Comp 322/422 - Software Development for Wireless and Mobile Devices

Fall Semester 2017 - Week 11 - React & React Native

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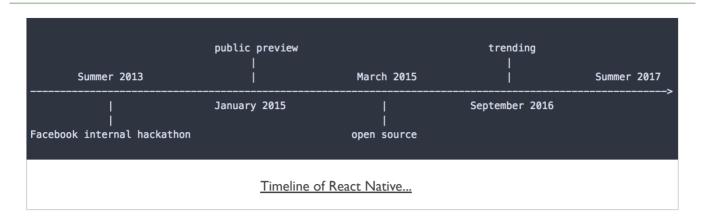
overview

- **React** began life as a port of a custom PHP framework called XHP
- developed internally at Facebook
- XHP, as a PHP framework, was designed to render the full page for each request
- React developed from this concept
 - creating a client-side implementation of loading the full page
- **React** can, therefore, be perceived as a type of state machine
- control and manage inherent complexity of state as it changes over time
- able to achieve this by concentrating on a narrow scope for development,
- maintaining and updating the DOM
- responding to events
- React is best perceived as a view library
- no definite requirements or restrictions on storage, data structure, routing...
- allows developers freedom
- incorporate **React** code into a broad scope of applications and frameworks

overview

- familiar to React developers
- React Native offers a native mobile experience
- using React JS patterns and structures
- developers can create native components for Android and iOS
- basics of React development are still required for React Native development, e.g.
 - components
 - ISX
 - props
 - state
 - ...
- create modular components with JavaScript
 - without associated HTML and CSS

Image - React Native Timeline



React Native

native concept

- enables the transformation of JavaScript to required native modules,
- i.e. for Android and iOS.
- as we compile a React Native app, we are now dealing with a native app
 - a performant, natively compiled app
- performance may become identical to those developed using the native SDK
 - i.e. Java or Kotlin for Android
- Objective-C and Swift for iOS
- another benefit of working with React Native
 - its ability to wrap many core APIs for iOS and Android
- React Native provides an API as a simple bridge to its own modules
- possible to integrate React Native into an existing native mobile application

why use React?

- React is often considered the V in the traditional MVC
- [React(http://facebook.github.io/react/docs/why-react.html) was designed to solve one problem

building large applications with data that changes over time

- React can best be considered as addressing the core concerns
 - simple, declarative, components
- simple define how your app should look at any given point in time
 - React handles all UI changes and updates in response to data changes
- declarative as data changes, React effectively refreshes your app
- sufficiently aware to only update those parts that have changed
- components fundamental principle of React is building re-usable components
 - · components are encapsulated in their design and concepts
 - they make it simple for code re-use, testing...
 - in particular, the separation of design and app concerns in general
- React leverages its built-in, powerful rendering system to produce
 - quick, responsive rendering of DOM in response to received state changes
- uses a virtual DOM
 - enables React to maintain and update the DOM without the lag of reading it as well

why use React Native?

- React introduced many interesting and exciting options for developing Uls
- React Native adopts many of these concepts to help ease the development of mobile applications, e.g.
 - improved state management
 - uni-directions data flow
 - component based UI design and construction
 - associated ease of inheritance and abstraction
 - •
- React Native = code in JavaScript, and then compile to full native code
- JavaScript logic of app becomes native code for respective mobile OS
- quick and easy developer tools
- e.g. live reloading of app during development
- hot loading of modules
- developer tools for interactions and mapping
- ...

state changes

- as **React** is informed of a state change, it re-runs render functions
- enables it to determine a new representation of the page in its virtual DOM
- then automatically translated into the necessary changes for the new DOM
- reflected in the new rendering of the view
- may, at first glance, appear inherently slow
 - React uses an efficient algorithm
 - checks and determines differences
- differences between current page in the virtual DOM and the new virtual one
- from these differences it makes the minimal set of necessary updates to the rendered
 DOM
- creates speed benefits and gains
- minimises usual reflows and DOM manipulations
- also minimises effect of cascading updates caused by frequent DOM changes and updates

component lifecycle

- in the lifecycle of a component
 - its props or state might change along with any accompanying DOM representation
- in effect, a component is a known state machine
 - it will always return the same output for a given input
- following this logic, React provides components with certain lifecycle hooks
 - instantiation mounting
 - lifetime updating
 - teardown unmounting
- we may consider these hooks
 - first through the instantiation of the component
 - then its active lifetime
 - finally its teardown

component lifecycle - intro

- React components include a minimal lifecycle API
- provides the developer with enough without being overwhelming
- at least in theory
- React provides what are known as will and did methods
 - will called right before something happens
 - did called right after something happens
- relative to the lifecycle, we can consider the following groupings of methods
 - Instantiation (mounting)
 - Lifetime (updating)
 - Teardown (unmounting)
 - Anti-pattern (calculated values)

component lifecycle - method groupings - Instantiation (mounting)

- includes methods called upon instantiation for the selected component class
- eg: getDefaultProps or getInitialState
- use such methods to set default values for new instances
- initialise a custom state of each instance...
- also have the important render method
- builds our application's virtual DOM
- the only required method for a component
- render method has rules it needs to follow
 - such as accessible data
 - return values
- render method must also remain pure
 - · cannot change the state or modify the DOM output
 - returned result is the virtual DOM
 - compared against actual DOM
 - helps determine if changes are required for the application

component lifecycle - method groupings - Lifetime (updating)

