Foundations and Growth.



Introduction

Review the key concepts in the reading materials

List of content.



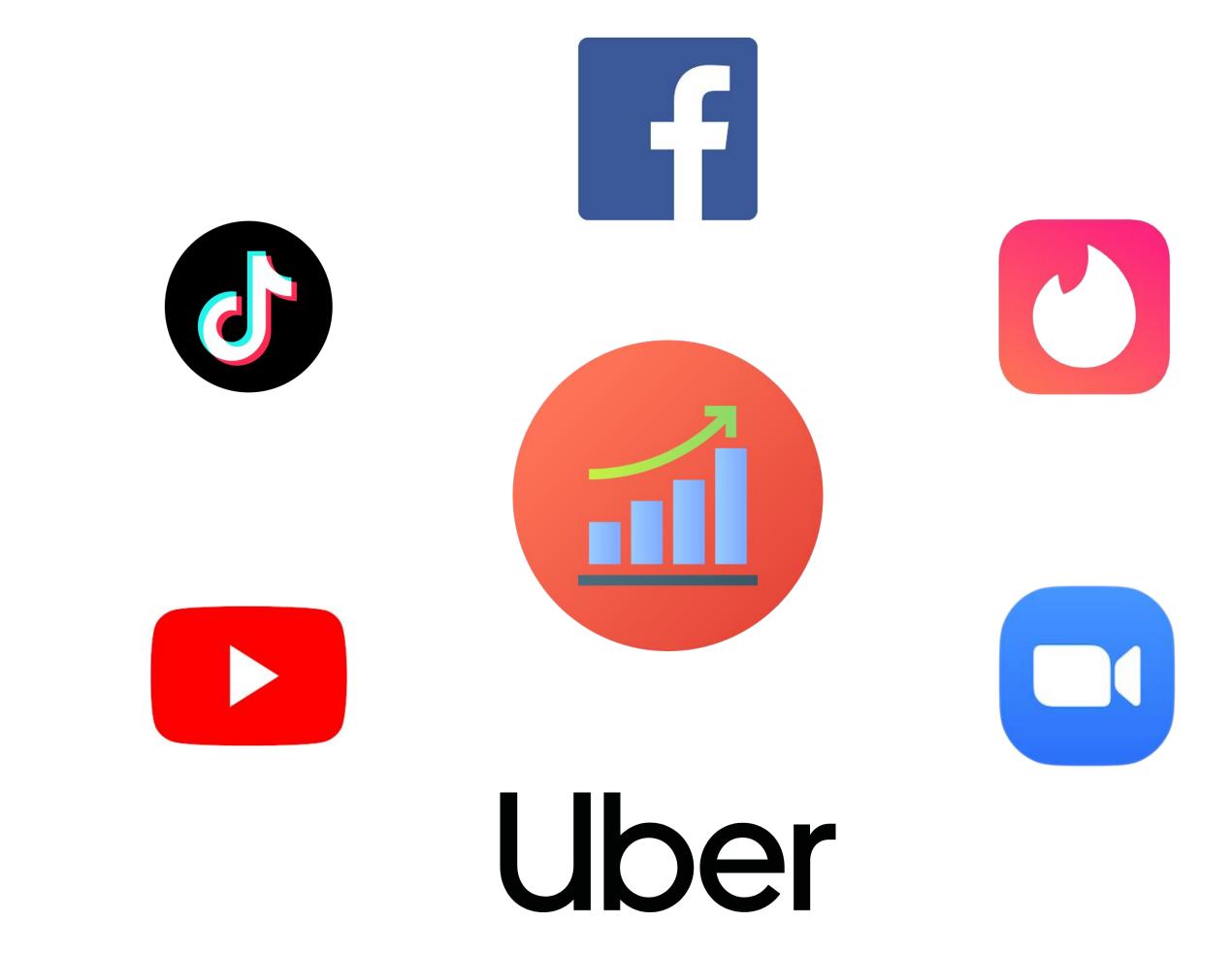
Real-life Examples

Discuss Pinterest, the company that has successfully applied the network effect in its early days



