

DATA SMOOTHING

EXERCISE 3

Data Smoothing Report

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1 Introduction

This exercise asks to

2 Tools

The following programming language and libraries have been used in this exercise:

- Item 1
- C Math Library
- GSL (GNU Scientific Library)

The following double-precision GSL data types have been used in the exercise:

- `gsl_vector` ?

The following GSL methods have been used in the exercise:

- `gsl_matrix_alloc(size1, size2)`
- `gsl_matrix_set_zero(matrix)`
- `gsl_matrix_set(matrix, row, column, value)`
- `gsl_matrix_get(matrix, row, column)`
- `gsl_vector_alloc(size)`
- `gsl_vector_set_zero(vector)`
- `gsl_vector_set(vector, index, value)`
- `gsl_vector_get(vector, index)`
- `gsl_matrix_memcpy(matrixToCopyFrom, matrix)`
- `gsl_linalg_SV_decomp(A, V, S, workspaceVector)`
- `gsl_vector_minmax(vector, minInVector, maxInVector)`

In order to factorize a matrix into the LU decomposition, and then solve the square system $Ax = y$ using the decomposition of A, I've used the following methods:

- `gsl_linalg_LU_decomp(A, permutation, signum)`
- `gsl_linalg_LU_solve(LU, permutation, b, x)`
- `gsl_permutation_alloc(size)`

The following method from the C Math library was used in this exercise to calculate the absolute value of a number:

- `fabs(x)`

3 Computation

4 Plot

5 Observations