



## CENTER FOR TEXTUAL STUDIES AND DIGITAL HUMANITIES

### 402 - Introduction to Digital Humanities Design and Programming

Spring Semester 2016

Week 1

## Course Schedule

Wednesday 4.15pm - 6.45pm

Spring break - 7th to 12th March 2016

\* No class on Wednesday 9th March 2016

DEV Week - 23rd to 30th March 2016

\* No class on Wednesday 23rd March 2016

Final taught class is scheduled for Wednesday 27th April 2016

Final Assessment due on Wednesday 4th May 2016 by 6.45pm

## Goals of the course - Part 1

Some core course goals include:

- introduce DH students to project design and computer programming
- focus upon core programming skills built upon PHP
- development patterns and methods
- MVC design and implementation
- Object-oriented design and programming
- Database design and usage with practical experience of MySQL
- Repository maintenance and usage with practical experience of GitHub
- Web design and publication for final framework course project, including HTML, CSS, Javascript, responsive design...

## Goals of the course - Part 2

### Extra reading - e-Learning and Instructional Design

- best practices in educational software
- explore existing platforms for e-Learning
- learn to effectively communicate content with words and visuals
- multimedia usage for learning purposes and effective balance of media
- design examples and practice exercises for online learning
- test collaborative learning and networked skills
- evaluate simulations and games for instructional usage

## Course Assessment and Evaluation

### Ongoing assessment

- design project (50%)
- ongoing weekly assessment/reading (30%)
- class presentation/demonstration (20%)

## Course Assessment and Evaluation

Ongoing assessment - design project (50%)

- development, publication, and demonstration of an online DH resource

Basic

- online DH resource for any age or target audience...
- free choice of content and material
  - organisation and logic of content will also be assessed (eg: flow, presentation, taxonomy etc...)

Additional

- coding is important ie: it needs to at least work!
- documentation of code
- repository publication, developer and user instructions...
- user testing (basic UI testing required)

...

## Course Assessment and Evaluation

Ongoing assessment - ongoing weekly assessment/reading (30%)

- class questions and tasks
- occasional weekly exercises and quizzes
- class contributions
- course understanding and class performance
- weekly reading material to help inform design and e-Learning concepts, best practices, research, and testing

and

- ongoing development of final project code and modules

## Course Assessment and Evaluation

Ongoing assessment - class presentation/demonstration (20%)

- scheduled for the end of the semester
- practical demonstration of online DH resource
- teach the class about your chosen resource, subject material

...



## Course Site and Repositories

Course Website is available at <http://csteach402.github.io>

GitHub account is available at <https://github.com/csteach402/>

## Online DH Resource

- LAMP (XAMPP/WAMP) stack
  - Linux, Apache, MySQL, PHP
  - use Raspberry Pi, XAMPP/WAMP, or LAMP...
- PHP, XHTML, CSS, Javascript, MySQL
- documentation
- testing
- content structure
- online publication
- repository publication

...

[402 framework](#) & [402mini](#)

## Online DH Resource

Already

- PHP, HTML, CSS basics
- XML and TEI
- semantic (taxonomy etc) organisation
- metadata
- digitisation practices

and now

- Databases ( and then SQL in particular...)

## Databases - Intro

- storing organised data, and subsequently knowing how to retrieve it again
- managing databases can get complicated very quickly
- data is often not only critical but data retrieval may also be time-sensitive
- database management involves designing and programming ways to store and retrieve data

### A few basics

- a big bucket to dump data
- storing information and retrieving data
- three main types of database designs
  - free-form
  - flat-file
  - relational

