#### Data Structures and Algorithms

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Session: Spanning Tree Algorithm
(Kruskal's Algorithm)
Content largely adapted from CLRS, Third Edition

#### Kruskal's Algorithm: Introduction

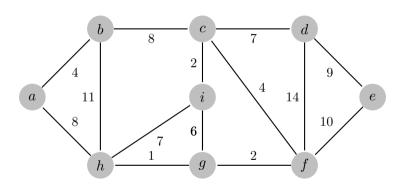
- 1. Minimum-spanning-tree algorithm using greedy approach
- 2. Pick the smallest weight edge that does not cause a cycle in the minimum spanning tree
- Finds an edge of the least possible weight that connects any two sub-trees in the forest
- 4. It finds a minimum spanning tree by adding increasing cost at each step

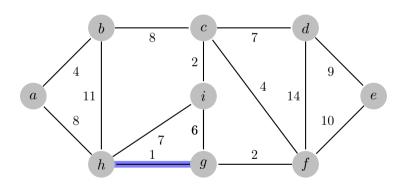


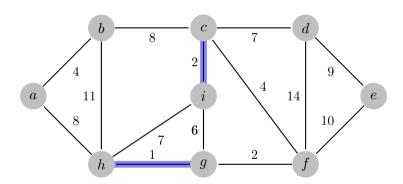
```
Algorithm MST-Kruskal(G, w)
T = \phi
SSets[] = List of G.numVertices() sequences
SetID[] = List of G.numVertices() integers
for v \in G.getVertices() do
    SSets[v].insert(v)
    SetID[v] = v
end for
SE[] = Sorted edges of G.edges into non decreasing order by weight w
for edge(u, v) \in SE[] do
   if SetId[u] \neq SetId[v] then
        \mathcal{T} = \mathcal{T} \cup (u, v)
        merae(S\hat{S}ets[u], SSets[v])
        SSets[v].emptu()
        SetId[v] = u
    end if
end for
return \mathcal{T}
```

Figure: Kruskal's Algorithm

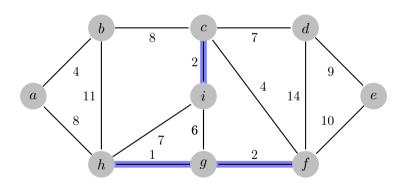




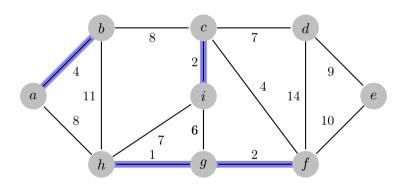


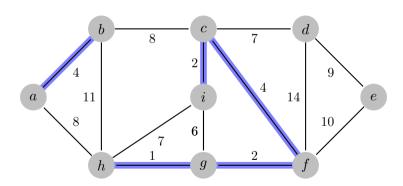




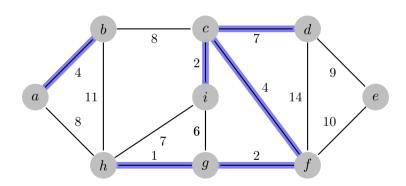




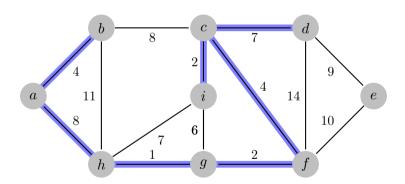


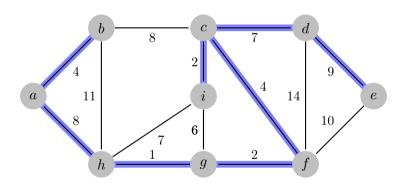














### Analysis of Kruskal's Algorithm

```
Algorithm MST-Kruskal(G, w)
T = \phi
SSets[] = List of G.numVertices() sequences
SetID[] = List of G.numVertices() integers
for v \in G.qetVertices() do
   SSets[v].insert(v)
   SetID[v] = v
end for \implies c_1 \times |V| times
SE[] = Sorted edges of G.edges into non decreasing order by weight w \implies c_2 \times O[E|log|E| times
for edge(u,v) \in SE[] do
   if SetId[u] \neq SetId[v] then
        \mathcal{T} = \mathcal{T} \cup (u, v) \implies c_3 \times 2|E| \text{ times}
        merge(SSets[u], SSets[v]) \implies c_4 \times |E| \text{ times}
        SSets[v].empty() \implies c_5 \times |E| \text{ times}
        SetId[v] = u \implies c_6 \times |E| \text{ times}
   end if
end for
return \mathcal{T}
```

Figure: Kruskal's Algorithm

### Thank you