33	7.182818285e-01	-2.220446049e-16	2.124756325e+01
34	7.182818285e-01	-2.220446049e-16	1.933353645e+01
35	7.182818285e-01	-2.220446049e-16	2.104325456e + 01
36	7.182818285e-01	-2.220446049e-16	2.322873622e+01
37	7.182818285e-01	-2.220446049e-16	2.107816128e + 01
38	7.182818285e-01	-2.220446049e-16	2.279134599e+01
39	7.182818285e-01	-2.220446049e-16	2.521256520e+01
40	7.182818285e-01	-2.220446049e-16	2.282368084e+01
41	7.182818285e-01	-2.220446049e-16	2.453979556e + 01
42	7.182818285e-01	-2.220446049e-16	2.719852600e+01
43	7.182818285e-01	-2.220446049e-16	2.456991077e+01
44	7.182818285e-01	-2.220446049e-16	2.628853390e+01
45	7.182818285e-01	-2.220446049e-16	2.918622370e+01
46	7.182818285e-01	-2.220446049e-16	2.631671410e+01
47	7.182818285e-01	-2.220446049e-16	2.803750846e+01
48	7.182818285e-01	-2.220446049e-16	3.117535515e+01
49	7.182818285e-01	-2.220446049e-16	2.806398692e+01
_50	7.182818285e-01	-2.220446049e-16	2.978667872e+01

## 4 Plot



#### 5 Observations

The linear system presented in this exercise gets increasingly ill-conditioned as n grows (since  $\kappa(A_n) > 1$  for most n). From the plot, it can be observed that the condition number grows linearly. It can be noticed, however, that a large condition number doesn't necessarily mean that the error will be large in all cases, just that it is possible to have a large error. However, it can be observed that as n increases, the error gets incrementally smaller.

The error that I have calculated represents how well the computed solution  $\tilde{x}_1$  approximates the true solution  $x_1^*$ . It can be noted that the Gaussian elimination with partial pivoting doesn't introduce any additional truncation errors and therefore it is numerically stable.