# notes

fangjun

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ONE

### **SPHINX**

This page describes how this website is setup.

### 1.1 Setup

1. Install the dependencies in ./docs/requirements.txt.

```
sphinx==4.3.2
sphinx-autodoc-typehints==1.12.0
sphinx_rtd_theme==1.0.0
sphinxcontrib-bibtex==2.4.1
```

2. Use sphinx-quickstart to generate the skeleton. When it prompts:

```
Separate source and build directories(y/n)
```

Answer yes.

3. Edit docs/source/conf.py and add the following lines to it:

```
import sphinx_rtd_theme
extensions = [
    'sphinx.ext.autodoc',
    'sphinx.ext.autosummary',
    'sphinx.ext.githubpages',
    'sphinx.ext.mathjax',
    'sphinx.ext.napoleon',
    'sphinx.ext.todo',
    'sphinx.ext.viewcode',
    'sphinxcontrib.bibtex',
html_theme = 'sphinx_rtd_theme'
master_doc = 'index'
pygments_style = 'sphinx'
html_theme_path = [sphinx_rtd_theme.get_html_theme_path()]
smartquotes = False
html_show_sourcelink = True
html_context = {
```

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```
'display_github': True,
    'github_user': 'csu-fangjun',
    'github_repo': 'notes',
    'github_version': 'master',
    'conf_py_path': '/docs/source/',
}

html_theme_options = {
    'logo_only': False,
    'display_version': True,
    'prev_next_buttons_location': 'bottom',
    'style_external_links': True,
}
latex_engine = 'xelatex'
```

4. To generate the notes in pdf format, use make latex, which generates lots of tex files in ./build/latex. Switch to build/latex and run make. Assume that you have installed the software to compile tex files. It will generate notes.pdf.

**TWO** 

**GIT** 

This page describes commonly used git commands.

#### 2.1 Commands

#### 2.1.1 rev-parse

It is quite common to get the root directory of the repository with the command:

```
git rev-parse --show-toplevel
```

For instance, the above command executed in this repository prints something like as follows:

```
/xxx/notes
```

The following shows its usage in a Python script:

```
#!/usr/bin/env python3
import subprocess

d = (
    subprocess.check_output(["git", "rev-parse", "--show-toplevel"])
    .decode("ascii")
    .strip() # remove the trailing \n
)
print(d) # /path/to/notes
```

It can also be used in bash script:

```
root_dir=$(git rev-parse --show-toplevel)
echo "root_dir ${root_dir}"
```

help git-rev-parse outputs helpful information for git rev-parse. In particular, it explains the differences among HEAD~, HEAD^n, HEAD^n. The following shows the help information about it:

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(i.e.  $\langle rev \rangle^{\wedge}$  is equivalent to  $\langle rev \rangle^{\wedge}1$ ). As a special rule,  $\langle rev \rangle^{\wedge}0$  means the →commit itself **and is** used when <rev> is the object name of a tag object that refers to a commit object. <rev $>\sim$ [<n>], e.g. HEAD $\sim$ , master $\sim$ 3 A suffix  $\sim$  to a revision parameter means the first parent of that commit object.  $A_{-}$  $\hookrightarrow$ suffix  $\sim$ <n> to a revision parameter means the commit object that is the <n>th generation ancestor of the →named commit object, following only the first parents. I.e. <rev>~3 is equivalent to <rev>^^^ which is equivalent\_  $\hookrightarrow$ to <rev> $^1^1.$  See below for an illustration of the usage of this form. \ / \ / D E F \ | /\ B C = **A**^**0**  $B = A^{\wedge} = A^{\wedge} 1$  $= A \sim 1$ C =  $= A^2$  $D = A^{\wedge \wedge} = A^{\wedge} 1^{\wedge} 1$  $= A \sim 2$  $E = B^2 = A^2$  $F = B^3 = A^3$  $G = A^{\wedge \wedge \wedge} = A^{\wedge}1^{\wedge}1^{\wedge}1 = A^{\sim}3$ 

 $H = D^2 = B^2 = A^2 = A^2 = A^2$ 

 $J = F^2 = B^3^2 = A^3^2$ 

 $= A^{\wedge} 3^{\wedge}$ 

 $I = F^{\wedge} = B^{\wedge}3^{\wedge}$ 

6 Chapter 2. git

# **THREE**

# **DOCKER**

# 3.1 Installation

### 3.1.1 macos

 $Refer\ to\ https://docs.docker.com/desktop/mac/install/.$ 

8 Chapter 3. docker

# FOUR

# **LATEX**

# 4.1 TikZ

### 4.1.1 Basics

10 Chapter 4. LaTeX

**FIVE** 

**KALDI** 

This page describes commonly used git commands.

# 5.1 Decoding

