# **Jenkins Pipelines**



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### What is Jenkins?

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### Continuous Integration and Continuous Delivery

As an extensible automation server, Jenkins can be used as a simple CI server or turned into the continuous delivery hub for any project.



#### Easy installation

Jenkins is a self-contained Java-based program, ready to run out-of-the-box, with packages for Windows, Mac OS X and other Unix-like operating systems.



#### Easy configuration

Jenkins can be easily set up and configured via its web interface, which includes on-the-fly error checks and built-in help.



#### **Plugins**

With hundreds of plugins in the Update Center, Jenkins integrates with practically every tool in the continuous integration and continuous delivery toolchain.



#### Extensible

Jenkins can be extended via its plugin architecture, providing nearly infinite possibilities for what Jenkins can do.



#### Distributed

Jenkins can easily distribute work across multiple machines, helping drive builds, tests and deployments across multiple platforms faster.



## **Why Pipelines?**

- implemented in code (Groovy syntax)
- readable
- extensible
- ability to fork/join, loop, perform work in parallel



### **Basic Usage**

- JenkinsFile in a root of a project
- small configuration on Jenkins itself
- run pipeline

### So, what is a Pipeline?

- a suite of plugins which supports implementing and integrating continuous delivery pipelines into Jenkins
- declarative & scripted



## **Some Pipeline keywords**

- node
- pipeline
- stage
- stages
- steps
- step



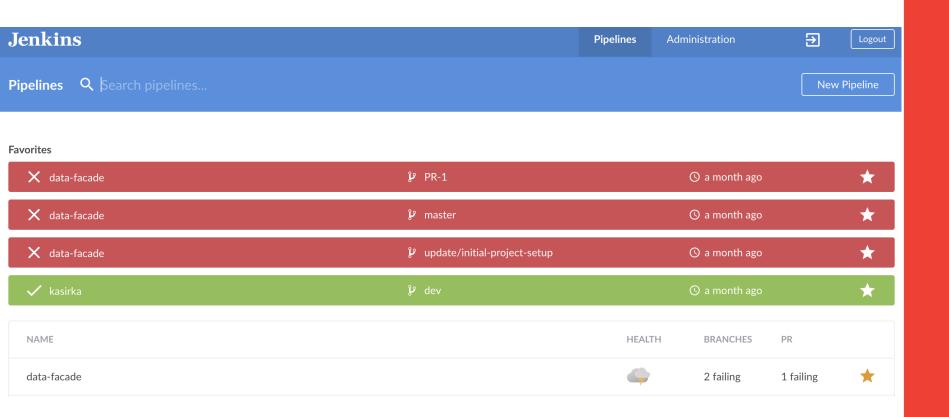
### **Declarative Pipeline Scripted Pipeline**

```
pipeline {
    agent any
    stages {
        stage('Build') {
            steps {
        stage('Test') {
            steps {
        stage('Deploy') {
            steps {
```



## **Blue Ocean Plugin**

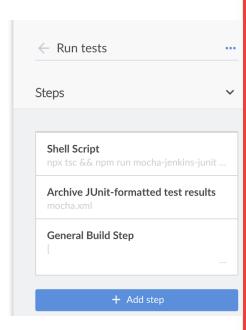
- GUI for Pipelines
- for projects with JenkinsFile
- refreshing











Build Clean files Run tests Analysis Pipeline Settings

#### Pipeline Script

```
pipeline {
  agent any
  stages {
   stage('Build') {
      steps {
        echo 'Build started...'
        withNPM(npmrcConfig: 'fda0ac5d-dc76-41c8-9dd7-7ebc2c3ba5f2') {
          sh 'npm install'
        step([
                                                                          $class: "GitHubCommitStatusSetter",
                                                                          contextSource: [$class: "ManuallyEnteredCommitContextSource", context: "Build"],
                                                                          errorHandlers: [[$class: "ChangingBuildStatusErrorHandler", result: "UNSTABLE"]],
                                                                          statusResultSource: [ $class: "ConditionalStatusResultSource", results: [[$class:
"AnyBuildResult", message: "npm install", state: "SUCCESS"]] ]
                                                                  1)
          echo 'Success checkout'
      stage('Clean files') {
        steps {
          sh 'rm -f mocha.html'
          sh 'rm -f mocha.xml'
          sh 'rm -f tslint.xml'
```

Update

# **QUESTIONS?**



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