

Comp 324/424 - Client-side Web Design

Fall Semester 2018 - Week 4

Dr Nick Hayward

CSS Basics - intro

- CSS allows us to define stylistic characteristics for our HTML
 - *helps us define how our HTML is displayed and rendered*
 - *colours used, font sizes, borders, padding, margins, links...*
- CSS can be stored
 - *in external files*
 - *added to a `<style>` element in the `<head>`*
 - *or embedded as inline styles per element*
- CSS not intended as a replacement for encoding semantic and stylistic characteristics with elements

CSS Basics - stylesheet

- add a link to our CSS stylesheet in the <head> element

```
<link rel="stylesheet" href="style.css" />
```

- change will replicate throughout our site wherever the stylesheet is referenced

CSS Basics - <style> element

- embed the CSS directly within the <head> section of our HTML page
- embed using the <style> element
- then simply add standard CSS within this element
- limitations include lack of abstraction for site usage and maintenance
 - *styles limited to a single page...*

```
<style type="text/css">
body {
  color: #000;
}
</style>
```

CSS Basics - inline

- embed styles per element using **inline** styles
 - *limitations and detractors for this style of CSS*
 - *helped by the growth and popularity of React...*

e.g.

```
<!-- with styles -->  
<p style="color:#cd0603">a trip to Luxor</p>  
<!-- without styles -->  
<p>a trip to Karnak</p>
```

CSS Basics - pros

Pros

- inherent option and ability to abstract styles from content
- isolating design styles and aesthetics from semantic markup and content
- cross-platform support offered for many aspects of CSS
 - *CSS allows us to style once, and apply in different browsers*
 - *a few caveats remain...*
- various CSS frameworks available
- support many different categories of device
 - *mobile, screen readers, print, TVs...*
- accessibility features

CSS Basics - cons

Cons

- still experience issues as designers with rendering quirks for certain styles
 - *border styles, wrapping, padding, margins...*
- everything is global
 - *CSS matches required selectors against the whole DOM*
 - *naming strategies can be awkward and difficult to maintain*
- CSS can become a mess very quickly
 - *we tend to add to CSS instead of deleting*
 - *can grow very large, very quickly...*

CSS Basics - intro to syntax

- simple, initial concepts for CSS syntax
- follows a defined syntax pattern, e.g.
- selector
 - e.g. *body* or *p*
- declaration
 - *property and value pairing*

```
body {  
  color: black;  
  font-family: "Times New Roman", Georgia, Serif;  
}
```

- `body` is the selector, `color` is the property, and `black` is the value.

CSS Basics - rulesets

- a CSS file is a group of rules for styling our HTML documents
- rules form **rulesets**, which can be applied to elements within the DOM
- rulesets consist of the following,
 - *a selector - p*
 - *an opening brace - {*
 - *a set of rules - color: blue*
 - *a closing brace - }*
- for example,

```
body {  
  width: 900px;  
  color: #444;  
  font-family: "Times New Roman", Georgia, Serif;  
}
```

- [HTML Colour Picker](#)

CSS Basics - comments

- add comments to help describe the selector and its properties,

```
/* 'color' can be set to a named value, HEX value (e.g. #444) &c. */  
p {  
  color: blue;  
  font-size: 14px;  
}
```

- comments can be added before the selector or within the braces
- Demo - CSS Basics

Image - CSS Syntax

Selector

```
|-----|  
|  p  |  
|-----|
```

Declaration

```
|-----|  
| { font-size: 14px; } |  
|-----|
```

^

|

property

^

|

value

CSS Syntax

CSS Basics - display

- display HTML elements in one of two ways
 - *inline* - e.g. `<a>` or ``
 - *displays content on the same line*

```
<div class="content">
  <p>
    <a href="...">Philae</a> is a <span>Ptolemaic</span> era temple in Egypt.
  </p>
</div>
```

- more common to display elements as *block-level* instead of *inline* elements
- element's content rendered on a new line outside flow of content
- a few sample block elements include,
 - `<article>`, `<div>`, `<figure>`, `<main>`, `<nav>`, `<p>`, `<section>`...
- *block-level* is not technically defined for new elements in HTML5
- Demo - CSS Basics - Add a Class

CSS Basics - inline elements

Current inline elements include, for example:

- b | big | i | small
- abbr | acronym | cite | dfn | em | strong | var
- a | br | img | map | script | span | sub | sup
- button | input | label | select | textarea
- ...

