Query Processing 5: Query Optimization

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This lecture will provide an overview of **query optimization**, which is a process carried out by a database to select a query execution strategy.

Example

Relations $R_1(A, B)$ and $R_2(B, C)$. SQL query:

SELECT A, C FROM R, S WHERE $R_1.B = R_2.B$ AND S.B = 1 AND S.C BETWEEN 100 AND 200

Before running a query plan, the database always estimates its cost.

- $B(R_1) = B(R_2) = 10000$ (i.e., each relation has 10000 blocks).
- $R_1 \bowtie R_2$ has B_1 blocks.
- $\sigma_{B=1 \land C \in [100,200]} R_1 \bowtie R_2$ has B_2 blocks.
- M = 100 (the memory has 100 blocks).



Strategy 1:

- Compute $R_3 = R_1 \bowtie R_2$ with BNL and materialize R_3 (i.e., write R_3 to the disk) $\Rightarrow 10^4 + 10^6$ I/Os (BNL) $+ B_1$ (mat.).
- Compute $R_4 = \sigma_{B=1 \land C \in [100,200](R_3)}$ by reading R_3 and materialize $R_4 \Rightarrow B_1$ (reading) $+ B_2$ (materialization) I/Os.
- Compute $\Pi_{A,C}(R_4)$ by reading $R_4 \Rightarrow B_2$ I/Os.

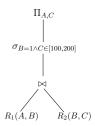
In total: $1010000 + 2(B_1 + B_2)$ I/Os.



Next, we will see several generic methods for improving the strategy.

Method 1: Algorithm Selection

- $B(R_1) = B(R_2) = 10000$
- $R_1 \bowtie R_2$ has B_1 blocks.
- $\sigma_{B=1\land C\in [100,200]}R_1\bowtie R_2$ has B_2 blocks.
- M = 100.



Strategy 2:

- Compute $R_3 = R_1 \bowtie R_2$ with **sort join** and materialize $R_3 \Rightarrow 5(10^4 + 10^4)$ I/Os (under no-skew assumption) + B_1 (mat.).
- Compute $R_4 = \sigma_{B=1 \land C \in [100,200](R_3)}$ by reading R_3 and materialize $R_4 \Rightarrow B_1$ (reading) $+ B_2$ (materialization) I/Os.
- Compute $\Pi_{A,C}(R_4)$ by reading $R_4 \Rightarrow B_2$ I/Os.

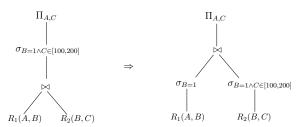
In total: $100000 + 2(B_1 + B_2)$ I/Os.

Method 2: Query Rewriting

Observe:

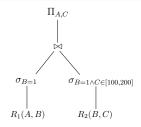
$$\Pi_{A,C}(\sigma_{B=1 \land C \in [100,200]}(R_1 \bowtie R_2)
= \Pi_{A,C}(\sigma_{B=1}(R_1) \bowtie \sigma_{B=1 \land C \in [100,200]}(R_2))$$

Query rewriting converts the original query to an equivalent query using laws of relational algebra.



Rule of thumb: In practice, selections are almost always pushed down as much as possible.

- $B(R_1) = B(R_2) = 10000$
- $\sigma_{B=1}R_1$ has 1000 blocks
- $\sigma_{B=1 \land C \in [100,200]} R_2$ has 800 blocks
- $\sigma_{B=1 \land C \in [100,200]} R_1 \bowtie R_2$ has B_2 blocks.
- M = 100.



Strategy 3:

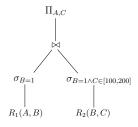
- Compute $R_3 = \sigma_{B=1}R_1$ by reading R_1 and materialize $R_3 \Rightarrow 10000$ (reading) + 1000 (mat.) I/Os
- Compute $R_4 = \sigma_{B=1 \land C \in [100,200]} R_2$ by reading R_2 and materialize $R_4 \Rightarrow 10000$ (reading) + 800 (mat.) I/Os
- Compute $R_5 = R_3 \bowtie R_4$ with sort join and materialize $R_5 \Rightarrow 5(1000 + 800)$ I/Os (under no-skew assumption) + B_2 (mat.).
- Compute $\Pi_{A,C}(R_5)$ by reading $R_5 \Rightarrow B_2$ I/Os.

In total: $30800 + 2B_2$ I/Os.