In-class Activities

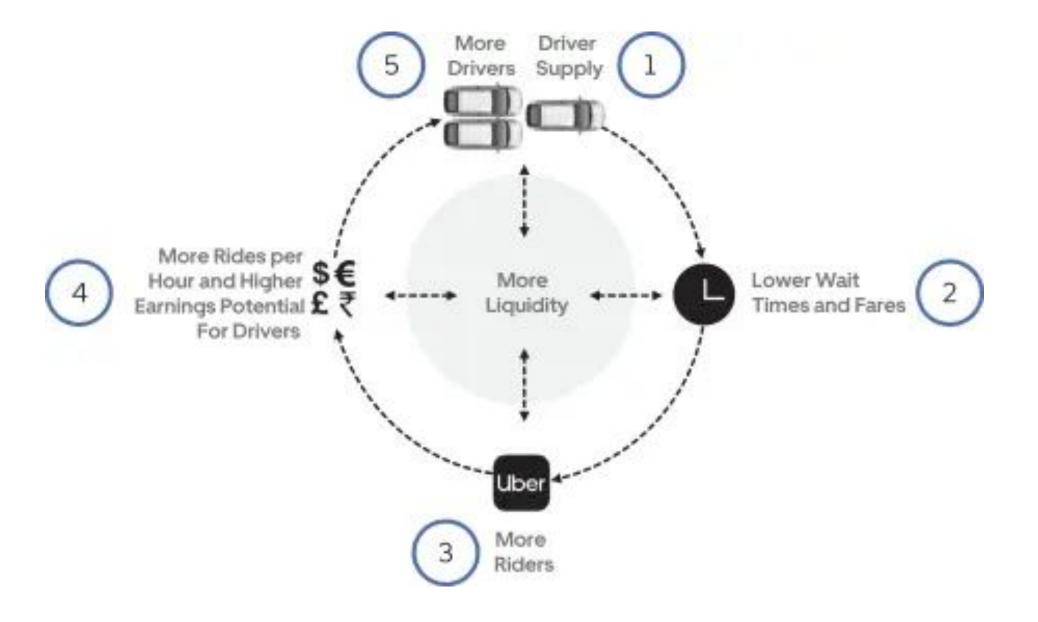
Get ready to apply what we have learned and play around with Duolingo



Network Effect

Network effect occurs when a product or a service becomes more valuable to its users as more people use it.

Uber

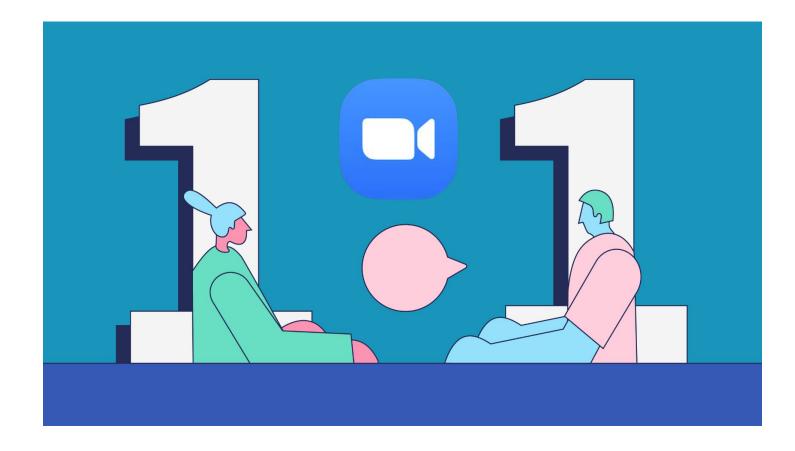




Atomic Network

The smallest possible, stable, self-sustaining group of users who can drive a network effect.

