

# **Comp 322/422 - Software Development for Wireless and Mobile Devices**

---

Fall Semester 2017 - Week 5

Dr Nick Hayward

## Extra notes - mobile considerations

---

Extra design notes will start to be added to the course website, GitHub...e.g.

- design mockups
- design and interface
- design and data
- ...

& extra notes on JS &c.

## Design Patterns - Observer - intro

---

- *observer* pattern is used to help define a *one to many* dependency between objects
- as **subject** (object) changes state
  - *any dependent **observers** (object/s) are then notified automatically*
  - *and then may update accordingly*
- managing changes in state to keep app in sync
- creating bindings that are event driven
  - *instead of standard push/pull*
- standard usage for this pattern with bindings
  - *one to many*
  - *one way*
  - *commonly event driven*

# Image - Observer Pattern



Observer Pattern

## Design Patterns - Observer - notifications

---

- observer pattern creates a model of event subscription with notifications
- benefit of this pattern
  - *tends to promote loose coupling in component design and development*
- pattern is used a lot in JavaScript based applications
  - *user events are a common example of this usage*
- pattern may also be referenced as *Pub/Sub*
  - *there are differences between these patterns - be careful...*

## Design Patterns - Observer - Usage

---

The observer pattern includes two primary objects,

- **subject**

- *provides interface for observers to subscribe and unsubscribe*
- *sends notifications to observers for changes in state*
- *maintains record of subscribed observers*
- *e.g. a click in the UI*

- **observer**

- *includes a function to respond to subject notifications*
- *e.g. a handler for the click*

# Design Patterns - Observer - Example

---

```
// constructor for subject
function Subject () {
  // keep track of observers
  this.observers = [];
}

// add subscribe to constructor prototype
Subject.prototype.subscribe = function(fn) {
  this.observers.push(fn);
};

// add unsubscribe to constructor prototype
Subject.prototype.unsubscribe = function(fn) {
  // ...
};

// add broadcast to constructor prototype
Subject.prototype.broadcast = function(status) {
  // each subscriber function called in response to state change...
  this.observers.forEach((subscriber) => subscriber(status));
};

// instantiate subject object
const domSubject = new Subject();

// subscribe & define function to call when broadcast message is sent
domSubject.subscribe((status) => {
  // check dom load
  let domCheck = status === true ? `dom loaded = ${status}` : `dom still loading...`;
  // log dom check
  console.log(domCheck)
});

document.addEventListener('DOMContentLoaded', () => domSubject.broadcast(true));
```

## Data considerations in mobile apps

---

- worked our way through Cordova's File plugin
- tested local and remote requests with JSON
- initial considerations for working with LocalStorage
- many other options for data storage in mobile applications
  - *IndexedDB*
  - *hosted NoSQL options, such as Redis and MongoDB*
  - *Firebase*
  - *query hosted remote SQL databases*
  - *and so on...*



# Cordova app - IndexedDB

---

## intro

- browser storage wars of recent years
  - *IndexedDB was crowned the winner over WebSQL*
- what do we gain with IndexedDB?
  - *useful option for developers to store relatively large amounts of client-side data*
  - *effectively stores data within the user's webview/browser*
  - *useful storage option for network apps*
  - *a powerful, and particularly useful, indexed based search API*
- IndexedDB differs from other local browser-based storage options
- localStorage is generally well supported
  - *limited in terms of the total amount of storage*
  - *no native search API*
- different solutions for different problems
  - *no universal best fit for storage...*
- browser support for mobile and desktop
  - *Can I use\_\_\_?*
- Cordova plugin to help with IndexedDB support
  - *MSOpenTech - cordova-plugin-indexeddb*

# Cordova app - IndexedDB - data test 2

---

## setup and test - part 1

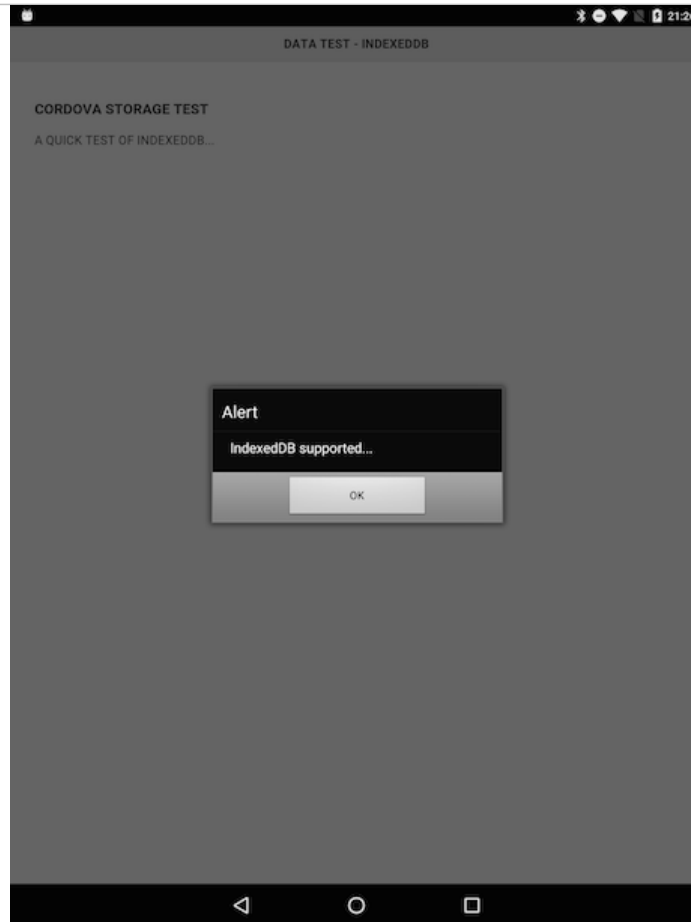
- testing our IndexedDB example with Cordova and Android
- perform our standard test for the deviceready event
  - *going to add a check for IndexedDB support and usage*
- in onDeviceReady ( ) function
  - *add a quick check for IndexedDB support in the application's webview*

```
if("indexedDB" in window) {  
    console.log("IndexedDB supported...");  
} else {  
    console.log("No support...");  
}
```

- Android support is available...

