

# Securing Web Applications

Charlie Reis, Google

# Writing Web Apps is Hard



- Tricky to make things work cross-browser
- AJAX adds client-side state, complexity
- **Securing against attacks is even harder**

# Web Apps are Easy Targets

- Attackers can:
  - Send direct attacks to your server
  - Attack via another user's web browser



# Outline

**1. Client Side Logic and State**

2. Cross Site Scripting

3. Cross Site Request Forgery

4. JavaScript Hijacking

# 1. Client-Side Logic & State

- **Do not trust the client, ever**
  - Don't trust the user
  - Don't trust the hardware (e.g., clock)
  - Definitely don't trust the client's browser



# Clients are Still Useful

- AJAX puts more content, logic, & state at client
- **Implications:**
  - Check any data from the user on the server
  - Know that any client-side check may be skipped
  - Be careful when exposing AJAX APIs on server

# Outline

1. Client Side Logic and State

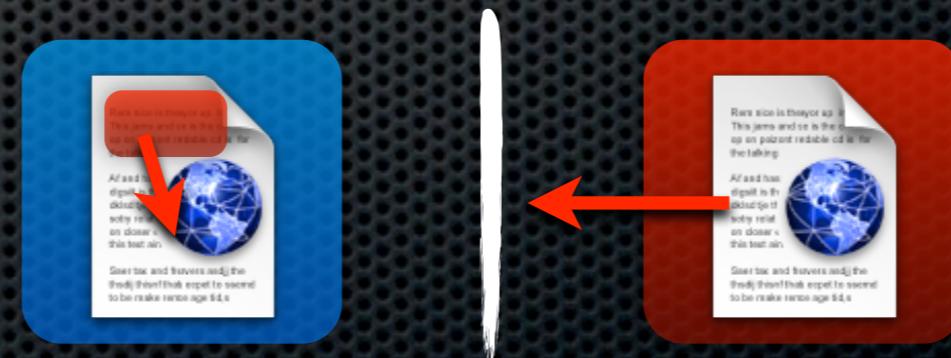
**2. Cross Site Scripting**

3. Cross Site Request Forgery

4. JavaScript Hijacking

# 2. Cross-Site Scripting (XSS)

- One of the most common web app vulnerabilities
- Web client security boils down to **Same Origin Policy**
- XSS gets around it
  - Attacker runs scripts inside your web page



# XSS Consequences

- With XSS, attackers can:
  - Steal cookies** (then take over user account)
  - Phish users** (e.g., fake login dialog)
  - Control almost **all** content/code in entire origin

# Types of XSS

- ✿ **Reflected XSS** http://app.com/query?<script>...</script>
  - ✿ Some input echoed on the page (e.g., search query)
  - ✿ Victim must follow an evil link
- ✿ **Stored XSS**
  - ✿ Some input stored in a database (e.g., blog comment)
  - ✿ All later visitors become victims
- ✿ **DOM-Based XSS**
  - ✿ Client-side JS code echoes input into page

# Defense: Data Sanitization

- Don't ever trust user input
  - Escape all **output data** to prevent scripts
- Important: escaping must be **context sensitive**

```
<div>foo<script>...</script></div>
```

```
<a href="foo" onclick="..."></a>
```

- Don't invent your own sanitizer. It will be wrong.
  - Use template systems or frameworks if possible  
See: *ClearSilver, Google CTemplate, GWT, etc*

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# 3. Cross-Site Request Forgery

- Who's logged in? The user, or his browser?
- Pages in background can make requests to your site
  - Browser sends user's cookies
- Evil pages can act in user's name
  - Transfer funds, delete data, change state



# Defense: Prevent Forging

- Make state-changing requests hard to guess
  - Avoid predictable URLs if possible
- **Tokens:** verify request comes from a page you trust
  - Put a hard-to-forge token in your page
  - Verify its presence in the request

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# 4. JavaScript Hijacking

- Many JS files have sensitive data (e.g., JSON)
- **Any web site can embed such files:**

```
<script src="mail.com/contacts">
```

- Can't *read* their contents, but can *run* them
- That's enough for attackers to get the data (e.g., Gmail contacts)



# Defense: Don't let data run

- Put something at the top to prevent execution
  - e.g., **while(1);** or unparsable characters
  - Remove before parsing the JSON
- Don't use predictable URLs

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# Ways Browsers Can Help

- **HTTP Only Cookies**: harder to get via XSS
- **Strict Transport Security**: only allow HTTPS
- **Reflective XSS Filters** (IE8, Chrome)

# Summary

- Be wary of your users, think like an attacker
- Use security-minded frameworks whenever possible
- Encapsulate the hard stuff

# References & Tools

- **Foundations of Security: What Every Web Programmer Needs to Know**  
(Daswani, Kern, Kesavan)
- **Browser Security Handbook**  
<http://code.google.com/p/browsersec/wiki/Main>
- **RatProxy**  
<http://code.google.com/p/ratproxy/>