zoom



Zoom's video-conferencing network can work with just two people

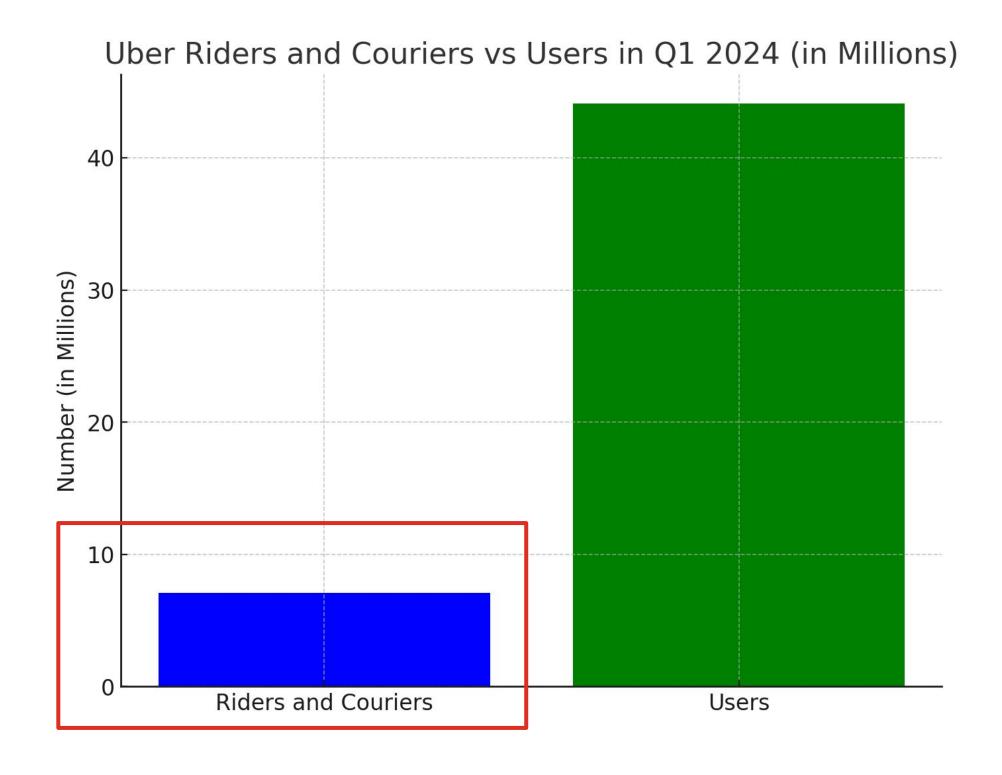




Airbnb's requires hundreds of active rental listings in a market to become stable.

"The Hard Side"

The "hard side" of the networks do more work and contribute more to your network, but are that much harder to acquire and retain.







Intrinsic Motivations

The drive to complete a task or activity because you value it, find it interesting, or enjoy the feelings it creates.

→ Sustained effort and engagement over time



Steven Pruitt

How much money does he make from his work? None.

"The idea of making it all free fascinates me. My mother grew up in the Soviet Union ... So I'm very conscious of what, what it can mean to make knowledge free, to make information free," he said.

To put in to perspective what it took for Pruitt to become the top editor, he's been dedicating his free time to the site for 13 years. The second-place editor is roughly 900,000 edits behind him, so his first place status seems safe, for now.

Enhancing Intrinsic Motivations

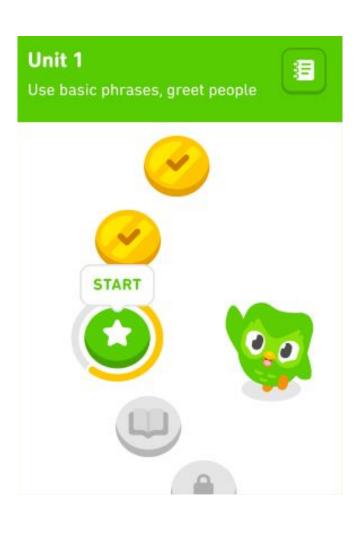
Social Contact

designing tasks that incorporate teamwork, social feedback, or collaborative efforts



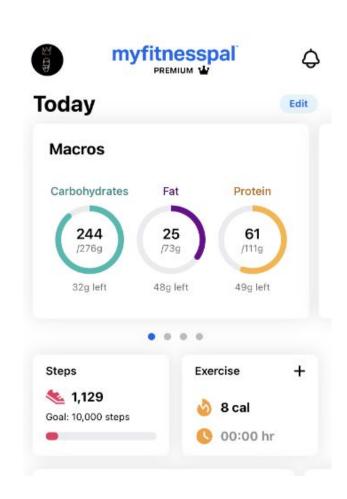
Mastery & Challenge

provide the right level of challenge and feedbacks, allowing users to exercise and grow their skills