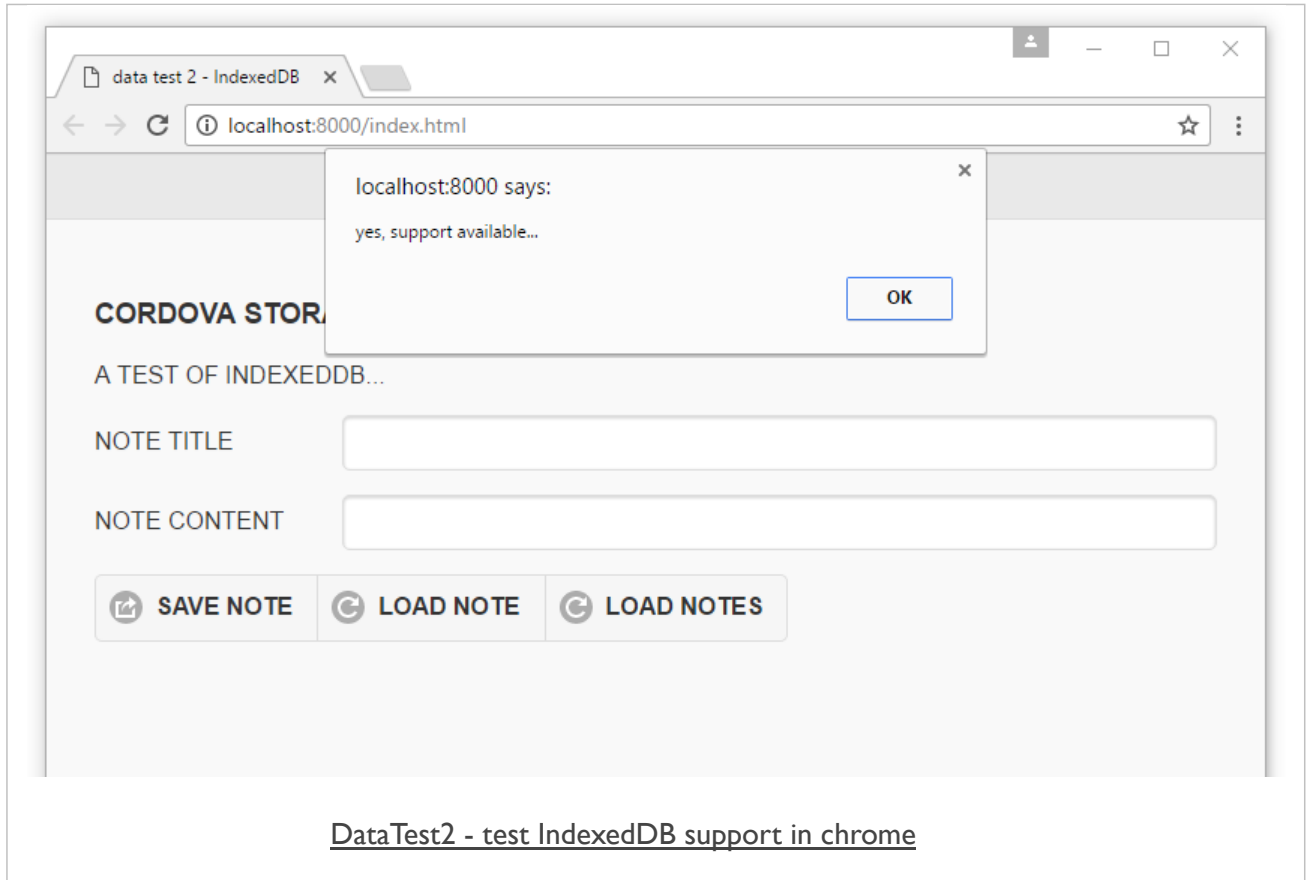
# Image - IndexedDB Support

---



DataTest2 - test IndexedDB support in webview

## Image - IndexedDB Support



## Cordova app - IndexedDB - data test 2

---

### setup and test - part 2

- update this check to ensure we have a quick reference later

```
//set variable for IndexedDB support
var indexedDBSupport = false;
//check IndexedDB support
if("indexedDB" in window) {
    indexedDBSupport = true;
    console.log("IndexedDB supported...");
} else {
    console.log("No support...");
}
```

- create initial variable to store the boolean result
- check variable after deviceready event has fired and returned successfully

# Cordova app - IndexedDB - data test 2

---

## database - part 1 - getting started

- start to build our IndexedDB database
- database is local to the browser,
  - *only available to users of the local, native app*
- IndexedDB databases follow familiar pattern of read and write privileges
  - *eg: browser-based storage options, including localStorage*
- create databases with the same name, and then deploy them to different apps
  - *remain domain specific as well*
- first thing we need to do is create an opening to our database

```
var openDB = indexedDB.open("422test", 1);
```

- creating a variable for our database connection
  - *specifying the name of the DB and a version*
- open request to the DB is an asynchronous operation

# Cordova app - IndexedDB - data test 2

---

## **database - part 2 - getting started**

- open request to the DB is an asynchronous operation
  - *add some useful event listeners to help with our application*
  - *success, error, upgradeneeded, `blocked`*
- upgradeneeded
  - *event will fire when the DB is first opened within our application*
  - *also if and when we update the version number for the DB*
- blocked
  - *fires when a previous or defunct connection to the DB has not been closed*

# Cordova app - IndexedDB - data test 2

---

## database - part 3 - create

- test creating a new DB
  - *then checking persistence during application loading and usage*

```
if(indexedDBSupport) {  
  var openDB = indexedDB.open("422test",1);  
  openDB.onupgradeneeded = function(e) {  
    console.log("DB upgrade...");  
  }  
  openDB.onsuccess = function(e) {  
    console.log("DB success...");  
    db = e.target.result;  
  }  
  openDB.onerror = function(e) {  
    console.log("DB error...");  
    console.dir(e);  
  }  
}
```

- `console.log( )` - outputs a string representation
- `console.dir( )` - prints a navigable tree



## Image - IndexedDB Support

---

IndexedDB supported...

plugin.js:15

DB upgrade...

plugin.js:25

DB success...

plugin.js:29

DataTest2 - test IndexedDB open - first app load

## Cordova app - IndexedDB - data test 2

---

### database - part 4 - success

- performed a check to ensure that IndexedDB is supported
  - *if yes, open a connection to the DB*
  - *also added checks for three events, including upgrade, onsuccess, and errors*
- now ready to test the success event
  - *event is passed a handler via `target.result`*

```
...
openDB.onsuccess = function(e) {
  console.log("DB success...");
  db = e.target.result;
}
...
```

- handler is being stored in our global variable db
- run this test and check log output
  - *outputs initial connection and upgrade status*
  - *then the success output for subsequent loading of the application*

## Image - IndexedDB Support

---

IndexedDB supported...

plugin.js:15

DB success...

plugin.js:29

DataTest2 - test IndexedDB open - after first app load

# Cordova app - IndexedDB - data test 2

---

## database - part 5 - data stores

- now start building our data stores in IndexedDB
- IndexedDB has a general concept for storing data
  - known as **Object Stores**
  - conceptually at least, known as (very) loose database tables
- within our object stores
  - add some data, plus a **keypath**, and an optional set of indices (indexes)
- a **keypath** is a unique identifier for the data
- Indices help us index and retrieve the data
- object stores created during upgradeneeded event for the current version
  - created when the app first loads
  - create object stores as part of this upgradeneeded event
- if we want to upgrade our object stores
  - update version
  - upgrade the object store using the upgradeneeded event

