Consent Form

Exploring Belonging in Computer Science

Primary Investigator
Francisco Ortega, PhD., Dept. of Computer Science, CSU, f.ortega@cs.colostate.edu
Student Investigator
Vidya Gaddy, BS., Dept of Computer Science, CSU (970) 310-0194

Project Purpose and Procedures

This experiment is designed to investigate how people interact with and respond to a simulation within a virtual environment created by the Oculus Rift S. **There is a moderate risk of motion sickness**. Please to not move around while in the simulation.
The purpose of this experiment is to gather information that can help improve students sense of belonging in Computer Science. **You are being asked to complete a simulation and survey** to assist us in that regard. We expect it will take you approximately 5-10 minutes to complete the simulation and survey.

Confidentiality

The identities of all people who participate will remain anonymous and will be kept confidential. Identifiable data will be stored securely in a locked metal filing cabinet or in a password protected computer account. All data from individual participants will be coded so that their anonymity will be protected in any reports, research papers, thesis documents, and presentations that result from this work.

Remuneration/Compensation

We are very grateful for your participation. However, you will not receive compensation of any kind for participating in this project.

Contact Information About the Project

If you have any questions or require further information about the project you may contact Vidya Gaddy (970) 310-0194.

Consent

We intend for your participation in this project to be pleasant and stress-free. Your participation is entirely voluntary and you may refuse to participate or withdraw from the study at any time.

Signature: _____

Printed Name: _____