

Open Source IRAP

Implicit Relational Assessment Procedure

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Version

Open Source IRAP: 0.9.8

R processing script: 0.7.1

NB This code is still in beta - it hasn't been used it in a published article yet.

Description & purpose

The IRAP is an indirect measure of implicit attitudes.

This implementation of the IRAP has very high fidelity to the procedure described in Barnes-Holmes et al. (2010: a sketch of the IRAP and REC model), and to other implementations of the IRAP (e.g., the IRAP)

"2010" and variants, written in Visual Basic 6). Most task parameters are soft coded and can be changed via the task.xlsx file (see task parameters section below).

- Each trial presents a "label" stimulus at the top of the screen, a
 "target" stimulus in the middle of the screen, and two response
 option labels at the bottom left and right of the screen. See
 screenshots folder.
- There are two label stimuli categories and two target stimuli categories, which when combined create four "trial types".
- Incorrect responses result in a red X being presented on screen.
 Progression to the next trial is contingent on a correct response.
- Inter trial interval is set to 400 ms.
- Participants complete pairs of blocks of trials in which the
 response contingencies alternate (e.g., flowers-positive-similar vs.
 flowers-positive-different). Each block is preceded by a
 customisable responding rule (Rule A and Rule B, e.g., "Respond
 AS IF flowers are positive and insects are negative"), and followed
 by feedback about the median latency and % accuracy in the
 block.
- Participant complete practice block pairs (e.g., max 4) until they
 meet mastery criteria on both blocks in a pair (e.g., median
 latency <= 2000ms and accuracy >= 80%), and then a fixed
 number of test block pairs (e.g., 3). If mastery criteria are not bet
 within the max the task skips the test blocks and goes to the end
 screen.
- Typically, reaction time differences between the two block then are quantified (e.g., using the D1 effect size score, below) in order to produce a measure of "implicit attitudes" (although see De Houwer, 2006).

NB If you notice any unwanted divergences from other implementations of the IRAP, or there are additional features or

refinements you would like to see in the Open Source IRAP, please feel free to contribute to the project yourself (by branching, editing, and submitting a pull request on Github) or email me (ian.hussey@ugent.be).

Requirements

PsychoPy - v1.82

- A free and open source program for delivering psychology experiments written in Python. See here for documentation.
- PsychoPy runs locally on Windows, Mac, and Linux. It's not possible to run PsychoPy scripts online.
- You might be able to use more recent versions, but will probably need to run the Open Source IRAP.py file rather than the Open Source IRAP.psyexp file.

R - v3.3.1 or later.

 The included data processing script is written in R. I reccomend you run it in RStudio, a very user friendly interface for R.

Usage

1. Running

You can run either the Open Source IRAP.psyexp file or the Open Source IRAP.py file inside PsychoPy. The Open Source IRAP.py file should have greater cross platform support; if you run into errors with the Open Source IRAP.psyexp file use Open Source IRAP.py instead.

- If you're using a newer version of PsychoPy, the Open Source IRAP.psyexp will not run. Use the Open Source IRAP.py instead.
- The left response is the "e" key, and the right response is the "i" key.
- The return key ends the task properly once you reach the end of "task screen".
- The escape key quits the task at any time.

If you run the Open Source IRAP.psyexp file, a Open Source IRAP_lastrun.py will be created. This can be ignored.

If you run the Open Source IRAP.py file, a Open Source IRAP.pyc file will be created. This can also be ignored.

2. Localisation and customisation

All stimuli and instructions within the task are set via the stimuli.xlsx and task.xlsx files.

PsychoPy has Unicode support, so translating the task into other languages (Spanish, Polish, Japanese, etc.) only requires changes to these excel files.

 NB a poorly documented bug is that if you zip and unzip excel files using archive utility on Mac OS X, Unicode characters are no longer correctly displayed and will throw an ASCII error in PsychoPy. Make new excel files to correct the issue.

3. Stimuli

Label and target stimuli can be either text or image stimuli. The default stimulus.xslx file employs text stimuli for both labels and targets. The alternative file in the alternative stimuli files>picture and

word stimuli folder file employs images as labels and text stimuli as targets. Simply move these file to the same folder as the open source IRAP.psyexp / Open Source IRAP.py to run. Although, you can mix and match as you like; you can even make some rows text stimuli and some rows image stimuli.