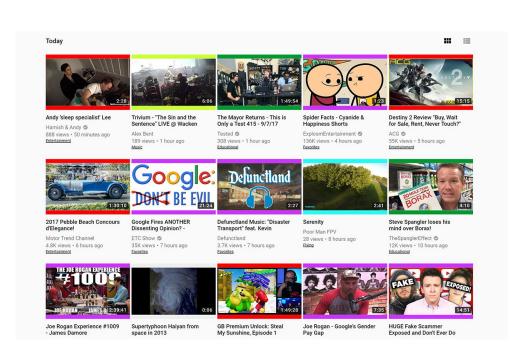
Flow

tasks are immersive, with clear goals and feedback so users can be fully engaged and enjoying the activity for its own sake



Control

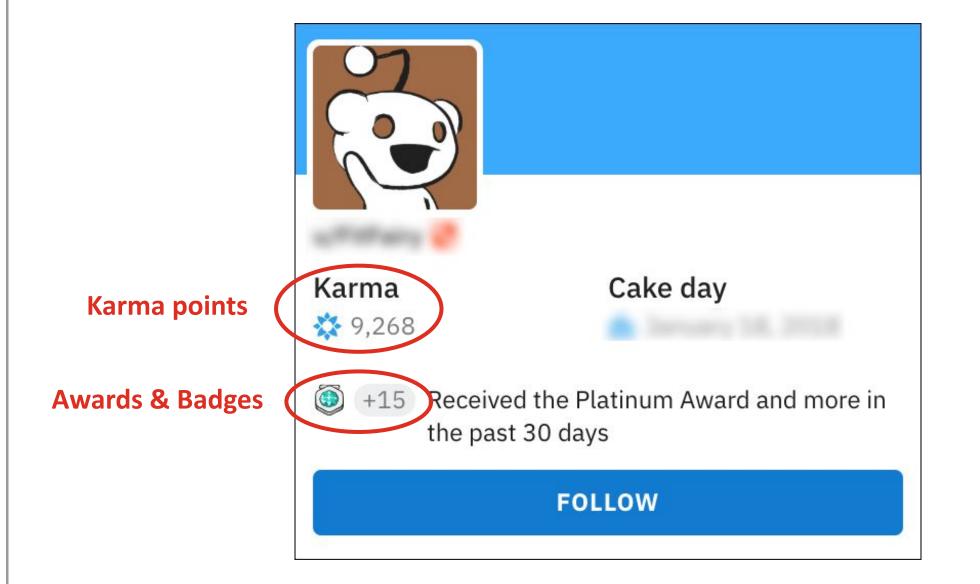
users should feel a sense of control over their actions, enhancing their enjoyment and autonomy