# Cordova app - IndexedDB - data test 2

---

## database - part 6 - data stores

- update our upgrade event to include the creation of our required object stores

```
...
openDB.onupgradeneeded = function(e) {
  console.log("DB upgrade...");
  //local var for db upgrade
  var upgradeDB = e.target.result;
  if (!upgradeDB.objectStoreNames.contains("422os")) {
    upgradeDB.createObjectStore("422os");
    console.log("new object store created...");
  }
}
...
```

- check a list of existing object stores
  - *list of existing object stores available in the property `objectStoreNames`*
- check this property for our required object store using the `contains` method
- if required object store unavailable we can create our new object store
  - *listen for result from this synchronous method*
- as a user opens our app for the first time
  - *the `upgradeneeded` event is run*
  - *code checks for an existing object store*
  - *if unavailable, create a new one*
  - *then run the `success` handler*

# Image - IndexedDB Support

---

IndexedDB supported...	<a href="#">plugin.js:17</a>
DB upgrade...	<a href="#">plugin.js:26</a>
new object store created...	<a href="#">plugin.js:31</a>
DB success...	<a href="#">plugin.js:35</a>

DataTest2 - test IndexedDB - create object store

## Cordova app - IndexedDB - data test 2

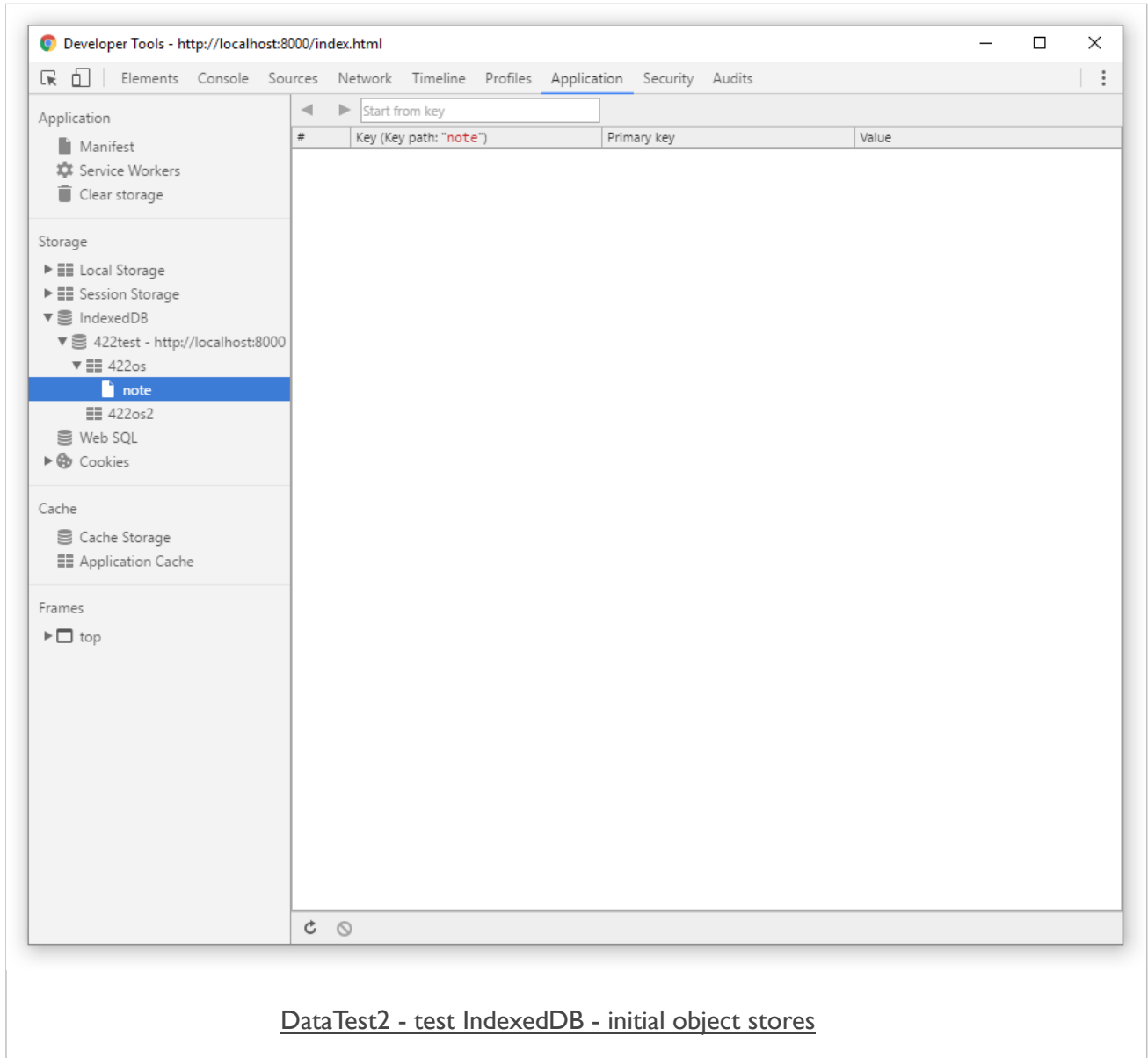
---

### database - part 7 - extra data stores

- start to add further object stores
- can't simply create a new object store due to the `upgradeneeded` event
- increment the version number for the current database
  - thereby invoking the `upgradeneeded` event
- reate our new object store using the same pattern

```
var openDB = indexedDB.open("422test",2);
openDB.onupgradeneeded = function(e) {
  console.log("DB upgrade...");
  //local var for db upgrade
  var upgradeDB = e.target.result;
  if (!upgradeDB.objectStoreNames.contains("422os")) {
    upgradeDB.createObjectStore("422os");
    console.log("new object store created...");
  }
  if (!upgradeDB.objectStoreNames.contains("422os2")) {
    upgradeDB.createObjectStore("422os2");
    console.log("new object store 2 created...");
  }
}
```

# Image - IndexedDB Support





## Cordova app - IndexedDB - data test 2

---

### **database - part 8 - add data**

- our database currently has two object stores
  - *now start adding some data for our application*
- IndexedDB allows us to simply store our objects in their default structure
  - *simply store JavaScript objects directly in our IndexedDB database*
- use transactions when working with data and IndexedDB
- transactions help us create a bridge between our app and the current database
  - *allowing us to add our data to the specified object store*
- a transaction includes two arguments
  - *first for the object store*
  - *second is the type of transaction*
  - *choose either `readonly` or `readwrite`*

```
var dbTransaction = db.transaction(["422os"], "readwrite");
```

# Cordova app - IndexedDB - data test 2

---

## database - part 9 - add data

- use transaction to retrieve object store for our data
  - *requesting the 422os in this example*

```
var dataStore = dbTransaction.objectStore("422os");
```

- add some data using the new dataStore

```
// note
var note = {
  title:title,
  note:note
}
// add note
var addRequest = dataStore.add(note, key);
```

- for each object we can define the underlying naming schema
  - *best fit our applications*
- then add our object, with an associated key, to our dataStore

