Python Programming Fundamentals Cheat Sheet

Package/Method	Description	Syntax and Code Example
		Syntax:
		1. 1
		<pre>1. statement1 and statement2</pre>
		Copied!
		Example:
AND	Returns 'True' if both statement1 and statement2 are 'True'. Otherwise, returns 'False'.	<pre>1. 1 2. 2 3. 3 4. 4 5. 5 6. 6 7. 7 8. 8 9. 9 1. marks = 90 2. attendance_percentage = 87 3. 4. if marks >= 80 and attendance_percentage >= 85: 5. print("qualify for honors") 6. else: 7. print("Not qualified for honors") 8. 9. # Output = qualify for honors Copied! Syntax: 1. 1 1. class Class Name: # Class attributes and methods</pre>
		 class ClassName: # Class attributes and methods Copied!
		Example:
Class Definition	Defines a blueprint for creating objects and defining their attributes and behaviors.	1. 1 2. 2 3. 3 4. 4
		 class Person: definit(self, name, age): self.name = name self.age = age
D.C. F		Copied!
Define Function	A `function` is a reusable block of code that performs a specific task or set of tasks when called.	Syntax:
		1. 1
		1. def function_name(parameters): # Function body
		Copied!

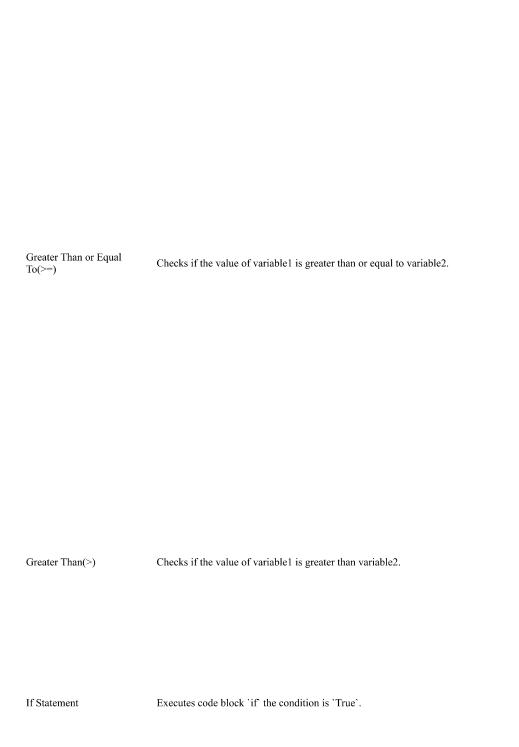
Example: 1. 1

```
    def greet(name): print("Hello,", name)

                                                                                                                                                          Copied!
                                                                                                                                                         Syntax:
                                                                                                                                                            1. 1
                                                                                                                                                            1. variable1 == variable2
                                                                                                                                                          Copied!
                                                                                                                                                         Example 1:
                                                                                                                                                           1. 1
                                                                                                                                                           1. 5 == 5
Equal(==)
                            Checks if two values are equal.
                                                                                                                                                          Copied!
                                                                                                                                                         returns True
                                                                                                                                                         Example 2:
                                                                                                                                                           1. 1
                                                                                                                                                           1. age = 25 age == 30
                                                                                                                                                          Copied!
                                                                                                                                                         returns False
                                                                                                                                                         Syntax:
                                                                                                                                                           1. 1
                                                                                                                                                           1. for variable in sequence: # Code to repeat
                                                                                                                                                          Copied!
                                                                                                                                                         Example 1:
                                                                                                                                                           1. 1
                                                                                                                                                            2. 2
                                                                                                                                                            1. for num in range(1, 10):
                            A 'for' loop repeatedly executes a block of code for a specified number of iterations or over a sequence of elements (list, range, string,
                                                                                                                                                                   print(num)
For Loop
                            etc.).
                                                                                                                                                          Copied!
                                                                                                                                                         Example 2:
                                                                                                                                                           1. 1
                                                                                                                                                           2. 2
                                                                                                                                                           3.3
                                                                                                                                                            1. fruits = ["apple", "banana", "orange", "grape", "kiwi"]
                                                                                                                                                            2. for fruit in fruits:
                                                                                                                                                                   print(fruit)
                                                                                                                                                          Copied!
Function Call
                            A function call is the act of executing the code within the function using the provided arguments.
                                                                                                                                                         Syntax:

    function_name(arguments)

                                                                                                                                                          Copied!
```



```
Example:
```

- 1. 1
- greet("Alice")

Copied!

Syntax:

- 1. 1
- 1. variable1 >= variable2

Copied!

Example 1:

- 1. 1
- 1. 5 >= 5 and 9 >= 5

Copied!

returns True

Example 2:

- 1. 1 2. 2
- 3. 3
- 1. quantity = 105
- 2. minimum = 100
- 3. quantity >= minimum

Copied!

returns True

Syntax:

- 1. 1
- variable1 > variable2

Copied!