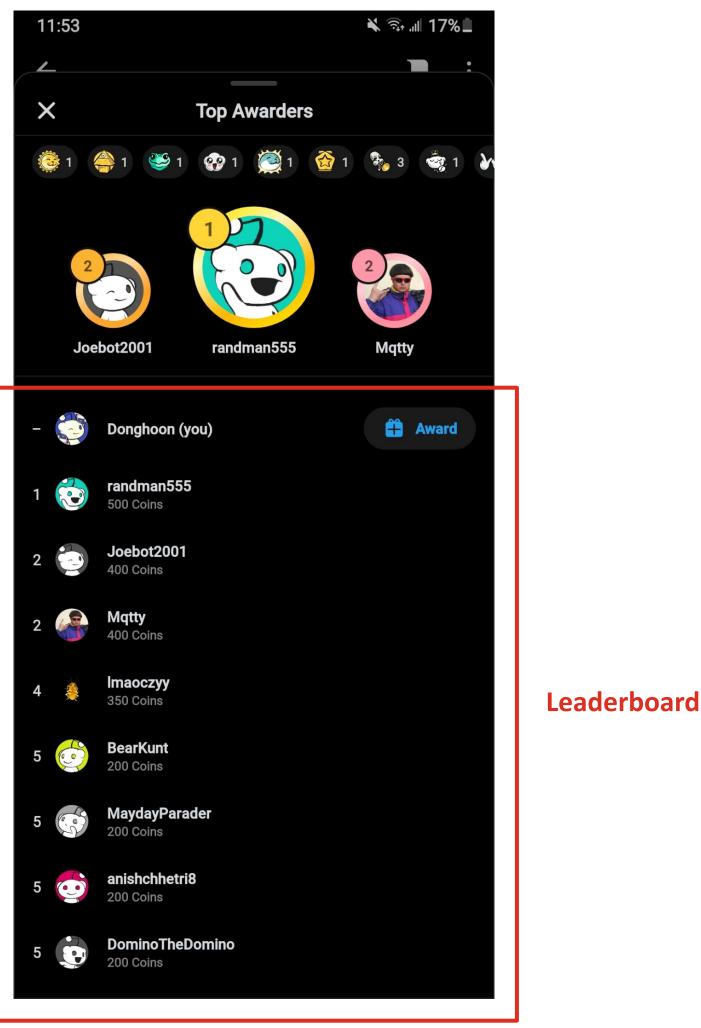


Extrinsic Motivations

when someone is driven to do something in order to gain an external reward, such as status, money, or social approval, or to avoid punishment.

→ increase task performance but may not sustain long-term engagement





Foundations and Growth

Enhancing Extrinsic Motivations

Tangible Rewards

offering tangible rewards like money, gift cards, or specific items

Hi Mary Level 2 ① Hi Mary Level 2 ① Giving not started ② O Manage giving > Points breakdown > Streak count ③ 860 860 Redeem > Status Winners Daily set ③ Co BACK TO TODAY'S SET SNEAK PEEK AT TOMORROW'S SET > Supersonic Quiz Take a 2-minute bonus quiz to earn 30 points. Daily poll Pick your preference and see how you compare

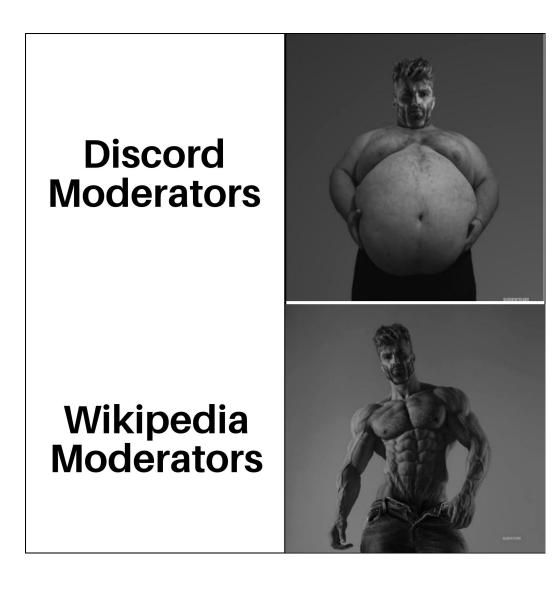
Status and Recognition

reputation markers (like scores or badges)



Privileges

allowing users to unlock privileges within the community (e.g. moderating others' content)





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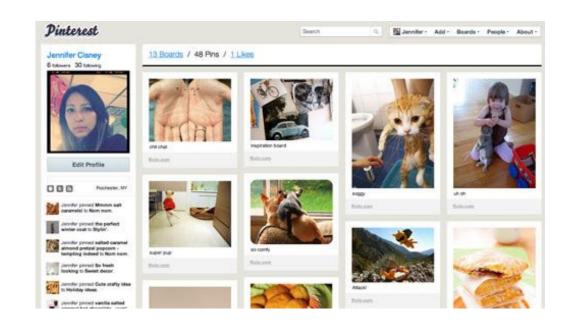


In-class Activities

Get ready to apply what we have learned and play around with Duolingo



March 2010



Users can create personal pinboards and pins express and share their interests and ideas

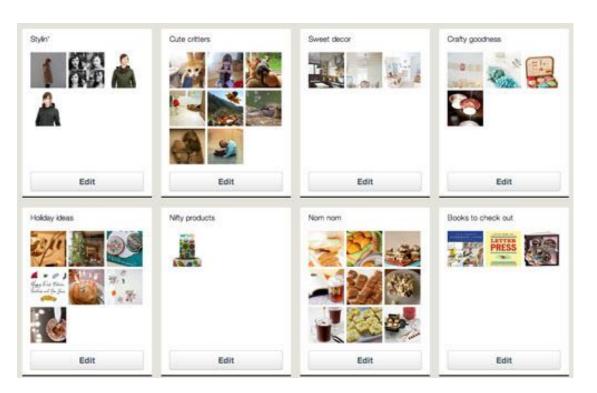
Pin can be repinned or liked by other users and will be notified to you and your content's viewers