## Databases - free-form

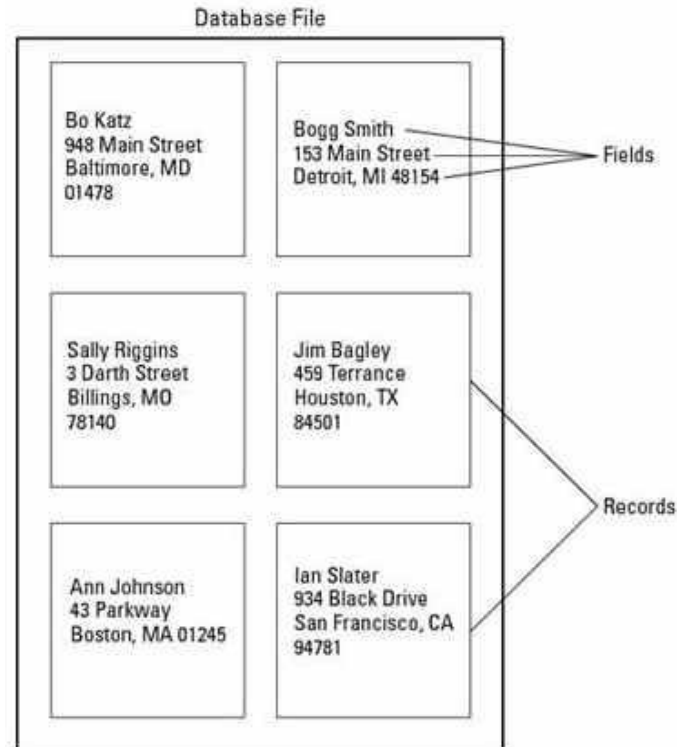
- designed to make it easy to store and retrieve information, albeit limited
- acts like a notepad or post-it board
- freedom to store dissimilar information in one place
- finding what you want can be problematic
- to find information you need to know at least part of the data you want to find

Disadvantages include:

- they're clumsy for retrieving information
- they can't sort or filter information

## Databases - flat-file

- biggest difference between free-form and flat-file is structure in flat-file
- flat-file forces you to add information by first defining the structure of your data
- then you can add the data itself
- each chunk of data, eg: a first name, is known as a 'field'
- a group of fields is a 'record'

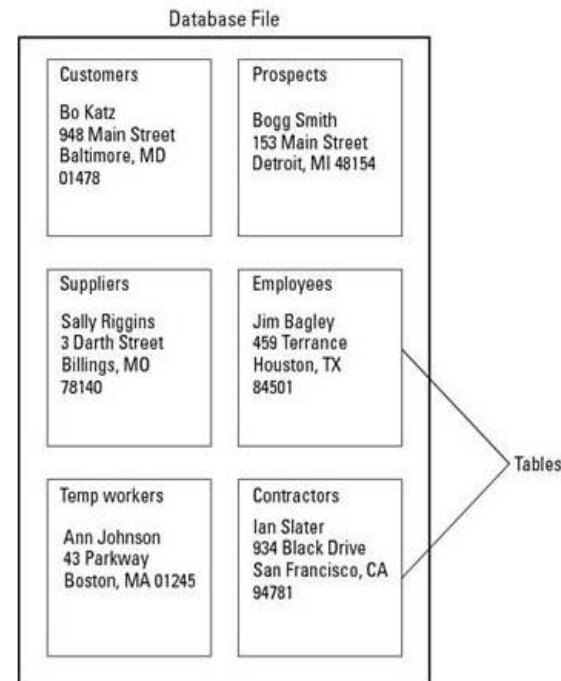


## Databases - flat-file

- impose structure on the type of information you can store to make retrieval easier
- you need to design the structure of your database carefully
- size relative to field is also important for the type of information you can store
- information larger than storage size, eg: 10 characters, will simply be cut off
- definition of fields is also particularly important
- separation of fields is often useful to enable better sort and search options
- makes flat-file databases easier to search and sort information

## Databases - relational

- suitable if you need to store large amounts of data
- majority of current database programs are relational
- you must define number and size of fields relative to type of information required
- unlike flat-file databases, relational databases can further organise data into tables
- organisation of information as tables with further sub-division in fields





## Databases - relational

- dividing data into tables with a table grouping the minimum amount of data
- column in a table represents a single field or 'attribute'
- row in a table represents a single record or 'tuple'
- tables can be linked together
- link between separate tables automatically keeps that information updated and accurate in all other linked tables
- by linking or relating tables together you can combine data in different ways
- relating tables together allows you to create 'virtual' databases
- Primary/Unique key and Foreign key