Example 1: 9 > 6

returns True

Example 2:

- 1. 1
- 2. 2 3. 3

- 1. age = 20 2. max_age = 25 3. age > max_age

Copied!

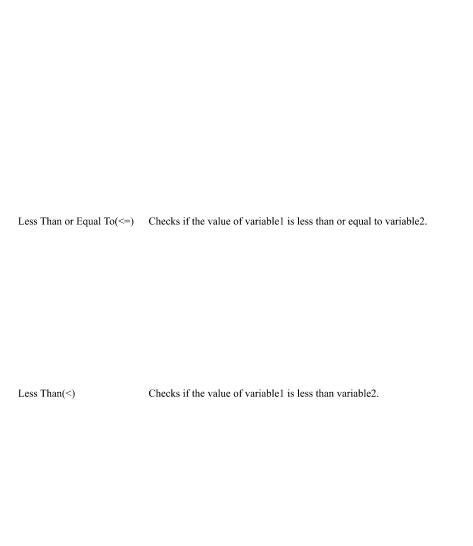
returns False

Syntax:

1. 1

Example: 1. 1 2. 2 1. if temperature > 30: print("It's a hot day!") Copied! Syntax: 1. 1 2. 2 3. 3 4. 4 5.5 6.6 7.7 8.8 1. if condition1: 2. # Code if condition1 is True 4. elif condition2: 5. # Code if condition2 is True 6. 7. else: 8. # Code if no condition is True Copied! Executes the first code block if condition1 is 'True', otherwise checks condition2, and so on. If no condition is 'True', the else block is If-Elif-Else Example: executed. 1. 1 2. 2 3. 3 4. 4 5.5 6.6 7.7 8.8 9.9 1. score = 85 # Example score 2. if score >= 90: print("You got an A!") 4. elif score >= 80: print("You got a B.") 6. else: 7. print("You need to work harder.") 8. 9. # Output = You got a B. Copied! If-Else Statement Executes the first code block if the condition is 'True', otherwise the second block. Syntax: 1. 1 1. if condition: # Code, if condition is True 2. else: # Code, if condition is False Copied! Example:

1. if condition: #code block for if statement



```
1. 1
 2. 2
 3.3
 4.4
 1. if age >= 18:
2. print("You're an adult.")
 3. else:
        print("You're not an adult yet.")
Copied!
```

Syntax:

1. 1

1. variable1 <= variable2</pre>

Copied!

Example 1:

1. 1

1. 5 <= 5 and 3 <= 5

Copied!

returns True

Example 2:

- 1. 1
- 2. 2
- 3. 3
- 1. size = 38
- 2. max_size = 40
- 3. size <= max_size

Copied!

returns True

Syntax:

- 1. 1
- 1. variable1 < variable2

Copied!

Example 1:

- 1. 1
- 1.4 < 6

Copied!

returns True

Example 2:

- 1. 1
- 2. 2
- 1. score = 60



```
2. passing_score = 65
  score < passing_score</li>
 Copied!
returns True
Syntax:
  1. 1
2. 2
  3. 3
  4.4
  5.5
  6.6
  7.7
  1. for: # Code to repeat
        if # boolean statement
             break
  3.
  4.
  5. for: # Code to repeat6. if # boolean statement
  7.
             continue
 Copied!
Example 1:
  1. 1
  2. 2
  3.3
  4.4

    for num in range(1, 6):
    if num == 3:

             break
  3.
  4.
         print(num)
Copied!
Example 2:
  1. 1
  2. 2
  3. 3
  4.4

    for num in range(1, 6):

        if num == 3:
  2.
  3.
             continue
  4.
         print(num)
 Copied!
Syntax:
  1. 1
  1. !variable
 Copied!
Example:
  1. 1

    !isLocked
```

Not Equal(!=) Checks if two values are not equal. Object Creation Creates an instance of a class (object) using the class constructor. OR Returns 'True' if either statement1 or statement2 (or both) are 'True'. Otherwise, returns 'False'. returns True if the variable is False (i.e., unlocked).

Syntax:

- 1. 1
- 1. variable1 != variable2

Copied!

Example:

- 1. 1
- 2. 2
- 3. 3
- 1. a = 10
- 2. b = 20
- 3. a != b

Copied!

returns True

Example 2:

- 1. 1 2. 2
- count=0
- 2. count != 0

Copied!

returns False

Syntax:

- 1. 1
- 1. object_name = ClassName(arguments)

Copied!

Example:

- 1. 1
- 1. person1 = Person("Alice", 25)

Copied!

Syntax:

- 1. 1
- statement1 || statement2

Copied!