- component has now been rendered to the user for viewing and interaction
- as a user interacts with the component
- they are changing the state of that component or application
- allows us as developers to act on the relevant points in the component tree
- State changes for the application
- those affecting the component
- may result in update methods being called
- we're telling the component how and when to update

component lifecycle - method groupings - Teardown (unmounting)

- as React is finished with a component
- it must be unmounted from the DOM and destroyed
- there is a single hook for this moment
 - provides opportunity to perform necessary cleanup and teardown
- componentWillUnmount
- removes component from component hierarchy
- this method cleans up the application before component removal
- undo custom work performed during component's instantiation

component lifecycle - method groupings - Anti-pattern (calculated values)

- React is particularly concerned with maintaining a single source of truth
- one point where props and state are derived, set...
- consider calculated values derived from props
 - considered an anti-pattern to store these calculated values as state
- if we needed to convert a props date to a string for rendering
 - this is not state
 - it should simply be calculated at the time of render

a few benefits

- one of the main benefits of this virtual approach
 - avoidance of micro-managing any updates to the DOM
- a developer simply informs React of any changes
 - such as user input
- React is able to process those passed changes and updates
- React has inherent benefit of delegating all events to a single event handler
 - naturally gives React an associated performance boost

first app - basic-app

- basic app for React Native will follow a known, prescribed pattern
- use React Native CLI tool to generate a shell app for developing an app
- in a development directory, e.g. /Development/react-native/
- issue the following command to generate project files for an app

react-native init BasicApp

- command will call the React Native CLI
- then initialises a new project named BasicApp
- installed to a directory named BasicApp in CWD
- command also outputs useful instructions for running an app on iOS and Android

how to start an app - iOS on OS X

- CWD to React Native app
- issue the following command in the terminal, e.g.

react-native run-ios

- command will build the project
- launch the iOS simulator
- then show the app in a simulator window

how to start an app - Android on OS X

- assuming Android has been setup and configured correctly
- running an app with Android follows the same pattern as iOS, e.g.

react-native run-android

- initial run will scan local machine for symlinks
- starts JS server for development and testing
- then it will need to download and config Gradle for local Android setup
- it starts to build and install the app in the CWD

basic app - intro

- now start to develop a basic app with React Native
- might add a basic screen, show a list of items from JSON, and render some images
- consider how the fundamental structures and patterns work in React Native

арр - basic app directory structure

basic structure is as follows,

```
|-- BasicApp
|___tests__
|__ android
|__ ios
|__ node_modules
|__ App.js
|__ app.json
|__ index.js
|_ package-lock.json
|__ package.json
```

- main directories and files created as we initialise a new project
- necessary files to build an app with React Native for iOS and Android
- located in their respective directories, iOS and Android
- these are native project directories
- can be imported as native apps into Android Studio and Xcode
- **n.b.** not necessary to modify these files for majority of apps
- app.json file includes brief metadata for a generated app
 - e.g. name, display name, and so on...
- package.json file is a standard file for Node development
- contains metadata for the React Native app...

app - getting started - part I

- clear the biolerplate code from the App. js file
- add a basic component for a home screen message, e.g.

app - getting started - part 2

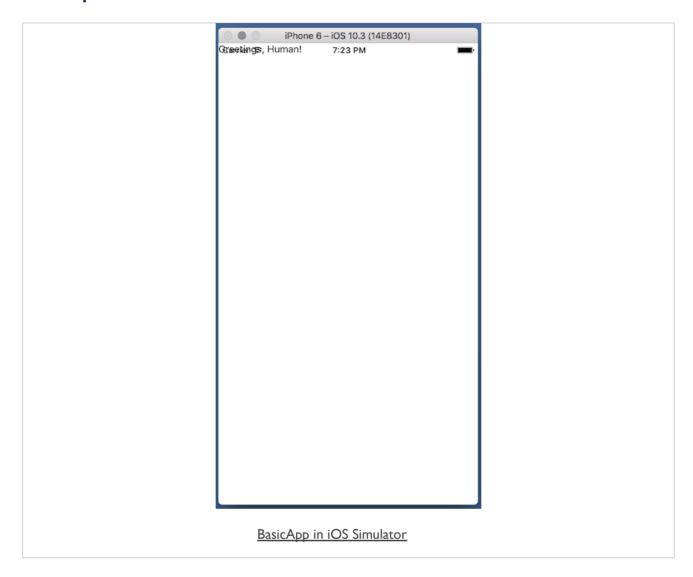
- use this new component within our app
- register it in the default index.js file, e.g.

```
// import AppRegistry as AppRegistry
import { AppRegistry } from 'react-native';
// import App from App.js (.js implied...)
import App from './App';

// register new component as Basic App - pass default from App.js
AppRegistry.registerComponent('BasicApp', () => App);
```

Image - React Native - Basic App

first example



React Native - Props

intro

- props in React and React Native are parameters
- we may pass them as a component is created...
- such props enable most components to be customised as they're created
- use props to pass variables within a component &c.
- often use props to pass values and variables between components
- in custom components usage of props helps abstract component structure
 - helps reuse within an app...