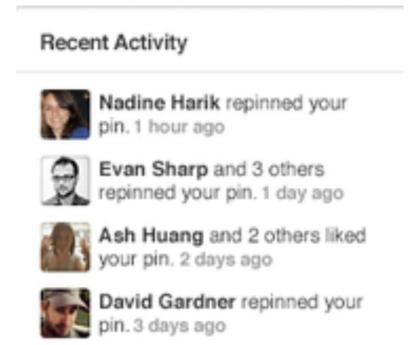
Beta version was launched

It was made available to a **small group of colleagues and family members**, and then remained **invitation-only**

Co-founder Ben Silbermann personally connected with the first 5,000 users.

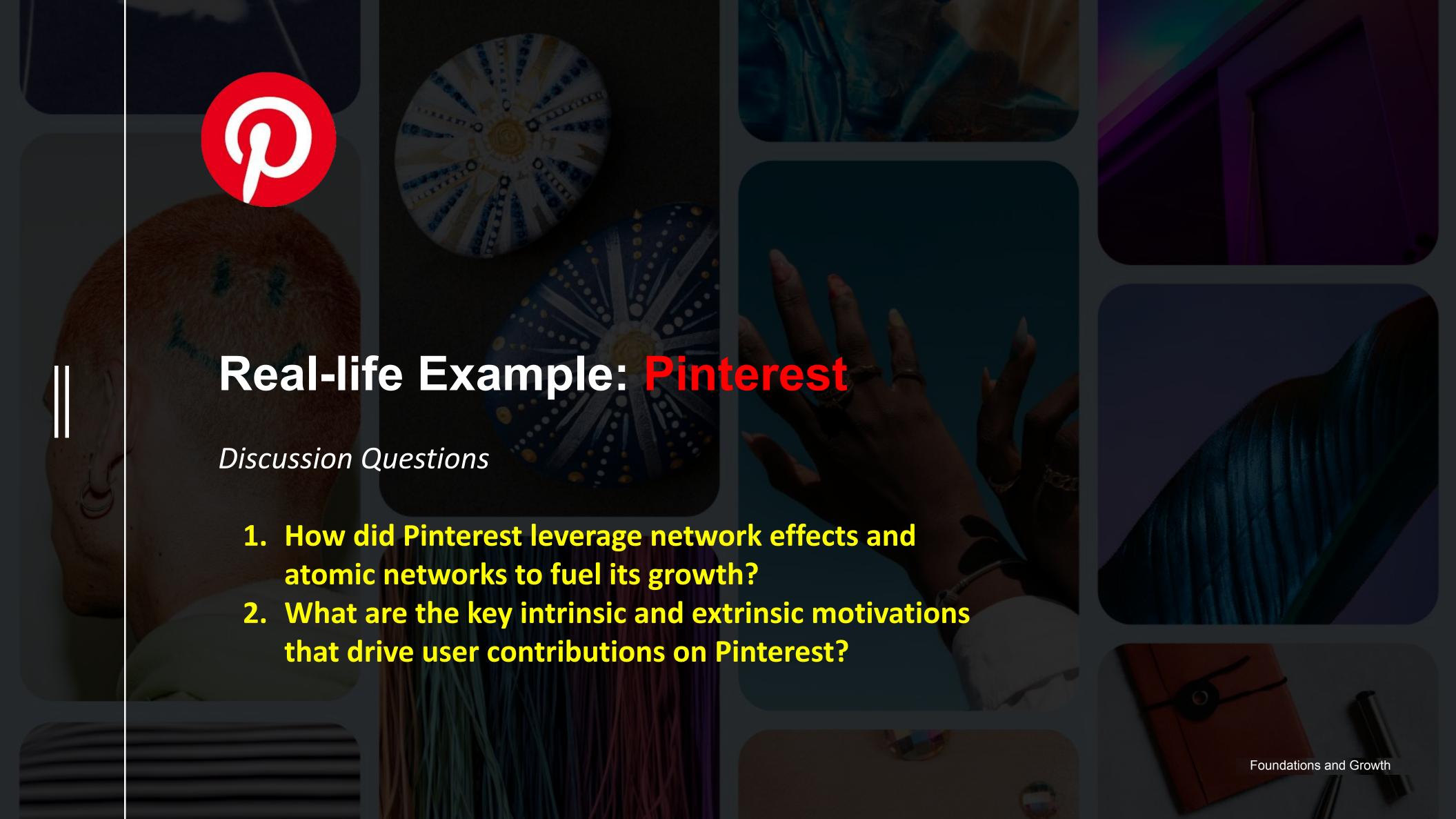
Pinterest initially focused on women interested in crafts, decorating, and DIY. They partnered with design, fashion, and lifestyle influencers to attract their followers as well.