Example:

- 1. 1
- 2. 2
- 1. "Farewell Party Invitation"
- 2. Grade = 12 grade == 11 or grade == 12

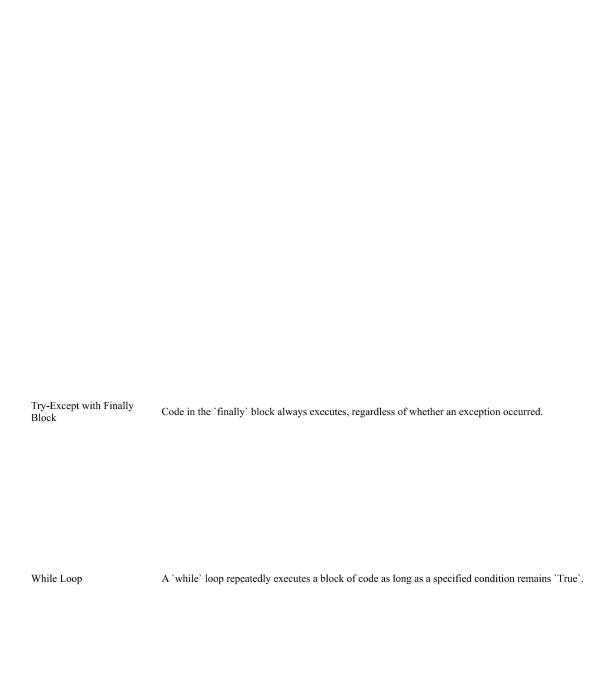
```
returns True
                                                                                                                                                        Syntax:
                                                                                                                                                          1. 1
                                                                                                                                                          2. 2
                                                                                                                                                          3. 3

    range(stop)

                                                                                                                                                          range(start, stop)
                                                                                                                                                          range(start, stop, step)
                                                                                                                                                         Copied!
                           Generates a sequence of numbers within a specified range.
range()
                                                                                                                                                        Example:
                                                                                                                                                          1. 1
                                                                                                                                                          2. 2
                                                                                                                                                          3.3
                                                                                                                                                          1. range(5) #generates a sequence of integers from 0 to 4.
                                                                                                                                                          2. range(2, 10) #generates a sequence of integers from 2 to 9.
                                                                                                                                                          3. range(1, 11, 2) #generates odd integers from 1 to 9.
                                                                                                                                                        Copied!
                                                                                                                                                        Syntax:
                                                                                                                                                          1. 1
                                                                                                                                                          1. return value
                                                                                                                                                        Copied!
Return Statement
                           'Return' is a keyword used to send a value back from a function to its caller.
                                                                                                                                                        Example:
                                                                                                                                                          1. 1
                                                                                                                                                          2. 2

 def add(a, b): return a + b

                                                                                                                                                          2. result = add(3, 5)
                                                                                                                                                        Copied!
                                                                                                                                                        Syntax:
                                                                                                                                                          1. 1
                                                                                                                                                          2. 2
                                                                                                                                                          1. try: # Code that might raise an exception except
                                                                                                                                                          2. ExceptionType: # Code to handle the exception
                                                                                                                                                         Copied!
                                                                                                                                                        Example:
Try-Except Block
                           Tries to execute the code in the try block. If an exception of the specified type occurs, the code in the except block is executed.
                                                                                                                                                          1. 1
                                                                                                                                                          2. 2
                                                                                                                                                          3.3
                                                                                                                                                          4.4
                                                                                                                                                          1. try:
                                                                                                                                                                 num = int(input("Enter a number: "))
                                                                                                                                                          except ValueError:
                                                                                                                                                                 print("Invalid input. Please enter a valid number.")
                                                                                                                                                        Copied!
Try-Except with Else Block Code in the 'else' block is executed if no exception occurs in the try block.
                                                                                                                                                        Syntax:
                                                                                                                                                          1. 1
                                                                                                                                                          2. 2
```



3. 3 1. try: # Code that might raise an exception except ExceptionType: # Code to handle the exception 3. else: # Code to execute if no exception occurs Copied! Example: 1. 1 2. 2 3. 3 4.4 5.5 6.6 1. try: 2. num = int(input("Enter a number: ")) except ValueError: 4. print("Invalid input. Please enter a valid number") 5. else: 6. print("You entered:", num) Copied! Syntax: 1. 1 2. 2 3.3 1. try: # Code that might raise an exception except ExceptionType: # Code to handle the exception 3. finally: # Code that always executes Copied! Example: 1. 1 2. 2 3. 3 4.4 5.5 6.6 7.7 1. try: file = open("data.txt", "r") data = file.read() 4. except FileNotFoundError: 5. print("File not found.") 6. finally: file.close() Copied! Syntax: 1. while condition: # Code to repeat Copied!

Example:

1. 1
2. 2

Skills Network

- 1. count = 0 while count < 5:</pre>
- 2. print(count) count += 1