Source - [MDN - Inline Elements](#)

n.b. not all inline elements supported in HTML5

CSS Basics - block-level elements

Current block-level elements include:

- address | article | aside | blockquote | canvas | div
- fieldset | figure | figcaption | footer | form
- h1 | h2 | h3 | h4 | h5 | h6
- header | hgroup | hr | main | nav
- ol | output | p | pre | section | table | tfoot | ul | video
- ...

Source - [MDN - Block-level Elements](#)

n.b. *block-level* is not technically defined for new elements in HTML5

CSS Basics - HTML5 content categories - part I

- **block-level** is not technically defined for new elements in HTML5
- now have a slightly more complex model called **content categories**
- includes three primary types of content categories

These include,

- **main content categories** - describe common content rules shared by many elements
- **form-related content categories** - describe content rules common to form-related elements
- **specific content categories** - describe rare categories shared by only a small number of elements, often in a specific context

CSS Basics - HTML5 content categories - part 2

- **Metadata content** - modify presentation or behaviour of document, setup links, convey additional info...
 - `<base>`, `<command>`, `<link>`, `<meta>`, `<noscript>`, `<script>`, `<style>`, `<title>`
- **Flow content** - typically contain text or embedded content
 - `<a>`, `<article>`, `<canvas>`, `<figure>`, `<footer>`, `<header>`, `<main>`...
- **Sectioning content** - create a section in current outline to define scope of `<header>` elements, `<footer>` elements, and *heading* content
 - `<article>`, `<aside>`, `<nav>`, `<section>`
- **Heading content** - defines title of a section, both explicit and implicit sectioning
 - `<h1>`, `<h2>`, `<h3>`, `<h4>`, `<h5>`, `<h6>`, `<hgroup>`

