Christine V. Pham

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SKILLS

Ruby | Rails | JavaScript | HTML | CSS | SQL | git | TDD | UX Design | Product Management | Big Data Analytics

EDUCATION

California Polytechnic State University San Luis Obispo, CA   Fall 2011 – Spring 2015
Bachelor of Science in Software Engineering

App Academy   Winter 2018
Full Stack Web Development

EXPERIENCE

Technical Product Manager
Workday, Inc.   *Aug 2015 - Sept 2017*
- Led the Business Intelligence Composite Reporting team as product lead and owned release roadmaps for all deliverables with a team of 10 engineers.
- Owned requirements, prioritization, and design of all features by collaborating with internal and external stakeholders to uphold customer satisfaction and deliver projects on time.
- Received Peer Recognition Award twice for building a performance and usage data analysis framework. Used SQL and Datameer to create charts that guided data-driven insights in increasing customer usage by 30%.

UX Designer Intern
Mindbody, Inc.   *Oct 2016 - Dec 2016*
- Designed and sketched mobile + web application storyboards and descriptive user personas to effectively communicate ideal interactions with product features.
- Developed interactive wireframe flows using Balsamiq Mockups as a way to prototype/test developing features.
- Led on-site customer visits for usability research to gain practical insights on the product's live environment.

PROJECTS

Petflix (Rails, React.js, Redux, Postgres) | *Full Stack Developer*   live | github
A video streaming website inspired by the popular service Netflix
- Implemented user authentication with the BCrypt library to securely protect user data.
- Designed a faithful user interface of Netflix that includes expanding thumbnail details on hover and a search bar that returns live results using CSS transition properties to provide a delightful user experience.
- Integrated AWS S3 with Active Record to host video and thumbnail files in the cloud to scale amount of viewable videos and photos.

U & I (MongoDB, Express.js, React.js, Node.js) | *Backend Developer*   live | github
A web application for couples to share an intimate space to store messages, events, and photos
- Collaborated in a team of 4 developers using a git feature branch workflow. Owned development of backend models and routes using MongoDB for data retrieval/storage and Node.js + Express.js for server support.
- Devised and executed a backend verification strategy involving unique shared confirmation codes to connect two users to one profile and store their data securely.

Piano Planet (JavaScript) | *Frontend Developer*   live | github
Game of reflex where users press keyboard keys corresponding to tiles on a piano board
- Developed a pure vanilla JavaScript game based off one of my favorite, yet simple, classic games (Piano Tiles).
- Implemented randomized piano board with HTML5 Canvas and attached audio to accurate piano key notes on each key press for an engaged user experience.