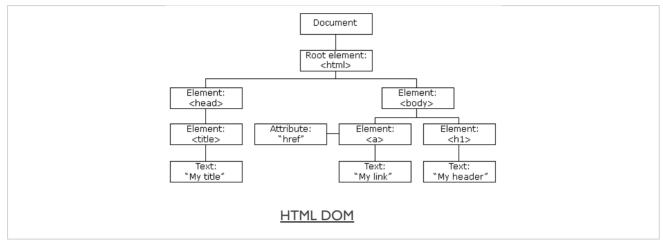
# **Comp 125 - Visual Information Processing**

Spring Semester 2018 - week 4 - friday

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### **DOM** Basics - intro

#### A brief introduction to the document object model (DOM)

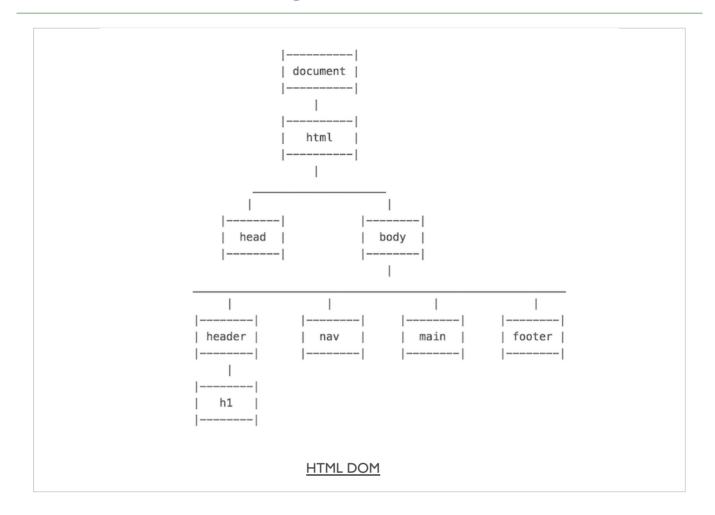


Source - W3Schools - JS HTML DOM

#### **DOM** Basics - what is **DOM**?

- **DOM** is a platform and language independent way
- to access and manipulate underlying structure of HTML document
- structured as a representation of a tree data structure
  - its manipulation follows this same, standard principle
- DOM tree is constructed using a set of nodes
  - tree is designed as a hierarchical representation of the underlying document
- each node on our tree is an element within our HTML document
- inherent hierarchical order originates with the root element
- root sits at the top of our tree
- · descends down following lineage from node to node
- each node is a child to its parent
- we can find many siblings per node as well
- root at the top of the tree...

# **Image - HTML DOM**



### **DOM** Basics - useful elements

element tag	usage & description
<html></html>	container element for a HTML document
<head></head>	contains metadata and document information
<body></body>	contains main content rendered as the HTML document
<header></header>	page header
<nav></nav>	navigation, stores and defines a set of links for internal or external navigation
<main></main>	defined primary content area of document
<footer></footer>	page footer
<section></section>	a section of a page or document
<article></article>	suitable for organising and containing independent content
<aside></aside>	defines content aside from the content which contains this element
<figure></figure>	logical grouping of image and caption
<img/>	image - can be local or remote using url in src attribute
<figcaption></figcaption>	image caption
<h1>, <h2></h2></h1>	headings from 1 to 6 (1 = largest)
<a></a>	anchor - link to another anchor, document, site
	paragraph
<ul><li><ul><li><ul><li><dl></dl></li></ul></li></ul></li></ul>	unordered, ordered, definition lists
<li>&lt;1i&gt;&gt;</li>	list item, used with <ul>, <ol></ol></ul>
<dt></dt>	definition term, used with <dl></dl>
<dd></dd>	definition description, used with <dl></dl>
	standard table with rows, columns
> >	table row, used with
	table heading, used with  and child to
>	table cell, used with  and child to
<div></div>	non-semantic container for content, similar concept to <section></section>
<span></span>	group inline elements in a HTML document
<canvas></canvas>	HTML5 element for drawing on the HTML page
<video></video>	HTML5 element for embedding video playback
<audio></audio>	HTML5 element for embedding audio playback

**NB:** <div> and <span> can be used as identifiers when there is no other suitable element to define parts of a HTML5 document. e.g. if there is no defined or significant semantic meaning...

### **DOM Basics - sample**

```
<!DOCTYPE html>
<html>
 <head>
   <base href="media/images/">
   <meta charset="UTF-8">
   <!-- week 3 - demo 1 -->
   <title>Week 3 - Demo 1</title>
 </head>
 <body>
   <header>
     <h1>Ancient Egypt</h1>
   </header>
   <nav>...</nav>
    <main>
     <section>
         Welcome to the Ancient Egypt information site.
       <figure>
         <img src="philae-demo2.jpg" alt="philae temple" width="333px"</pre>
         height="200px">
         <figcaption>Ptolemaic temple at Philae, Egypt</figcaption>
       </figure>
     </section>
     <aside>
       Temple at Philae in Egypt is Ptolemaic era of Egyptian history.
     </aside>
    </main>
   <footer>
     foot of the page...
   </footer>
 </body>
</html>
```

■ Demo - DOM Basics - Sample

### DOM Basics - index.html page

#### index.html usage and structure

- basic index.html page for loading web apps
- app will start with the index.html document
- html pages saved as .html or .htm
- .html more common...
- index.html acts as a kickstart
- for loading and rendering the app
- loads other app resources CSS, JS...
- consistent elements in the HTML DOM
  - <html>, <head>, and <body>
- HTML5 apps will add
  - <header>, <main>, and <footer> (when required)
  - many other elements for building the app...

# HTML Basics - metadata & <head> element - part I

- part of a HTML document's metadata
- allows us to set metadata for a HTML page
- customised just for that page or replicated as a site-wide implementation
- we can add numerous additional elements to <head>
- add similar links and code for JavaScript
  - use the <script> element & attributes such as type and src
  - HTML4 requires type and src
  - HTML5 requires src

```
<!-- HTML4 and XHTML -->
<script type="text/javascript" src="script.js"></script>
<!-- HTML5 -->
<script src="script.js"></script>
```

## HTML Basics - metadata & <head> element - part 2

- add a <title> element with text added as the element content
  - shown in the browser tab or window heading

```
<title>Our Page Title</title>
```

set a default base address for all relative URLs in links within our HTML

```
<base href="/media/images/" target="_blank">
```

links now simply use the base URL or override with full URL

```
<img src="image.jpg">
<a href="http://www.flickr.com">Flickr</a>
```

<meta /> adds metadata about the HTML document

```
<meta name="description" content="The Glass Bead Game" />
<meta name="keywords" content="novel, fiction, herman hesse, electronic edition" />
```

# HTML - <head> element example