# Programming Project #1, Computing $e^x$

CS 330

Due 11:59 pm Wednesday, September 4, 2013

#### Computing exp(x) 1

For this project we will follow the procedure outlined in Computer Exercise 1.4.11 on page 66 (Exercise 2.2.11 on page 72 in the 6th edition) to compute  $f(x) = e^x = \exp(x)$ .

#### $\mathbf{2}$ Range reduction

$$f(x) = e^x = 2^{\frac{x}{\ln 2}} \tag{1}$$

Letting  $z = \frac{x}{\ln 2}$  we can split z into the sum z = m + w where m is the closet integer to z and w is the left over fraction:

$$z = \frac{x}{\ln 2}$$

$$m = \text{round}(z)$$
(2)

$$m = \text{round}(z) \tag{3}$$

$$w = z - m. (4)$$

So Equation 1 becomes

$$f(x) = e^x = 2^{m+w} = 2^m 2^w = 2^m e^{w \ln 2}$$
(5)

Let

$$u = w \ln 2 \tag{6}$$

and we have reduced the problem of computing  $e^x$  to computing

$$f(x) = e^x = 2^m e^u. (7)$$

Since we rounded z to the nearest integer, we know that  $|w| \leq \frac{1}{2}$ . Therefore, we focus on evaluating  $e^u$  for the narrow range where

$$-\frac{\ln 2}{2} \le u \le \frac{\ln 2}{2}.\tag{8}$$

The Taylor Series for  $e^u$  expanded at u=0 is the classical formula

$$f(u) = 1 + u + \frac{u^2}{2!} + \frac{u^3}{3!} + \dots + \frac{u^n}{n!} + E_{n+1}$$
(9)

where

$$E_{n+1} = \frac{e^{\xi}}{(n+1)!} u^{n+1} \tag{10}$$

for some value  $\xi$  between 0 and u. We can get an upper bound on the error term by choosing the largest possible values for  $\xi$  and u on the interval (specifically  $\xi = u = \frac{\ln 2}{2}$ ):

$$|E_{n+1}| \le \frac{e^{\frac{\ln 2}{2}}}{(n+1)!} \left(\frac{\ln 2}{2}\right)^{n+1} = \frac{\sqrt{2}}{(n+1)!} \left(\frac{\ln 2}{2}\right)^{n+1}. \tag{11}$$

The relative error is then

rel. error = 
$$\frac{|E_{n+1}|}{|e^u|} \le \frac{|E_{n+1}|}{|e^{-\frac{\ln 2}{2}}|} = \sqrt{2} |E_{n+1}| = \frac{2}{(n+1)!} \left(\frac{\ln 2}{2}\right)^{n+1}$$
. (12)

## 3 What to do

- 1. First write a program that prints n and the corresponding upper bound for the relative error using Equation 12 for n=1 to 15. Use double precision numbers (double's) for these calculations. From this table determine the smallest n such that the relative error is guaranteed to be below  $\epsilon = 1.19209 \times 10^{-7}$  (machine- $\epsilon$  for float's).
- 2. Write a program that contains the function

```
float myexp(float x) { /* your code here */ }
```

which uses Equation 7 to compute  $e^x$ . This splits the problem into two pieces:

- (a) Compute  $2^m$  for integer value m which can be efficiently computed via shifting 1 to the left by m: (1 << m). For negative m compute  $2^{-m}$  and use the reciprocal.
- (b) Compute  $e^u$  using the series in Equation 9 (use Horner's Rule for polynomial evaluation). Use the minimal n found earlier.

Perform your calculations in single precision. All constants should be determined at compile time (I found the preprocessor constants M\_LOG2E and M\_LN2 useful which represent  $\log_2 e = \frac{1}{\ln 2}$  and  $\ln 2$  respectively).

3. Test your myexp() function by comparing its results with the math library's exp() function. Try 30 values on the interval  $-20.0 \le x \le 20.0$  and compute the relative error

rel. error = 
$$\left| \frac{\text{myexp}(x) - \text{exp}(x)}{\text{exp}(x)} \right|$$
. (13)

For each x, print x, myexp(x), expl(x), and the relative error using scientific notation:

printf("%+0.9Le %0.9e %0.9Le %0.15Le\n", x, y1, y2, rerr);

```
-2.000000000e+01 2.061153470e-09 2.061153622e-09 7.389813709130085e-08 -1.862068966e+01 8.187241107e-09 8.187234572e-09 7.982045327504172e-07 -1.724137931e+01 3.252102587e-08 3.252101600e-08 3.034678532047436e-07 -1.586206897e+01 1.291786873e-07 1.291787199e-07 2.526464084845737e-07 ...
```

Note that I use long double's for "ground truth" values.

### 4 What to submit

Create an archive (exp.zip or exp.tar.gz) containing a README text file and your C source code. The README file should contain the following information:

- 1. Your name, SID, and email address.
- 2. List of files in submitted archive; e.g.:

- README
- relerror.c
- exp.c
- 3. A brief description of your experiment describing the results. For example, describe how you obtained the minimal n for your Taylor series. Some of the relative errors in your last experiment may exceed  $\epsilon$  why is this?

Each C source file should compile under gcc with very pedantic error checking; For example the following, which assumes your code conforms to the ANSI C99 standard, should yield a clean build with no warnings or errors:

For speed tests, we could compile with full optimization: