

Comp 322/422 - Software Development for Wireless and Mobile Devices

Fall Semester 2018 - Week 13

Dr Nick Hayward

Cordova & React Native - Authentication

Firestore - setup authentication

- part of using authentication with Firestore
 - *need to explicitly configure this option in the Console Dashboard*
- need to setup the sign-in method for a particular database
- select various options and providers, including
 - *email and password*
 - *phone*
 - *Google*
 - *Facebook*
 - *Twitter*
 - *GitHub*
 - *and Anonymous*

Image - Firebase








authentication options

egyptian-auth

Authentication

Go to docs

Sign-in providers

Provider	Status
 Email/Password	<div>Enable <input checked="" type="checkbox"/></div> <div>Allow users to sign up using their email address and password. Our SDKs also provide email address verification, password recovery, and email address change primitives. Learn more</div> <div>CANCEL SAVE</div>
 Phone	Disabled
 Google	Disabled
 Facebook	Disabled
 Twitter	Disabled
 GitHub	Disabled
 Anonymous	Disabled

Firebase - auth options

Cordova & React Native - Firebase Auth

Cordova Login Form

- HTML for this type of form might be as follows,

```
<form id="fb-login">
  <input type="text" value="add your username" />
  <input type="password" />
  <button id="submit-login">login</button>
</form>
```

- for single sign-in, e.g. Google, add a login button

```
<button id="submit-login">login</button>
```

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Cordova - test form logic

- then add some initial JavaScript logic
 - *test the form and the submit login button*
- need to test a click event listener for the button
- define a callback for successful login and error handling

```
document.getElementById('submit-login').addEventListener('click', () => {  
  console.log('login button clicked');  
});
```

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Auth routing

- another requirement for authentication
 - *correct routing of the authentication request*
- if a user's login is successful
 - *they need to be redirected back to the app*
- if a user's login is unsuccessful
 - *user may be redirected back to the login page*
 - *user may be shown an appropriate error message*
- another consideration for routing
 - *authenticated access to an app's content*
- user should be able to view all public material
 - *plus any material appropriate to their authenticated status*

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Firebase Auth - sign-in method

- Firebase authentication requires initial configuration of settings
 - *configure and update using online console*
 - *plus various properties defined in the host app*
- add required *sign-in* methods
 - *need to modify the default config to enable this feature*
 - *in the Firebase console*
 - select *Authentication* in left menu for required database
 - select tab for *Sign-in Method* - provides various options for user authentication
 - *start by selecting Google authentication*
 - enable authentication service

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Firebase Auth - provider

- in JavaScript config file for Firebase
 - *need to define the required provider for our app*
- e.g. for Google sign-in method on the Firebase console
 - *need to define a provider for this service in our app*

```
// AUTH - define provider
const googleProvider = new firebase.auth.GoogleAuthProvider();
```

- usage is defined in the Firebase docs,
 - *Firebase Auth docs - Google Provider*
- we may also see similar examples for Facebook, GitHub, Twitter, &c.

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Firebase Auth - auth state change

- Firebase provides various methods for working with authentication
- relative to `firebase` object in our app's JavaScript
 - we may call `auth()` with various additional methods
 - allows us to check a user's login state
- e.g. check state of a user's authentication request and return

```
// provides listener for user authentication  
// checks if a user is logged in or not...  
firebase.auth().onAuthStateChanged((user) => {  
  if (user) {  
    console.log('user logged in');  
  } else {  
    console.log('user logged out');  
  }  
});
```

- this example provides a listener
 - logs to the console the state of user logins to the application
- as the app starts
 - initially see result of query to Firebase for current user's login state
 - prevents unauthorised access to restricted data &c.
 - helps reduce login requests to remote service...

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Firebase Auth - auth login

- then call the following function
 - *starts login process for Google authentication*

```
// start login call to return sign-in...  
const startLogin = () => {  
  return firebase.auth().signInWithRedirect(googleProvider);  
};
```

- if a user is not currently logged in
 - *function will show a screen with option to login*
 - *e.g. with Google account...*
- the app's auth state will again be checked
- test this login call with the login button in our app
 - e.g.

```
document.getElementById('submit-login').addEventListener('click', startLogin);
```

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Firebase Auth - auth login

- a successful login will redirect the user back to the app
 - *auth state listener will be updated, e.g. log to console*
- successful login may be persisted as needed
- we may also check authenticated users in app's Firebase console
 - *select the Authentication option*
 - *then the Users tab*
- lists all of the currently authenticated users for the app
 - *e.g. successful user logins*

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Firestore Auth - auth logout

- to allow a user to logout, start by adding an explicit logout button
 - e.g.

```
<button id="submit-logout">logout</button>
```

- we may set this button to only show when a user is logged in
 - *then hide after logging out...*
- button will be called with a standard event listener
 - *executes a logout function*

```
// start logout call to return sign-out...  
const startLogout = () => {  
  return firebase.auth().signOut();  
};
```