React Native - Props

props usage - part I

```
// import React, Component module as Component from base React
import React, { Component } from 'react';
// import Text as Text &c. from React Native
import { AppRegistry, Text, View } from 'react-native';
// custom abstracted component - expects props for text `output`
class OutputText extends Component {
 render() {
   return (
     // render passed props `output` value
     <Text>{this.props.output}</Text>
 }
}
// default component - use View container render OutputText message with passed props...
export default class WelcomeMessage extends Component {
 render() {
   return (
     // View container - render Text output from OutputText component
     <View style={{alignItems: 'center'}}>
       // JSX embed OutputText component - pass value for props `output`
        <OutputText output='welcome to the basic tester...' />
     </View>
   );
 }
```

React Native - Props

props usage - part 2

- we define the required imports for React and React Native
- including existing components we need for this basic app
- AppRegistry entry point for JavaScript to enable a React Native app to run...
 - added as part of init command for React Native apps
- Text used to display text within an app
- View a UI container for displaying content
 - basic requirement for UI development with React Native
 - supports layout structures with flexbox, style, touch, accessibility...
- then define our required custom components
 - one abstracted for broader re-use
 - the other for use in the current specific app
- OutputText is the abstracted component
 - accepts props as part of the output for a standard Text component
- as render() function is called for this component
 - it returns text output with the value of the passed props
- WelcomeMessage is a custom component
- also set as the default export for the module
- if the export is not explicitly set
 - WelcomeMessage component will be called at execution
 - this component returns a standard View container
- with its own defined style props

React Native - Layout and Styles

flex and CSS inspired

- UI structure in React Native is achieved using Flexbox
- originally defined for web development
- currently used to help with UI layout patterns and designs
- Flexbox usage slightly different for React Native
 - no CSS syntax for styles
- React Native styles are written, manipulated, and contained in JavaScript
- benefits of component structure to store and abstract our UI layouts and styles

intro

Flexbox works the same way in React Native as it does in CSS on the web, with a few exceptions. The defaults are different, with flexDirection defaulting to column instead of row, and the flex parameter only supporting a single number.

- React Native uses the *flexbox* algorithm
 - specify layout and design for its components, and their children
- benefit of flexbox layouts
- adaptation to multiple screen sizes, aspect ratios, and orientations...
- for React Native, there tends to be three predominant uses
 - alignItems
 - flexDirection
 - justifyContent

flexDirection

- by defining a component's flexDirection
- setting organisational pattern for its subsequent children
- might be set to a horizontal row or a vertical column
- by default, flexDirection will be set to a column
 - change to row

```
const styles = StyleSheet.create({
  container: {
    flex: 1,
    flexDirection: 'row',
  },
});
```

- a View with the style for container
 - will use all of the available screen space
 - and render its child components in a row pattern
 - cascading from row to row...

justifyContent

- then update this style to define how child components start to fill each row
- setting their justifyContent value
- options include
 - flex-start
 - flex-end
 - space-around
 - space-between

```
const styles = StyleSheet.create({
   container: {
     flex: 1,
     flexDirection: 'row',
     justifyContent: 'flex-end'
   },
});
```

alignItems

- align items offers a simple, complementary option to flexDirection
- if the direction for the primary axis, set using flexDirection, is column
- alignItems will define the secondary axis as row
- options include
 - flex-start
 - flex-end
 - center
 - stretch
- caveat to using the stretch value
 - need to ensure no fixed dimensions set for any children of flex component

```
const styles = StyleSheet.create({
   container: {
     flex: 1,
     flexDirection: 'column',
     justifyContent: 'flex-start',
     alignItems: 'stretch',
   },
});
```

more layout options

- further options may be specified as props
 - add to a given component or stylesheet...
- full details can be found at the following URL,
 - Layout Props

basic flex usage - part I

```
export default class BasicFlexApp extends Component {
 render() {
   return (
     <View style={styles.container}>
       <View style={styles.col}>
         <Text>
           Welcome to Flex layouts!
         </Text>
         <Text>
           a few basic tests...
         </Text>
       <View style={styles.col}>
         <Text>
          {instructions}
         </Text>
       </View>
     </View>
 }
const styles = StyleSheet.create({
 container: {
   flex: 1,
   flexDirection: 'row',
   justifyContent: 'space-around',
   alignItems: 'center',
   backgroundColor: 'darkseagreen',
 },
 col: {
   flexDirection: 'column',
   backgroundColor: 'paleturquoise',
 },
});
```

