Accelerating Block-Structured Adaptive Multiresolution Schemes: Applications to Reactive Flows

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August 14, 2019

Introduction

Many engineering applications depend on numerically solving systems of conservation laws of the form

$$\begin{cases} u_t + f(u)_x = s(u) \\ u(x,0) = u_0(x), \end{cases}$$
 (1)

where $x \in \Omega$ and $t \in [t_0, t_f]$. Volume averages are defined for each cell $I_i = [x_{i-1/2}, x_{i+1/2}]$,

$$\overline{u}_{i}(t) = \frac{1}{\Delta x} \int_{x_{i-1/2}}^{x_{i+1/2}} u(\xi, t) d\xi, \tag{2}$$

Discretization

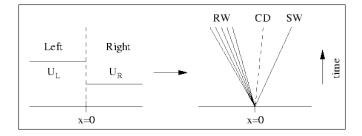
The governing equations are cast into the semi-discrete conservative form,

$$\frac{d\overline{u}_{i}(t)}{dt} = L(\overline{u}) = -\frac{1}{\Delta x} \left(\hat{f}_{i+1/2} - \hat{f}_{i-1/2} \right) + \overline{s}_{i}, \tag{3}$$

where $\overline{s} = \frac{1}{\Delta x} \int_{x_{i-1/2}}^{x_{i+1/2}} s(\xi) d\xi$, and the numerical flux is evaluated as

$$\hat{f}_{i\pm 1/2} = \hat{f}(\overline{u}_{i\pm 1/2}^-, \overline{u}_{i\pm 1/2}^+).$$
 (4)

Riemann problem

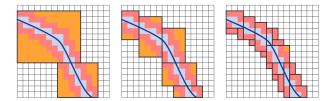


Time integration

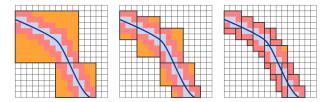
This system of ODEs is evolved forward in time

$$\overline{\boldsymbol{u}}^{n+1} = \overline{\boldsymbol{u}}^n + \Delta t \sum_{j=1}^s b_j \boldsymbol{k}_j, \tag{5}$$

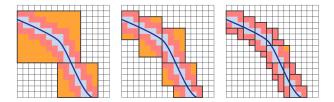
where the stages k_j are solved either implicitly or explicitly.



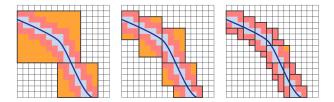
These equations are typically solved on non-uniform mesh spacing:



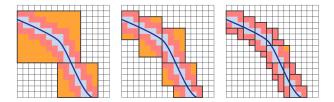
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- blocks introduce inherent "overresolution" in some regions of the mesh

Mesh hierarchy

Define multiple levels of representation of the discrete data

$$\mathcal{G}_I = \left\{ x_i^I \right\}_{i=0}^{N_I}, \quad x_i^I = i \cdot \Delta x_I, \quad \Delta x_I = 2^{L-I} \cdot \Delta x_L, \quad N_I = N_L/2^{L-I},$$

where Δx_I and N_I denote the cell width and number of cells, respectively, on level I. The index space of cells on each level of the hierarchy is denoted by $\mathcal{I}^I = \{1, \dots, N_I\}$.

Decomposition

Project: The cells at level l+1 are projected by means of averaging, onto the coarser grid level l. The projection is defined by a linear operator which performs the mapping $\mathbf{P}_{l+1}^{l}: \overline{\boldsymbol{u}}^{l+1} \mapsto \overline{\boldsymbol{u}}^{l}$.

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Predict: Cell averages at level l+1 are predicted by an average-interpolating polynomial constructed of cells on level l. The prediction operator performs the mapping $\boldsymbol{P}_l^{l+1}: \overline{\boldsymbol{u}}^l \mapsto \widetilde{\boldsymbol{u}}^{l+1}.$

Project

Coarsening/projection is done via

$$\overline{u}_i^l = \left(\mathbf{P}_{l+1}^l \overline{\mathbf{u}}^{l+1} \right)_i = \frac{1}{2} (\overline{u}_{2i-1}^{l+1} + \overline{u}_{2i}^{l+1}), \quad \forall i \in \mathcal{I}^l.$$
 (6)

Predict

Prediction is done using average-interpolating polynomials, with $m \in \{0,1\}$,

$$\widetilde{u}_{2i-m}^{l+1} = \overline{u}_i^l - (-1)^m \sum_{p=1}^s \gamma_p \left(\overline{u}_{i+p}^l - \overline{u}_{i-p}^l \right), \quad \forall i \in \mathcal{I}^l.$$

Difference information and thresholding

We compute a difference between the true value at the higher resolution l+1, and its prediction,

$$d_i^I = \overline{u}_{2i}^{I+1} - \widetilde{u}_{2i}^{I+1}, \quad \forall i \in \mathcal{I}^I.$$
 (7)

Then we can eliminate small detail coefficients (where solution is smooth enough),

$$\tilde{d}_{i}^{I} = \begin{cases} d_{i}^{I}, & \text{if } |d_{i}^{I}| > \varepsilon \\ 0, & \text{if } |d_{i}^{I}| \le \varepsilon. \end{cases}$$
 (8)

Then reconstructing field is done by

$$\overline{u}_{2i}^{l+1} = \tilde{u}_{2i}^{l+1} + \tilde{d}_i^l.$$

☐ Multiresolution representation

Grid adaptation

(MOVIE)

Adaptive flux and source computations on blocks

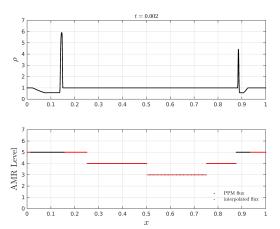
Where the mask is not active (solution is smooth enough), we can also replace redundant flux calculations with interpolation,

$$\hat{f}_{2i+1}^{l+1} \approx \sum_{p=1}^{s+1} \beta_p \left(\hat{f}_{i-p+1}^l + \hat{f}_{i+p}^l \right).$$
 (9)

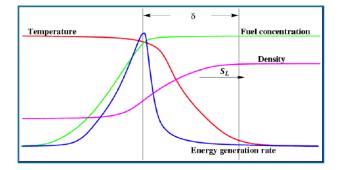
We can do the same for the source terms,

$$\overline{s}_{2i-m}^{l+1} \approx \overline{s}_{i}^{l} - (-1)^{m} \sum_{p=1}^{k} \gamma_{p} \left(\overline{s}_{i+p}^{l} - \overline{s}_{i-p}^{l} \right). \tag{10}$$

Two interacting blast waves



Laminar flame



Nuclear burning

