

# K-2 Computer Science Activity Guide: Sequences

What is a Sequence?

A sequence is a set of steps in a specific order. Computers and people follow sequences every day!

Example Activity: Brushing Teeth

1. Pick up your toothbrush
2. Put toothpaste on it
3. Brush your teeth
4. Rinse your mouth

Your Turn!

Draw your own sequence for one of these:

- Getting ready for school
- Making a sandwich
- Feeding a pet

Coding Time!

Try using ScratchJr or Code.org to build a sequence where a character moves, says something, and performs an action in order.

Draw Your Sequence Below:

Drawing Area