Method 3: Applying Indexes

- $B(R_1) = B(R_2) = 10000$
- $\sigma_{B=1}R_1$ has 1000 blocks
- $\sigma_{C \in [100,200]} R_2$ has 3000 blocks
- R_2 is clustered on C. There is a **B-tree** on R_2 . C with 3 levels.
- $\sigma_{B=1 \land C \in [100,200]} R_2$ has 800 blocks
- $\sigma_{B=1 \land C \in [100,200]} R_1 \bowtie R_2$ has B_2 blocks.
- M = 100.



Strategy 4:

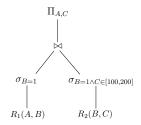
- Compute $R_3 = \sigma_{B=1}R_1$ by reading R_1 and materialize $R_3 \Rightarrow 10000$ (reading) + 1000 (mat.) I/Os
- Compute $R_4 = \sigma_{B=1 \land C \in [100,200]} R_2$ by using the B-tree on R_2 . C and materialize $R_4 \Rightarrow 3$ (B-tree) + 3000 (retrieving $\sigma_{C \in [100,200]} R_2$) + 800 (mat.) I/Os
- Compute $R_5 = R_3 \bowtie R_4$ with sort join and materialize $R_5 \Rightarrow 5(1000 + 800)$ I/Os (under no-skew assumption) + B_2 (mat.).
- Compute $\Pi_{A,C}(R_5)$ by reading $R_5 \Rightarrow B_2$ I/Os.

In total: $23803 + 2B_2$ I/Os.

Method 4: Pipelining

Pipelining processes multiple operations in a query plan together.

- $B(R_1) = B(R_2) = 10000$
- $\sigma_{B=1}R_1$ has 1000 blocks
- $\sigma_{B=1 \land C \in [100,200]} R_2$ has 800 blocks
- M = 100.



Strategy 5:

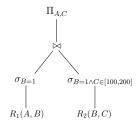
- Compute $R_3 = \sigma_{B=1}R_1$ by reading R_1 and materialize $R_3 \Rightarrow 10000$ (reading) + 1000 (mat.) I/Os
- Compute $R_4 = \sigma_{B=1 \land C \in [100,200]} R_2$ by reading R_2 and materialize $R_4 \Rightarrow 10000$ (reading) + 800 (mat.) I/Os
- Compute $R_5 = R_3 \bowtie R_4$ with sort join. For each tuple $t \in R_5$ found in memory, output directly t.A. $\Rightarrow 5(1000 + 800)$ I/Os (under no-skew assumption).

In total: 30800 I/Os.



Pipelining may avoid materializing intermediate results altogether, but doing so may **not** necessarily reduce the cost.

- $B(R_1) = B(R_2) = 10000$
- $\sigma_{B=1}R_1$ has 1000 blocks. R_1 is clustered on B and there is a hash index on $R_1.B$.
- $\sigma_{B=1 \land C \in [100,200]} R_2$ has T tuples occupying 800 blocks
- M = 100.

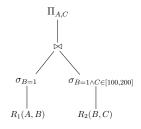


Strategy 6:

- Compute $R_3 = \sigma_{B=1 \land C \in [100,200]} R_2$ by reading $R_2 \Rightarrow 10000 \text{ I/Os}$.
- As soon as getting a tuple $t \in R_3$ in memory: probe the hash index on $R_1.B$ to find all tuples $s \in \sigma_{B=1}R_1$; output (s.A, t.C). $\Rightarrow |R_3| \cdot 1000 \text{ I/Os}$.

In total: $10000 + 10000 |R_3| I/Os$.

- $B(R_1) = B(R_2) = 10000$
- $\sigma_{B=1}R_1$ has 1000 blocks. R_1 is clustered on B and there is a hash index on $R_1.B$.
- $\sigma_{B=1 \land C \in [100,200]} R_2$ has 800 blocks
- M = 100.



Strategy 7:

- Compute $R_3 = \sigma_{B=1 \land C \in [100,200]} R_2$ by reading $R_2 \Rightarrow 10000 \text{ I/Os}$.
- Every time we have accumulated 99 blocks of new tuples of R_3 in memory, probe the hash index on $R_1.B$ to find $R_4 = \sigma_{B=1}R_1$; output (s.A, t.C) for each $t \in R_3$ in memory and every $s \in R_4$ $\Rightarrow \lceil 800/99 \rceil \cdot 1000 = 9000 \text{ I/Os}$.

In total: 19000 I/Os.

Query optimization is an art. It is an active research area.

The methods we discussed are representative but far from being comprehensive. The query optimization module of a database system is a highly sophisticated and often kept as a commercial secret.