```
CompactLattice compact_lat;
decoder.GetLattice(true, &compact_lat);

CompactLattice compact_best_path;
CompactLatticeShortestPath(compact_lat, &compact_best_path);

Lattice best_path;
ConvertLattice(compact_best_path, best_path);

std::vector<int32_t> tokens;
std::vector<int32_t> words;
LatticeWeight weight;
GetLinearSymbolSequence(best_path, &tokens, &words, &weight);
```

• decoder/simple-decoder.{h,cc}

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SIX

### **PYTHON**

### 6.1 asyncio

#### 6.1.1 Hello World

#### 6.1.2 References

• PEP 234 – Iterators

https://peps.python.org/pep-0234/

Why does defining \_\_getitem\_\_ on a class make it iterable in python?
 https://localcoder.org/why-does-defining-getitem-on-a-class-make-it-iterable-in-python

• PEP 255 – Simple Generators

https://peps.python.org/pep-0255/

• Curious Course on Coroutines and Concurrency

https://www.youtube.com/watch?v=Z\_OAlIhXziw&ab\_channel=DavidBeazley By David Beazley.

• Generator Tricks for Systems Programmers

https://www.dabeaz.com/generators2/

• Generators: The Final Frontier

<a href="https://www.youtube.com/watch?v=5-qadlG7tWo&ab\_channel=DavidBeazley">https://www.youtube.com/watch?v=5-qadlG7tWo&ab\_channel=DavidBeazley</a>>
By David Beazley.

# 6.2 argv

From the doc https://docs.python.org/3/library/sys.html:

The list of command line arguments passed to a Python script.

argv[0] is the script name (it is operating system dependent whether
this is a full pathname or not). If the command was executed using the
-c command line option to the interpreter, argv[0] is set to the string
'-c'. If no script name was passed to the Python interpreter,
argv[0] is the empty string.

Note that argv is at least of size 1, though argv[0] may be an empty string.

```
import sys
print(sys.argv)
```

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**SEVEN** 

### **BASH**

### **7.1** sort

Sort files in the folder t. The filename has the patter xxx.n.txt, where n is some numerical value. Also, exclude xxx.100.txt.

find ./t -name "xxx\*.txt" ! -name "xxx.100.txt" -print0 | sort -z -t. -k2 -n | xargs -r0  $\,$ 

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**EIGHT** 

### **CUDA**

#### 8.1 Installation

#### 8.1.1 CUDA 10.1.243

```
./cuda_10.1.243_418.87.00_linux.run --silent --toolkit --installpath=/ceph-data4/fangjun/
--software/cuda-10.1.243 --no-opengl-libs --no-drm --no-man-page

# Install cuDNN
cd /ceph-data4/fangjun/software/cuda-10.1.243
tar xvf /ceph-sh0/fangjun/cudnn/cudnn-10.1-linux-x64-v8.0.4.30.tgz --strip-components=1
```

#### 8.1.2 CUDA 11.0.3

```
./cuda_11.0.3_450.51.06_linux.run --silent --toolkit --installpath=/ceph-data4/fangjun/
--software/cuda-11.0.3 --no-opengl-libs --no-drm --no-man-page

# Install cuDNN

cd /ceph-data4/fangjun/software/cuda-11.0.3

tar xvf /ceph-sh0/fangjun/cudnn/cudnn-11.0-linux-x64-v8.0.4.30.tgz --strip-components=1
```

#### 8.1.3 CUDA 11.3.1