Image - React Native - Flex Basics

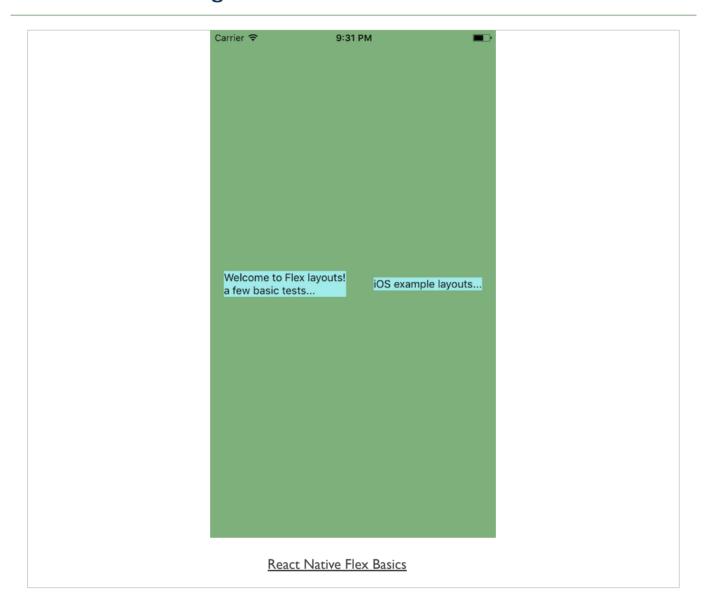


Image - React Native - Flex Basics - List View

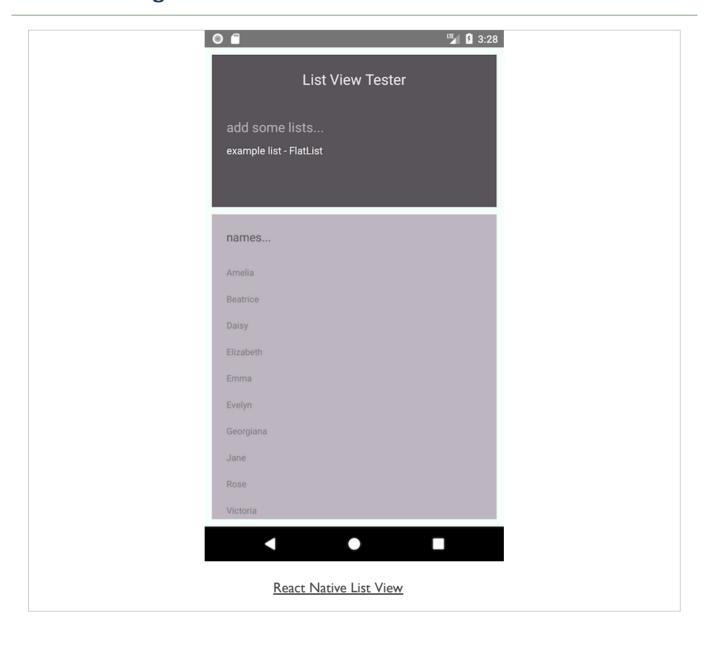


Image - React Native - Flex Basics - Scroll View

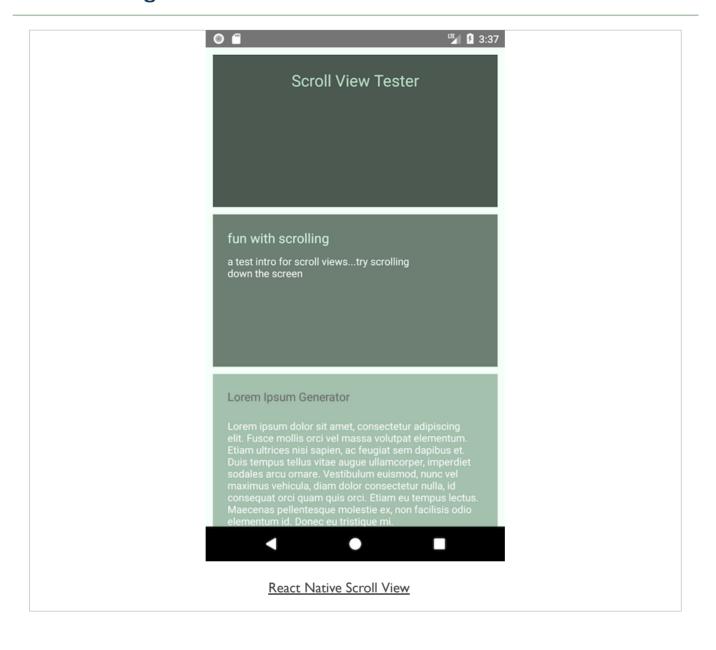


Image - React Native - Styles

text input

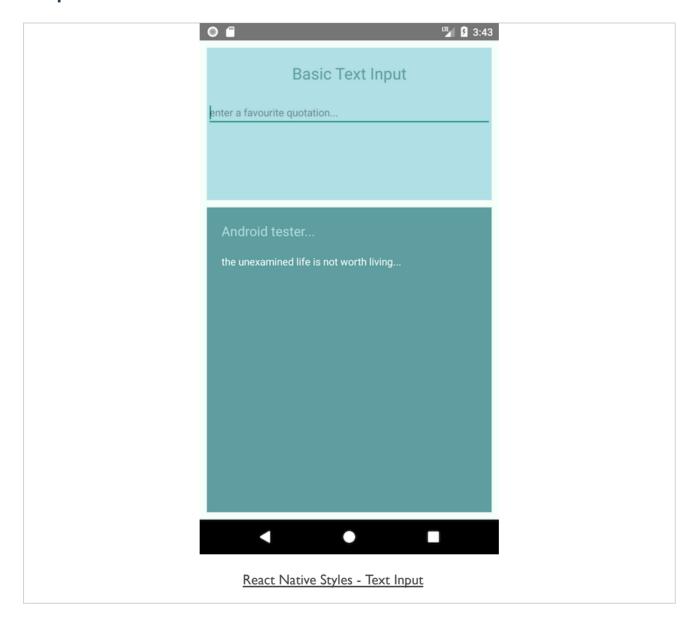
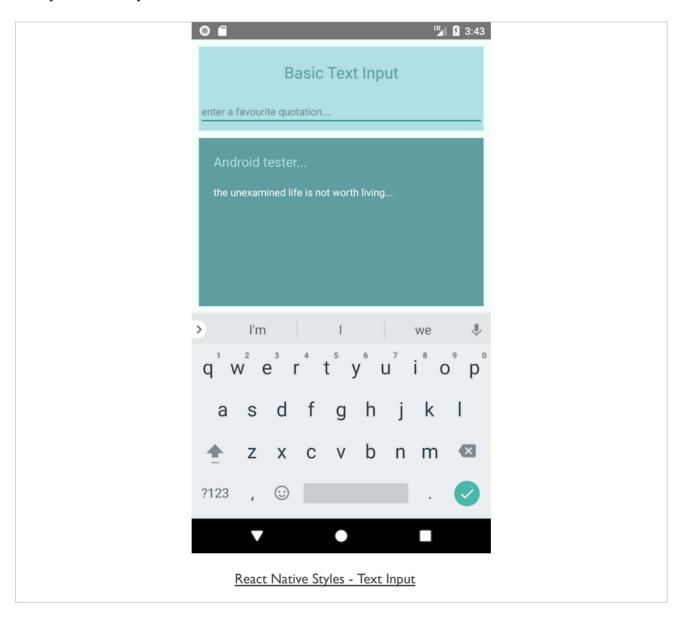