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Cordova app usage

- we may now allow a user to login and logout of the application
 - *e.g. with the Google provider service with Firebase*
- we need to setup our example app to use the authenticated status
 - *e.g. authentication relative to permissions and access*
- define what an authenticated user may access and view within the app
- need to define and setup specific requirements for Cordova app
 - *e.g. plugins, config, app usage...*

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Cordova app usage - initial Firebase setup

- after creating a Firebase app & adding authentication options
 - e.g. *Google Sign-in*
- need to enable specific native SDK support in Firebase
 - e.g. *setup an Android app for the hosted Firebase project*
- in the *Settings* options for the current Firebase project
 - *add any require apps in the Your App section*
- gives us the option to add support for Firebase in various apps
 - e.g. *Android, iOS, and Web app*
- select option to add *Android* support, and complete required fields, e.g.
 - *app nickname - basic-fbauth*
 - *package name - com.ancientlives.fbauth*
 - ...

Cordova & React Native - Firebase Auth

Cordova app usage - enable Firebase Dynamic Links

- a notable difference between Firebase Authentication with web and Cordova
 - *the use of a redirect instead of the expected popup*
- Firebase requires each project to enable **Dynamic Links**
 - *permits an app to redirect a user's authentication and custom token*
- further details may be found at the following URL,
 - *<https://firebase.google.com/docs/dynamic-links/>*
- use the following link to select a project to use with Dynamic Links
 - *https://console.firebase.google.com/project/_/durablelinks/links/*
- after adding Dynamic Links
 - *need to record domain created for current Firebase project, e.g.*
 - *<https://myproject.page.link>*

Cordova & React Native - Firebase Auth

Cordova app usage - setup app

- after creating a Cordova app, adding support for the required platforms...
 - need to install the following plugins for authentication support

```
# plugin for build info (app name, ID...)
cordova plugin add cordova-plugin-buildinfo --save
# plugin handles Universal Links (Android app link redirects)
cordova plugin add cordova-universal-links-plugin --save
# plugin handles opening secure browser views on iOS/Android mobile devices
cordova plugin add cordova-plugin-browsertab --save
# plugin handles opening a browser view in older versions of iOS and Android
cordova plugin add cordova-plugin-inappbrowser --save
# plugin handles deep linking through Custom Scheme for iOS
# & adds *com.firebase.cordova* in an iOS bundle ID...
cordova plugin add cordova-plugin-customurlscheme --variable \
    URL_SCHEME=com.firebase.cordova --save
```


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Cordova app usage - update config.xml

- then, we need to update `config.xml` to work with Dynamic Links
 - e.g.

```
<universal-links>
  <host name="myproject.page.link" scheme="https" />
  <host name="myproject.firebaseio.com" scheme="https">
    <path url="/__/auth/callback" />
  </host>
</universal-links>
```

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Cordova app usage - update for Android

- specific to an Android app
 - *need to update the `manifestWriter.js` file in the following install directory*
 - *`./plugins/cordova-universal-links-plugin/hooks/lib/android/`*
- need to update it as follows

from

```
var pathToManifest = path.join(cordovaContext.opts.projectRoot,  
  'platforms', 'android', 'cordovaLib', 'AndroidManifest.xml');
```

to

```
var pathToManifest = path.join(  
  cordovaContext.opts.projectRoot,  
  'platforms',  
  'android',  
  'app',  
  'src',  
  'main',  
  'AndroidManifest.xml');
```

- we may then add the required JS logic to the Cordova app
 - *test authentication with Firebase and Google sign-in*

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Cordova app usage - redirecting a user

- as a user logs in and logs out of an application
 - *need to ensure they are redirected correctly*
 - *to appropriate content, page, or screen for their authentication status*
- e.g. a user might be redirected to their account page after logging in
 - *then to the home page upon logout*
- with explicit routing frameworks, we may define such pages or screens
 - *including custom stack navigation...*
- we may also restrict access relative to log in status
 - *e.g. user, editor, admin...*

Cordova & React Native - Firebase Auth

Cordova app usage - user access

- for a single page app
 - we may restrict certain content relative to a user's authentication status
- a simple test of this status may be executed
 - test in the state listener for Firebase authentication
 - e.g.

```
// provides listener for user authentication
// checks if a user is logged in or not...
firebase.auth().onAuthStateChanged((user) => {
  if (user) {
    loginBtn.style.display = 'none';
    logoutBtn.style.display = 'inline';
    console.log('user logged in');
  } else {
    loginBtn.style.display = 'inline';
    logoutBtn.style.display = 'none';
    console.log('user logged out');
  }
});
```

- now modifying value of `display` property for each button
 - updated relative to a user's authentication status
- shows appropriate button to user dependent upon their *auth* state
- we might show certain content and options for an authenticated user
 - or execute an async query for that user to the Firebase data store...