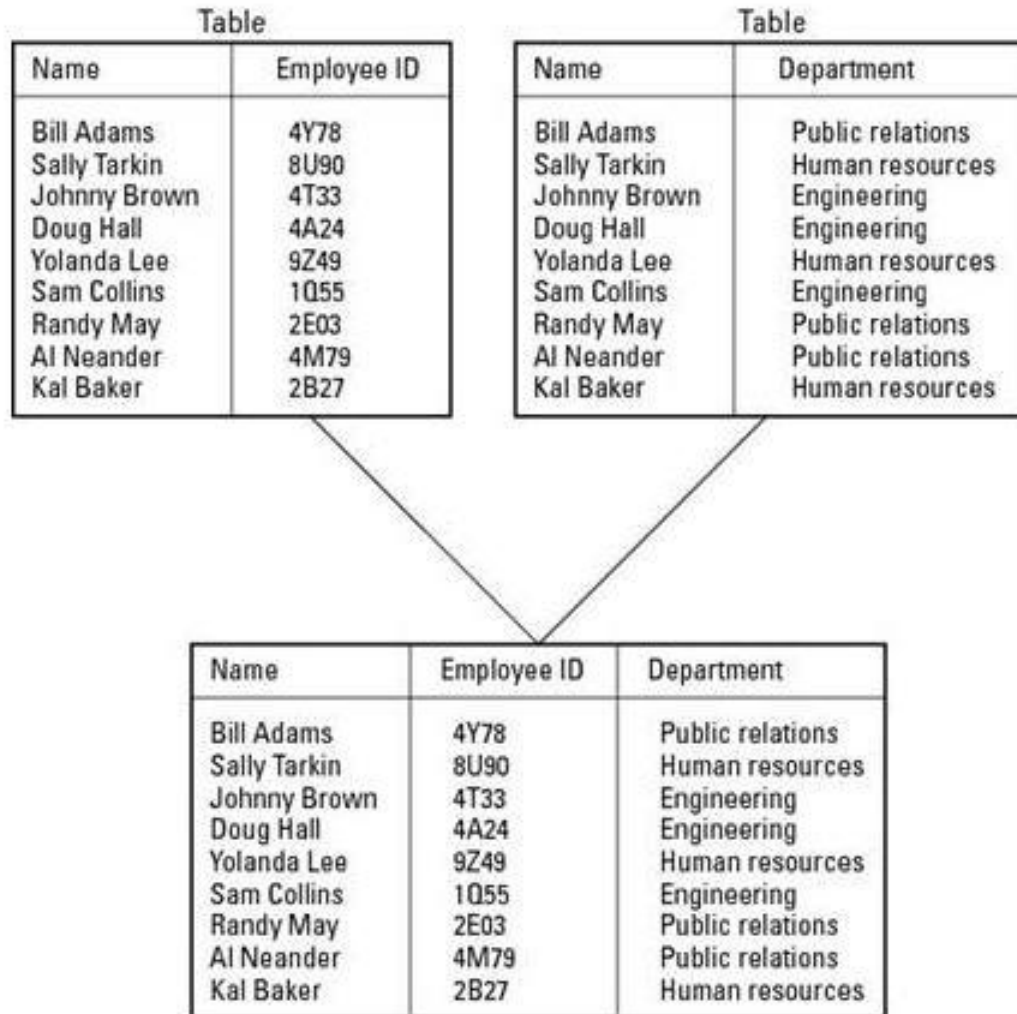
## Databases - relational

- create tables to contain required data
  - eg: content, content type, taxonomy, project, user....
- create lookup tables to cross-reference tables
- query lookup table to get information from multiple tables
- sort and organise lookup table to get different query results

and on, and on...

For example, <http://dhdev.ctsdh.luc.edu/phpmyadmin/>

## Databases - relational



## Databases - manipulating data

- write commands for modifying and manipulating the information
- three basic commands for manipulating data
  - select
  - project
  - join
- select command retrieves a single row or multiple rows from a table
- project command retrieves the entire column from a table
- project acts like a filter
- join command combines separate tables together to create a virtual table

## Databases - Data Integrity

- multiple users accessing and editing a database
- ensuring data is both accurate and updated
- can cause an issue when multiple users are updating data
- data locking
- lock all data a user plans to modify
- rollback update choice to previous data state
- requires a lot of testing...