# Cordova app - IndexedDB - data test 2

---

## database - part 10 - add data

- now added an object to our object store
- request is asynchronous
  - *attach additional handlers for returned result*
  - *add a success and error handler*

```
// success handler
addRequest.onsuccess = function(e) {
  console.log("data stored...");
  // do something...
}
// error handler
addRequest.onerror = function(e) {
  console.log(e.target.error.name);
  // handle error...
}
```

## Cordova app - IndexedDB - data test 2

---

### database - part 11 - add data

- add a form for the note content and title
- set a save button to add the note data to the IndexedDB

```
<form id="noteForm">
  <div class="ui-field-contain">
    <label for="noteName">Note Title</label>
    <input type="text" id="noteName" name="noteName"></input>
  </div>
  <div class="ui-field-contain">
    <label for="noteContent">Note Content</label>
    <input type="text" id="noteContent" name="noteContent"></input>
  </div>
  <div data-role="controlgroup" data-type="horizontal">
    <input type="button" id="saveNote" data-icon="action" value="Save Note" data-inline="true"/>
  </div>
</form>
```

- bind event handler to save button for click
  - *submit add request to IndexedDB*
  - *store object data*

## Cordova app - IndexedDB - data test 2

---

### *database - part 12 - add data handlers*

- now add our event handler for the save button
- handler gets note input from note form
- passes the data to the `saveNote ( )` function

```
// handler for save button
$("#saveNote").on("tap", function(e) {
    e.preventDefault();
    var noteTitle = $("#noteName").val();
    var noteContent = $("#noteContent").val();
    saveNote(noteTitle, noteContent);
});
```

# Cordova app - IndexedDB - data test 2

---

## database - part 13 - add data handlers

```
//save note data to indexeddb
function saveNote(title, content){
  //define a note
  var note = {
    title:title,
    note:content
  }
  // create transaction
  var dbTransaction = db.transaction(["422os"],"readwrite");
  // define data object store
  var dataStore = dbTransaction.objectStore("422os");
  // add data to store
  var addRequest = dataStore.add(note,1);
  // success handler
  addRequest.onsuccess = function(e) {
    console.log("data stored...");
    // do something...
  }
  // error handler
  addRequest.onerror = function(e) {
    console.log(e.target.error.name);
    // handle error...
  }
}
```

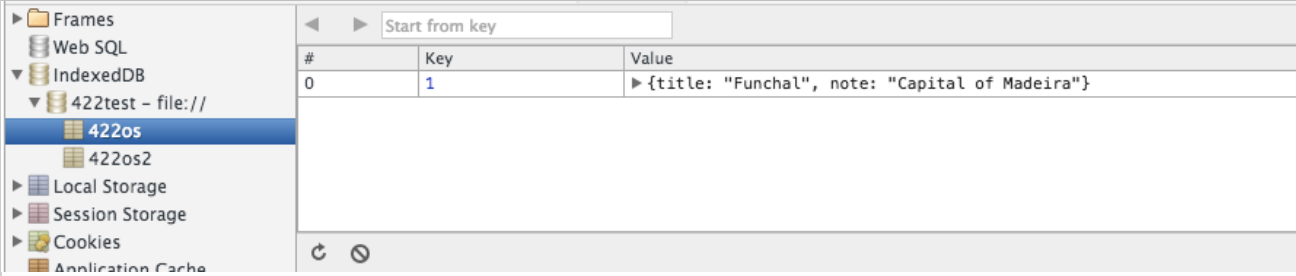
# Image - IndexedDB Support

---

IndexedDB supported...	<a href="#">plugin.js:17</a>
DB upgrade...	<a href="#">plugin.js:26</a>
new object store created...	<a href="#">plugin.js:31</a>
new object store 2 created...	<a href="#">plugin.js:35</a>
DB success...	<a href="#">plugin.js:39</a>
data stored...	<a href="#">plugin.js:66</a>

DataTest2 - test IndexedDB - save data to store

## Image - IndexedDB Support



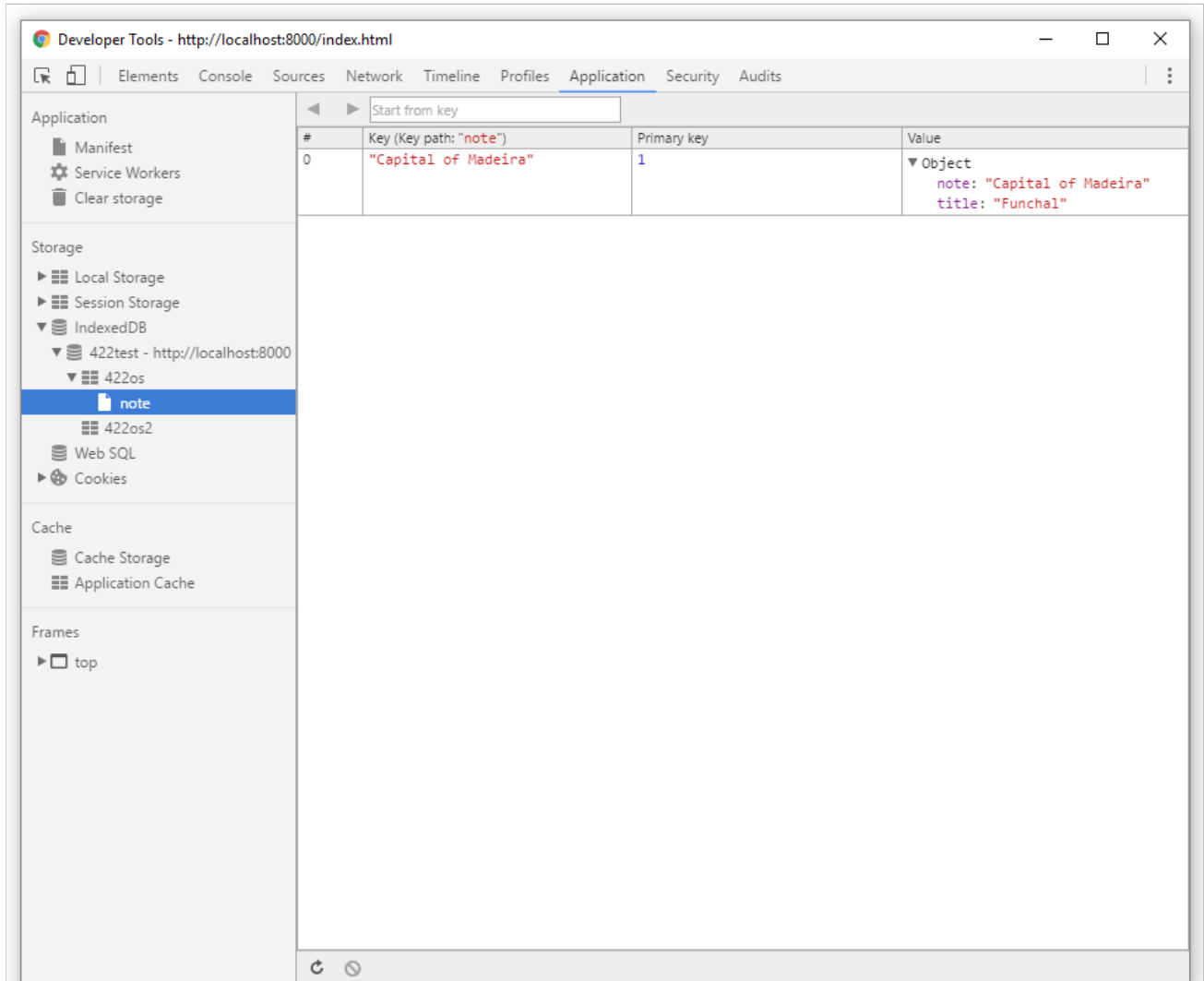
The screenshot shows a web browser's developer console with the IndexedDB database selected in the left-hand pane. The database is named '422test' and is located at 'file:///'. The selected database contains two stores: '422os' and '422os2'. The '422os' store is currently selected, and its data is displayed in the main pane. The data is a single record with the key '1' and the value '{title: "Funchal", note: "Capital of Madeira"}'. The console also shows a message: 'DataTest2 - test IndexedDB - save data to store 2'.