The file that will be used is that which is placed in the same folder as the Open Source IRAP.psyexp / Open Source IRAP.py that is run. All image stimuli should be placed in the same folder. Remember to reduce your image files to as small as possible so as to minimise load and rendering time.

If using text stimuli, put blank.png in the image columns (e.g., labelB_image_stimuli) and the text stimuli in text stimuli column (e.g., labelB_stimuli). The task presents images on every trial either way; this sets it to present a black square that is effectively invisible. As such, the blank.png file must always be left in the same folder as the Open Source IRAP.psyexp / Open Source IRAP.py files.

If using image stimuli, put a single space character (i.e.,) in the text stimuli column and the name of the image file (including extension) in the image stimuli column. Failure to do either this or the above step will cause PsychoPy to throw an error message.

You can employ an arbitrary number of stimulus exemplars per category, but all columns in the excel stimulus file must have the same number of rows (i.e., exemplars). The number of trials per block is a function of the number of exemplars (see task parameters below).

The response options (i.e., "similar" and "different") are specified in the task.xlsx file.

 NB response option "A" will be presented on the right hand side in the first block (assuming block order = "a" and moving response options = False). Here, I have followed practices from the IAT literature to map the most probable response (e.g., similar is "default" over different, true over false, etc) to the right hand, which is more likely to be the dominant hand. This may differ in other implimentations of the task.

The pre block rules are also specified in the task.xlsx file. These can be generic for both blocks (e.g., "learn to respond correctly based on the feedback") or specific to each and the stimulus set (e.g., "respond AS IF flowers are positive and insects are negative").

NB insert return characters/line breaks inside excel files using alt ✓ (Windows) / ^ \tau (Mac). This can be useful for instructions.

4. Task parameters

The number of trials per block is equal to (the number of rows in the stimuli.xlsx file) * (4 [the number of trial types]).

 For example, IRAPs frequently employ four exemplars per stimulus category, and 32 trials per block. The default stimulus file accomplishes this by including the four exemplars twice each (on separate rows) in the stimuli.xlsx file. 8 rows(4 exemplars *2 rows each)*4(trial types) = 32 trials per block.

Each block contains an equal number of each trial type. This is determined by the block_layout.xlsx file, which specifies how label and target stimuli are combined to make trial types. This file should not be altered.

The task.xlsx file also specifies:

- stimulus_file, a variable for specifying where the task should look for its stimuli. The default is stimuli.xlsx.
- practice block mastery accuracy criterion

- This is specified out of 100% (e.g., 80), not 1 (e.g., .8)
- practice block median latency criteria
 - This is specified in seconds, not milliseconds.
- maximum number of practice block pairs
- number of test block pairs
- location of the response options (left vs. right)
 - Response options locations can be either fixed or moving randomly. Default is "False" (fixed), set this to "True" for moving.
- the screen location of all stimuli
 - All screen locations are specified in PsychoPy's normalised units.

The values provided in the included file are representative of commonly used task parameter values among published studies. E.g.:

- accuracy >= 80% correct
- median latency <= 2.0 seconds
- Max 4 practice block pairs
- 3 test block pairs
- fixed location of response options

One key parameter that is not set in the <code>task.xlsx</code> file is the order of presentation of the blocks (i.e., block order). Instead, this is set for each participant in the dialogue box that appears after you run the task. This was implimented this was as it's the only variable that sometimes differs between participants within a study. The default is "a" (rule A first). Set this to "b" for rule B first. I.e., if you wish to counterbalance block order, the researcher must set the block order for each participant using the dialogue box when the participant number is entered.

5. Sequential IRAPs

Many study designs specify that participants complete multiple IRAPs in a row. The current implimentation can deliver multiple tasks inside one instance of the script being run. That is, the researcher only hits the run button once, and only one data file is produced, but the participant completes two (or more) IRAPs in sequence. The instructions can easily be altered to instruct the participant to take a rest or contact the experimenter between IRAPs.

To do this, simply include additional rows in the task.xlsx file which specify the parameters of the next IRAP. It's likely that the rules will differ, as will the stimulus_file that is to be drawn from for that IRAP. Working examples can be found in the alternative stimulus files>multiple IRAPs in a row folder. Simply move these file to the same folder as the Open Source IRAP.psy to run.