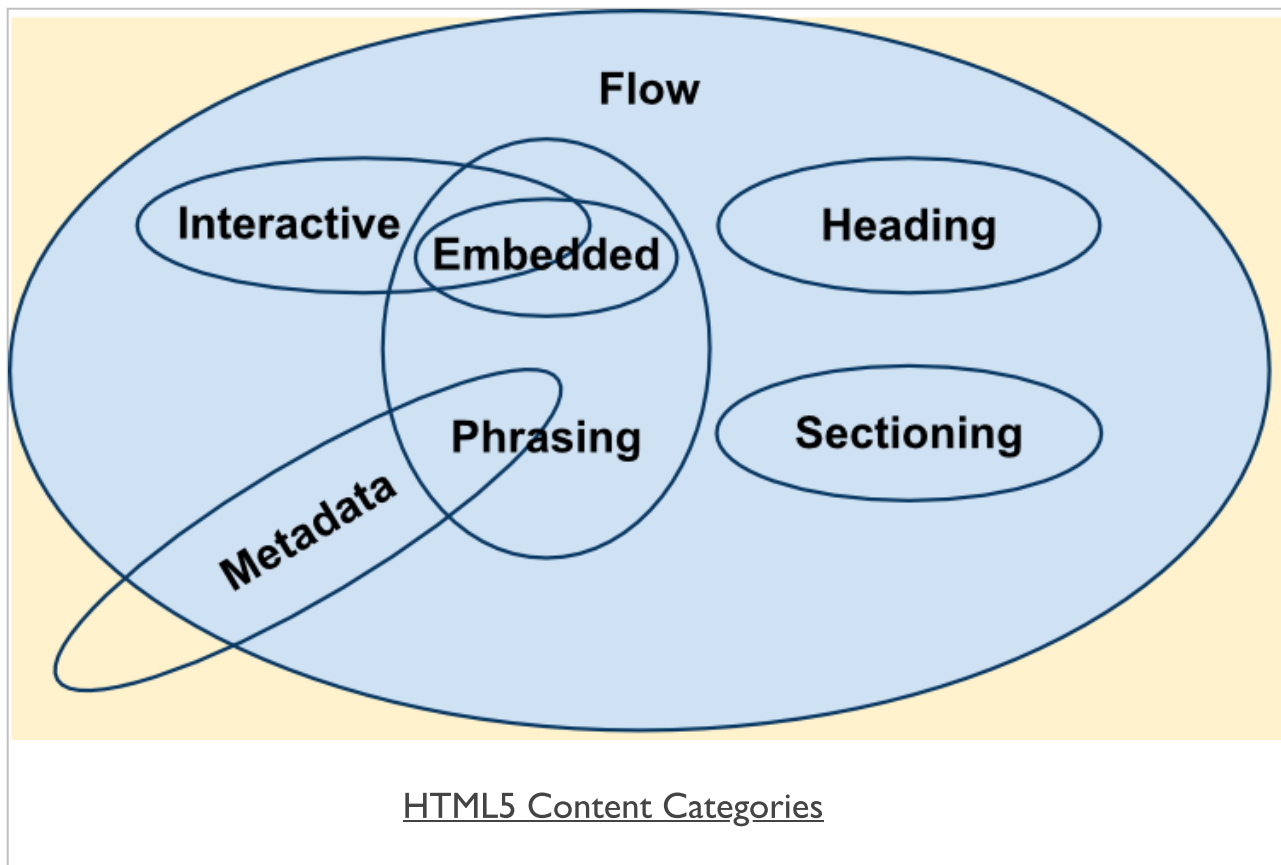
Source - MDN Content Categories

CSS Basics - HTML5 content categories - part 3

- **Phrasing content** - defines the text and the mark-up it contains
 - `<audio>`, `<canvas>`, `<code>`, ``, `<label>`, `<script>`, `<video>`...
 - *other elements can belong to this category if certain conditions are met. e.g. `<a>`*
- **Embedded content** - imports or inserts resource or content from another mark-up language or namespace
 - `<audio>`, `<canvas>`, `<embed>`, `<iframe>`, ``, `<math>`, `<object>`, `<svg>`, `<video>`
- **Interactive content** - includes elements that are specifically designed for user interaction
 - `<a>`, `<button>`, `<details>`, `<embed>`, `<iframe>`, `<keygen>`, `<label>`, `<select>`, `<textarea>`
 - *additional elements, available under specific conditions, include*
 - `<audio>`, ``, `<input>`, `<menu>`, `<object>`, `<video>`
- **Form-associated content** - elements contained by a form parent element
 - `<button>`, `<input>`, `<label>`, `<select>`, `<textarea>`...
 - *there are also several sub-categories, including listed, labelable, submittable, resettable*

Source - MDN Content Categories

Image - HTML5 Content Categories



Source - MDN - Content Categories

CSS Basics - box model - part I

- consideration of the CSS box model
- a document's attempt to represent each element as a rectangular box
- boxes and properties determined by browser rendering engine
- browser calculates size, properties, and position of these required boxes
- properties can include, for example,
 - *colour, background features, borders, width, height...*
- box model designed to describe an element's required space and content
- each box has a series of edges,
 - **margin** edge
 - **border** edge
 - **padding** edge
 - **content** edge

CSS Basics - box model - part 2

Content

- box's **content area** describes element's actual content
- properties can include `color`, `background`, `img...`
 - *apply inside the **content** edge*
- dimensions include **content width** and **content-height**
- content size properties (assuming that the `box-sizing` property remains default) include,
 - *width, min-width, max-width, height, min-height, max-height*