August 2012

Elimination of the invitation-only policy at 11M users globally





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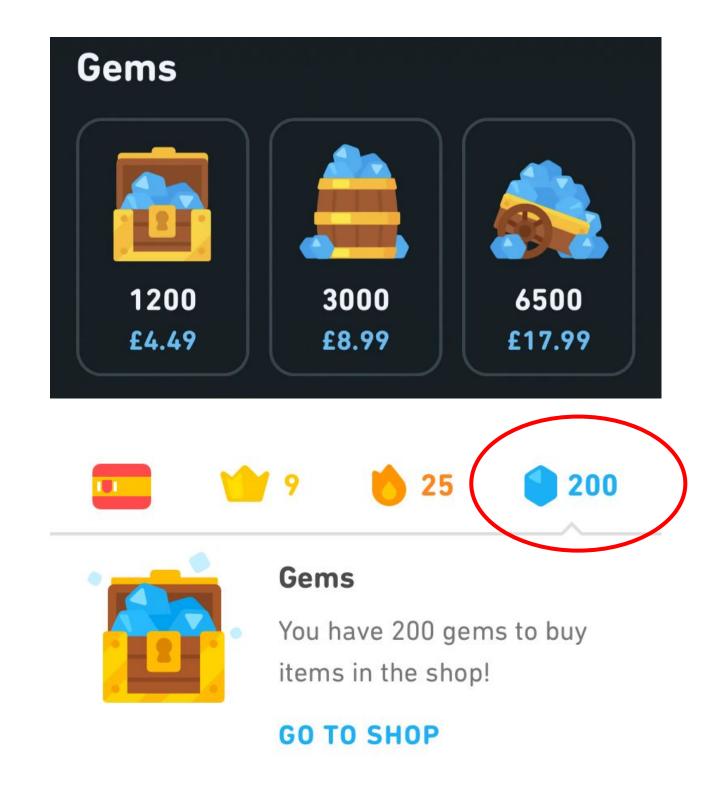


Gamification

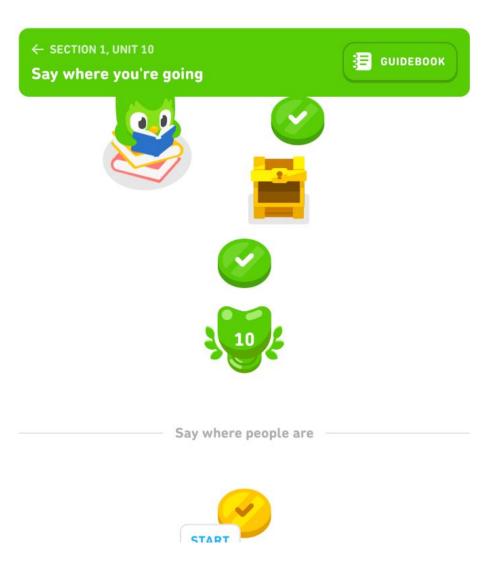
Duolingo is a popular language-learning platform that uses a mix of intrinsic and extrinsic motivators to engage its users. In this task, you'll identify extrinsic motivator used by developers to motivate users to keep using the platform.