Cordova & React Native - Firebase Auth

Cordova app usage - app content

- one option we may test is simply showing and hiding content
- relative to a user's *auth* state
- e.g. a user logs into the app
 - *content is queried from the connected Firebase datastore*
 - *app's UI is then updated with this content*

```
// provides listener for user authentication
// checks if a user is logged in or not...
firebase.auth().onAuthStateChanged((user) => {
  const output = document.getElementById('fb-content');
  if (user) {
    loginBtn.style.display = 'none';
    logoutBtn.style.display = 'inline';
    outputData(output);
    console.log('user logged in - data output');
  } else {
    loginBtn.style.display = 'inline';
    logoutBtn.style.display = 'none';
    clearData(output);
    console.log('user logged out - data output removed');
  }
});
```

Cordova & React Native - Firebase Auth

Cordova app usage - async data loading

- as data is loaded asynchronously from Firebase
 - only loaded in app when a user has logged in successfully
 - e.g.

```
// get ref in db once
// call forEach() on return snapshot
// push values to local array
// unique id for each DB parent object is `key` property on snapshot
function loadData() {
  // get data from FB
  const data = db.ref('egypt/ancient_sites')
    .once('value')
    .then((snapshot) => {
      const sites = [];
      snapshot.forEach((siteSnapshot) => {
        sites.push({
          id: siteSnapshot.key,
          ...siteSnapshot.val()
        });
      });
      return sites;
    });
  // return data Promise
  return data;
}
```

Cordova & React Native - Firebase Auth

Cordova app usage - output data

- then call the `then()` method in the `outputData()` function to update the UI
 - e.g.

```
// prepare data from loadData() for rendering
function outputData(elem) {
  // use data Promise - append to DOM...
  const output = loadData().then((data) => {
    for (site in data) {
      const p = document.createElement('p');
      const title = document.createTextNode(data[site]['title']);
      p.appendChild(title);
      elem.appendChild(p);
    }
  });
  // return the generated output for rendering...
  return output;
}
```

- we might then abstract this further with separate functions and logic
 - e.g. *render updates, element building, validation &c.*

Cordova & React Native - Firebase Auth

Cordova app usage - clear data

- as a user logs out of the app
 - *need a function to delete the rendered content*
 - e.g.

```
// check child nodes relative to passed element
function clearData(elem) {
  // check passed element for child nodes
  while (elem.firstChild) {
    // remove child...
    elem.removeChild(elem.firstChild);
  }
}
```

- checks passed element for child nodes
 - *while they exist, simply remove them from the UI*
 - *deletes the required app content*

Cordova & React Native - Firebase Auth

React Native - app usage

- various options for adding authentication to a React Native app
- for Firebase authentication, we may consider the following options
 - *Firebase*
 - *React Native Firebase*
- *React Native Firebase* offers a complete solution for working with Firebase services
- e.g. *React Native Firebase* includes a starter boilerplate app
 - *includes support for each service available with minimal configuration*
- we may also consider OAuth 2.0 options, e.g.
 - *React Native OAuth*

React Native - fetching data

HTML5 Fetch API - intro

- React Native also provides support for the developing HTML5 Fetch API
- also use other JS libraries such as *axios* or standard *XMLHttpRequest*
 - *no CORS (cross-origin resource sharing) issues with React Native*
- use for network based queries, API requests, and so on...
- start with a simple query structure with *fetch*

```
fetch('https://your-server/api/getnotes.json')
```

- Fetch API will return a promise
 - we can then chain to *then()*
 - or perhaps use with *async* or *await* using *ES6 JavaScript*
- might also add a second parameter to this fetch query

```
fetch('https://your-server/api/getnotes.json', {  
  method: 'POST',  
  headers: {  
    ...  
  },  
  body: JSON.stringify({  
    ...  
  })  
})
```

React Native - fetching data

HTML5 Fetch API - working with the data

- response from a Fetch request will return a *Blob*
- response contains metadata
- access return data using a promise chain &c.

```
fetch('https://your-server/api/getnotes.json')
  .then(result => result.json())
  .then(yourData => this.setState({
    yourData
  }))
)
.catch(error => {
  console.error(error);
});
```

Mobile Design & Development - Authentication

Fun Exercise

Four apps with variant login and logout designs,

- Login designs - <http://linode4.cs.luc.edu/teaching/cs/demos/422/gifs/login/>
 - *Animation*
 - *Colour*
 - *Slide*
 - *Transition*

For each design, consider the following

- ease of use
 - *e.g. recognition of usage, options, variant logins...*
- did aesthetics help with login options?
- from a developer perspective
 - *what is required as the user logs into the app or service?*
 - *what is the relationship between the login option and app's data?*
- which login option do you find intuitive?
 - *which do you prefer?*

~ 10 minutes

References

- Cordova
 - *Cordova plugin - Firebase Auth*
 - *Cordova, OAuth, & Firebase*
- React & React Native
 - *React DevTools*
 - *React Native Firebase*
 - *React Navigation*
- Various
 - *Firebase - database rules*
 - *MDN - Fetch API*
 - *NPM - Firebase*
 - *XMLHttpRequest*