The order of delivery of the IRAPs follows the sequence of the rows in the task.xlsx file. To make this random rather than sequential, change appropriate variable in Open Source IRAP.psyexp (i.e., task loop, loopType = random).

• NB delivering multiple IRAPs has implications for how the data processing.r script is used. See the appropriate section below.

6. Auto-response "monkey" for piloting the task

When you run the task, an auto-response 'monkey' can be invoked by setting "UseMonkey" in the dialogue box to "y" or "yes". This will simulate key presses throughout the task to that you can test your script without you having to hit E and I interminably. The monkey simply simulates the I key and then the E key, in that order, on every trial. As such, the simulated accuracy should be c.50%. For the task

to run through fully including test blocks, you must to lower the accuracy criterion to below 50% (e.g., just put it to 0).

Output

1. Data files

.psydat, .csv and .log files are produced for each participant. The .csv file alone is sufficient to most analyses (e.g., calculation of D scores). To my understanding, the format of the .csv output files are Tidy Data compliant (Wickham, 2014) and therefore easy to analyse (e.g., in R) with little to no processing needed.

2. Data processing

The included data processing.r R script produces accuracy and latency summary data and D1 scores for each participant (including "overall" D1 scores, D1 scores for each trial-type, and split-half overall D1 scores).

Very little familiarity with R/RStudio is needed to use this script.

- 1. Change the set working directory line to the location of your data
 - i.e., the line containing[the line containing setwd()
 - o e.g. setwd("~/git/Open Source IRAP/data
 - NB you must have at least one output file that has test block data for the script to run.
- 2. Change the save output line to your chosen directory
 - i.e., the line containing write.csv()
 - e.g., write.csv(all_tasks_df, file = '~/git/Open Source IRAP/data processing/processed_IRAP_data.csv', row.names=FALSE))

3. Run the script (e.g., in RStudio on mac: \mathbb{H}-a to select all lines and \mathbb{H}-a to run; windows: ctrl-a to select all lines and ctrl-ato run).

The script produces a processed_IRAP_data.csv file with the following variables for analysis:

```
stimulus file
participant
gender
age
date
starting_block # a or b
max pairs practice blocks
n pairs test blocks
latency criterion # in seconds, not ms
accuracy criterion # out of 100%, not 1.0 (e.g., 80)
moving response options # TRUE or FALSE
auto_response_monkey # TRUE or FALSE
rule A
rule B
response_option_A
response option B
labelA text stimuli exemplars # list of unicode exemplars
labelB text stimuli exemplars
targetA text stimuli exemplars
targetB text stimuli exemplars
labelA_image_stimuli_exemplars
labelB image stimuli exemplars
targetA image stimuli exemplars
targetB image stimuli exemplars
n pairs practice blocks
rt mean
rt sd
rt block A median
rt block B median
D1
D1 trial type 1
D1_trial_type_2
D1_trial_type_3
```

```
D1_trial_type_4
D1_odd
D1_even
percentage_accuracy
exclude_based_on_fast_trials # TRUE or FALSE
passed practice blocks # TRUE or FALSE
```

Note that while this file includes contains all the necessary info to replicate an IRAP in the absense of having access to the PsychoPy .psyexp / .py file , stimuli.xlsx file and task.xlsx file . Only the screen locations and initial instructions are not saved here. This also allows one to easily determine what experiment an output file was produced by, e.g., if it were misplaced.

Multiple IRAPs per data file

If you deliver multiple sequential IRAPs per participant within the same task (i.e., one data file contains multiple IRAPs), the data processing.r script must be altered to process each IRAP seperately.

The currently commented-out filter() call (around line 94) should be uncommented, and the stimulus_file variable set to the IRAP stimulus file of choice. Run the script for each stimulus file, taking care to change the output file name each time too.

a. D1 scoring method

D scores are (Greenwald et al., 2003) are a variant of Cohen's *d* effect size, and are used to quantify the effect size difference between two response patterns (e.g., rts on block As vs. block Bs in an IRAP). They differ from Cohen's *d* in how standard deviations are calculated, sub variants differ in their exclusion criteria and the presence/absence of an error penalty. *D*1 scores are have been employed in the majority of published IRAP research to date (although see next heading). The

generic steps in calculating *D*1 scores are as follows:

- 1. Participants with >10% of (test block) trials <300ms are excluded.
- 2. All rts > 10000 ms are excluded.
- 3. D1 = (mean rt block B mean rt block A) / SD of all trials in blocks A and B.

