

## Experiment Questionnaire

Thank you very much for participating in this 3D User Interfaces experiment. I would like to ask you a few questions. Your privacy is protected because your name will not appear on this questionnaire.

### Information about you:

1. What is your occupation or (if a student) major field of study?

Systems / Test Engineer

2. What is your age? 23

3. What is your gender? Female \_\_\_\_\_ Male X

4. What is your race? White X Asian \_\_\_\_\_ Black/African  
\_\_\_\_\_ Other \_\_\_\_\_

Prefer not to respond \_\_\_\_\_

### General Questions

1. How easy is this application to use? (circle one)

- ❖ Very easy to use
- ❖ Easy to use
- ❖ Neither easy nor difficult to use
- ❖ Difficult to use
- ❖ Very difficult to use

2. Is this something you wish you had in school? If not- why

This would be nice to have in a school, would really lend itself to improving the connection of physical material to online material

3. What is an important feature you think the application is missing?

It would be cool if the app had a way to store previously visited pages or graphics, that way you wouldn't need to rescan things to revisit them

4. Is there anything about the application that would make you hesitant to use it?

I would be hesitant to use this application universally out of the fear of malicious QR codes taking me to bad sites

5. Do you think that an application of this variety could enhance your learning experience?

Yes!!!

6. Can you think of any improvements to be made to the application?

maybe having a favorites tab or ability to save past graphics for quick returns

7. Can you see this application impacting students outlook on learning? If so, in what ways?

Yes, this application could be beneficial in self-quizzing as well as linking physical teaching mediums to online teaching mediums