# **Controls**

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| **Control** | **Controller** | **Function** |
| Push right joystick forward | Right | Enables teleportation ring |
| Release joystick | Right | Teleports to location |
| Hold bumper button near weapon | Left or Right | Grabs weapon |
| Release bumper button | Left or Right | Drops weapon |
| While holding weapon, press trigger (if gun) | Left or Right | Shoots gun |
| Press in on analog stick | Left or Right | Opens menu |
| Press left menu button | Left | Opens menu |
| Move analog stick within menu | Left or Right | Moves menu cursor |
| Use opposite hand and point towards menu | Opposite hand of menu | Highlights menu entries |
| Press RTS on menu | Left or Right | Switches to RTS view |
| Press FPS on menu | Left or Right | Switches to FPS view |
| Press Menu on menu | Left or Right | Quits to main menu |
| Press Restart on menu | Left or Right | Restarts game |

# **Gameplay**

How to play:

· Push forward on the right joystick to bring up the teleportation ring

· Release the joystick to teleport to selected location

· Hold the shoulder buttons on your controller (middle finger) to grab a weapon or tower.

· Press the trigger button when holding a weapon to fire it

· Press in on an analog stick OR press the menu button to open up a menu

· Press Menu on the menu to return to this main menu

· Press FPS on the menu to enter FPS mode

· Press RTS on the menu to enter RTS mode

· Press restart on the menu to restart the game

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