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/* *****
This file contains the routines for reading the
TSPLIB95 files into an adjacency matrix.
***** */

#include <stdio.h>
#include <string.h>
#include <stdlib.h>
#include <strings.h>

#define _USE_MATH_DEFINES
#include <math.h>

#include "tsplib95.h"

#define NAME_FIELD "NAME"
#define DIM_FIELD "DIMENSION"
#define EW_TYPE_FIELD "EDGE_WEIGHT_TYPE"
#define EW_FORMAT_FIELD "EDGE_WEIGHT_FORMAT"
#define EW_SECTION_FIELD "EDGE_WEIGHT_SECTION"

#define EW_TYPE_EXPLICIT "EXPLICIT"
#define EW_FORMAT_LDR "LOWER_DIAG_ROW"

#define EW_EOF "EOF"

#define RRR 6378.388

/* Parse a TSPLIB95 file and return the adjacency matrix. */
void parse_matrix_from_file(struct tsp_matrix *matrix, FILE *file) {
    char line[1000];

    char *name, *ew_type, *ew_format;

    name = calloc( 100, sizeof(&name));
    ew_type = calloc( 100, sizeof(&ew_type));
    ew_format = calloc( 100, sizeof(&ew_format));

    while( fgets( line, sizeof(line), file) != NULL ) {
        if( strncmp(line, NAME_FIELD, strlen(NAME_FIELD)) == 0 ) {
            sscanf(line, "NAME: %s", matrix->name);
        }
        else if( strncmp( line, DIM_FIELD, strlen(DIM_FIELD)) == 0 ) {
            sscanf(line, "DIMENSION: %d", &matrix->n);
            /* allocate the matrix */
            matrix->data = calloc( matrix->n*matrix->n, sizeof(*matrix->data));
        }
        else if( strncmp( line, EW_TYPE_FIELD, strlen(EW_TYPE_FIELD)) == 0 ) {
            sscanf(line, "EDGE_WEIGHT_TYPE: %s", ew_type);
        }
        else if( strncmp( line, EW_FORMAT_FIELD, strlen(EW_FORMAT_FIELD)) == 0 ) {
            sscanf(line, "EDGE_WEIGHT_FORMAT: %s", ew_format);
        }
        else if( strncmp( line, EW_SECTION_FIELD, strlen(EW_SECTION_FIELD)) == 0 ||
                 strncmp( line, "NODE_COORD_SECTION", strlen("NODE_COORD_SECTION")) == 0 ) {
            /* parse the data */
            if( strncmp(ew_type, EW_TYPE_EXPLICIT, strlen(EW_TYPE_EXPLICIT)) == 0 &&
                strncmp(ew_format, EW_FORMAT_LDR, strlen(EW_FORMAT_LDR)) == 0 ) {
                parse_explicit_lowerdiagrow(matrix, file);
            }
            else if( strncmp(ew_type, "GEO", 3) == 0 &&
                     strncmp(ew_format, "FUNCTION", 8) == 0 ) {
                parse_geo_function(matrix, file);
            }
            else {
                printf("PARSE ERROR: Don't know how to read %s, %s.\n", ew_type,

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ew_format);

                                exit(1);
                                }
                                }

/*
printf("The file name is: %s\n", matrix->name);
printf("The dimension is: %d\n", matrix->n);
printf("The edge weight type is: %s\n", ew_type);
printf("The edge weight format is: %s\n", ew_format);
*/

return;

}

/* PARSE: GEO, FUNCTION */
void parse_geo_function(struct tsp_matrix *matrix, FILE *file) {

    char line[1000];
    int token_num = 0;
    int row_num = 0;
    int i, j;

    double *x, *y, *latitude, *longitude;
    double deg, min, q1, q2, q3;

    x = calloc( matrix->n, sizeof(*x));
    y = calloc( matrix->n, sizeof(*y));
    latitude = calloc( matrix->n, sizeof(*latitude));
    longitude = calloc( matrix->n, sizeof(*longitude));

    i = 0;
    while( fgets( line, sizeof(line), file) != NULL ) {

        if( strncmp(line, EW_EOF, strlen(EW_EOF)) == 0 ) break;

        char *token = strtok(line, " ");

        j = 0;
        while( token != NULL && strcmp(token, "\n") != 0 ) {
            if( strlen(token) == 0 ) {
                token = strtok(NULL, " ");
                continue;
            }

            if( j == 1 ) {
                x[i] = atof(token); // x coordinate
            }

            if( j == 2 ) {
                y[i] = atof(token); // y coordinate
            }

            token = strtok( NULL, " ");
            j++;
        }
        i++;
    }

    for( i = 0; i < matrix->n; i++ ) {
        deg = (int) ( x[i] ); // degrees (integer part)
        min = x[i] - deg;    // minutes (decimal part)
        latitude[i] = 3.141592 * ( deg + 5.0 * min / 3.0 ) / 180.0;

        deg = (int) ( y[i] ); // degrees (integer part)

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        min = y[i] - deg;    // minutes (decimal part)
        longitude[i] = 3.141592 * ( deg + 5.0 * min / 3.0 ) / 180.0;
    }

    for( i = 0; i < matrix->n; i++ ) {
        for( j = 0; j < matrix->n; j++ ) {
            if( i == j ) continue; // diagonals are 0

            q1 = cos( longitude[i] - longitude[j] );
            q2 = cos( latitude[i] - latitude[j] );
            q3 = cos( latitude[i] + latitude[j] );

            matrix->data[i*matrix->n + j] = (int) ( RRR * acos( 0.5*( (1.0+q1)*q2 - (1.0-
q1)*q3 ) ) + 1.0 );
        }
    }

    free(x);
    free(y);
    free(latitude);
    free(longitude);
}

void parse_explicit_lowerdiagrow(struct tsp_matrix *matrix, FILE *file) {
    char line[1000];
    int token_num = 0;
    int row_num = 0;
    int i, j;

    while( fgets( line, sizeof(line), file ) != NULL ) {
        if( strncmp(line, EW_EOF, strlen(EW_EOF)) == 0 ) break;

        char *token = strtok(line, " ");
        while( token != NULL && strlen(token) != 0 && strcmp(token, "\n") != 0 ) {
            /* printf("token: %s, %ld\n", token, strlen(token)); */

            matrix->data[row_num*matrix->n + token_num] = atoi(token);

            if( token_num == row_num ) {
                token_num = 0;
                row_num++;
            } else {
                token_num++;
            }

            token = strtok( NULL, " ");
        }
    }

    /* ok, now copy the lower diagonal to the upper diagonal */
    for( i = 0; i < matrix->n; i++ ) {
        for( j = i+1; j < matrix->n; j++ ) {
            matrix->data[i*matrix->n + j] = matrix->data[j*matrix->n + i];
        }
    }
}

void print_matrix(struct tsp_matrix *m)
{
    int i;
    int count = m->n*m->n;

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int *p = m->data;

for (i = 1; i <= count; i++) {
    printf("%4d", *p);
    if (i % m->n == 0) printf("\n");
    else printf(" ");
    p++;
}
```