As noted above, one key step in calculating *D*1 scores is excluding participants who produce >10% rts < 300ms. The current R script outputs the variable <code>exclude_based_on_fast_trials</code> which indicates that a participant should be excluded if <code>TRUE</code>. These exclusions must be done by the researcher, and are not automatically done by the script. This is in order to allow the auto response monkey functions correctly and quickly, and due to the fact that the majority of IRAP research to date has not explicitly included this step, given that some other implimentations of the task do not output this specific information.

b. Interpretation

In brief, a positive *D*1 score (overall only, not by trial type) indicates an automatic preferences for resopnding in block A over block B. That is for responding to label A (e.g., flowers) and target A (e.g., positive) faster with response option A (e.g., similar) than with response option B (e.g., different).

- Positive D1 scores can be referred to using the formula:
 - o labelA-targetA/labelBtargetB|responseOptionA/responseOptionB
 - e.g., a flowers-positive/insects-negative|similar/different effect
- Negative D1 scores can be referred to using the formula:
 - o labelA-targetB/labelBtargetA|responseOptionA/responseOptionB

 e.g., a flowers-negative/insects-positive|similar/different effect

NB The columns in which you enter stimuli into the stimuli.xlsx and task.xlsx files will therefore influence the direction of your effects and how they should be interpreted (e.g., placing the "flowers" stimuli in the labelA or labelB column, or "similar" in the responseOptionA or responseOptionB column).

See Hussey, Thompson, McEnteggart, Barnes-Holmes & Barnes-Holmes (2015) and Greenwald, Nosek & Banaji (2003) for paper length discussions of the *D*1 score, its interpretation generally, and its application and interpretation within the IRAP.

NB other scoring algorithms are available, such as the *G* score (adjusted gaussian fractional rank score: Sriram et al., unpublished) and the Probabilistic Index (PI: De Schryver, 2013; Thas, De Neve, Clement & Ottoy, 2012) but have not seen much use, despite their apparant conceptual and statistical advantages.

c. D-IRAP vs D1 nomenclature

Many published articles refer to the "*D*-IRAP" score rather than the "*D*1" score, as it was originally referred to by Greenwald et al. (2003). This was on the rationale that there are differences between the two, e.g., when applied to the IRAP scores are often calculated for each trial type rather than one overall score. However, *D*1 refers only to the general strategy of [difference between means/SD of all items, with some exclusion criteria]. Indeed, even when applied to the IAT, "pure" *D*1s are not typically calculated; rather, one is typically calculated for blocks 3&6 and a second for 4&7 and the two are then averaged. As such, to separate the generic effect size scoring method from the specific analytic strategy employed in a given experiment (e.g., overall D scores, trial-type D scores, etc.), this script refers to *D*1 scores

d. Block-pair D1 scores vs. All-task D1 scores

Some background is required to provide the rationale to this design decision. The method employed to calculate *D*1 scores in much of the published research to date notes that four *D*1 scores are calculated for each test block pair, one for each trial type. Given that most IRAP studies deliver three pairs of test blocks, 12 *D*1 scores are therefore usually calculated. These are then averaged across the three block pairs to leave four trial-type *D*1 scores. One "overall" *D*1 score is then often calculated by averaging these four trial- type *D*1 scores (see Barnes-Holmes, Barnes-Holmes, Stewart & Boles, 2010). As such, this method involves the calculation of a large number of point estimation effect sizes and then averaging them together.

An alternative "whole task" method is employed here to calculated *D*1 scores in the data processing.r script, whereby the number of point estimation effect sizes that are calculated is purposefully minimised. Instead, a smaller number of effect sizes are calculated using the maximum number of data points each. Specifically, an "overall" *D*1 score (simply called *D*1) is calculated from all the test block reaction times at once. These are split only by which half of a block pair they occurred in. Next, trial type *D*1 scores are calculated by splitting the reaction times up into trial types and recalculating *D*1 scores, but again pooling across all test blocks. This is arguably statistically more appropriate.