#	Key	Value
0	1	{title: "Funchal", note: "Capital of Madeira"}

DataTest2 - test IndexedDB - save data to store 2



## Image - IndexedDB Support



DataTest2 - test IndexedDB - save data to store 3

## Cordova app - IndexedDB - data test 2

---

### *database - part 14 - multiple notes*

- now created our IndexedDB
- created the object store
- setup the app's HTML and form
- and saved some data to the database...
- update our application to allow a user to add multiple notes to the database
- currently setting our key for a note in the `saveNote ( )` function
  - *add another note, we get a constraint error output to the console*
  - *we're trying to add a note to an existing key in the database*
- need to update our logic for the app
  - *to allow us to work more effectively with **keys***

## Cordova app - IndexedDB - data test 2

---

### database - part 15 - keys

- keys in IndexedDB often considered similar to primary keys in SQL...
  - a unique reference for our data objects
- traditional databases can include tables without such keys
  - **NB:** every object store in IndexedDB needs to have a **key**
  - able to use different types of keys for such stores
- first option for a key is simply to create and add a key ourselves
  - could programatically create and update these keys
  - helps maintain unique ID for keys
- could also provide a **keypath** for such keys
  - often based on a given property of the passed data...
  - still need to ensure our key is unique
- other option is to use a key generator within our code
  - similar concept to SQL *auto-increment*

```
db.createObjectStore("422os", { autoIncrement: true });
```

## Image - IndexedDB Support

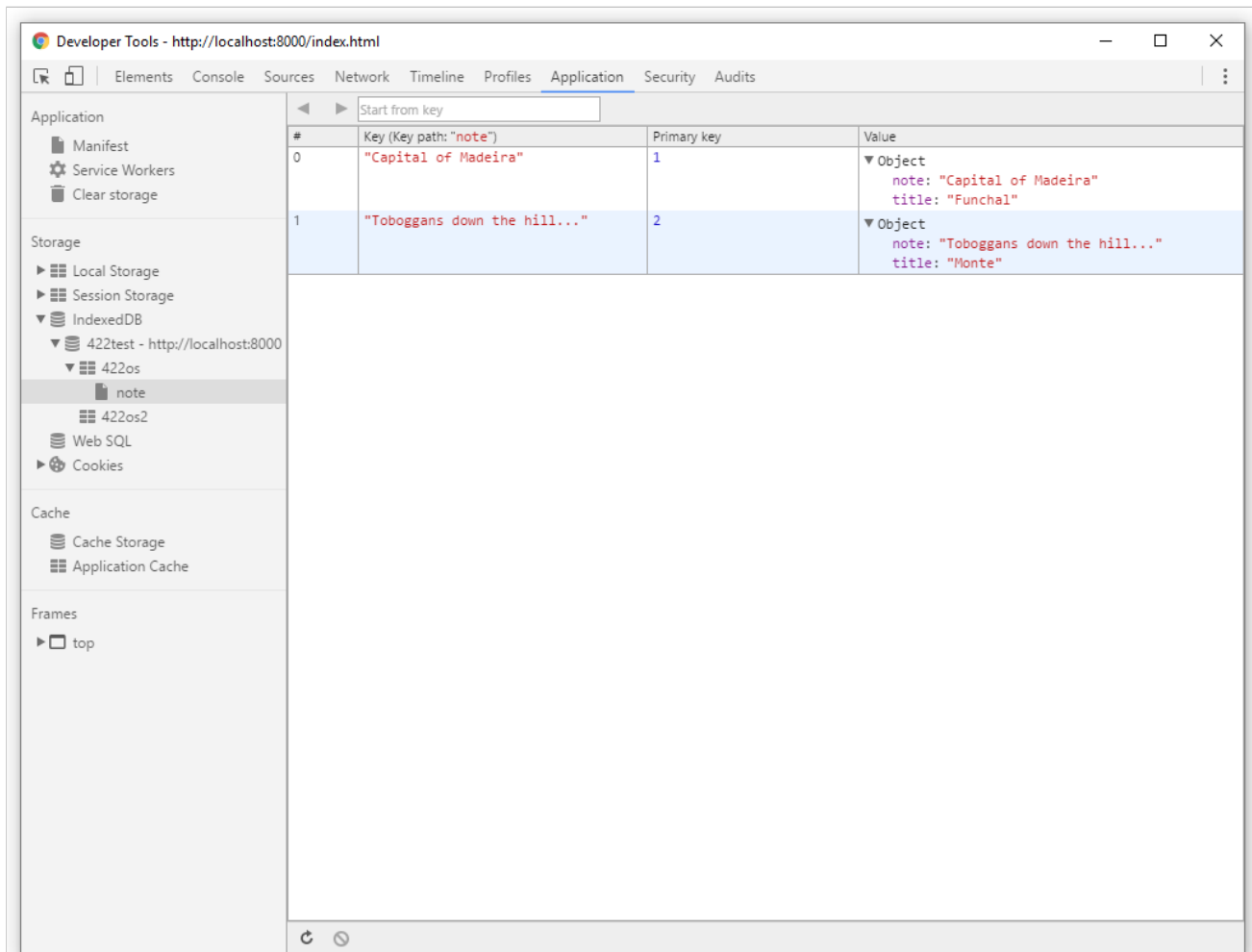
The screenshot shows a web browser's developer tools interface. On the left, the 'IndexedDB' section is expanded, showing a database named '422test - file:/' with two objects: '422os' and '422os2'. The '422os' object is selected, and its data is displayed in a table. The table has three columns: '#', 'Key', and 'Value'. It contains two rows of data. Below the table, there are buttons for 'Refresh' and 'Clear'. At the bottom of the developer tools, the 'Console' tab is active, displaying the text 'DataTest2 - test IndexedDB - unique keys'.