Image - React Native - Styles

text input with keyboard



basic styling

- similar to CSS usage with standard client-side apps
- styles are defined and set for colour, size, background colour...
- property names for these styles specified using a camelCase pattern. e.g.

```
fontWeight
fontSize
backgroundColor
```

- styles may be set using a plain JavaScript variable
- acts as a container for multiple styles
- using StyleSheet.create()
- we can pass an object defining multiple custom style properties
- properties include name/value pairs
- the value is set as an object with the defined styles, e.g.

```
const styles = StyleSheet.create({
  headermain: {
    fontWeight: 'bold',
    fontSize: 25,
    color: 'green',
  },
});
```

style usage

- to add a style to a component
 - set value of the style prop to a standard JavaScript object, e.g.

<Text style={styles.headermain}>Main Header</Text>

- in this example,
 - simply using the property from the styles object
 - this will add the required style values for the defined prop

Platform specific styles

```
import { Platform, StyleSheet } from 'react-native';
const styles = StyleSheet.create({
 container: {
   flex: 1,
   justifyContent: 'center',
   alignItems: 'center',
   backgroundColor: '#F5FCFF',
 welcome: {
   ...Platform.select({
     ios: {
       fontFamily: 'Arial',
      color: 'cadetblue',
    android: {
      fontFamily: 'Roboto',
      color: 'green',
     },
   }),
    textAlign: 'center',
   margin: 10,
   fontSize: 20,
 },
});
```

Style inheritance - part I

- React Native documentation suggests a preferred pattern for setting parent styles
- styles may then be inherited for children
- pattern uses nested components with a custom parent defined with abstracted styles
- child component may then inherit such styles
 - or override with specific component-level styles

- e.g. a parent component is created for an app's rendering of basic text
- this will simply return any child text as a default Text component
- we may also create custom styles to add to this new component

```
textdefault: {
  fontSize: 15,
  color: '#000'
}
```

Style inheritance - part 2

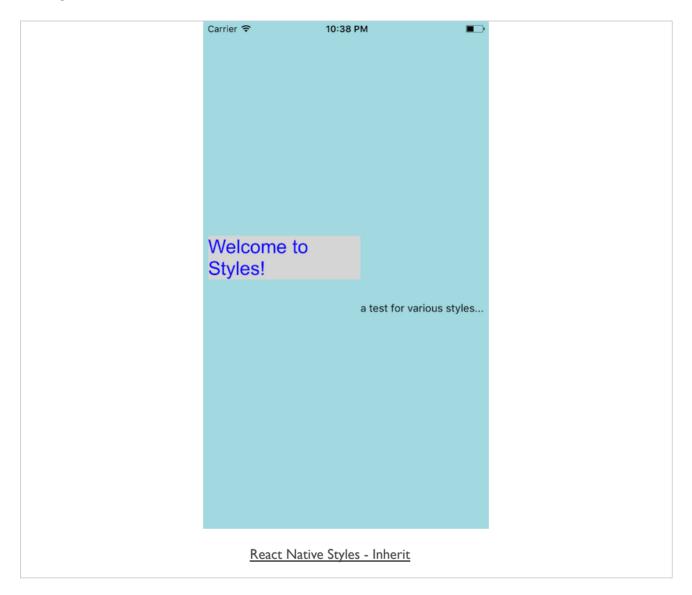
usage may then be as follows,

```
<MyAppText style={styles.textdefault}>
  some app text...
  <Text style={styles.welcome}>Welcome to Styles!</Text>
  </MyAppText>
```

