# k-d Tree for points in a plane

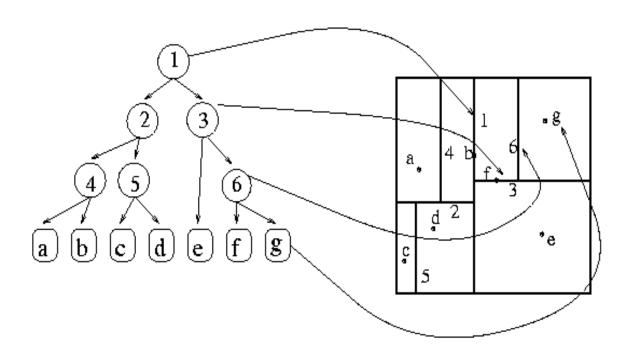
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### **Features Provided**

- Support upto 2D.
- Data structure called DataPoint.
  - Equality, Compare, Show
- KDTree data structure
  - Exists, countRectangle, reportRectangle, countCircle, reportCircle
  - countPoint, countLine

## Design

### Insert(Once) - Delete(Once) - Query(Any)



KDTree k(int dim, vector<DataPoint> arr)

### Continued...

doesExist(DataPoint d)

countRectangle(DataPoint d1, DataPoint d2)

reportRectange(DataPoint d1, DataPoint d2)

countCircle(DataPoint d, double radius)

reportCircle(DataPoint d, double radius)

# **Experimental Results**

Query	Brute Force Approach	KDTree Approach
Existence	0 m 0.450 s	0 m 0.081 s
Count Rectangle	0 m 0.683 s	0 m 0.655 s
Report Rectangle	0 m 6.107 s	0 m 5.368 s
Count Circle	$0\mathrm{m}0.812\mathrm{s}$	0 m1.394 s
Report Circle	0 m 21.745 s	0m22.744s

No of data points	Tree build+Input read time
1000	0 m 0.015 s
10000	0 m 0.068 s
100000	0 m 0.744 s

### How to use it?

 The class library can be found on bitbucket at <a href="https://bitbucket.org/csurfer/kdtree">https://bitbucket.org/csurfer/kdtree</a>

Everyone is welcome to use it and add to it :)