#	Key	Value
0	1	{title: "Funchal", note: "Capital of Madeira"}
1	2	{title: "Monte", note: "Hill top retreat..."}

Console Emulation Rendering

DataTest2 - test IndexedDB - unique keys

# Image - IndexedDB Support



DataTest2 - test IndexedDB - unique keys 2

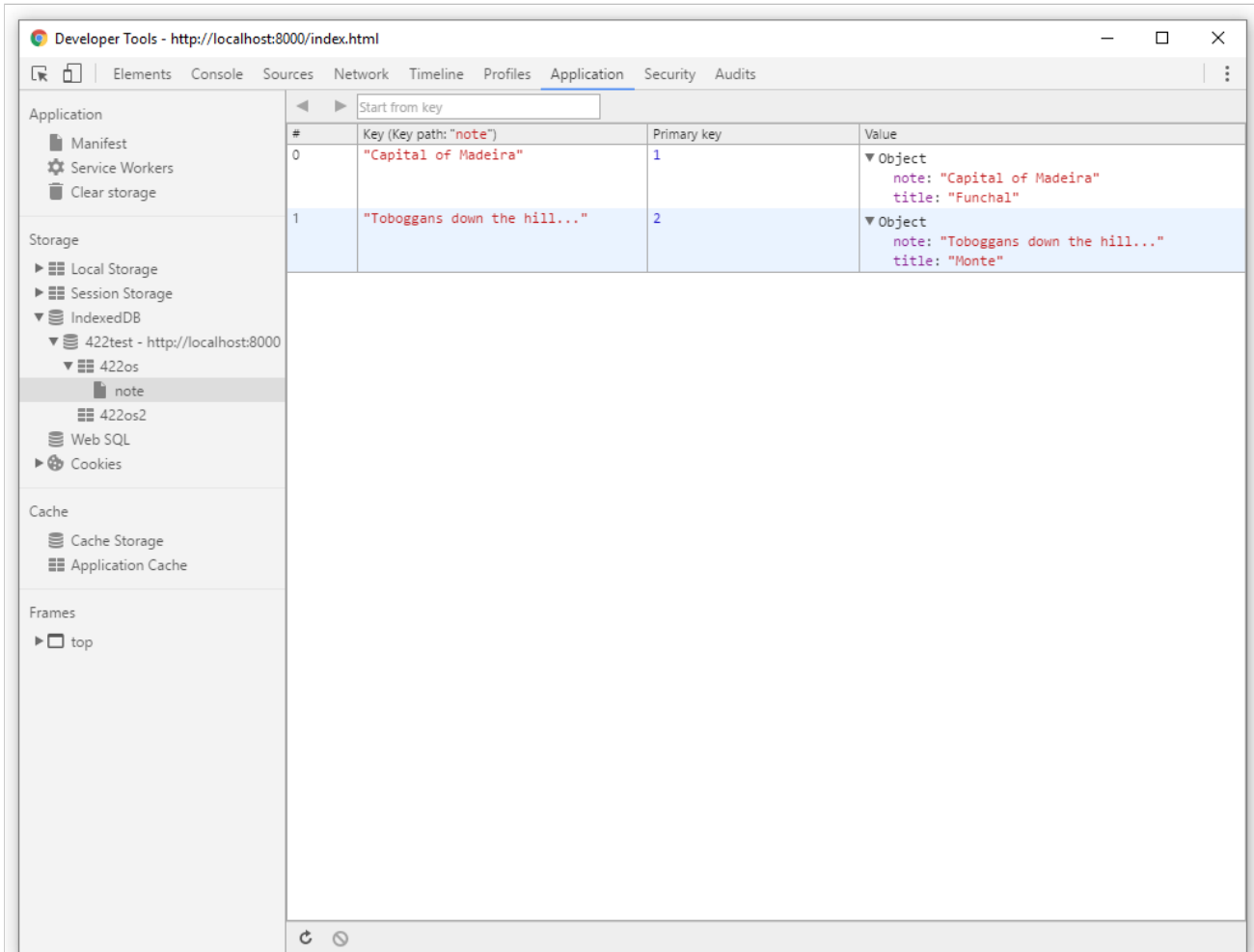
## Cordova app - IndexedDB - Recap

---

### Material covered so far:

- general intro
- checked IndexedDB availability as part of `deviceready` event
  - *created reference for later use...*
- general usage
  - *connection &c.*
- event listeners
  - *success, error, upgradeneeded, blocked*
- create a new DB
  - *check persistence*
  - *work with success and fail callbacks*
- object stores
- add data
- work with data handlers
- multiple object stores, notes...
- keys
- ...

# Image - IndexedDB Support



DataTest2 - test IndexedDB - unique keys 2

## Cordova app - IndexedDB - data test 2

---

### *database - part 16 - read data*

- now able to save our notes to the IndexedDB
- need to read this data, and then load it into our application
- use the same underlying pattern for read and write
  - *use a transaction, and the request will be asynchronous*
  - *modify our transaction for `readonly`*

```
// create transaction
var dbTransaction2 = db.transaction(["422os"], "readonly");
```

- then use our new transaction get the required object store,

```
// define data object store
var dataStore2 = dbTransaction2.objectStore("422os");
```

- then request our value from the database,

```
// request value - key &c.
var object1 = dataStore2.get(key);
```

- then use returned value for rendering...



## Cordova app - IndexedDB - data test 2

---

### database - part 17 - read data

- update our HTML with a button to load and test our data from IndexedDB,

```
...  
<input type="button" id="loadNote" data-icon="refresh" value="Load Note" data-inline="true" />  
...
```

- add our event handler for the button
  - allows us to call the *loadNoteData()* function for querying the IndexedDB

```
// handler for load note button  
$("#loadNote").on("tap", function(e) {  
    e.preventDefault();  
    // get requested data for specified key  
    loadNoteData(1);  
});
```

## Cordova app - IndexedDB - data test 2

---

### database - part 18 - read data

- need to add our new function to load the data from the object store

```
function loadNoteData(key) {  
  var dbTransaction = db.transaction(["422os"], "readonly");  
  // define data object store  
  var dataStore2 = dbTransaction.objectStore("422os");  
  // request value - use defined key  
  var object1 = dataStore2.get(key);  
  // do something with return  
  object1.onsuccess = function(e) {  
    var result = e.target.result;  
    //output to console for testing  
    console.dir(result);  
    console.log("found value...");  
  }  
}
```

- use transaction to create connection to specified object store in IndexedDB
- able to request a defined value using a specified key
  - in this example key 1 for the object store 422os
- process return value for use in application

# Image - IndexedDB Support

IndexedDB supported...	<a href="#">plugin.js:17</a>
DB success...	<a href="#">plugin.js:39</a>
▼ Object  note: "Capital of Madeira" title: "Funchal" ▶ __proto__: Object	<a href="#">plugin.js:81</a>
found value...	<a href="#">plugin.js:82</a>
<u>DataTest2 - test IndexedDB - get data</u>	