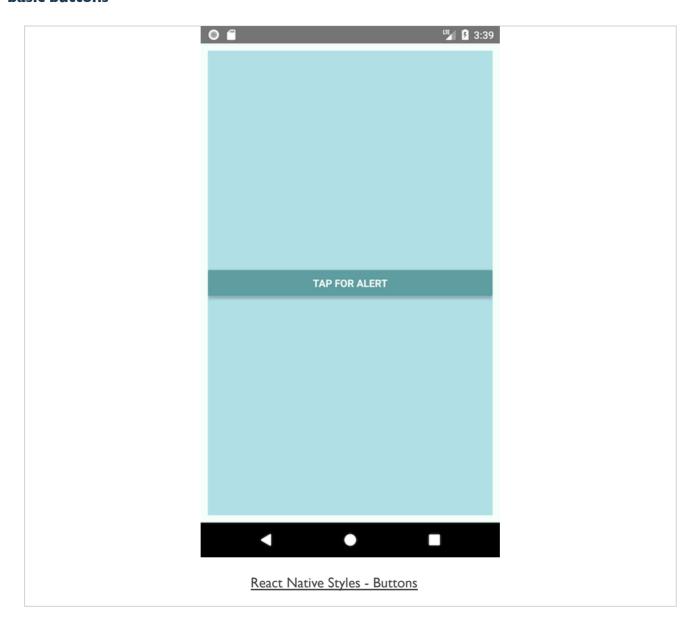
- the *child* text in the MyAppText component
 - initially styled with the textdefault styles
- we may then override or supplement these styles
 - e.g. with specific styles on a given child component

```
welcome: {
    ...Platform.select({
      ios: {
        fontFamily: 'Arial',
        color: 'blue',
      },
      android: {
        fontFamily: 'Roboto',
        color: 'green',
      },
    }),
    fontSize: 25,
    textAlign: 'auto',
    backgroundColor: '#ddd',
}
```

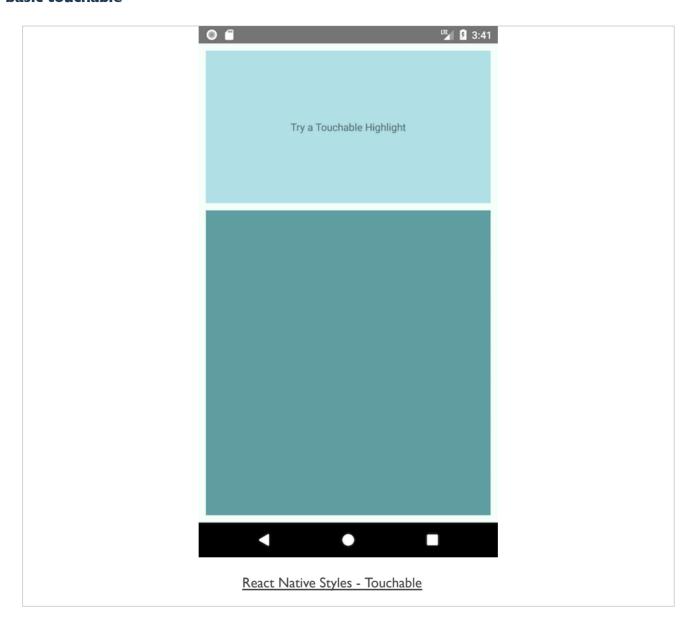
basic styles



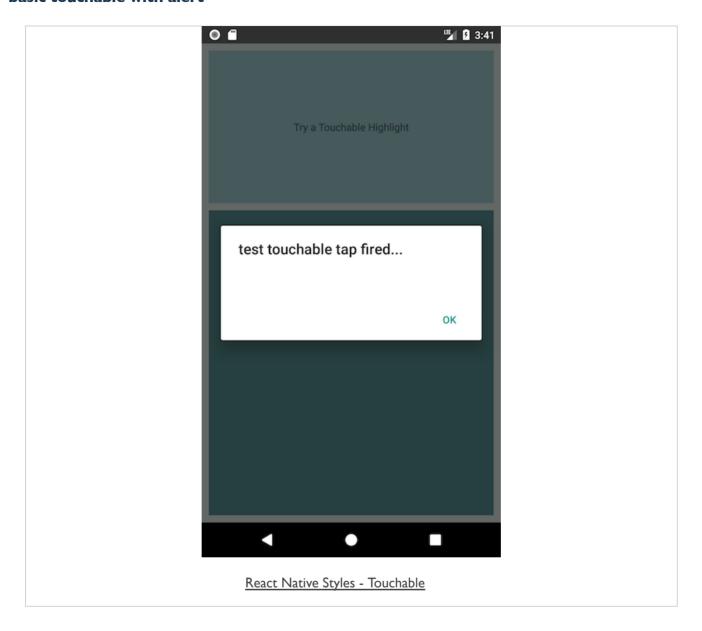
basic buttons



basic touchable



basic touchable with alert



intro

- React and React Native manage data using either props or state
- props are set by the parent, and remain immutable for a component's lifetime
- if we need to modify data whilst an app is running, we can use state
- React has a distinct pattern to state usage
 - state should be initialised in the constructor for a component &c.
 - setState may then be used to modify and update state

general usage

- use state to manage data within an app
- from basic UI updates to data from a remote DB or API
- as the data is updated
- we can modify state within our app
- state may be managed within a React Native app
- or by using containers such as Redux, MobX...
- Redux and MobX are predominantly used with React based apps
 - standalone libraries for state management
- by introducing a container such as Redux
 - circumvent direct management of state with setState
 - state updates rely upon Redux management.