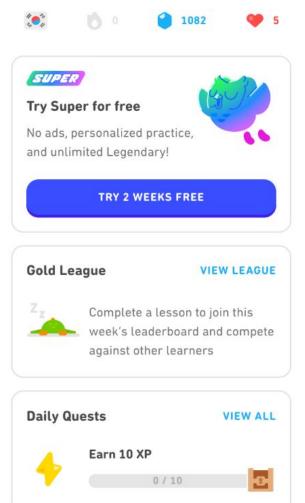
Your Tasks:

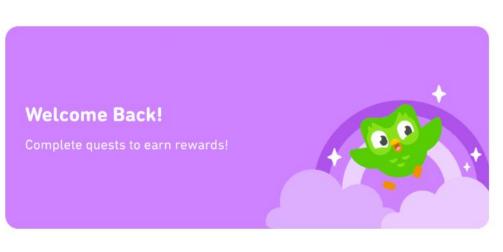
- 1. Identify existing motivators that you can find on Duo to encourage more engagement?
- 2. What can you add more to the platform to further increase user engagement?

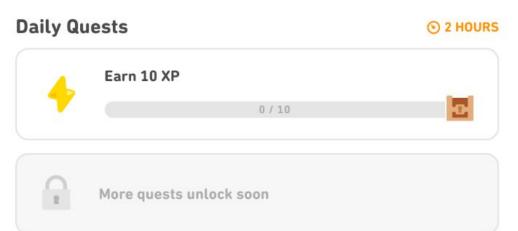


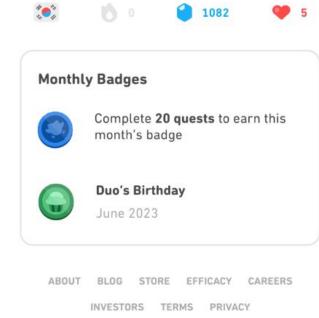
Example: **Gems** – a form of virtual currency that users can earn or purchase within the app.

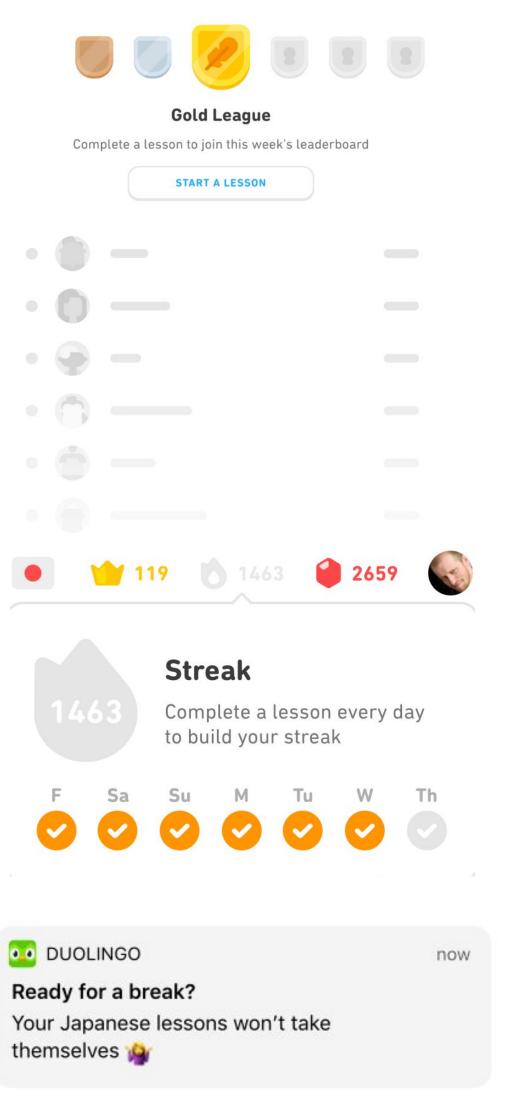




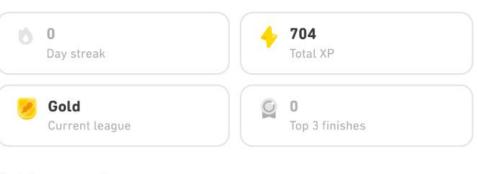














Total progress



Monthly XP progress







Start

Clear

00:00:10





Nghiem Xuan Son
Braahmi Padmakumar
Martina Di Paola
Erika Astegiano
Nuzup Shadiev
Sheikh Shafayat
Hyewon Lee
Hyun A Kim
Seyeon Kim
Dongseop Lee
Paul Guerre
Yeongung Kim

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Thank You.