## Cordova app - IndexedDB - data test 2

---

### **database - part 19 - read more data**

- retrieving a single, specific value for a given key is obviously useful
  - *may become limited in practical application usage*
- IndexedDB provides an option to retrieve multiple data values
- uses an option called a **cursor**
  - *helps us iterate through specified data within our IndexedDB*
- use these cursors to create iterators with optional filters
  - *using range within a specified dataset*
  - *also add a required direction*
- creating and working with a cursor requires
  - *a transaction*
  - *performs an asynchronous request*

## Cordova app - IndexedDB - data test 2

---

### database - part 19 - read more data

- create our transaction,

```
var dbTransaction = db.transaction(["422os"], "readonly");
```

- retrieve our object store containing the required data

```
// define data object store  
var dataStore3 = dbTransaction.objectStore("422os");
```

- now create our cursor for use with the required object store,

```
var 402cursor = dataStore3.openCursor();
```

- with this connection to the required object store in our specified IndexedDB
  - *now process the return values for our request*

## Cordova app - IndexedDB - data test 2

---

### database - part 20 - read more data

- use cursor to iterate through return results
  - *work with specified object store within our standard success handler*

```
cursor.onsuccess = function(e) {  
  var result = e.target.result;  
  if (result) {  
    console.dir("notes", result.value);  
    console.log("notes", result.key);  
    result.continue();  
  }  
}
```

- new success handler is working with a passed object for the result from our IndexedDB
- object, 402result, contains
  - *required keys, data, and a method to iterate through the returned data*
- continue( ) method is the iterator for this cursor
  - *allows us to iterate through our specified object store*

## Cordova app - IndexedDB - data test 2

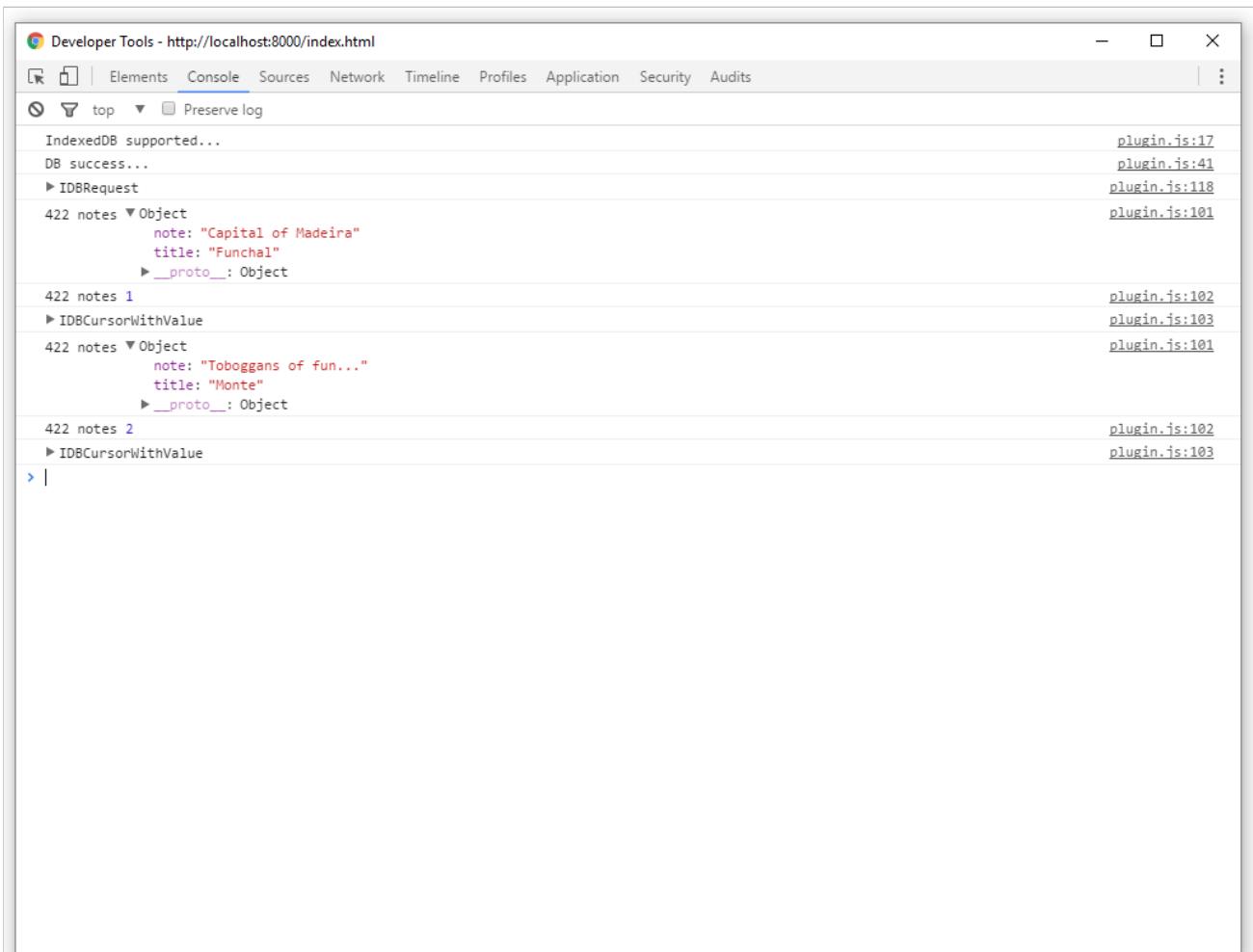
---

### *database - part 21 - read more data*

- add an option to view all of the notes within our IndexedDB
- using the following new function, `loadNotes ( )`

```
function loadNotes() {  
  // create transaction  
  var dbTransaction = db.transaction(["422os"], "readonly");  
  // define data object store  
  var dataStore3 = dbTransaction.objectStore("422os");  
  var cursor = dataStore3.openCursor();  
  // do something with return...  
  cursor.onsuccess = function(e) {  
    var result = e.target.result;  
    if (result) {  
      console.log("422 notes", result.value);  
      console.log("422 notes", result.key);  
      console.dir(result);  
      result.continue();  
    }  
  }  
}
```

# Image - IndexedDB Support



DataTest2 - test IndexedDB - read more data



## Cordova app - IndexedDB - data test 2

---

### database - part 22 - index

- a primary benefit of using IndexedDB
  - *its support for indexes*
  - *retrieve data from these object stores using the data value itself*
  - *in addition to the standard key search*
- start by adding this option to our object stores
- create an index by using our pattern for an upgrade event
  - *creating the index at the same time as the object store*

```
var dataStore = db.createObjectStore("422os", { autoIncrement:true});  
// set name of index  
dataStore.createIndex("note", "note", {unique:false});
```