state usage - example

- basic example of state usage and maintenance
- may set a static message using props
- then update a notification using state

```
// import React, Component module as Component from base React
import React, { Component } from 'react';
// import Text as Text &c. from React Native
import { AppRegistry, Text, View } from 'react-native';
// abstracted component for rendering *tape* text
class Tape extends Component {
 // instantiate object - expects props parameter, e.g. text & value
 constructor(props) {
   // calls parent class' constructor with `props` provided - i.e. uses Component to setup props
   super(props);
    // set initial state - e.g. text is shown
    this.state = { showText: true };
    // set timer for tape output
    setInterval(() => {
     // update state - pass `updater` and use callback (optional for setState)
     // `updater` prevState is used to set state based on previous state
     this.setState(prevState => {
       // setState callback - guaranteed to fire after update applied
       return { showText: !prevState.showText };
   }, 1500);
 }
  // call render function on object
 render() {
    // set display boolean - showText if true, else output blank...
   let display = this.state.showText ? this.props.text : ' ';
     // output text component with text from props or blank...
     <Text>{display}</Text>
 }
```

state usage - example outline - part I

- define the required imports for React and React Native
- including existing components we need for this basic app
- import AppRegistry, Text, View components
- define our required custom components
 - one abstracted for broader re-use
 - another for use in the current specific app
- Tape class is an abstracted component
 - used for rendering passed text with a timer
 - constructor instantiates an object with passed props
 - e.g. passed text for rendering
- in the Tape class constructor
 - super is used to call parent class' constructor with props provided
 - i.e. uses Component to setup props
- then set the initial state on the instantiated object
 - default to true for this component

state usage - example outline - part 2

- call the JS function setInterval() to create a basic timer
- creates the simple UI animation delay is set to 1500 milliseconds
- main focus of this function is to modify state
 - this may trigger an update
- call setState on the current object
 - function is called with a passed updater and a callback
- prevState is available for the setState function
- used to set state based on previous known state
- state itself may not necessarily be triggered immediately
 - React may delay an update until it has a worthwhile queue
- we can call an immediate callback as this setState is registered
- we simply change the boolean value for showText
 - e.g. false to true, true to false
- then call the render() function on the current object
 - outputting text passed using props
- simply check the boolean value in state
 - then render a text component with props text or a blank space

basic usage



React Native - Debugging an app

Chrome DevTools

- debugging mobile may become problematic, time consuming...
- React Native's JavaScript event loop
 - may be connected to Chrome's DevTools
 - DevTools is a quick and useful debugging option
- use key combinations to show dev menu in simulator
 - Windows I0 = Ctrl+D
 - OS X = Cmd + D
- various options for testing &c.