I've compared D1 scores produced by the two methods from a real dataset of typical size (n = 61), and correlations between the two methods are extremely high (r > .99), and means and SDs are equivalent. Additionally, difference scores between the two are not correlated with D1 score or absolute values of D1 scores.

The *take home point* here is that the two methods are generally comparable, so choice of method should not affect publication etc. However, the "whole task" method employed here is:

- a. Arguably more statistically appropriate.
- b. Requires fewer steps and is therefore easier to explain in a manuscript, e.g., " D1 scores (Greenwald et al., 2003) were calculated from the test block data"
- c. As such, it is therefore also easier to interpret.
- d. Finally, by calculating all-task *D*1 scores, this method constrains the degrees of experimenter freedom regarding how to conduct exclusions of test block data (see Hussey, Thompson et al., 2015). While several articles to date have employed the method used by Nicholson & Barnes-Holmes (2012), which exclude *D*1 scores from single test block pairs and averages the remaining ones, De Schryver, Hughes, De Houwer & Rosseel (in prep: "On the Interpretation of Reliability in the Context of Implicit Cognition") make a persuasive argument for treating the data produced by a given instance of a measure as a single analytic unit. Test block exclusions can then be applied to data (e.g., median rt < 2000ms, mean rt < mean + 2.5 SD, etc.).</p>

Timing accuracy

PsychoPy is technically capable of millosecond timing, depending on design choices by the researcher (see Garaizar & Vadillo, 2014).

The current implementation is written to be at least as accurate as other implementations of the IRAP (i.e., accurate to within a frame or c.17ms). The stimuli to be presented within a block are generated on the pre-block rule screen, and then <code>pop()</code> 'd on each trial.

If you're looking for higher accuracy (e.g., for EEG/fMRI work) you'll

want to change all timings to frames rather than seconds. You may also want to remove the presentation of images if you're not using them.

 NB no assessment of jitter has been conducted for the current implementation.

Known issues

1. If a participant gets 100% of trials correct throughout the task then the incorrect response RT column will not be created for that participant. This is a) extremely unlikely, and b) not a problem if you process data files based on column header matching (e.g., most R methods, including the bundled script). However, it can be problematic if your data processing workflow relies on column order rather than column header name (e.g., a SPSS script using a GET command).

To do list

1. Update the Open Source IRAP.psyexp file to work in PsychoPy v1.84+ once it's released.

Changelog

0.9.8

- Tidied up the inst_code code component so that dependencies and functions run at Begin Experiment and only necessary code runs at Begin routine.
- 2. Changed inst code from loading stimuli from a hard coded

- stimuli.xlsx to a soft coded stimulus_file variable, which was added to task.xlsx. This allows the researcher to deliver multiple different sequential IRAPs within the one script while still producing a single output file for each participant.
- 3. Change data processing.r (now 0.7.1) to add a single filter() line to select only the data from the IRAP of interest. This line is commented out but contains a note on its use.
- 4. Added additional example stimuli files to demonstrate how multiple IRAPs may be delivered in sequence.
- 5. Updated documentation appropriately.

0.9.7

- 1. Changes to the stimuli selection and shuffling function. All functions now in the first routine. All stimulus exemplars are now saved to the output file (first row only).
- 2. R script (v.7) now saves the stimulus exemplars, rules, and response options to the processed_IRAP_data.csv file. This file now contains all the necessary info to replicate an IRAP in the absense of having access to the psychopy script, stimuli.xlsx file and task.xlsx file. Only the screen locations and initial instructions are not saved here. This also allows one to easily determine what experiment an output file was produced by should it have been misplaced.
- 3. The R script also quantifies participants who passed the practice block criteria and completed test blocks.

0.9.6

 Made the code that generates and selects the stimuli for each trial in a block more transparent by writing it as a function and calling it rather than repeating code. No functional difference for the user, but better code transparency and consistency across the IAT/RRT/IRAP codebase.

2. Added data processing R script.

0.9.5

- 1. Added option for block order selection via the dialogue box.
- 2. Added auto response monkey
- 3. Added option for image stimuli.
- 4. Added option for moving response options.
- 5. Tidied up post block text and locations.
- 6. Added warning level logging
- 7. Separated the block layout and stimuli excel files. This allows for an arbitrary number of exemplars for each stimulus category.