- creating our object store, 422os
  - *then using object store result to create and index using `createIndex()`*
  - *first argument for this method is the name for our index*
  - *second is the actual property we want indexing within the object store*
  - *add a set of options, eg: unique or not*
- IndexedDB will then create an index for this object store

## Image - IndexedDB Support

---

IndexedDB supported...	<a href="#">plugin.js:17</a>
DB upgrade...	<a href="#">plugin.js:26</a>
new object store created...	<a href="#">plugin.js:32</a>
new index created	<a href="#">plugin.js:33</a>
new object store 2 created...	<a href="#">plugin.js:37</a>
DB success...	<a href="#">plugin.js:41</a>
<u>DataTest2 - test IndexedDB - create index</u>	

## Cordova app - IndexedDB - data test 2

---

### database - part 22 - index

- new index now created
  - *start to add options for querying the database's values*
- need to specify a required index from the applicable object store
- use a transaction to retrieve a given object store
  - *then able to specify required index from that object store*

```
// create transaction
var dbTransaction = db.transaction(["422os"], "readonly");
// define data object store
var dataStore = dbTransaction.objectStore("422os");
// define index
var dataIndex = dataStore.index("note");
```

- we can then request some values using a standard get method with this index

```
var note = "Capital of Madeira";
var getRequest = dataIndex.get(note);
```

# Image - IndexedDB Support

---

```
▼ IDBRequest 1
  error: null
  onerror: null
  onsuccess: null
  readyState: "done"
  ▼ result: Object
    note: "Capital of Madeira"
    title: "Funchal"
    ► __proto__: Object
  ► source: IDBIndex
  ► transaction: IDBTransaction
  ► __proto__: IDBRequest
```

[plugin.js:120](#)

DataTest2 - test IndexedDB - query index

## Image - IndexedDB Support

<div>Frames</div> <div>Web SQL</div> <div>IndexedDB</div> <div>422test - file://</div> <div>422os</div> <div>note</div> <div>422os2</div>	Start from key		
	#	Key (Key path: "note")	Primary key
	0	"Capital of Madeira"	1
	1	"Hill top retreat..."	2
Value			
▶ {title: "Funchal", note: "Capital of Madeira"}			
▶ {title: "Monte", note: "Hill top retreat..."}			

DataTest2 - test IndexedDB - current index

## Cordova app - IndexedDB - data test 2

---

### database - part 23 - index

- we will need to consider queries against an index in much broader terms
- we need to consider the use and application of ranges relative to our index
- use of ranges returns a limited set of data from our object store
- IndexedDB helps us create few different options for ranges
  - **everything above..., everything below..., something between..., exact**
  - set ranges either inclusive or exclusive
  - request ascending and descending ranges for our results
- an example range might be limiting a query to a specific word, title, or other key value...

```
// Only match "Madeira"  
var singleRange = IDBKeyRange.only("Madeira");
```

- by default, IndexedDB supports the following types of queries
  - *IDBKeyRange.only()* - Exact match
  - *IDBKeyRange.upperBound()* – objects = property below certain value
  - *IDBKeyRange.lowerBound()* – objects = property above certain value
  - *IDBKeyRange.bound()* – objects = property between certain values

# Server-side considerations - data storage

---

## SQL or NoSQL

- common database usage and storage
  - *often thought solely in terms of SQL, or structured query language*
- SQL used to query data in a relational format
- relational databases, for example MySQL or PostgreSQL, store their data in tables
  - *provides a semblance of structure through rows and cells*
  - *easily cross-reference, or relate, rows across tables*
- a relational structure to map authors to books, players to teams...
  - *thereby dramatically reducing redundancy, required storage space...*
- improvement in storage capacities, access...
  - *led to shift in thinking, and database design in general*
- started to see introduction of non-relational databases
  - *often referred to simply as **NoSQL***
- with NoSQL DBs
  - *redundant data may be stored*
  - *such designs often provide increased ease of use for developers*
- some NoSQL examples for specific use cases
  - *eg: fast reading of data more efficient than writing*
  - *specialised DB designs*

# Server-side considerations - data storage

---

## Redis - intro

- Redis provides an excellent example of NoSQL based data storage
- designed for fast access to frequently requested data
- improvement in performance often due to a reduction in perceived reliability
  - *due to in-memory storage instead of writing to a disk*
- able to flush data to disk
  - *performs this task at given points during uptime*
  - *for majority of cases considered an in-memory data store*
- stores this data in a **key-value** format
  - *similar in nature to standard object properties in JavaScript*
- Redis often a natural extension of conventional data structures
- Redis is a good option for quick access to data
  - *optionally caching temporary data for frequent access*



## Server-side considerations - data storage

---

### **MongoDB - intro**

- MongoDB is another example of a NoSQL based data store
  - *a database that enables us to store our data on disk*
- unlike MySQL, for example, it is not in a relational format
- MongoDB is best characterised as a **document-oriented** database
- conceptually may be considered as storing objects in collections
- stores its data using the BSON format
  - *consider similar to JSON*
  - *use JavaScript for working with MongoDB*

## Server-side considerations - data storage

---

### **MongoDB - document oriented**

- SQL database, data is stored in tables and rows
- MongoDB, by contrast, uses **collections** and **documents**
- comparison often made between a collection and a table
- **NB:** a document is quite different from a table
- a document can contain a lot more data than a table
- a noted concern with this document approach is duplication of data
- one of the trade-offs between NoSQL (MongoDB) and SQL
- SQL - goal of data structuring is to normalise as much as possible
- thereby avoiding duplicated information
- NoSQL (MongoDB) - provision a data store, as easy as possible for the application to use

## Server-side considerations - data storage

---

### MongoDB - BSON

- BSON is the format used by MongoDB to store its data
- effectively, JSON stored as binary with a few notable differences
  - eg: *ObjectId* values - data type used in MongoDB to uniquely identify documents
  - created automatically on each document in the database
  - often considered as analogous to a primary key in a SQL database
- *ObjectId* is a large pseudo-random number
- for nearly all practical occurrences, assume number will be unique
- might cease to be unique if server can't keep pace with number generation...
- other interesting aspect of *ObjectId*
  - they are *partially based on a timestamp*
  - helps us determine when they were created

# Server-side considerations - data storage

---

## **MongoDB - general hierarchy of data**

- in general, MongoDB has a three tiered data hierarchy
  1. database
    - *normally one database per app*
    - *possible to have multiple per server*
    - *same basic role as DB in SQL*
  2. collection
    - *a grouping of similar pieces of data*
    - *documents in a collection*
    - *name is usually a noun*
    - *resembles in concept a table in SQL*
    - *documents do not require the same schema*
  3. document
    - *a single item in the database*
    - *data structure of field and value pairs*
    - *similar to objects in JSON*
    - *eg: an individual user record*

## References

---

- Cordova API
  - *Storage*
- GitHub
  - *cordova-plugin-indexeddb*
  - *cordova-plugin-webkit*
- MDN
  - *IndexedDB*
  - *Web APIs - FileReader*
- W3
  - *Web storage specification*