```
./cuda_11.3.1_465.19.01_linux.run --silent --toolkit --installpath=/ceph-data4/fangjun/

software/cuda-11.3.1 --no-opengl-libs --no-drm --no-man-page

cd /ceph-data4/fangjun/software/cuda-11.3.1

tar xvf /ceph-sh0/fangjun/cudnn/cudnn-11.3-linux-x64-v8.2.1.32.tgz --strip-components=1
```

#### 8.1.4 CUDA 11.5.2

```
./cuda_11.5.2_495.29.05_linux.run --silent --toolkit --installpath=/ceph-data4/fangjun/

software/cuda-11.5.2 --no-opengl-libs --no-drm --no-man-page

cd /ceph-data4/fangjun/software/cuda-11.5.2

tar xvf /ceph-sh0/fangjun/cudnn/cudnn-linux-x86_64-8.3.2.44_cuda11.5-archive.tar.xz --

strip-components=1
```

#### 8.1.5 CUDA 11.6.1

```
./cuda_11.6.1_510.47.03_linux.run --silent --toolkit --installpath=/ceph-data4/fangjun/

⇒software/cuda-11.6.1 --no-opengl-libs --no-drm --no-man-page

cd /ceph-data4/fangjun/software/cuda-11.6.1

tar xvf /ceph-sh0/fangjun/cudnn/cudnn-11.3-linux-x64-v8.2.1.32.tgz --strip-components=1
```

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# **NINE**

# **TORCH**

This page describes commonly used git commands.

# 9.1 DDP

### 9.1.1 Initialization

20 Chapter 9. torch

TEN

**JAVA** 

### 10.1 Install

#### 10.1.1 formatter

Install https://github.com/google/google-java-format

```
wget https://github.com/google/google-java-format/releases/download/v1.15.0/google-java-_{\hookrightarrow}format-1.15.0-all-deps.jar
```

Create a script with filename google-java-format:

```
#!/usr/bin/env bash
java -jar /ceph-sh0/fangjun/download/google-java-format-1.15.0-all-deps.jar $@
```

chmod +x google-java-format and add the path to PATH.

#### 10.1.2 JDK

Go to https://www.oracle.com/java/technologies/downloads/#java17 and download

```
wget https://download.oracle.com/java/17/latest/jdk-17_linux-x64_bin.tar.gz
mkdir /ceph-fj/fangjun/software/
tar xvf jdk-17_linux-x64_bin.tar.gz -C /ceph-fj/fangjun/software
```

And then set the following environment variables:

```
export JAVA_HOME=/ceph-fj/fangjun/software/jdk-17.0.3
export PATH=$JAVA_HOME/bin:$JAVA_HOME
```

### 10.2 Hello world

Listing 1: Hello.java

```
// Usage 1:
// java Hello.java
// Usage 2:
// javac Hello.java
// java Hello
//
// Note:
// - "javac Hello.java" generates a file "Hello.class"
// - "java Hello" takes as input "Hello.class" and executes it
//
class Hello {
   public static void main(String[] args) {
      System.out.println("hello world");
   }
} // There is no ';' here
```

Listing 2: EqualTest.java

```
class EqualTest {
 public int i;
 public EqualTest(int a) {
   this.i = a;
  }
 public boolean equals(Object anObject) {
   if (this == anObject) {
     return true;
   if (anObject instanceof EqualTest) {
     return this.i == ((EqualTest) anObject).i;
   }
   return false;
  }
  public static void main(String[] args) {
   EqualTest e1 = new EqualTest(10);
   EqualTest e2 = new EqualTest(10);
   System.out.println(e1 == e2); // false, compare the reference
   System.out.println(e1 != e2); // true
   System.out.println(e1.equals(e2)); // true, compare the contained value
 }
}
```

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# 10.3 Reference

- https://docs.oracle.com/javase/tutorial/
- https://docs.oracle.com/en/java/javase/17/docs/api/index.html
- https://github.com/openjdk/jdk.git

Clone it and you can find the source code in src/java.base/share/classes/java/lang/System.java for java.lang.System.

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