# Lecture 4 Notes

## **Functions**

If you find yourself repeating the same lines of code in many different parts of your program, you can use a function instead.

A function holds a sequence of statements. When given a name, a function can be used anywhere in your program by referring to it's name.

Listing 1: A program that uses a function

```
#include <iostream>
#include <string>
using namespace std;

void hr()
{
   int i;
   for (i = 0; i < 78; ++i)
        cout << '-';
   cout << '\n';
}

int main()
{
   hr();
   cout << "Fancy"s << endl;
   hr();
}</pre>
```

In this example, the function **hr** displays a horizontal line. The statement **hr()**; executes the function.

#### **Parameters**

Functions may accept input values via parameters.

Listing 2: Function hr with one parameter

```
#include <iostream>
#include <string>
using namespace std;

void hr(char c)
{
   int i;
   for (i = 0; i < 78; ++i)
       cout << c;
   cout << '\n';
}

int main()</pre>
```

```
{
   hr('#');
   cout << "Fancy"s << endl;
   hr('#');
}</pre>
```

Now hr can output a horizontal line using any fill character. We can also add a second parameter for controlling the length of the line:

Listing 3: Function hr with two parameters

```
void hr(char c, int len)
{
   int i;
   for (i = 0; i < len; ++i)
      cout << c;
   cout << '\n';
}</pre>
```

Here are some ways we can invoke our new two parameter function:

```
hr('=', 32); /* Prints a short line of equal signs. */
hr(':', 78); /* Prints a long line of colons */
hr('_', 52); /* Prints a medium line of underscores */
```

#### Return values

In the previous examples, the hr function used void in place of the return type; this means that our function does not return a value. We can rewrite our function to return a horizontal line in a string instead of directly writing to cout. We can also change the first parameter to use a string instead of just a single character, this will allow hr to create pretty line patterns:

Listing 4: Function hr with a return value

```
string hr(string s, int len)
{
   string t;
   int i;
   for (i = 0; i < len; ++i)
        t += s;
   t += '\n';
   return t;
}</pre>
```

Now we can use our **hr** function like this:

```
cout << hr("-="s, 39);
cout << "Fancy"s endl;
cout << hr("-="s, 39);</pre>
```

The disadvantage of all this is that it's more complicated to use **hr** now. What started off as a simple function to display a horizontal line has now become a two-parameter, all-purpose function that repeatedly concatenates a string into a new string.

We can have a new function called **strrep** (which stands for string repeat), and have an old version of **hr** use our new function:

```
string strrep(string s, int len)
{
    string t;
    int i;
    for (i = 0; i < len; ++i)
        t += s;
    return t;
}

void hr()
{
    cout << strrep(""s + '-', 78) << endl;
}</pre>
```

Now we have two functions: a simple to use **hr** function that prints a horizontal line of dashes, and a more general-purpose **strrep** for repeating a string.

## The C++ Standard Library

The C++ standard library is huge, some of it's features are complicated to use. This section outlines a few simple functions provided by the standard library. You must include the appropriate header file before using these functions.

### Functions from <string>

```
int stoi(string s);
```

stoi converts a string into an integer.

```
double stod(string s);
```

stod converts a string into a double.

## Functions from <cstdlib>

```
exit();
```

exit terminates the program.

```
int abs(int n);
```

abs returns the absolute value of an integer.

## Functions from <cmath>

```
double fabs(double n);
fabs returns the absolute value of a real number.
double exp(double n);
exp returns the mathmatical constant e raised to the nth power.
double log(double n);
log returns the natural logarithm (base e) of n.
double log10(double n);
log10 returns the common logarithm (base 10) of n.
double pow(double base, double exponent);
pow returns the value base raised to the power of the value exponent.
double sqrt(double n);
sqrt returns the square root of n.
double sin(double n);
double cos(double n);
double tan(double n);
These are the trigonometric functions.
double asin(double n);
double acos(double n);
double atan(double n);
These are the inverse trigonometric functions.
double round(double n);
```

round returns n rounded to the nearest whole number.