Demo - CSS Box Model

- Demo - CSS Box Model

CSS Basics - box model - part 3

Padding

- box's **padding area** includes the extent of the padding to the surrounding border
- background, colour etc properties for a content area extend into the padding
 - *we often consider the padding as extending the content*
- padding itself is located in the box's **padding edge**
- dimensions are the width and height of the **padding-box**.
- control space between padding and content edge using the following properties,
 - *padding-top, padding-right, padding-bottom, padding-left*
 - *padding (sizes calculated clock-wise)*

Demo - CSS Box Model - Padding

- JSFiddle - CSS Box Model

CSS Basics - box model - part 4

Border

- **border area** extends **padding area** to area containing the borders
- it becomes the area inside the **border edge**
- define its dimensions as the width and height of the **border-box**
- calculated area depends upon the width of the border we set in the CSS
- set size of our border using the following properties in CSS,
 - *border-width*
 - *border*

Demo - CSS Box Model - Border

- JSFiddle - CSS Box Model

CSS Basics - box model - part 5

Margin

- **margin area** can extend this border area with an empty area
 - *useful to create a defined separation of one element from its neighbours*
- dimensions of area defined as width and height of the **margin-box**
- control size of our margin area using the following properties,
 - *margin-top, margin-right, margin-bottom, margin-left*
 - *margin* (sizes calculated clock-wise)

