



KAIST FALL 2025

CS473: INTRO TO SOCIAL COMPUTING

SOCIAL.CSTLAB.ORG

Lecture 11: Evaluation

2025.11.04
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Design Project Milestone #4: High Fidelity Prototypes

- DPM4 has been posted.
 - The studio is 11/25 – three weeks from today!
 - Studio presentation will be similar in format to DPM3 studio

Design Project Milestone #4: High Fidelity Prototypes

- Studio presentation: 7 minutes presenting and ~8 minutes for Q&A. All members must participate in the presentation.
- Report due 11/26 by 11:59PM:
 - Project Summary
 - Instruction: A quick tour of the interface using screenshots and callouts, instructions on how to use it
 - URL of your prototype: A live version of the prototype for evaluation.
 - URL of your Git repository
 - List of libraries and frameworks
 - Individual Reflections: Your contribution, challenges, what you learned

Design Project Milestone #4: High Fidelity Prototypes

What is actually expected for DPM4?

A functional, useful prototype.

The prototype should be complete enough by DPM4 submission that users can use it to help solve the problem you have identified. In DPM5, you will test it with users to prove its usefulness and to refine issues that come up.