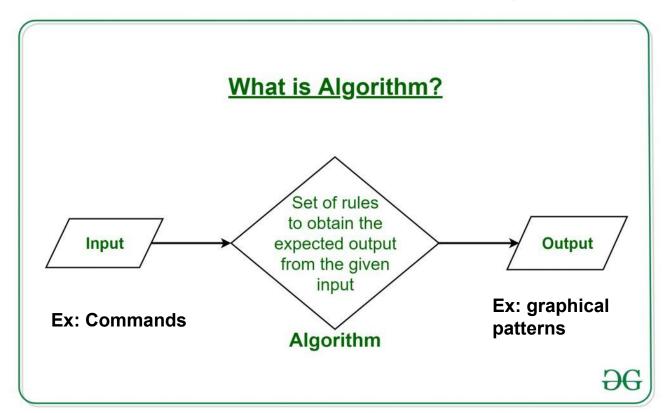
Class 1: Introduction to Robotics

Computer Science & Math

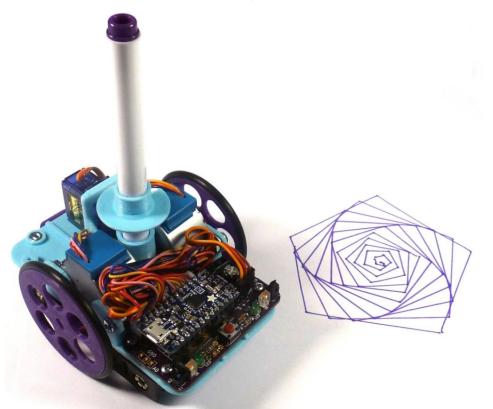
Electrical Engineering

Mechanical Engineering

Computer Science & Math: Concept: Algorithm



Our Tool: Drawing Turtle Robot



Turtle Commands:

```
forward(mm)
backward(mm)
left(degrees)
right(degrees)
penup()
pendown()
```

Hands-on: Algorithm: Draw a Square

Test your idea in simulation: https://skulpt.org/

Run the sample code below. What do you see?

from turtle import * pendown() for i in range(4): forward(75) left(90) penup()

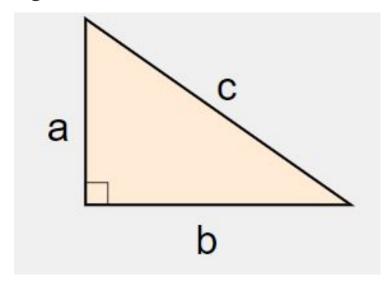
Note: the turtle starts facing right, or X+ direction

Note: angle is measured counter-clockwise or CCW

Hands-on: Algorithm: Draw a Right Triangle

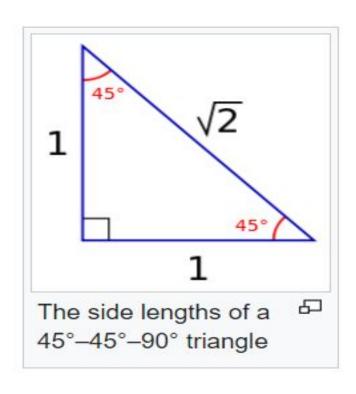
Hint #1: Recall Pythagoras theorem (570 BC)

Start with simple triangles with known angles, like 45-45-90 or 30-60-90 triangle



$$c = \sqrt{a^2 + b^2}$$

Hands-on: Algorithm: Draw a Right Triangle



- 1. Get the ratios of the 3 sides
- 2. Note the 3 known angles
- 3. Scale up the sides to mm

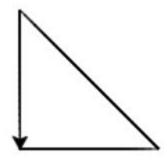
Hands-on: Algorithm: Draw a Right Triangle

from turtle import *

pendown()

forward(100) # move 100mm, scale x100 left(135) # turn 90+45 deg CCW forward(141) # sqr-root(2) x 100 left(135) # another 90+45 deg CCW forward(100)

penup()



in codes means
"comments for human", not
executed by the computer

Hands-on: Algorithm: Repeat (once you see the pattern)

Recall how we draw the square earlier?

```
for x in range(4): # repeat the code block below 4 times

forward(75)
left(90)
```

Hands-on: Algorithm: Repeat (once you see the pattern)

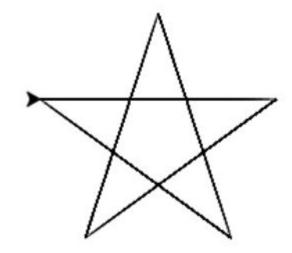
from turtle import *

pendown()

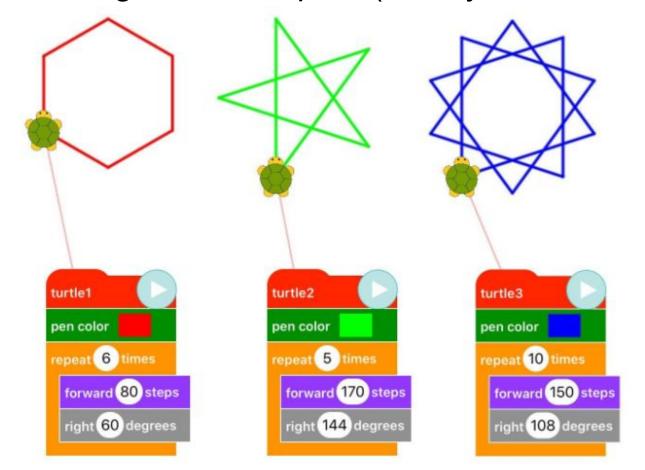
for x in range(5):

forward (170) right(144)

penup()



Hands-on: Algorithm: Repeat (once you see the pattern)



Questions:

Can you draw any other shapes with the Turtle commands?

If you know the length of the sides, how do you figure out the angle? And vise versa?

Hint: Sine, Cosine and Tangent functions

https://www.mathsisfun.com/sine-cosine-tangent.html

Common problems:

Note the Python turtle library inside the robot is only a SUBSET of the original. Thus NOT all commands in simulation will work in the robot. Use only those given in this presentation.

- 1. NO negative numbers in forward()
- 2. NO back(), use backward()