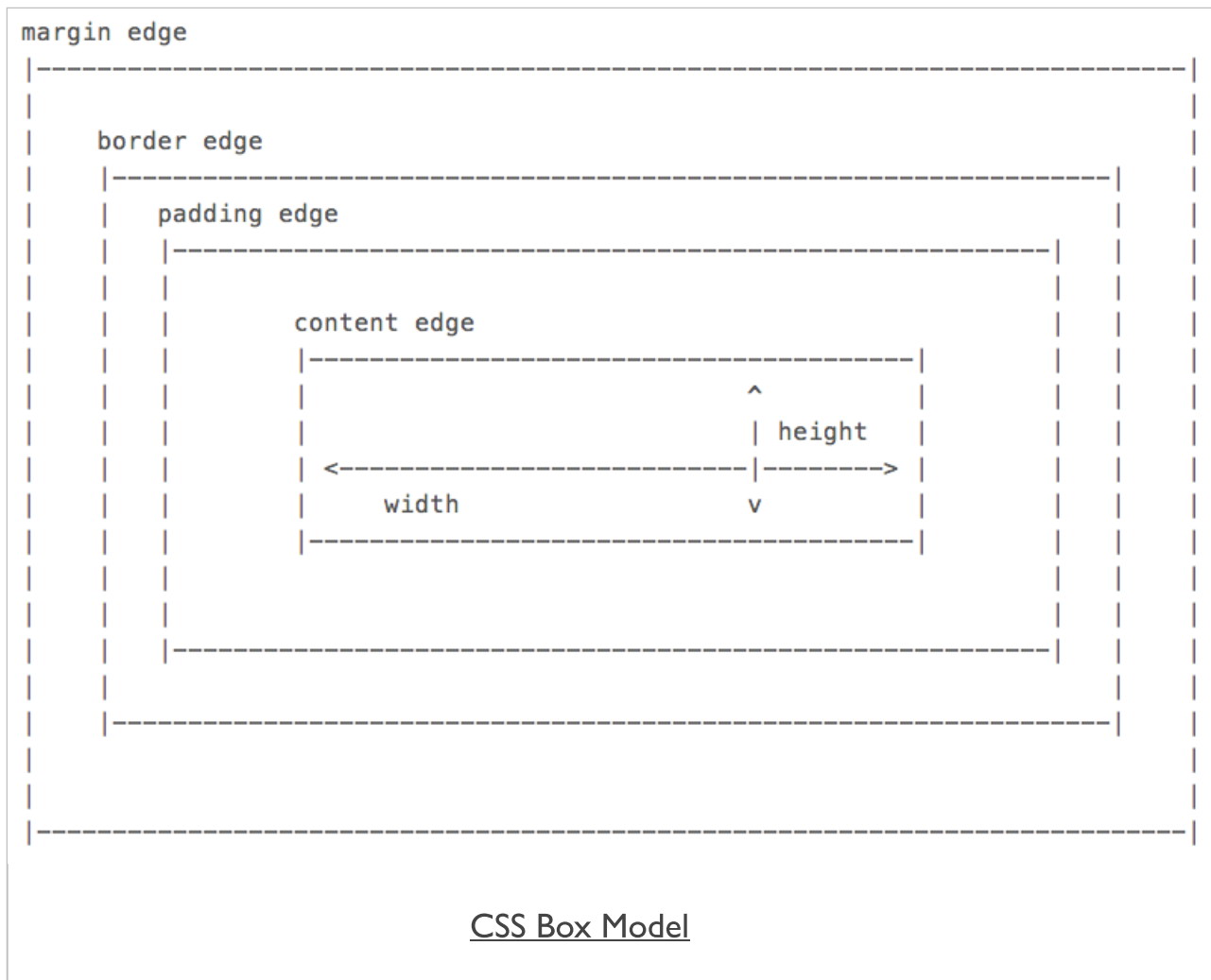
Demo - CSS Box Model - Margin

- JSFiddle - CSS Box Model

Demo - CSS Box Model

- Demo - CSS Box Model

Image - CSS Box Model



Source - MDN - CSS Box Model

Demo - CSS Box Model - Interactive

- interactive Box Model

CSS Box Model - structure and layout

fun exercise

Choose one of the following app examples,

- magazine or news reader
 - *e.g. a local newspaper, or perhaps a news aggregator*
- social media aggregator
 - *collect and display updates and news from various social media APIs*
- gaming portal for a community
 - *collect latest scores, news, comments, photos &c. for a chosen game*

Then, consider the following

- use of the box model to layout your example pages
 - *where is it being used?*
 - *why is it being used for a given part of the UI?*
- rendering of box model in the main content
 - *i.e. box model updates due to changes in content*
- which parts of the UI will not benefit from box model?

CSS Basics - selectors

- **selectors** are a crucial part of working with CSS, JS...
- basic selectors such as

```
p {  
  color: #444;  
}
```

- above ruleset adds basic styling to our paragraphs
 - sets the text colour to *HEX value 444*
- simple and easy to apply
 - applies the same properties and values to all paragraphs
- specificity requires classes, pseudoclasses...

CSS Basics - classes

- add a **class** attribute to an element, such as a `<p>`
 - *can help us differentiate elements*
- also add a **class** to any DOM element
 - *e.g. add different classes to multiple `<p>` elements*

```
<p class="p1">paragraph one...</p>
<p class="p2">paragraph two...</p>
```

- we can now select our paragraphs by class name within the DOM
- then apply a **ruleset** for each class
- style this class for a specific element

```
p.p1 {
  color: #444;
}
```

- style all elements with the class p1, and not just `<p>` elements

```
.p1 {
  color: #444;
}
```

CSS Basics - pseudoclasses

- add a class to links or anchors, styling all links with the same ruleset
- we might also want to add specific styles for different link states
- styling links with a different colour
 - e.g. *whether a link has already been used or not*

```
a {  
  color: blue;  
}  
  
a:visited {  
  color: red;  
}
```

- visited is a CSS **pseudoclass** applied to the <a> element
- browser implicitly adds this pseudoclass for us, we add style

```
a:hover {  
  color: black;  
  text-decoration: underline;  
}
```

- pseudoclass for link element, <a>, hover

CSS Basics - complex selector - part I

- our DOM will often become more complicated and detailed
- depth and complexity will require more complicated selectors as well
- lists and their list items are a good example

```
<ul>
  <li>unordered first</li>
  <li>unordered second</li>
  <li>unordered third</li>
</ul>
<ol>
  <li>ordered first</li>
  <li>ordered second</li>
  <li>ordered third</li>
</ol>
```

