**ITC303 – Team Orange C1 Iteration Plan**

# **1. Iteration Assessment and comments**

**Summary**

**Demonstrated functionality included:**

**Comments Shaun**

**Comments Tim**

**Comments Murray**

# **2. High Level Objectives/Milestones**

|  |  |  |
| --- | --- | --- |
| ID | Objectives | Date |
| - | Iteration start |  |
| 1 | Team meeting planning |  |
| 2 | LCAM Resubmision |  |
| 3 | Implement 2nd Highest Priority Use Case(s) |  |
| 4 | Complete Development and Integration Testing for 2nd Highest Priority Use Case(s) |  |
| 5 | Research Group Chat relative to XMPP, Babbler, and OpenFire |  |
| 6 | Implement Group Chat in BabblerBase section |  |
| 7 | Implement Group Chat in core app (MVC) |  |
| 8 | Test Group Chat functionality |  |
| - | Iteration End |  |
| 8 | Review Iteration |  |

# **3. Work Item assignments**

The following Work Items will be undertaken in this iteration to complete the above listed Milestones:

**GREEN**  = Complete  
**YELLOW**  = Mostly complete, some complications  
**RED**  = Aborted

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| **ID** | **Work Items** | **Measure** | **Outcome** | **Assigned** | **Completion Date** | **Hours worked** |
| **Shaun** | | | | | | |
|  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |
| **Murray** | | | | | | |
|  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |
| **Tim** | | | | | | |
|  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |
| **Multiple People** | | | | | | |
|  | Skype meeting to work on overall plan and research group chat functionality |  |  | Tim, Shaun |  | 3 |
|  | Create chat room |  |  |  |  |  |
|  | Discovering Occupants and Room Info |  |  |  |  |  |
|  | Entering a Room |  |  |  |  |  |
|  | Sending Messages |  |  |  |  |  |
|  | Inviting Other Users |  |  |  |  |  |
|  | Exiting a Room |  |  |  |  |  |
|  | Destroying a Room |  |  |  |  |  |
|  | Accepting an Invitation |  |  |  |  |  |
|  | Declining an Invitation |  |  |  |  |  |
|  | GUI Chat room, control functions (destroy, create, read send message) (List of users in chat room) |  |  |  |  |  |
|  | Chat room persistance |  |  |  |  |  |
|  |  |  |  |  |  |  |

# **4. Issues**

|  |  |  |
| --- | --- | --- |
| **Issue** | **Status** | **Notes** |
|  |  |  |

# **5. Assessment**

|  |  |
| --- | --- |
| **Assessment target** |  |
| **Assessment date** |  |
| **Participants** | Murray Tim Shaun |
| **Project status** |  |

## **Assessment against objectives**

## **Work Items: Planned compared to actually completed**

|  |  |
| --- | --- |
| **Item** | **Status** |
|  |  |
|  |  |
|  |  |
|  |  |
|  |  |
|  |  |
|  |  |
|  |  |

## Assessment against Evaluation Criteria Test results

## Other concerns and deviations