Image - React Native - Chrome DevTools

iOS simulator options

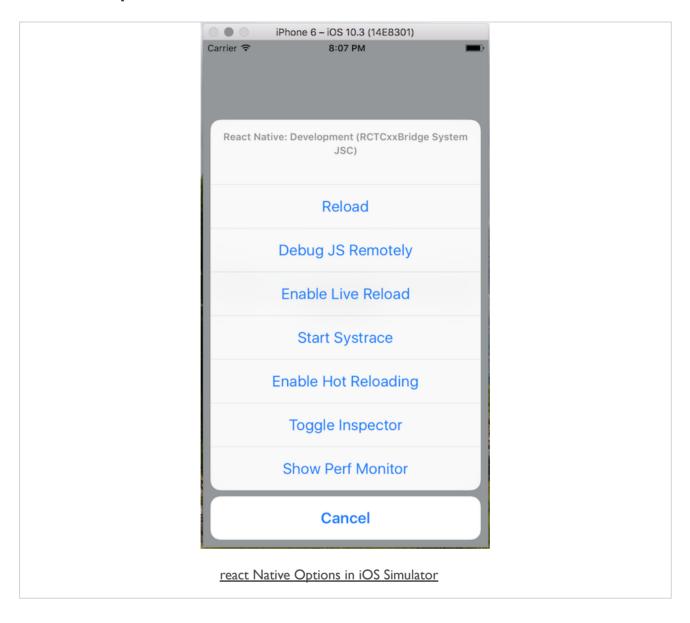


Image - React Native - Chrome DevTools

developer tools

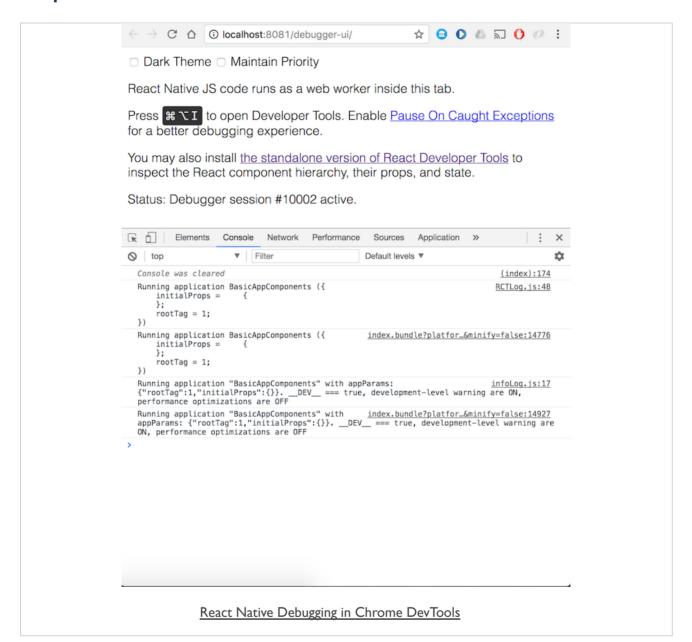
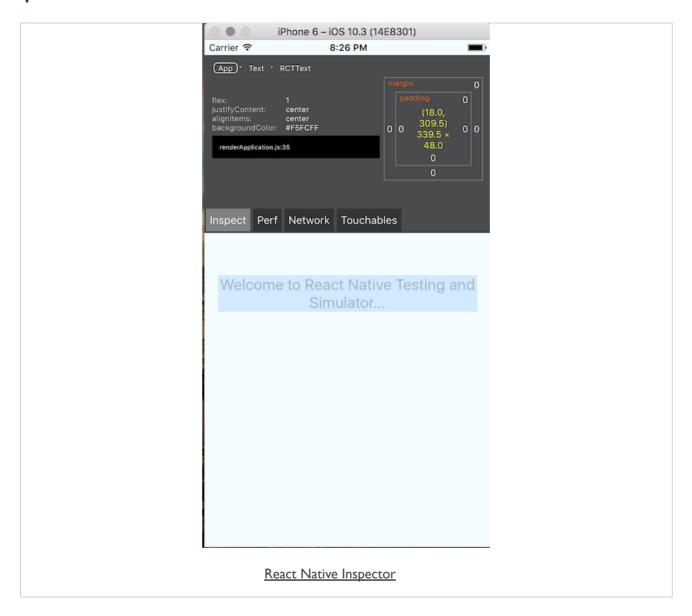


Image - React Native - Debug Options

inspector



React JavaScript Library

a React approach to development - part I

unidirectional data flow

- a key concept that React introduced for UI development
- the UI of an application is now a function of the state of the application
- instead of the need to update the UI directly we can now modify **state**
 - unlike tradition UI development
- e.g. in JavaScript we add an eventListener to an element
 - check for user interaction &c.
 - update the UI directly
- with React we record the event in the UI
 - then update the state of the component
- React with then propagate this change to the UI
- it's the change in state that causes components to be updated

React JavaScript Library

a React approach to development - part 2

- components play a crucial role in React development
- dividing the logic and structure of our UI into reusable components
- inherently easier to test and reuse a given component across an application
- DRY, or Don't Repeat Yourself
 - becomes key for how we conceive and use components
- React components also inherently create a declarative pattern and structure
 - helps with development of these apps
- useful feedback for the layout and development of an app
- tree-like data structure of component usage
- code inherently becomes easier to read...

React JavaScript Library

data flow

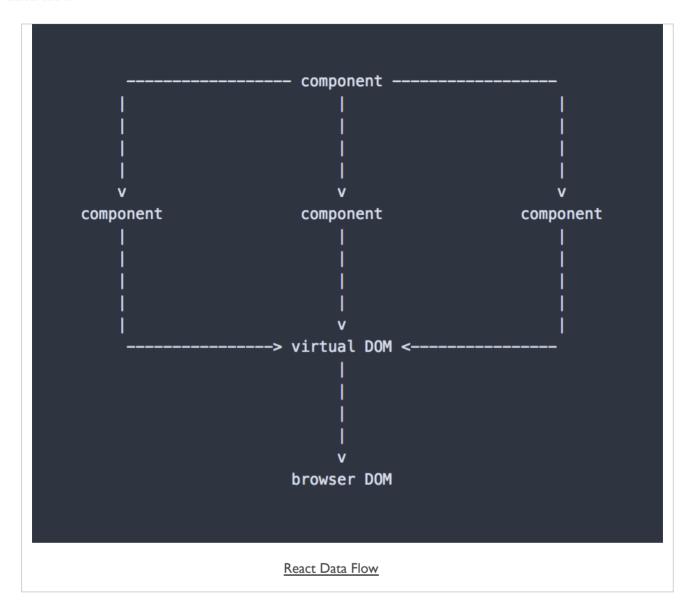
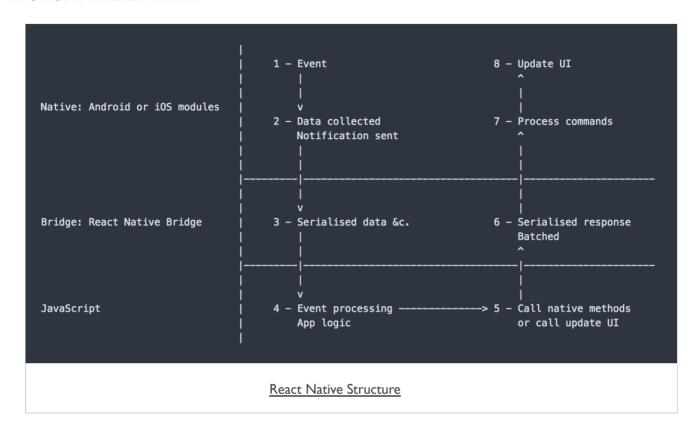


Image - React Native - Structure

structural considerations



React Native - Native APIs and Threading

structural considerations

- a separate Native modules thread
- used to access and process Native API requests...
- e.g. access a device's camera, photos, geolocation, gestures...
- JavaScript layer also has a runtime thread
 - a JavaScript event loop
- complex calculations can become expensive in the JavaScript layer
- many, consistent UI updates will also become expensive and drag on perfomance

References

- MDN super
- React
- React Native
- React DevTools
- React Native Layout Props