- two lists, one unordered and the other ordered
- style each list, and the list items using rulesets

```
ul {
  border: 1px solid green;
}
ol {
  border: 1px solid blue;
}
```

Demo - Complex Selectors - Part I

- Demo - Complex Selectors Part I

CSS Basics - complex selector - part 2

- add a ruleset for the list items, ``
- applying the same style properties to both types of lists
- more specific to apply a ruleset to each list item for the different lists

```
ul li {  
  color: blue;  
}  
ol li {  
  color: red;  
}
```

- also be useful to set the background for specific list items in each list

```
li:first-child {  
  background: #bbb;  
}
```

- pseudoclass of `nth-child` to specify a style for the second, fourth etc child in the list

```
li:nth-child(2) {  
  background: #ddd;  
}
```

Demo - Complex Selectors - Part 2

- Demo - Complex Selectors Part 2

CSS Basics - complex selector - part 3

- style odd and even list items to create a useful alternating pattern

```
li:nth-child(odd) {  
    background: #bbb;  
}  
li:nth-child(even) {  
    background: #ddd;  
}
```

- select only certain list items, or rows in a table etc
 - e.g. every *fourth* list item, starting at the *first* one

```
li:nth-child(4n+1) {  
    background: green;  
}
```

- for **even** and **odd** children we're using the above with convenient shorthand
- other examples include
 - *last-child*
 - *nth-last-child()*
 - *many others...*

Demo - CSS Complex Selectors - Part 3

- Demo - Complex Selectors Part 3

CSS Basics - cascading rules - part I

- CSS, or cascading style sheets, employs a set of **cascading** rules
- rules applied by each browser as a ruleset conflict arises
 - e.g. issue of **specificity**

```
p {  
  color: blue;  
}  
p.p1 {  
  color: red;  
}
```

- the more specific rule, the class, will take precedence
- issue of possible duplication in rulesets

```
h3 {  
  color: black;  
}  
  
h3 {  
  color: blue;  
}
```

- **cascading** rules state the later ruleset will be the one applied
 - *blue heading instead of black...*

CSS Basics - cascading rules - part 2

- simple styling and rulesets can quickly become compounded and complicated
- different styles, in different places, can interact in complex ways
- a powerful feature of CSS
 - *can also create issues with logic, maintenance, and design*
- three primary sources of style information that form this cascade
 1. default styles applied by the browser for a given markup language
 - *e.g. colours for links, size of headings...*
 2. styles specific to the current user of the document
 - *often affected by browser settings, device, mode...*
 3. styles linked to the document by the designer
 - *external file, embedded, and as inline styles per element*

CSS Basics - cascading rules - part 3

- basic cascading nature creates the following pattern
 - *browser's style will be default*
 - *user's style will modify the browser's default style*
 - *styles of the document's designer modify the styles further*

CSS Basics - inheritance

- CSS includes inheritance for its styles
- descendants will inherit properties from their ancestors
- style an element
 - *descendants of that element within the DOM inherit that style*

```
body {  
  background: blue;  
}  
p {  
  color: white;  
}
```

- p is a descendant of body in the DOM
 - *inherits background colour of the body*
- this characteristic of CSS is an important feature
 - *helps to reduce redundancy and repetition of styles*
- useful to maintain outline of document's DOM structure
- most styles follow this pattern but not all
- margin, padding, and border rules for block-level elements **not inherited**

Demos

- [CSS Basics](#)
- [CSS Basics - Add a Class](#)
- [CSS - Box Model](#)
- [CSS - Complex Selectors Part 1](#)
- [CSS - Complex Selectors Part 2](#)
- [CSS - Complex Selectors Part 3](#)
- [CSS - Interactive Box Model](#)
- [JSFiddle - CSS Box Model](#)

Resources

- [HTML Colour Picker](#)
- [MDN - Block-level Elements](#)
- [MDN - Content Categories](#)
- [MDN - CSS Box Model](#)
- [MDN - CSS Selectors](#)
- [MDN - Inline Elements](#)