

KAIST FALL 2025 CS473: INTRO TO SOCIAL COMPUTING

SOCIAL.CSTLAB.ORG

Lecture 8: Conflict I

2025.10.14
Joseph Seering

Administrative Notes

Looking ahead: DPM #3: Low-fi prototype studio 10/30

Midterm team feedback form

Design Project Milestone #3: Low-fi Prototype

Deliverables:

- In-class studio presentation on 10/30
 - Open-ended presentation style No slide template will be provided this time!
 - Your goal will be to show off your creative designs, walking through important parts of your interfaces.
- Report due by midnight 10/31
- You will have some time during class to work on this, but you will probably need to schedule time outside of class as well.

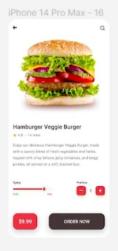
Design Project Milestone #3: Low-fi Prototype

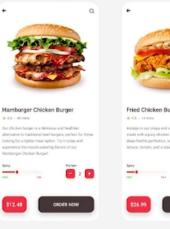
What you need to do:

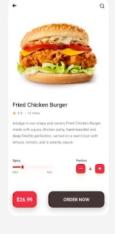
- 1. Problem statement
 - Restate the problem clearly. This may be the same as before, or you can iterate on it.
- 2. Tasks
 - Three or more distinct tasks
 - Tasks are aligned with the problem statement
 - Describe the tasks clearly from the user's perspective
- 3. Prototype
 - o Interactive low-fidelity prototype, where a user can "do" all three tasks
 - Think carefully about your design you'll be expected to actually build pretty much what was promised in your low fidelity prototype, so don't promise what you can't deliver!
- 4. Brief, small-scale user testing
 - Do think-aloud testing of your prototype with ~3 potential users. <u>Don't</u> test with students in this class.
 Try to test with users who are similar to your target user group.
 - Récord details of at least 10 issues raised by testers, and note how you plan to address them.
- 5. Studio presentation:
 - Present the prototype in class, walking through the three tasks























Example from Fall 2024

EXAMPLE: TESTING A PAPER PROTOTYPE



Midterm team feedback form

- There will be a (mandatory) form for you to fill out after submitting DPM3. It is due at the same time as your DPM3 report.
- You are NOT directly grading your teammates. The purpose of this form is to help the course staff identify any issues so we can intervene if necessary.
- This should take less than 10 minutes.